Patrick Canny

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EDUCATION

• The University of Kansas

Lawrence, KS

Bachelor of Science in Computer Science; GPA: 3.51/4.00

Aug. 2015 - May 2019

o Self Engineering Leadership Fellowship: Competitively selected for leadership aptitude and business acumen, honed skills in management, collaboration, and effective communication

EXPERIENCE

Denver, CO • Connekt Media

Software Engineer

Feb. 2019 - Present

- o FLX Tools: React web interface for designing smart TV applications, sales campaigns, and real-time advertisements. Managed implementation of application templating feature.
- Flexview: Django app to serve interactive smart TV applications on LG TVs and track impression data.
- o Infrastructure: Designed and implemented Kubernetes deployment pipelines, migrated application build system to Google Cloud Build, managed build status reporting.
- o Katigoros: Internal tool to view and manage integration test details. Created user interface and added backend capabilities.
- o Canvas Builder: Typescript API to support future SaaS capabilities and enable third party support. Will be used as the FLX Tools server in the next major product iteration.

• FanThreeSixty

Kansas City, MO

Software Engineering Intern

May 2018 - Aug. 2018

- Euphoria: Java mobile application that allows sports teams to enhance fan experiences. Improved application efficiencies, improving speed in 10+ production systems.
- Intern Team Project: Full overhaul of the company careers page and promotional video. Organized weekly team meeting agendas, resulting in a productive team and a successful result. Made practical contributions to the webpage as well.

• Larimer County Conservation Corps

Fort Collins, CO

Trail Crew Leader

June 2017 - Aug. 2017

o Conservation Projects: Led a team ranging from 6-12 students in trail construction and maintenance projects, managing daily outcomes and personal development activities.

• MMA Design

Boulder, CO

Engineering Intern

June 2016 - Aug. 2016

- Test Engineering: Created, administered, and documented engineering confidence tests for deployable satellite hardware, informing material decisions and providing insight into reproducible testing practices.
- Hardware Design: Designed and manufactured deployable satellite structures using Solidworks 3D modeling software

Projects

- PGN to Dataframe Processor: Python library for converting chess game notation into Pandas dataframes, used to analyze 25GB of chess game data
- Tomatobot: Slack-native Python implementation of the Pomodoro timing technique
- Needle: Flask web application that enables users to rate their friends' Spotify libraries
- Scales Collective: Co-founded the first yoyo media company, organized multiple competitions in both online and in-person formats.

Programming Skills

• Languages: Python, Javascript, C++ Technologies: React, Kubernetes, Docker, GCB, Vim, Unix

OTHER INTERESTS

• Hobbies: Backpacking, Competitive Yoyo, Analog Photography, Coffee