```
import os
from typing import List
from pydantic import BaseModel, Field
from swarm_models import OpenAlFunctionCaller, OpenAlChat
from swarms.structs.agent import Agent
from swarms.structs.swarm_router import SwarmRouter
from swarms.utils.loguru_logger import initialize_logger
from swarms.structs.agents_available import showcase_available_agents
logger = initialize_logger(log_folder="auto_swarm_builder")
class AgentConfig(BaseModel):
  """Configuration for an individual agent in a swarm"""
  name: str = Field(
     description="The name of the agent", example="Research-Agent"
  )
  description: str = Field(
     description="A description of the agent's purpose and capabilities",
     example="Agent responsible for researching and gathering information",
  )
  system_prompt: str = Field(
     description="The system prompt that defines the agent's behavior",
```

```
example="You are a research agent. Your role is to gather and analyze information...",
  )
  # max_loops: int = Field(
      description="Maximum number of reasoning loops the agent can perform",
  #
  #
      example=3,
  #)
class SwarmConfig(BaseModel):
  """Configuration for a swarm of cooperative agents"""
  name: str = Field(
     description="The name of the swarm",
     example="Research-Writing-Swarm",
  )
  description: str = Field(
     description="The description of the swarm's purpose and capabilities",
     example="A swarm of agents that work together to research topics and write articles",
  )
  agents: List[AgentConfig] = Field(
     description="The list of agents that make up the swarm",
     example=[
       AgentConfig(
         name="Research-Agent",
         description="Gathers information",
         system_prompt="You are a research agent...",
```

```
),
       AgentConfig(
         name="Writing-Agent",
         description="Writes content",
         system_prompt="You are a writing agent...",
      ),
    ],
  )
  max_loops: int = Field(
    description="The maximum number of loops to run the swarm",
    example=1,
  )
# Get the OpenAl API key from the environment variable
api_key = os.getenv("OPENAI_API_KEY")
# Create an instance of the OpenAlChat class
model = OpenAlChat(
  openai_api_key=api_key, model_name="gpt-4o-mini", temperature=0.1
```

BOSS\_SYSTEM\_PROMPT = """

)

Manage a swarm of worker agents to efficiently serve the user by deciding whether to create new agents or delegate tasks. Ensure operations are efficient and effective.

#### ### Instructions:

# 1. \*\*Task Assignment\*\*:

- Analyze available worker agents when a task is presented.
- Delegate tasks to existing agents with clear, direct, and actionable instructions if an appropriate agent is available.
  - If no suitable agent exists, create a new agent with a fitting system prompt to handle the task.

# 2. \*\*Agent Creation\*\*:

- Name agents according to the task they are intended to perform (e.g., "Twitter Marketing Agent").
- Provide each new agent with a concise and clear system prompt that includes its role, objectives, and any tools it can utilize.

## 3. \*\*Efficiency\*\*:

- Minimize redundancy and maximize task completion speed.
- Avoid unnecessary agent creation if an existing agent can fulfill the task.

#### 4. \*\*Communication\*\*:

- Be explicit in task delegation instructions to avoid ambiguity and ensure effective task execution.
- Require agents to report back on task completion or encountered issues.

## 5. \*\*Reasoning and Decisions\*\*:

- Offer brief reasoning when selecting or creating agents to maintain transparency.
- Avoid using an agent if unnecessary, with a clear explanation if no agents are suitable for a task.

# # Output Format

Present your plan in clear, bullet-point format or short concise paragraphs, outlining task assignment, agent creation, efficiency strategies, and communication protocols.

### # Notes

- Preserve transparency by always providing reasoning for task-agent assignments and creation.
- Ensure instructions to agents are unambiguous to minimize error.

### class AutoSwarmBuilder:

"""A class that automatically builds and manages swarms of Al agents.

This class handles the creation, coordination and execution of multiple AI agents working together as a swarm to accomplish complex tasks. It uses a boss agent to delegate work and create new specialized agents as needed.

### Args:

name (str): The name of the swarm

description (str): A description of the swarm's purpose

verbose (bool, optional): Whether to output detailed logs. Defaults to True.

max\_loops (int, optional): Maximum number of execution loops. Defaults to 1.

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```
def __init__(
  self,
  name: str = None,
  description: str = None,
  verbose: bool = True,
  max_{loops}: int = 1,
):
  self.name = name
  self.description = description
  self.verbose = verbose
  self.max_loops = max_loops
  self.agents_pool = []
  logger.info(
     f"Initialized AutoSwarmBuilder: {name} {description}"
  )
# @retry(stop=stop_after_attempt(3), wait=wait_exponential(multiplier=1, min=4, max=10))
def run(self, task: str, image_url: str = None, *args, **kwargs):
  """Run the swarm on a given task.
  Args:
     task (str): The task to be accomplished
     image_url (str, optional): URL of an image input if needed. Defaults to None.
     *args: Variable length argument list
```

```
**kwargs: Arbitrary keyword arguments
  Returns:
     The output from the swarm's execution
  logger.info(f"Running swarm on task: {task}")
  agents = self._create_agents(task, image_url, *args, **kwargs)
  logger.info(f"Agents created {len(agents)}")
  logger.info("Routing task through swarm")
  output = self.swarm_router(agents, task, image_url)
  logger.info(f"Swarm execution complete with output: {output}")
  return output
# @retry(stop=stop_after_attempt(3), wait=wait_exponential(multiplier=1, min=4, max=10))
def _create_agents(self, task: str, *args, **kwargs):
  """Create the necessary agents for a task.
  Args:
    task (str): The task to create agents for
     *args: Variable length argument list
     **kwargs: Arbitrary keyword arguments
  Returns:
    list: List of created agents
  ....
```

logger.info("Creating agents for task")

```
model = OpenAlFunctionCaller(
  system_prompt=BOSS_SYSTEM_PROMPT,
  api_key=os.getenv("OPENAI_API_KEY"),
  temperature=0.1,
  base_model=SwarmConfig,
)
agents_dictionary = model.run(task)
logger.info(f"Agents dictionary: {agents_dictionary}")
# Convert dictionary to SwarmConfig if needed
if isinstance(agents_dictionary, dict):
  agents_dictionary = SwarmConfig(**agents_dictionary)
# Set swarm config
self.name = agents_dictionary.name
self.description = agents_dictionary.description
self.max_loops = getattr(
  agents_dictionary
) # Default to 1 if not set
logger.info(
  f"Swarm config: {self.name}, {self.description}, {self.max_loops}"
)
# Create agents from config
```

```
agents = []
  for agent_config in agents_dictionary.agents:
    # Convert dict to AgentConfig if needed
    if isinstance(agent_config, dict):
       agent_config = AgentConfig(**agent_config)
    agent = self.build_agent(
       agent_name=agent_config.name,
       agent_description=agent_config.description,
       agent_system_prompt=agent_config.system_prompt,
    )
    agents.append(agent)
  # Showcasing available agents
  agents_available = showcase_available_agents(
    name=self.name,
    description=self.description,
    agents=agents,
  )
  for agent in agents:
    agent.system_prompt += "\n" + agents_available
  return agents
def build_agent(
```

```
self,
  agent_name: str,
  agent_description: str,
  agent_system_prompt: str,
  max_{loops}: int = 1,
):
  """Build a single agent with the given specifications.
  Args:
    agent_name (str): Name of the agent
    agent_description (str): Description of the agent's purpose
    agent_system_prompt (str): The system prompt for the agent
  Returns:
     Agent: The constructed agent instance
  logger.info(f"Building agent: {agent_name}")
  agent = Agent(
    agent_name=agent_name,
    description=agent_description,
     system_prompt=agent_system_prompt,
     Ilm=model,
     max_loops=max_loops,
     autosave=True,
    dashboard=False,
    verbose=True,
```

```
dynamic_temperature_enabled=True,
     saved_state_path=f"{agent_name}.json",
     user_name="swarms_corp",
     retry_attempts=1,
    context_length=200000,
     return_step_meta=False,
    output_type="str", # "json", "dict", "csv" OR "string" soon "yaml" and
    streaming_on=False,
    auto_generate_prompt=True,
  )
  return agent
# @retry(stop=stop_after_attempt(3), wait=wait_exponential(multiplier=1, min=4, max=10))
def swarm_router(
  self,
  agents: List[Agent],
  task: str,
  image_url: str = None,
  *args,
  **kwargs,
):
  """Route tasks between agents in the swarm.
  Args:
    agents (List[Agent]): List of available agents
```

```
task (str): The task to route
       image_url (str, optional): URL of an image input if needed. Defaults to None.
       *args: Variable length argument list
       **kwargs: Arbitrary keyword arguments
     Returns:
       The output from the routed task execution
     ....
     logger.info("Routing task through swarm")
     swarm_router_instance = SwarmRouter(
       name=self.name,
       description=self.description,
       agents=agents,
       swarm_type="auto",
       max_loops=1,
     return swarm_router_instance.run(
       self.name + " " + self.description + " " + task,
example = AutoSwarmBuilder(
  name="ChipDesign-Swarm",
   description="A swarm of specialized AI agents collaborating on chip architecture, logic design,
verification, and optimization to create novel semiconductor designs",
```

)

)

```
max_loops=1,
)

print(
example.run(
```

)

"Design a new AI accelerator chip optimized for transformer model inference. Consider the following aspects: 1) Overall chip architecture and block diagram 2) Memory hierarchy and interconnects 3) Processing elements and data flow 4) Power and thermal considerations 5) Physical layout recommendations -> "