

RPS.py | d4

- ASK PLAYER... ^{0, 1, 2} R, P, S?
- STORE USER INPUT
- gen rand choice. → Random
- COMPARE user and comp choice. → IF else statement
- give feedback to user?

```
print(RPS_ASCII[int(p-choice)])
```

STR
↓
CONVERT TO int

call index of RPS_ASCII

0 beats 2

2 beats 1

1 beats 0

IF same, go again/draw.