# ANNAMACHARYA INSTITUTE OF TECHNOLOGY & SCIENCES, TIRUPATI (AUTONOMUS).

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## DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING



## ABSTRACT "E-LEARNING"

## BY

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#### E-LEARNING

#### **ABSTRACT:**

Learning is a core activity that must be mastered by students. Research has shown that E-learning is considered more effective compared to other learning processes. Education can be obtained in many different ways, from the traditional system to the E- learning method to a hybrid of them both.

Many a times, the older learning processes follow a strict process that includes teaching in class and then giving assignments to work on afterwards regardless of the level of understanding of students. E-learning is considered more effective as it provides the same thing, however, with the option of learning at the pace of the student.

#### **AIM AND OBJECTIVES:**

- The aim of the project is to make the use of sophisticated computer technologies to aid the studying of students in the university by the creation of a tutorial application.
- Conduct a review on existing E-learning platforms.
- Develop an E-learning platform that will allow the upload of PowerPoint slides and PDF material.
- Offer assistance to students in need of extra help outside of on-site classes via a meeting place on the application for both students and tutors.

#### SCOPE AND SIGNIFICANCE:

- This E-learning platform is aimed at students who struggle with grasping the concept of basic programming languages and have little to no knowledge of programming languages.
- It is not limited to just them however and students outside of the department with interest in learning are also given such opportunity.
- A cut down of cost of learning materials.
- A wider expanse of knowledge for students.
- Helping teachers do their work better.
- Others include gauging the type of information a student gets on a particular topic to avoid consumption of wrong information etc.

#### **SYSTEM REQUIREMENTS:**

RAM : 3 GB (minimum), 8 GB (recommended).

Hard disk : 2 GB of available disk space minimum, 4 GB recommended

(500 MB for IDE plus 1.5 GB for Android SDK and emulator

System image.

Processor : Intel i3 5<sup>th</sup> gen (minimum), i5 (recommended)

## **SOFTWARE REQUIREMENTS:**

Operating System Windows 8 and above

Front end language : XML

Back end language : Tools Used : Java, SQL

Android studio