```
import React from 'react';
import { motion, AnimatePresence } from 'framer-motion';
import { Loader2, X, Check } from 'lucide-react';
// import { Button } from '@/components/spread_sheet_swarm/ui/button';
import { Button } from '../ui/button';
interface SaveStatusIndicatorProps {
 isSaving: boolean;
 lastSaveStatus: 'success' | 'error' | null;
 forceSave: () => void;
}
export const SaveStatusIndicator: React.FC<SaveStatusIndicatorProps> = ({
 isSaving,
 lastSaveStatus,
 forceSave
}) => {
 return (
  <AnimatePresence>
   {(isSaving | lastSaveStatus) && (
     <motion.div
      initial={{ opacity: 0, y: 50 }}
      animate={{ opacity: 1, y: 0 }}
      exit={{ opacity: 0, y: 50 }}
            className={`fixed bottom-4 right-4 p-3 rounded-lg shadow-lg backdrop-blur-sm flex
items-center gap-2 z-50 ${
```

```
lastSaveStatus === 'error'
  ? 'bg-destructive/90 text-destructive-foreground'
  : 'bg-primary/90 text-primary-foreground'
}`}
{isSaving?(
 <>
  <Loader2 className="h-4 w-4 animate-spin" />
  <span className="text-sm font-medium">Saving changes...
 </>
): lastSaveStatus === 'error' ? (
 <>
  <X className="h-4 w-4" />
  <span className="text-sm font-medium">Save failed</span>
  <Button
   variant="ghost"
   size="sm"
   onClick={forceSave}
   className="ml-2 h-8 hover:bg-destructive-foreground/10"
  >
   Retry
  </Button>
 </>
):(
 <>
  <motion.div
```

export default SaveStatusIndicator;