```
class MockApp:
  def __init__(self):
     self.running = True
     self.session = None
     self.slides = []
  def main_menu(self):
     return input("Choose option: 1. Start, 2. Load, 3. Exit ")
  def start_new_talk(self, title):
     self.session = title
     self.slides = []
  def add_slide(self, content):
     self.slides.append(content)
  def edit_slide(self, index, content):
     self.slides[index] = content
  def delete_slide(self, index):
     del self.slides[index]
  def reorder_slides(self, new_order):
     self.slides = [self.slides[i] for i in new_order]
  def get_number_of_slides(self):
```

```
# Function to simulate user actions
  def simulate_user_action(self, action):
    # Placeholder function to simulate user interaction, not part of the actual app code
     pass
# Testing starting a new talk
def test_start_new_talk():
  app = MockApp()
  app.start_new_talk("My New Talk")
  assert app.session == "My New Talk"
  assert app.slides == []
# Testing adding a slide
def test_add_slide():
  app = MockApp()
  app.start_new_talk("Talk 1")
  app.add_slide("Slide Content 1")
  assert app.slides == ["Slide Content 1"]
# Testing editing a slide
def test_edit_slide():
```

return len(self.slides)

```
app = MockApp()
  app.start_new_talk("Talk 1")
  app.add_slide("Slide Content 1")
  app.edit_slide(0, "Updated Slide Content 1")
  assert app.slides == ["Updated Slide Content 1"]
# Testing deleting a slide
def test_delete_slide():
  app = MockApp()
  app.start_new_talk("Talk 1")
  app.add_slide("Slide Content 1")
  app.add_slide("Slide Content 2")
  app.delete_slide(0)
  assert app.slides == ["Slide Content 2"]
# Testing reordering slides
def test_reorder_slides():
  app = MockApp()
  app.start_new_talk("Talk 1")
  app.add_slide("Slide Content 1")
  app.add_slide("Slide Content 2")
  app.reorder_slides([1, 0])
  assert app.slides == ["Slide Content 2", "Slide Content 1"]
```

```
# Testing the number of slides

def test_slide_count():
    app = MockApp()
    app.start_new_talk("Talk 1")
    app.add_slide("Slide Content 1")
    app.add_slide("Slide Content 2")
    assert app.get_number_of_slides() == 2
```