Analysis of Chess Games

Overview

Chess is a very complex game.

Datasets

Possible Feature Generation

Use of Pieces

Use the move set to identify the frequency with which each player uses different pieces

Methods of Analysis

Semantic Analysis

The games are annotated with commentary. This can be analized for sentiment and summed up to get an overall feel for the moves of each player.

Classification of Win-Loss

Use opening, moves, and ratings to predict win or loss

Prediction of Moves to Win

Use opening, moves, and ratings to predict the number of moves in the game

Prediction of Win Condition

Predict the method by which the game ends.