```
'use client';
import React, { Dispatch, SetStateAction, useState } from 'react';
import ReactStarsRating from 'react-awesome-stars-rating';
import { Dialog, DialogContent } from '@/shared/components/ui/dialog';
import Input from '@/shared/components/ui/Input';
import { Button } from '@/shared/components/ui/Button';
import { trpc } from '@/shared/utils/trpc/trpc';
import { useAuthContext } from '../ui/auth.provider';
import { useToast } from '../ui/Toasts/use-toast';
import LoadingSpinner from '../loading-spinner';
export default function AddRatingModal({
 modelType = 'model',
 open,
 setOpen,
 id,
 handleRefetch,
}: {
 id: string;
 modelType: string;
 open: boolean;
 handleRefetch: () => void;
 setOpen: Dispatch<SetStateAction<boolean>>;
}) {
```

```
const { user } = useAuthContext();
const addReview = trpc.explorer.addReview.useMutation();
const toast = useToast();
const [rating, setRating] = useState(0);
const [comment, setComment] = useState(");
function handleRating(rate: number) {
 setRating(rate);
}
function handleAddRating() {
 if (!user) {
  toast.toast({ description: 'Login to continue', variant: 'destructive' });
  return;
 }
 if (!comment && comment.trim().length < 2) {
  toast.toast({
   description: 'Add a valid comment with two characters at least',
   variant: 'destructive',
  });
  return;
 }
 addReview
```

```
.mutateAsync({
   model_id: id ?? ",
   model_type: modelType,
   rating,
   comment,
  })
  .then(() => {
   setOpen(false);
   handleRefetch();
   toast.toast({ description: 'Rating added successfully' });
  })
  .catch((err) => {
   console.error(err);
   toast.toast({
    description: 'Error adding rating',
    variant: 'destructive',
   });
  });
return (
 <Dialog open={open} onOpenChange={setOpen}>
  <DialogContent className="max-w-sm flex flex-col gap-2">
   <h1 className="font-bold text-2xl text-primary">
    Rate this {modelType}
   </h1>
```

}

```
<div className="rating">
   <ReactStarsRating
    value={rating}
    onChange={handleRating}
    isHalf
    size={30}
    starGap={4}
    count={5}
   />
  </div>
  <label htmlFor="comment" hidden>
   Comment
  </label>
  <Input
   id="comment"
   name="comment"
   required
   onChange={setComment}
   placeholder="Add a comment"
  />
  <Button onClick={handleAddRating} className="mt-4">
   {addReview.isPending? < LoadingSpinner /> : 'Add Rating'}
  </Button>
 </DialogContent>
</Dialog>
```

);

}			