

# **MATLAB Basics**

## **As a Programming Language**

### **(2)**

# Some Basic Math Functions

These functions are element-wise when applied to arrays:

- Rounding functions: `round`, `ceil`, `floor`
- The use of `abs` (different meanings for real and complex numbers)
- Functions: `exp` and `log`, (also `log2` and `log10`)
- Functions: `sin`, `cos`, `tan`, `asin`, `acos`, `atan`, `atan2`
  - Degree-based versions by attaching `d` to triangular function names (such as `sind`)
- A variable with default value: `pi`

# Basic Vector/Array Operations

- Vector functions: `sum` and `mean`
- Vector functions: `cumsum` and `cumprod`
- Using vector functions on multi-dimensional arrays:
  - Specifying the dimension
  - Whole-array sum and mean
- Functions: `min` and `max`
  - Array-and-scalar or array-and-array (element-wise)
  - Single-array vector-wise operation: `min(X, [], dim)`
- Sorting: `sort`
  - Getting the index
- Functions for logical vectors: `any` and `all`

# Logical Indexing

- Logical indexing: Using logical values (true or false) to indicate which array elements to select.
  - Selecting array elements by logical indexing
  - Assignment with logical indexing
  - An example: Thresholding.
- Function: **find**
  - linear index output
  - subscripts output

# Basic Matrix Operations

- You've got to know some linear algebra ...
- Some useful operations:
  - For vectors: functions **dot** and **cross**
  - For square matrices: functions **diag** and **trace**
  - transpose: operators **'** (complex conjugate transpose) and **.'** (regular transpose); they are the same for real numbers.
  - Functions: **fliplr** and **flipud**
  - Matrix operations: **\***, **/**, **^**
  - Solving a set of linear equations: Operator **\**
  - Also used a lot: functions **norm**, **inv** and **eig**
  - Many more ...

# Using Matrix Operator '\'

- Solving a set of multi-variable linear equations:
  - The set of equations is expressed as  $Az=y$  ( $A$  is a square matrix;  $z$  and  $y$  are column vectors)
  - $z$  (the unknowns) is solved by  $A \backslash y$
- Min-squared-error approximation (example: line fitting):
  - To find a line  $y=ax+b$  that approximates the points  $(x_1, y_1)$ ,  $(x_2, y_2)$ , ...  $(x_n, y_n)$ , where  $n > 2$ .
  - Set of equations in the form of  $Az=y$ :
$$A = [x_1 \ 1; x_2 \ 1; \dots; x_n \ 1]$$
$$y = [y_1; y_2; \dots; y_n]$$
$$z = [a; b]$$
  - $z$  (the unknowns) is solved by  $A \backslash y$

# Vectors as Sets

- Set operations: Functions: `intersect`, `union`, `setdiff`, `setxor`
  - Using returned indices
- A related function: `unique`

# Scripts and m files

- Scripts: collections of statements saved in a file (**m** file)
- Scripts use the global scope (i.e., the workspace) for their variables, so they share variables with interactive (command line) statements.
- Using the editor
- Comments (symbol %) and block comments
- Line continuation (symbol ...)



# Program Flow Control Overview

- Usage similar to C.
- Conditional branching:
  - `if ... elseif ... else ... end`
  - `switch ... case ... otherwise ... end`
- Loops:
  - `while ... end`
  - `for ... end`

# Program Flow Control

- Using `if ... elseif ... else ... end`:

```
if expression
    statements
elseif expression
    statements
...
else
    statements
end
```

- Can be nested.
- Use scalar for the conditions. (Vector conditions are handled with AND.)
- Numerical conditions are treated as true if non-zero and false if zero.

# Program Flow Control

- Using `switch ... case ... otherwise ... end`:

```
switch switch_expression
```

```
case case_expression
```

```
    statements
```

```
case case_expression
```

```
    statements
```

```
...
```

```
otherwise
```

```
    statements
```

```
end
```

# Program Flow Control

- Using `switch ... case ... otherwise ... end`:
  - Only the statements under one `case` (or `otherwise`) are executed (different from C)
  - `otherwise` is optional
  - A case expression can contain multiple choices to be matched to the switch expression.
    - ◆ Example: `case {1, 2}`
    - ◆ That is actually a cell array (to be discussed later).
  - `switch` and `case` expressions can be strings (to be discussed later)

# Program Flow Control

- Using `while ... end`:

```
while expression
```

```
    statements
```

```
end
```

- Same as in C

# Program Flow Control

- Using `for ... end`:

```
for control_variable = values
    statements
end
```

- Here `control_variable` is a variable name. (Avoid using `i` and `j`, as common in C, as they also represent the imaginary number `sqrt(-1)`.)
- In the  $k^{\text{th}}$  iteration, `index` is the  $k^{\text{th}}$  column (a row vector) of `values`.
  - For normal use, set `values` to a row vector to avoid confusion. This makes `control_variable` a scalar.

# Program Flow Control

- Using **break**: Terminate the current (inner-most) **while** or **for** loop.
- Using **continue**: Terminate the current iteration of the current **while** or **for** loops, and start next iteration.
- Same as in C

# Vectorization

- MATLAB uses an interpreter, and it has a lot more overhead when executing a statement than when the program is compiled as in C.
- Built-in vector and matrix operations, on the other hand, have mostly been optimized with implementation in C.
- The motto here: Whenever possible, "vectorize" your operations for better efficiency, even if this appears less efficient on the surface.
- Example: Comparison of two equivalent implementations:

```
A = rand(1,2e8); B = zeros(size(A));  
for ii=1:2e8; B(ii)=A(ii)*A(ii); end % loop  
B=A.*A; % vectorized
```