```
from typing import List, Callable
from swarm_models.fuyu import Fuyu # noqa: E402
from swarm_models.gpt4_vision_api import GPT4VisionAPI # noqa: E402
from swarm models.huggingface import HuggingfaceLLM # noga: E402
from swarm_models.idefics import Idefics # noqa: E402
from swarm_models.kosmos_two import Kosmos # noga: E402
from swarm_models.layoutlm_document_ga import LayoutLMDocumentQA
from swarm_models.llama3_hosted import llama3Hosted
from swarm models.llava import LavaMultiModal # noga: E402
from swarm_models.nougat import Nougat # noqa: E402
from swarm_models.openai_embeddings import OpenAlEmbeddings
from swarm_models.openai_tts import OpenAITTS # noqa: E402
from swarm_models.palm import GooglePalm as Palm # noga: E402
from swarm_models.popular_llms import Anthropic as Anthropic
from swarm_models.popular_llms import (
  AzureOpenAILLM as AzureOpenAI,
)
from swarm_models.popular_llms import (
  CohereChat as Cohere,
)
from swarm_models.popular_llms import FireWorksAI, OctoAlChat
from swarm_models.popular_llms import (
  OpenAlChatLLM as OpenAlChat,
)
from swarm_models.popular_llms import (
  OpenAILLM as OpenAI,
```

```
from swarm_models.popular_llms import ReplicateChat as Replicate
from swarm_models.qwen import QwenVLMultiModal # noqa: E402
from swarm_models.sampling_params import SamplingParams
from swarm_models.together import TogetherLLM # noqa: E402
from swarm_models.vilt import Vilt # noqa: E402
from loguru import logger
## New type BaseLLM and BaseEmbeddingModel and BaseMultimodalModel
# omni_model_type = Union[
#
    BaseLLM, BaseEmbeddingModel, BaseMultiModalModel, callable
#]
# list_of_Callable = List[Callable]
models = [
  Fuyu,
  GPT4VisionAPI,
  HuggingfaceLLM,
  Idefics,
  Kosmos,
  LayoutLMDocumentQA,
  llama3Hosted,
  LavaMultiModal,
  Nougat,
  OpenAlEmbeddings,
```

)

```
OpenAITTS,
  Palm,
  Anthropic,
  AzureOpenAI,
  Cohere,
  OctoAlChat,
  OpenAlChat,
  OpenAI,
  Replicate,
  QwenVLMultiModal,
  SamplingParams,
  TogetherLLM,
  Vilt,
  FireWorksAI,
  # OpenAlFunctionCaller,
class ModelRouter:
  .....
  A router for managing multiple models.
  Attributes:
    model_router_id (str): The ID of the model router.
    model_router_description (str): The description of the model router.
    model_pool (List[Callable]): The list of models in the model pool.
```

]

```
Methods:
     check_for_models(): Checks if there are any models in the model pool.
     add model(model: Callable): Adds a model to the model pool.
     add_models(models: List[Callable]): Adds multiple models to the model pool.
     get_model_by_name(model_name: str) -> Callable: Retrieves a model from the model pool by
its name.
       get_multiple_models_by_name(model_names: List[str]) -> List[Callable]: Retrieves multiple
models from the model pool by their names.
     get model pool() -> List[Callable]: Retrieves the entire model pool.
       get_model_by_index(index: int) -> Callable: Retrieves a model from the model pool by its
index.
     get_model_by_id(model_id: str) -> Callable: Retrieves a model from the model pool by its ID.
     dict() -> dict: Returns a dictionary representation of the model router.
  ....
  def __init__(
     self,
     model_router_id: str = "model_router",
     model_router_description: str = "A router for managing multiple models.",
     model_pool: List[Callable] = models,
     verbose: bool = False,
     *args,
```

\*\*kwargs,

):

```
super().__init__(*args, **kwargs)
  self.model_router_id = model_router_id
  self.model_router_description = model_router_description
  self.model_pool = model_pool
  self.verbose = verbose
  self.check_for_models()
  # self.refactor_model_class_if_invoke()
def check_for_models(self):
  11 11 11
  Checks if there are any models in the model pool.
  Returns:
     None
  Raises:
     ValueError: If no models are found in the model pool.
  11 11 11
  if len(self.model_pool) == 0:
     raise ValueError("No models found in model pool.")
def add_model(self, model: Callable):
  Adds a model to the model pool.
```

```
Args:
    model (Callable): The model to be added.
  Returns:
    str: A success message indicating that the model has been added to the model pool.
  logger.info(f"Adding model {model.name} to model pool.")
  self.model_pool.append(model)
  return "Model successfully added to model pool."
def add_models(self, models: List[Callable]):
  Adds multiple models to the model pool.
  Args:
    models (List[Callable]): The models to be added.
  Returns:
    str: A success message indicating that the models have been added to the model pool.
  logger.info("Adding models to model pool.")
  self.model_pool.extend(models)
  return "Models successfully added to model pool."
def get_multiple_models_by_name(
  self, model_names: List[str]
```

```
) -> List[Callable]:
  Retrieves multiple models from the model pool by their names.
  Args:
     model_names (List[str]): The names of the models.
  Returns:
     List[Callable]: The list of model objects.
  Raises:
     ValueError: If any of the models with the given names are not found in the model pool.
  logger.info(
    f"Retrieving multiple models {model_names} from model pool."
  )
  models = []
  for model_name in model_names:
    models.append(self.get_model_by_name(model_name))
  return models
def get_model_pool(self) -> List[Callable]:
  Retrieves the entire model pool.
  Returns:
```

```
List[Callable]: The list of model objects in the model pool.
  return self.model_pool
def get_model_by_index(self, index: int) -> Callable:
  ....
  Retrieves a model from the model pool by its index.
  Args:
     index (int): The index of the model in the model pool.
  Returns:
     Callable: The model object.
  Raises:
     IndexError: If the index is out of range.
  111111
  return self.model_pool[index]
def get_model_by_name(self, model_name: str) -> Callable:
  11 11 11
  Retrieves a model from the model pool by its name.
  Args:
     model_name (str): The name of the model.
```

```
Callable: The model object.
Raises:
  ValueError: If the model with the given name is not found in the model pool.
.....
logger.info(f"Retrieving model {model_name} from model pool.")
for model in self.model_pool:
  # Create a list of possible names to check
  model_names = []
  # Check for the existence of attributes before accessing them
  if hasattr(model, "name"):
    model_names.append(model.name)
  if hasattr(model, "model_id"):
    model_names.append(model.model_id)
  if hasattr(model, "model_name"):
    model_names.append(model.model_name)
  # Check if the model_name is in the list of model names
  if model_name in model_names:
    return model
return model
# raise ValueError(f"Model {model_name} not found in model pool.")
```

Returns:

```
def refactor_model_class_if_invoke(self, *args, **kwargs):
```

Refactors the model class if it has an 'invoke' method.

Checks to see if the model pool has a model with an 'invoke' method and refactors it to have a

```
'run' method and '__call__' method.
     Returns:
       str: A success message indicating that the model classes have been refactored.
     ....
     for model in self.model_pool:
       if hasattr(model, "invoke"):
         model.run = model.invoke(*args, **kwargs)
         model.__call__ = model.invoke(*args, **kwargs)
         logger.info(
            f"Refactored model {model.name} to have run and __call__ methods."
         )
         # Update the model in the model pool
         self.model_pool[self.model_pool.index(model)] = model
       if hasattr(model, "generate"):
         model.run = model.invoke(*args, **kwargs)
         model.__call__ = model.invoke(*args, **kwargs)
         logger.info(
```

```
f"Refactored model {model.name} to have run and __call__ methods."
         )
         # Update the model in the model pool
         self.model_pool[self.model_pool.index(model)] = model
     return "Model classes successfully refactored."
  def refactor_model_class_if_invoke_class(
     self, model: callable, *args, **kwargs
  ) -> callable:
     Refactors the model class if it has an 'invoke' method.
     Checks to see if the model pool has a model with an 'invoke' method and refactors it to have a
'run' method and '__call__' method.
     Returns:
       str: A success message indicating that the model classes have been refactored.
     if hasattr(model, "invoke"):
       model.run = model.invoke
       model.__call__ = model.invoke
       logger.info(
         f"Refactored model {model.name} to have run and __call__ methods."
       )
```

```
def find_model_by_name_and_run(
  self, model_name: str, task: str, *args, **kwargs
) -> str:
  .....
  Finds a model by its name and runs a task on it.
  Args:
     model_name (str): The name of the model.
     task (str): The task to be run on the model.
  Returns:
    str: The result of running the task on the model.
  Raises:
     ValueError: If the model with the given name is not found in the model pool.
  .....
  model = self.get_model_by_name(model_name)
  if model is None:
     raise ValueError(
       f"Model '{model_name}' not found in the model pool."
     )
```

```
def run_model_router(
  model_name: str, task: str, *args, **kwargs
) -> str:
  logger.info(
    f"Running model router with {model_name} on task: {task}"
  )
  return ModelRouter().find_model_by_name_and_run(
     model_name, task, *args, **kwargs
  )
# model = ModelRouter()
# print(model.to_dict())
# print(model.get_model_pool())
# print(model.get_model_by_index(0))
# print(model.get_model_by_id("stability-ai/stable-diffusion:"))
# print(model.get_multiple_models_by_name(["gpt-40", "gpt-4"]))
print(run_model_router("gpt-4o-mini", "what's your name?"))
```