

Basic RSpec Structure

> describe

describe accepts a string or class. It is used to organize specs.

```
describe User do
end

describe "a user who has admin access" do
end
```

> it

it is what describes the spec. It optionally takes a string.

```
describe User do
  it "generates an authentication token when created" do
  end
  it { }
end
```

> should

should is what RSpec uses to make assertions.

```
describe Array do
  it "reports a length of zero without any values" do
    [].length.should == 0
  end
end
```

> should_not

should_not is the inverse of should.

```
describe Array, "with items" do
  it "reports a length of anything other than zero" do
    [1, 2, 3].length.should_not == 0
  end
end
```

Variables Available to Specs

> subject

subject helps signify what's being tested.

```
describe User, "with admin access" do
  subject { User.create(:admin => true, :name => "John Doe") }
  it "displays its admin capabilities in its name" do
    subject.display_name.should == "John Doe (admin)"
  end
end
```

When describe is passed a class, subject is implied as described_class.new.

```
describe Array do
    # subject { described_class.new } # implied because subject has not been defined

it "has a length of zero" do
    subject.length.should == 0
    end
end
```

RSpec Cheatsheet

Callbacks

> before

before runs the specified block before each test. Useful for preparing data for each test in the describe block.

```
describe User, "with friends" do
  subject { User.new }

before do
    subject.friends += [ Friend.new, Friend.new ]
  end

it "counts friends correctly" do
    subject.friends.length.should == 2
  end
end
```

> after

after runs the specified block after each test. Useful for cleaning up data or side-effects of a test run.

```
describe ReportGenerator, "generating a PDF" do
    after do
        ReportGenerator.cleanup_generated_files
    end

it "includes the correct data" do
    data = [ [1,2], [3,2], [4,1] ]
    ReportGenerator.generate_pdf(data).points.length.should == 3
    end
end
```

> around

around runs the specified code around each test. To execute the test, call run on the block variable.

```
describe ReportGenerator, "with a custom PDF builder" do
    around do |example|
    default_pdf_builder = ReportGenerator.pdf_builder
    ReportGenerator.pdf_builder = PdfBuilderWithBorder.new("#000000")
    example.run
    ReportGenerator.pdf_builder = default_pdf_builder
    end

it "adds a border to the PDF" do
    data = [ [1,2], [3,2], [4,1] ]
    ReportGenerator.generate_pdf(data).border_color.should == "#000000"
    end
end
```

This is a great way to test overriding class attributes (which can, among other things, be used for dependency injection) by storing the old value, overriding it, and then reassigning it after the test is complete.

Test Optimizations

> let

let lazily-evaluates a block and names it after the symbol. This is another way to help display the intent of your specs.

> def your_own_method

Define your own methods to use within the context of the describe block. Another way to simplify tests by displaying intent with method names.

```
describe InvitationMailer do
  def deliver_email
    from_user = User.new(:email => "sender@example.com")
    to_user = User.new(:email => "recipient@example.com")
    InvitationMailer.invitation(from_user, to_user).deliver
    yield from_user, to_user
end

it "delivers email from the sender to the receiver" do
    deliver_email do |from_user, to_user|
        to_user.should have(1).email.from(from_user)
    end
end
```

Things to Avoid in RSpec

> its

its accepts a method (as a symbol) and a block, executing the method and performing an assertion on the result.

While this looks pretty nice, pay attention to the behavior: for each its, the subject is mutating!

> let!

let! behaves like let but is not lazily-evaluated.

This will explicitly set up data for each test; expensive operations will slow down the test suite and this is never really necessary.