

```
import { TRPCError, initTRPC } from '@trpc/server';

import superjson from 'superjson';

import { Context } from './[trpc]/context';

import { RateLimiterMemory } from 'rate-limiter-flexible';
```

```
const t = initTRPC.context<Context>().create({
  transformer: superjson,
  isDev: process.env.NODE_ENV === 'development',
});
```

```
export const router = t.router;
```

```
export const mergeRouters = t.mergeRouters;
```

```
export const publicProcedure = t.procedure;
```

```
// rate limiter
```

```
const opts = {
  points: 10,
  duration: 1, // Per second
};
```

```
const rateLimiter = new RateLimiterMemory(opts);
```

```
const getFingerprint = (req: any) => {
  const forwarded = req.headers.get('x-forwarded-for');
  const ip = forwarded
```

```

? (typeof forwarded === 'string' ? forwarded : forwarded[0])?.split(/, /)[0]

: req.ip;

return ip || '127.0.0.1';

};

export const userProcedure = publicProcedure

.use(async (opts) => {

  const ip = getFingerprint(opts.ctx.req);

  try {

    await rateLimiter.consume(ip);

  } catch (e) {

    throw new TRPCErrror({

      code: 'TOO_MANY_REQUESTS',

      message: 'Too many requests',

    });

  }

  return opts.next();

})

.use(async (opts) => {

  const user = opts.ctx?.session?.data?.session?.user;

  if (!user) {

    throw new TRPCErrror({

      code: 'FORBIDDEN',

      message: "You don't have access to this resource",

    });

  }

```

```
return opts.next();
```

```
});
```