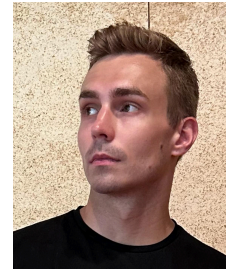# Patrik Jagielski

Born and raised in America, I finished my engineering degree in Poland, with over 4 years experience. Adept in TypeScript, React, and Angular with a solid understanding of cloud solutions and CI/CD pipelines. Passionate about enhancing UX/UI and improving web application performance.

EXPERIENCE

CD Projekt Red, Warsaw, PL— *Frontend Engineer*

2022 - 2024

- Specialized in modern frontend libraries, particularly Angular and TypeScript
- Developed launcher for games such as: Cyberpunk: 2077, The Witcher 3 and Gwent.
- Contributed to the successful release of Cyberpunk 2077: Phantom Liberty for PC users:
  - Improved launcher download speeds by 20%.
  - Reduced latency by 30%, enhancing user interactions.
  - Increased user engagement and satisfaction, evidenced by a 15% reduction in user-reported issues post-release.
- Built a comprehensive user tracking system to analyze over 1 million user interactions.
- Composed UML diagrams, software architecture documentation and led a small implementation team.
- Created responsive UI for desktop (mouse/keyboard) and game system (gamepad), reaching over a million users.
- Moved projects over to cloud solutions and aided in integrating new CI/CD pipelines, in order to more easily scale up or down projects.

SenseVr, Warsaw, PL— React *Frontend Junior Lead*

2020 - 2022

- Created reusable components, created and implemented custom filtering, worked and styled AR components.
- Developed and tested responsive web applications, increasing load speeds by 25% through optimization of large file downloads.
- Delegated tasks and led a team of developers, successfully completing projects 15% ahead of schedule.

AstraZeneca, Warsaw, PL—Service Intern

2019 - 2020

- Streamlined data collection and reporting processes, contributing to more efficient decision-making.

Education

PJATK, Warsaw— *Engineering Degree*

October 2019 - August 2022

Bachelor of Engineering in Computer Science, Concentration in Databases

Thesis Topic: Cloud based password manager

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PROGRAMMING

Typescript: 4 years

Javascript: 4 years

React JS: 4 years

Angular JS: 2 years

Figma: 4 years

NextJs: 2 year

MSSQL: 1 year

POSTGRESQL: 1 year

TECHNOLOGIES

Webpack, Puppeteer, Docker, Karma, Fullpage.js, Rxjs, Lodash, Luxon, Husky, Three.js, Figma, Bash,

LANGUAGES

English: Native

Polish: B1

German: A1

ON THE SIDE

GDG Warsaw - Organizer for GDG Warsaw (2019 & 2020)

Unity - Unity game development with friends