



Getting started kit



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**Everything for educators
to get started with
Delightex Edu**

Ready to become a Delightex Edu user?

We're excited to have you in our growing community of educators and to work together to transform education and improve student learning in the classroom.

In this booklet, you'll get plenty of resources to implement Delightex Edu and get started with your class.



Table of contents

Click the links to jump to a specific chapter.

1. Beginner's handbook

| | |
|---------|---|
| Sign up | 4 |
| Create | 5 |
| Explore | 6 |

2. Getting started checklists

| | |
|-------------------|----|
| Teacher checklist | 9 |
| Student checklist | 11 |

3. Key application tutorials

12

4. Keyboard shortcuts cheat sheet

13

5. Student certificate

16

6. Sample lesson plans

As easy as 1, 2, 3!

This step-by-step guide will take you through the three main steps to get started for FREE with Delightex Edu in the classroom.



Sign up

Create

Explore

Quick tech check

The Delightex Edu web app works on any computer (including Google Chromebooks). We recommend using the latest version of Google Chrome, Firefox or Safari.

The Delightex Edu mobile app for iOS, Android and Microsoft lets you create and explore your creations on a smartphone or tablet.



Need support?

Get support from our active community of educators on forum.edu.delightex.com and in the [Delightex Edu Community](#) on Facebook.

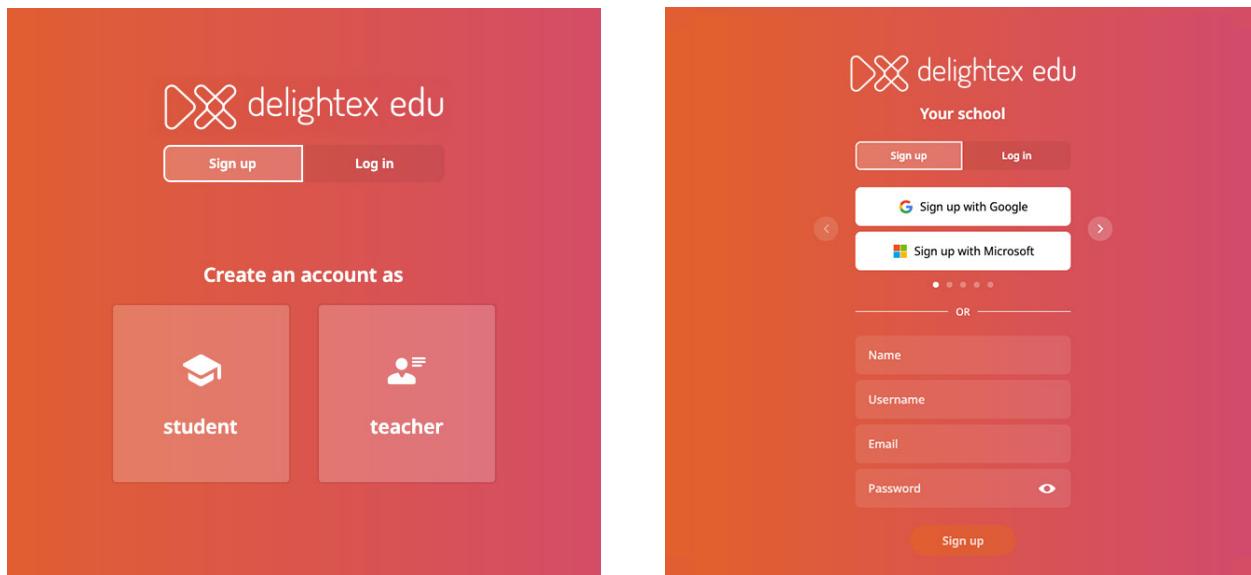


1. Sign up

1. Go to delightex.com/edu and click **Sign up** to create your Delightex Edu account.



The screenshot shows the Delightex Edu homepage with a purple header bar containing the logo, navigation links like 'Key features', 'Pricing', 'Resources', 'Support', 'Partnerships', 'Gallery', 'Log in', and a yellow 'Sign up' button. A banner at the top left announces 'CoSpaces Edu is now Delightex Edu!' with a bell icon and a 'Learn more' button. The main background image is a 3D rendering of a castle or pyramid complex. Below the banner, the tagline 'Create. Learn. Explore.' is displayed, followed by the subtitle 'Empowering students to shape the future of learning.' Two buttons, 'Start free trial' and 'Try it live', are visible. At the bottom, three statistics are shown: 'Join 3M+ users', '14M+ projects created', and 'Used in 174 countries'.

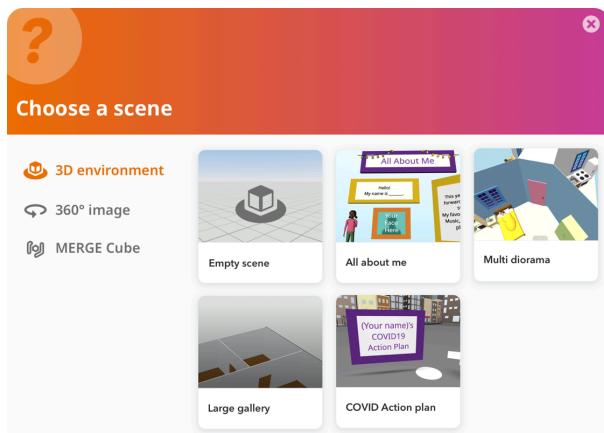
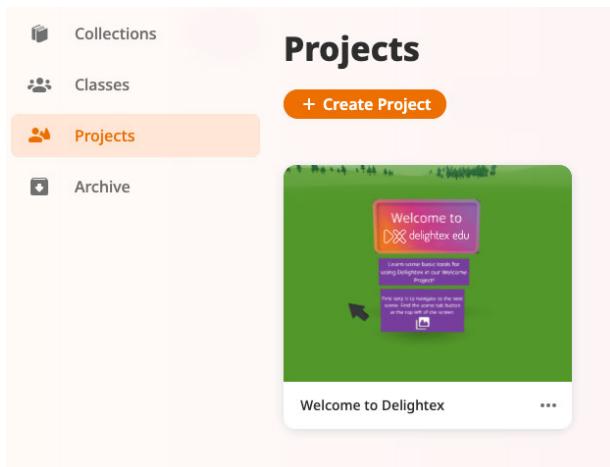


The image contains two side-by-side screenshots of the sign-up interface. The left screenshot shows the 'Your school' section with 'Sign up' and 'Log in' buttons. It includes a 'Create an account as' section with 'student' and 'teacher' options. The right screenshot shows the 'Personal account' section with 'Sign up' and 'Log in' buttons, featuring social login options for Google and Microsoft, and fields for Name, Username, Email, and Password.

2. Create an account as a **teacher**.

3. Choose how you'll log into your Delightex Edu account.

2. Create



To start creating, go to **Projects**. This is where your creations are stored!

Start by exploring the welcome Project to get familiar with the basics.

To create your first Project, click **Create Project**.

Your first step is to choose a first scene to build in.

You can build in a **3D environment** of your choice and view it in VR and AR.

You can also build upon a **360° image** that you choose and view it in VR.

If you have the **MERGE Cube add-on**, you can also build for the **MERGE Cube**!

Drag and drop 3D objects from the **Library** to add them to your scene.

You can even build your own using building blocks under **Building**.

Go to **Upload** to add 3D models, images and GIFs, videos and even sounds!

3. Explore

The magic is that you can explore your Projects in many ways!



Play mode

The **Play mode** lets you easily explore a Project and move around it on any device. Simply open a Project and click Play.



Gyro mode

You can explore a Project with the Gyro mode using a **tablet** or a **smartphone** and the **Delightex Edu mobile app**. This lets you move your device to look around your Project through the screen.

Open a Project in **Play mode** and click the **Gyro** icon.



VR (Virtual Reality) mode

Your creations can be experienced in VR using the ClassVR and Pico headsets or with a mobile VR headset. To explore with mobile VR, open the **Delightex Edu mobile app** on a VR-compatible smartphone, **Play** your Project and click the **VR** icon.



AR (Augmented Reality) mode

Using an AR-compatible tablet or smartphone, open the **Delightex Edu mobile app**, **Play** your Project and click the **AR** icon.



Teacher checklist

Follow these simple steps to start using Delightex Edu with your class:



Sign up on [delightex.com/edu](#)

- Sign up for a free Delightex Edu Basic teacher account. You'll get 30 seats to be used by you and up to 29 students.
- Open the email sent to the address you used to sign up.

Optional: Upgrade to Delightex Edu Pro

- Upgrade to Pro to get all features with your desired number seats.
- Pro plans can be bought directly online or through a quote and PO process.
- Go to [delightex.com/edu/pricing](#) for more information on getting a Pro plan.
- Once you've bought your plan, you'll get a key to unlock Delightex Edu Pro.

Create your first class

- On the left menu, go to Classes and click Create class.

Invite students to your class

- Each class has a specific class code that you can find in the class you've created.
- Share the class code with your students to let them join your class in Delightex Edu.

Create an assignment

- In your class, go to Assignments and click Create assignment to prepare a first assignment for your students.

Student checklist

Teachers: Simply give this checklist to your students to let them get started.

Students: Follow the steps below to start using Delightex Edu.



Create your Delightex Edu account

- From a computer, go to delightex.com/edu and click **Register**. From a phone or tablet, install the Delightex Edu app.
- Create an account as a **student**.
- Enter the **class code** provided by your teacher.
- Choose your login. Use something you're sure to remember!
- Let your teacher know if you need help to join Delightex Edu.



Enter your class

- On the left menu, go to **Classes** and enter your class.
- Let your teacher know if you can't find your class in Delightex Edu.



Open your assignment

- When your teacher gives you an assignment, you'll find it in your class.
- Make sure to read the assignments' instructions before getting to work!

Key application videos

These tutorials explore some of the key applications of Delightex Edu! Scan the QR codes below or click the links to watch the videos.



360° tours

Learn how to build immersive 360° tours

youtu.be/Mi5MYVpAmuU



Virtual exhibitions

Learn how to design a virtual exhibition on any topic

youtu.be/xQU60KryO2E



Storytelling

Learn how to create interactive stories

youtu.be/SAaLoXmpUig



Games

Learn how to program and play games

youtu.be/uzbVkiWZAUc



Simulations

Learn how to visualize or simulate anything in 3D

youtu.be/vtcIENClmGo

Desktop shortcuts

EDITOR

Navigation:

| | | | | | |
|---|---|-------------------------------|---|---|------------------------------|
|  | = | Rotate camera view |  | = | Center in on selected object |
|  | = | Zoom in/ out |  | = | View whole scene |
|  | = | Move camera view |  | = | Zoom in |
|  | = | Zoom camera to mouse position |  | = | Zoom out |

Building:

| | | | | | |
|---|---|---------------------------------|--|---|-------------------------|
|  | = | Rotation mode |  | = | Select all objects |
|  | = | Turn grid snapping on/ off |  | = | Copy selected object(s) |
|  | = | Group/ ungroup selected objects |  | = | Paste object(s) |
|  | = | Duplicate and move |  | = | Deselect object(s) |

CoBlocks:

| | | |
|---|---|--|
|  | = | Copy selected CoBlock(s) |
|  | = | Paste CoBlocks |
|  | = | Copy all CoBlocks from the current workspace |

PLAY MODE

Flying camera:

  = Move forward
  = Move left
  = Move backward
  = Move right

 = Move up
 = Move down

Walking camera:

  = Move forward
  = Move left
  = Move backward
  = Move right

SPACE = Jump

Orbit camera:

 = Rotate camera view
SPACE +  = Move camera view
 = Zoom in/ out

 = Zoom in
 = Zoom out

Mobile shortcuts

EDITOR

Navigation:

- | | | | |
|---|-------------------------------------|---|--------------------|
|  | = Rotate camera view left/ right |  | = Zoom in/ out |
|  | = Tilt camera view up/ down |  | = Move camera view |

Building:

- | | | | |
|---|-----------------|---|-------------------------|
|  | = Select object |  | = Scale object |
|  | = Move object |  | = Open object inspector |

PLAY MODE

- | | |
|---|----------------------|
|  | = Object interaction |
|---|----------------------|

Walking/ Flying/ Fixed camera:

- | | | | |
|---|---------------|---|----------------|
|  | = Turn camera |  | = Move forward |
|---|---------------|---|----------------|

Orbit camera:

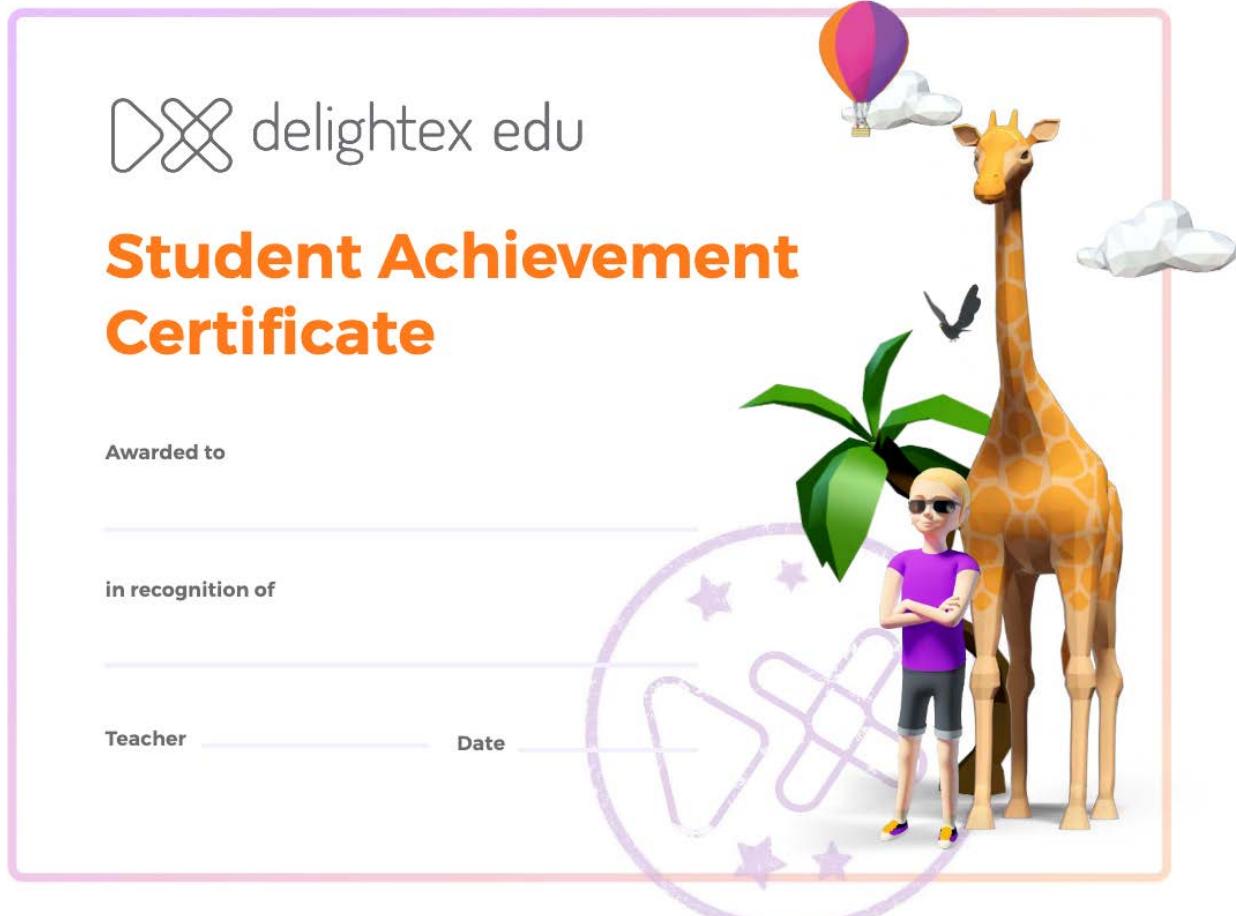
- | | | | |
|---|-------------------------------------|---|--------------------|
|  | = Rotate camera view left/ right |  | = Zoom in/ out |
|  | = Tilt camera view up/ down |  | = Move camera view |

[Get printable version](#)



Student certificate

Print and fill out this certificate to reward your students
for their work with Delightex Edu



[Get printable version](#)



Sample lesson plans

Get free lessons to introduce your students to
Delightex Edu and even more online resources on
delightex.com/edu

