

```
import networkx as nx

import matplotlib.pyplot as plt

from swarms import Agent

from typing import List, Optional, Callable

from swarms.structs.base_swarm import BaseSwarm
```

```
class AStarSwarm(BaseSwarm):
```

```
    def __init__(
        self,
        root_agent: Agent,
        child_agents: Optional[List[Agent]] = None,
        heuristic: Optional[Callable[[Agent], float]] = None,
        *args,
        **kwargs,
    ):
```

```
        """
```

Initializes the A\* Swarm with a root agent and optionally a list of child agents.

Args:

    root\_agent (Agent): The root agent in the swarm.

    child\_agents (Optional[List[Agent]]): List of child agents.

```
        """
```

```
        self.root_agent = root_agent
```

```
        self.child_agents = child_agents
```

```
        self.heuristic = heuristic
```

```

self.child_agents = (
    child_agents if child_agents is not None else []
)

self.parent_map = {
    agent: root_agent for agent in self.child_agents
}

```

```

def a_star_communicate(

```

```

    self,

```

```

    agent: Agent,

```

```

    task: str,

```

```

) -> str:

```

```

    """

```

Distributes the task among agents using A\* search-like communication.

Args:

agent (Agent): The agent to start the communication from.

task (str): The task to distribute and process.

heuristic (Callable[[Agent], float], optional): Function to prioritize which agent to communicate with first.

Returns:

str: The result of the task after processing.

```

    """

```

```

# Perform the task at the current agent

```

```

result = agent.run(task)

```

```
# Base case: if no child agents, return the result
```

```
if agent not in self.parent_map.values():
```

```
    return result
```

```
# Gather child agents
```

```
children = [
```

```
    child
```

```
    for child, parent in self.parent_map.items()
```

```
    if parent == agent
```

```
]
```

```
# Sort children based on the heuristic (if provided)
```

```
if self.heuristic:
```

```
    children.sort(key=self.heuristic, reverse=True)
```

```
# Communicate with child agents
```

```
for child in children:
```

```
    sub_result = self.a_star_communicate(
```

```
        child, task, self.heuristic
```

```
    )
```

```
    result += f"\n{sub_result}"
```

```
return result
```

```
def visualize(self):
```

```
"""
```

Visualizes the communication flow between agents in the swarm using networkx and matplotlib.

```
"""
```

```
graph = nx.DiGraph()

# Add edges between the root agent and child agents
for child in self.child_agents:
    graph.add_edge(
        self.root_agent.agent_name, child.agent_name
    )
    self._add_edges(graph, child)

# Draw the graph
pos = nx.spring_layout(graph)
plt.figure(figsize=(10, 8))
nx.draw(
    graph,
    pos,
    with_labels=True,
    node_color="lightblue",
    font_size=10,
    node_size=3000,
    font_weight="bold",
    edge_color="gray",
)
```

```
plt.title("Communication Flow Between Agents")
```

```
plt.show()
```

```
def _add_edges(self, graph: nx.DiGraph, agent: Agent):
```

```
    """
```

Recursively adds edges to the graph for the given agent.

Args:

graph (nx.DiGraph): The graph to add edges to.

agent (Agent): The current agent.

```
    """
```

```
    children = [
```

```
        child
```

```
        for child, parent in self.parent_map.items()
```

```
        if parent == agent
```

```
    ]
```

```
    for child in children:
```

```
        graph.add_edge(agent.agent_name, child.agent_name)
```

```
        self._add_edges(graph, child)
```

```
def run(
```

```
    self,
```

```
    task: str,
```

```
) -> str:
```

```
    """
```

Start the task from the root agent using A\* communication.

Args:

task (str): The task to execute.

heuristic (Callable[[Agent], float], optional): Heuristic for A\* communication.

Returns:

str: The result of the task after processing.

"""

```
return self.a_star_communicate(
    self.root_agent, task, self.heuristic
)
```

# # Heuristic example (can be customized)

# def example\_heuristic(agent: Agent) -> float:

# """

# Example heuristic that prioritizes agents based on some custom logic.

# Args:

# agent (Agent): The agent to evaluate.

# Returns:

# float: The priority score for the agent.

# """

# # Example heuristic: prioritize based on the length of the agent's name (as a proxy for complexity)

```
# return len(agent.agent_name)

# # Set up the model as provided

# api_key = os.getenv("OPENAI_API_KEY")

# model = OpenAIChat(

#     api_key=api_key, model_name="gpt-4o-mini", temperature=0.1

# )

# # Initialize root agent

# root_agent = Agent(

#     agent_name="Financial-Analysis-Agent",

#     system_prompt=FINANCIAL_AGENT_SYS_PROMPT,

#     llm=model,

#     max_loops=2,

#     autosave=True,

#     dashboard=False,

#     verbose=True,

#     streaming_on=True,

#     dynamic_temperature_enabled=True,

#     saved_state_path="finance_agent.json",

#     user_name="swarms_corp",

#     retry_attempts=3,

#     context_length=200000,

# )
```

```
# # List of child agents
```

```
# child_agents = [
```

```
#     Agent(
```

```
#         agent_name="Child-Agent-1",
```

```
#         system_prompt=FINANCIAL_AGENT_SYS_PROMPT,
```

```
#         llm=model,
```

```
#         max_loops=2,
```

```
#         autosave=True,
```

```
#         dashboard=False,
```

```
#         verbose=True,
```

```
#         streaming_on=True,
```

```
#         dynamic_temperature_enabled=True,
```

```
#         saved_state_path="finance_agent_child_1.json",
```

```
#         user_name="swarms_corp",
```

```
#         retry_attempts=3,
```

```
#         context_length=200000,
```

```
#     ),
```

```
#     Agent(
```

```
#         agent_name="Child-Agent-2",
```

```
#         system_prompt=FINANCIAL_AGENT_SYS_PROMPT,
```

```
#         llm=model,
```

```
#         max_loops=2,
```

```
#         autosave=True,
```

```
#         dashboard=False,
```

```
#         verbose=True,
```

```
#         streaming_on=True,
```



```
#    dynamic_temperature_enabled=True,

#    saved_state_path="finance_agent_child_2.json",

#    user_name="swarms_corp",

#    retry_attempts=3,

#    context_length=200000,

# ),

# ]


# # Create the A* swarm

# swarm = AStarSwarm(

#     root_agent=root_agent,

#     child_agents=child_agents,

#     heuristic=example_heuristic,

# )


# # Run the task with the heuristic

# result = swarm.run(

#     "What are the components of a startups stock incentive equity plan",

# )

# print(result)


# # Visualize the communication flow

# swarm.visualize()
```