```
from unittest.mock import MagicMock
```

```
import pytest
```

```
from swarms.structs.agent import Agent from swarms.structs.majority_voting import MajorityVoting
```

```
def test_majority_voting_run_concurrent(mocker):
  # Create mock agents
  agent1 = MagicMock(spec=Agent)
  agent2 = MagicMock(spec=Agent)
  agent3 = MagicMock(spec=Agent)
  # Create mock majority voting
  mv = MajorityVoting(
    agents=[agent1, agent2, agent3],
    concurrent=True,
    multithreaded=False,
  )
  # Create mock conversation
  conversation = MagicMock()
  mv.conversation = conversation
```

# Create mock results

```
results = ["Paris", "Paris", "Lyon"]
# Mock agent.run method
agent1.run.return_value = results[0]
agent2.run.return_value = results[1]
agent3.run.return_value = results[2]
# Run majority voting
majority_vote = mv.run("What is the capital of France?")
# Assert agent.run method was called with the correct task
agent1.run.assert_called_once_with(
  "What is the capital of France?"
)
agent2.run.assert_called_once_with(
  "What is the capital of France?"
)
agent3.run.assert_called_once_with(
  "What is the capital of France?"
)
# Assert conversation.add method was called with the correct responses
conversation.add.assert_any_call(agent1.agent_name, results[0])
conversation.add.assert_any_call(agent2.agent_name, results[1])
conversation.add.assert_any_call(agent3.agent_name, results[2])
```

```
# Assert majority vote is correct assert majority_vote is not None
```

```
def test_majority_voting_run_multithreaded(mocker):
  # Create mock agents
  agent1 = MagicMock(spec=Agent)
  agent2 = MagicMock(spec=Agent)
  agent3 = MagicMock(spec=Agent)
  # Create mock majority voting
  mv = MajorityVoting(
    agents=[agent1, agent2, agent3],
    concurrent=False,
    multithreaded=True,
  )
  # Create mock conversation
  conversation = MagicMock()
  mv.conversation = conversation
  # Create mock results
  results = ["Paris", "Paris", "Lyon"]
  # Mock agent.run method
  agent1.run.return_value = results[0]
```

```
agent2.run.return_value = results[1]
agent3.run.return_value = results[2]
# Run majority voting
majority_vote = mv.run("What is the capital of France?")
# Assert agent.run method was called with the correct task
agent1.run.assert_called_once_with(
  "What is the capital of France?"
)
agent2.run.assert_called_once_with(
  "What is the capital of France?"
)
agent3.run.assert_called_once_with(
  "What is the capital of France?"
)
# Assert conversation.add method was called with the correct responses
conversation.add.assert_any_call(agent1.agent_name, results[0])
conversation.add.assert_any_call(agent2.agent_name, results[1])
conversation.add.assert_any_call(agent3.agent_name, results[2])
# Assert majority vote is correct
assert majority_vote is not None
```

```
@pytest.mark.asyncio
async def test_majority_voting_run_asynchronous(mocker):
  # Create mock agents
  agent1 = MagicMock(spec=Agent)
  agent2 = MagicMock(spec=Agent)
  agent3 = MagicMock(spec=Agent)
  # Create mock majority voting
  mv = MajorityVoting(
     agents=[agent1, agent2, agent3],
     concurrent=False,
    multithreaded=False,
    asynchronous=True,
  )
  # Create mock conversation
  conversation = MagicMock()
  mv.conversation = conversation
  # Create mock results
  results = ["Paris", "Paris", "Lyon"]
  # Mock agent.run method
  agent1.run.return_value = results[0]
  agent2.run.return_value = results[1]
  agent3.run.return_value = results[2]
```

```
# Run majority voting
majority_vote = await mv.run("What is the capital of France?")
# Assert agent.run method was called with the correct task
agent1.run.assert_called_once_with(
  "What is the capital of France?"
)
agent2.run.assert_called_once_with(
  "What is the capital of France?"
)
agent3.run.assert_called_once_with(
  "What is the capital of France?"
)
# Assert conversation.add method was called with the correct responses
conversation.add.assert_any_call(agent1.agent_name, results[0])
conversation.add.assert_any_call(agent2.agent_name, results[1])
conversation.add.assert_any_call(agent3.agent_name, results[2])
# Assert majority vote is correct
assert majority_vote is not None
```