

```
import time
```

```
from typing import Any, Callable, Dict, List
```

```
from rich.console import Console
```

```
from rich.live import Live
```

```
from rich.panel import Panel
```

```
from rich.progress import Progress, SpinnerColumn, TextColumn
```

```
from rich.table import Table
```

```
from rich.text import Text
```

```
class Formatter:
```

```
    """
```

```
    A class for formatting and printing rich text to the console.
```

```
    """
```

```
    def __init__(self):
```

```
        """
```

```
        Initializes the Formatter with a Rich Console instance.
```

```
        """
```

```
        self.console = Console()
```

```
    def print_panel(
```

```
        self, content: str, title: str = "", style: str = "bold blue"
```

```
    ) -> None:
```

```
        """
```

Prints a rich panel to the console with a random color.

Args:

content (str): The content of the panel.

title (str, optional): The title of the panel. Defaults to "".

style (str, optional): The style of the panel. Defaults to "bold blue".

```
"""
```

```
import random
```

```
colors = [
```

```
    "red",
```

```
    "green",
```

```
    "blue",
```

```
    "yellow",
```

```
    "magenta",
```

```
    "cyan",
```

```
    "white",
```

```
]
```

```
random_color = random.choice(colors)
```

```
panel = Panel(
```

```
    content, title=title, style=f"bold {random_color}"
```

```
)
```

```
self.console.print(panel)
```

```
def print_table(
```

```
    self, title: str, data: Dict[str, List[str]]
```

) -> None:

```
"""
```

Prints a rich table to the console.

Args:

title (str): The title of the table.

data (Dict[str, List[str]]): A dictionary where keys are categories and values are lists of capabilities.

```
"""
```

```
table = Table(show_header=True, header_style="bold magenta")
```

```
table.add_column("Category", style="cyan")
```

```
table.add_column("Capabilities", style="green")
```

```
for category, items in data.items():
```

```
    table.add_row(category, "\n".join(items))
```

```
self.console.print(f"\n {title}:", style="bold yellow")
```

```
self.console.print(table)
```

```
def print_progress(
```

```
    self,
```

```
    description: str,
```

```
    task_fn: Callable,
```

```
    *args: Any,
```

```
    **kwargs: Any,
```

) -> Any:

```
"""
```

Prints a progress bar to the console and executes a task function.

Args:

description (str): The description of the task.

task_fn (Callable): The function to execute.

*args (Any): Arguments to pass to the task function.

**kwargs (Any): Keyword arguments to pass to the task function.

Returns:

Any: The result of the task function.

```
"""
```

```
with Progress(
```

```
    SpinnerColumn(),
```

```
    TextColumn("[progress.description]{task.description}"),
```

```
) as progress:
```

```
    task = progress.add_task(description, total=None)
```

```
    result = task_fn(*args, **kwargs)
```

```
    progress.update(task, completed=True)
```

```
return result
```

```
def print_panel_token_by_token(
```

```
    self,
```

```
    tokens: str,
```

```
    title: str = "Output",
```

```
    style: str = "bold cyan",
```

```
delay: float = 0.01,
```

```
by_word: bool = False,
```

```
) -> None:
```

```
"""
```

Prints a string in real-time, token by token (character or word) inside a Rich panel.

Args:

tokens (str): The string to display in real-time.

title (str): Title of the panel.

style (str): Style for the text inside the panel.

delay (float): Delay in seconds between displaying each token.

by_word (bool): If True, display by words; otherwise, display by characters.

```
"""
```

```
text = Text(style=style)
```

```
# Split tokens into characters or words
```

```
token_list = tokens.split() if by_word else tokens
```

```
with Live(
```

```
    Panel(text, title=title, border_style=style),
```

```
    console=self.console,
```

```
    refresh_per_second=10,
```

```
) as live:
```

```
    for token in token_list:
```

```
        text.append(token + (" " if by_word else ""))
```

```
        live.update(
```

```
Panel(text, title=title, border_style=style)
)
time.sleep(delay)
```

```
formatter = Formatter()
```