

```
import json
```

```
import os
```

```
import time
```

```
from typing import Dict
```

```
from swarms.utils.loguru_logger import initialize_logger
```

```
from swarms.telemetry.capture_sys_data import (
```

```
    capture_system_data,
```

```
    log_agent_data,
```

```
)
```

```
logger = initialize_logger(log_folder="onboarding_process")
```

```
class OnboardingProcess:
```

```
    """
```

```
    This class handles the onboarding process for users. It collects user data including their  
    full name, first name, email, Swarms API key, and system data, then autosaves it in both a  
    main JSON file and a cache file for reliability. It supports loading previously saved or cached data.
```

```
    """
```

```
    def __init__(
```

```
        self,
```

```
        auto_save_path: str = "user_data.json",
```

```
cache_save_path: str = "user_data_cache.json",
```

```
) -> None:
```

```
"""
```

Initializes the OnboardingProcess with an autosave file path and a cache path.

Args:

auto\_save\_path (str): The path where user data is automatically saved.

cache\_save\_path (str): The path where user data is cached for reliability.

```
"""
```

```
self.user_data: Dict[str, str] = {}
```

```
self.system_data: Dict[str, str] = capture_system_data()
```

```
self.auto_save_path = auto_save_path
```

```
self.cache_save_path = cache_save_path
```

```
self.load_existing_data()
```

```
def load_existing_data(self) -> None:
```

```
"""
```

Loads existing user data from the auto-save file or cache if available.

```
"""
```

```
if os.path.exists(self.auto_save_path):
```

```
    try:
```

```
        with open(self.auto_save_path, "r") as f:
```

```
            self.user_data = json.load(f)
```

```
            logger.info(
```

```
                "Existing user data loaded from {}",
```

```
                self.auto_save_path,
```

```

    )

    return

except json.JSONDecodeError as e:

    logger.error(

        "Failed to load user data from main file: {}", e

    )

```

# Fallback to cache if main file fails

```

if os.path.exists(self.cache_save_path):

    try:

        with open(self.cache_save_path, "r") as f:

            self.user_data = json.load(f)

            logger.info(

                "User data loaded from cache: {}",

                self.cache_save_path,

            )

    except json.JSONDecodeError as e:

        logger.error(

            "Failed to load user data from cache: {}", e

        )

```

def save\_data(self, retry\_attempts: int = 3) -> None:

```

"""

```

Saves the current user data to both the auto-save file and the cache file. If the main save fails, the cache is updated instead. Implements retry logic with exponential backoff in case both save attempts fail.

Args:

retry\_attempts (int): The number of retries if saving fails.

"""

attempt = 0

backoff\_time = 1 # Starting backoff time (in seconds)

while attempt < retry\_attempts:

try:

combined\_data = {\*\*self.user\_data, \*\*self.system\_data}

log\_agent\_data(combined\_data)

return # Exit the function if saving was successful

except Exception as e:

logger.error(

"Error saving user data (Attempt {}): {}".format(

attempt + 1,

e,

)

# Retry after a short delay (exponential backoff)

time.sleep(backoff\_time)

attempt += 1

backoff\_time \*= (

2 # Double the backoff time for each retry

)

```
logger.error(  
    "Failed to save user data after {} attempts.",  
    retry_attempts,  
)
```

```
def ask_input(self, prompt: str, key: str) -> None:
```

```
    """
```

Asks the user for input, validates it, and saves it in the user\_data dictionary.

Autosaves and caches after each valid input.

Args:

prompt (str): The prompt message to display to the user.

key (str): The key under which the input will be saved in user\_data.

Raises:

ValueError: If the input is empty or only contains whitespace.

```
    """
```

try:

```
    response = input(prompt)
```

```
    if response.strip().lower() == "quit":
```

```
        logger.info(  
            "User chose to quit the onboarding process."
```

```
        )
```

```
        exit(0)
```

```
    if not response.strip():
```

```
        raise ValueError(  
            "Input is empty or contains only whitespace."
```

```

        f"{key.capitalize()} cannot be empty."

    )

    self.user_data[key] = response.strip()

    self.save_data()

    return response

except ValueError as e:

    logger.warning(e)

    self.ask_input(prompt, key)

except KeyboardInterrupt:

    logger.warning(

        "Onboarding process interrupted by the user."

    )

    exit(1)


def collect_user_info(self) -> None:

    """

    Initiates the onboarding process by collecting the user's full name, first name, email,

        Swarms API key, and system data. Additionally, it reminds the user to set their

    WORKSPACE_DIR environment variable.

    """

    logger.info("Initiating swarms cloud onboarding process...")

    self.ask_input(

        "Enter your first name (or type 'quit' to exit): ",

        "first_name",

    )

```

```

self.ask_input(
    "Enter your Last Name (or type 'quit' to exit): ",
    "last_name",
)

self.ask_input(
    "Enter your email (or type 'quit' to exit): ", "email"
)

workspace = self.ask_input(
    "Enter your WORKSPACE_DIR: This is where logs, errors, and agent configurations will be
stored (or type 'quit' to exit). Remember to set this as an environment variable:
https://docs.swarms.world/en/latest/swarms/install/quickstart/ || ",
    "workspace_dir",
)

os.environ["WORKSPACE_DIR"] = workspace

logger.info(
    "Important: Please ensure you have set your WORKSPACE_DIR environment variable as
per the instructions provided."
)

logger.info(
    "Additionally, remember to add your API keys for your respective models in your .env file."
)

logger.success("Onboarding process completed successfully!")

```

```

def run(self) -> None:

```

```

    """

```

Main method to run the onboarding process. It handles unexpected errors and ensures

proper finalization.

"""

try:

self.collect\_user\_info()

except Exception as e:

logger.error("An unexpected error occurred: {}", e)

finally:

logger.info("Finalizing the onboarding process.")

# if \_\_name\_\_ == "\_\_main\_\_":

# onboarding = OnboardingProcess()

# onboarding.run()