

# Patrick Murphy

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🌐 patlm.github.io  
🔗 github.com/patlm

## EXPERIENCE

- University of Nebraska-Lincoln** – Teaching Assistant – Lincoln, NE *August 2020 – Present*
- Teaching assistant for Raikes School introductory computer science course
- Nelnet** – Pathways Program Technology Intern – Lincoln, NE / Remote *August 2020 – Present*
- Continuation of summer software engineering internship
- Nelnet** – Software Engineering Intern – Lincoln, NE / Remote *May 2020 – August 2020*
- Developer on a FACTS (factsmgt.com) product team
  - Completed feature-driven changes to C# ASP.NET Web API and client-requested updates to Angular and ASPX website pages
  - Increased test coverage of Angular based front-end services and components
- CSG Systems International** – Software Development Intern – Omaha, NE *June 2019 – August 2019*
- Developer on team practicing agile methodologies and Gitflow Workflow
  - Migrated automated jobs to Ruby version-controlled code representing Rundeck jobs
- Horizontal Boring & Tunneling** – Application Developer – Exeter, NE / Remote *May 2018 – Present*
- Created internal company Android application utilizing Kotlin, Android Studio, and company's API
  - Used by approximately 80 employees (project managers, foreman, and crew members)

## PROJECTS

- Favor (3<sup>rd</sup> out of 20 teams at CornHacks 2020)** | Angular, Firebase, SCSS, Google Maps API
- A way to connect students in the right place at the right time to help their peers in need
  - Worked as a team of three to develop idea and mobile first web application
- Cashister: A Cash Register App** | Swift, Xcode, iPad App Store
- iPad app with 800+ downloads allowing concession stand workers to more efficiently fulfill and make change for orders

## SKILLS

**Experienced:** Java, C#, JavaScript, Angular, Git, HTML

**Intermediate:** Python, Kotlin, Swift, R, SQL, CSS

**Basic:** Entity Framework, Node.js, MongoDB, Ruby, PowerShell, Rundeck

## EDUCATION

**University of Nebraska-Lincoln** | GPA: 3.95 *May 2022 Expected Graduation*

- Major: Software Engineering
- Minors: Business, Mathematics

### **Honors:**

- Member of the Jeffrey S. Raikes School of Computer Science and Management  
A highly selective interdisciplinary honors program focused on the crossroads of computer science and business emphasizing industry experience and leadership
- Regent's Scholarship Recipient
- Dean's List: Fall 2018, Spring 2019, Fall 2019, Spring 2020

### **Relevant Coursework Completed:**

- Data Structures & Algorithms, Computer Organization, Programming Language Concepts, Software Engineering, Statistics, Linear Algebra, Machine Learning, Innovation Processes

### **Relevant Coursework Completed by Summer 2021:**

- Design Studio, Human-Computer Interaction, Data Modeling, Software Testing & Analysis

### **Activities:**

- Honors Ambassadors *(Spring 2020 – Present)*
- Raikes School Ambassadors *(Fall 2018 – Present)*
- Raikes School Peer Mentor *(Fall 2019 – Spring 2020)*