# PATRICK JUAN

## FRONT END DEVELOPER UI/UX DESIGNER

My name is Patrick Juan and I'm an Informatics Engineering Fresh Graduate from Brawijaya University. I have a passion in designing user interfaces on mobile and web apps. I'm proficient at prototyping using Figma and realizing designs into web pages using HTML, CSS, and JS. I am also capable of using Kotlin and XML to make an android app interface design.

#### **EDUCATION**

Brawijaya University (2020 - 2024) **Computer Science Bachelor** 

(graduated in 3.5 years with 3.69 GPA)

SMAN 3 (2017 - 2020) (2006 - 2017)Santa Ursula BSD **Tangerang Selatan** 

Natural Science

#### **EXPERIENCE**

## Bangkit Academy by Google, GoTo, and Traveloka Mobile Development

• Completed Dicoding Courses and Final Capstone Project

### Informatics Engineering Student Executive

2022-2023

2023

#### **Director General of Human Resource Development**

 Providing events and work programs for student to channel their interests and non-academic talents.

# **Laboratory Assistant**

2022

#### **Object Oriented Programming**

• Tutored, assisted, and graded more than 30 students in class for object oriented programming using Java.

**ORSEN 2023 IF-ELSE 2022 IF-ELSE 2021** Band Competition 1st Place Steering Committee **Events Department** 

**ORSEN 2023 ROMANTICS 2022 ORSEN 2021** Basketball Competition 3rd Place Steering Committee **Events Department** 

#### **HARDSKILLS**

- Figma prototyping
- UX Research
- Web development using TailwindCSS
- Kotlin and XML
- Java Object Oriented Programming
- Python

#### SOFTSKILLS

- English (Limited Working Proficiency)
- Teamwork
- Leadership
- Problem solving
- Adaptive
- Flexible

m patrickbatuna@gmail.com

in linkedin.com/in/patrickjuan29

github.com/patrickbatuna

patrickbatuna.github.io/portfolio

