

# Cryptography fundamentals

# Organization

- What is cryptography ?
- How does cryptography relate to cybersecurity ?
- Symmetric cryptography
- Public key cryptography
- Hybrid cryptography

# What is the subject ?

- Cryptography is a set of technologies to provide :
  - Data protection
  - Data transfer protection
  - Authentication of entities

# What is data protection ?

- Data protection means ensuring some **properties** on data and data transfers
  - **Confidentiality**
    - « I am sure that nobody but authorized users can read the data »
  - **Integrity**
    - « I am sure that the data has not been tampered with »
  - **Authenticity**
    - « I am sure that the data has really been issued by the claimer issuer »
  - **Non-repudiation**
    - Non-repudiation is the assurance that someone cannot deny the validity of something

# What is system protection ?

- Protection of data handled by the system
- System **availability**
  - « I am sure that the system is always available »
    - « Available » means that I can use the system **at any time** for **any service** it is designed to provide
- ...

# Confidentiality

- Goal : to keep some piece of information **secret**
- Operations related to confidentiality
  - **Ciphering / encryption**
    - Process to turn a piece of information from a readable form to anyone into a non-readable form to anyone but **authorized users**
  - **Deciphering / decryption**
    - The reverse process

# Integrity

- Goal : to **check** that some piece of information has not been **modified**
  - It does **not** prevent **tampering** (data modification), but it prevents such a modification to get **unnoticed**
- Operations related to integrity
  - **Generation** of a data **footprint** before transmitting the data
  - **Verification** of the data footprint after the data has been received

# Authenticity

- Goal : to check that the originator of a piece of information really is who she/he/it claims to be
  - It does not prevent to change the data issuer **identity**, but it prevents this modification to get **unnoticed** → **spoofing** prevention
- Operations related to authenticity
  - **Generation** of a data **signature** (i.e. proof of identity) or **authentication tag** (i.e. proof of knowledge) before transmitting the data
  - **Verification** of the signature or tag after the data has been received



# Threats

- What are the **threats** regarding the system and the data it handles ?
  - Unauthorized access to the system ⇒ **authenticity**
  - Sensitive data exposure ⇒ **confidentiality**
  - Impossibility to access the service ⇒ **availability**
  - Transfer of file whose origin is unsure, or whose content has been modified ⇒ **authenticity, integrity**
  - Modification of data to hide one's real identity ⇒ **non-repudiation**
  - ...

# Risk analysis

- The **threats** are always relative to a data / system property
- A method for **analysing risks** is of utter importance

# Example : EBIOS method



**Context**

Why and how do we manage risks ?  
What is the study subject ?

**Feared events**

What are the feared events ?  
Which are the worst ?

**Threat scenarios**

What are all the possible scenarios ?  
Which are the most likely?

**Risks**

What are the risks ?  
How do we choose to treat them ?

**Security measures**

What measures should be taken ?  
Are the residual risks acceptable ?

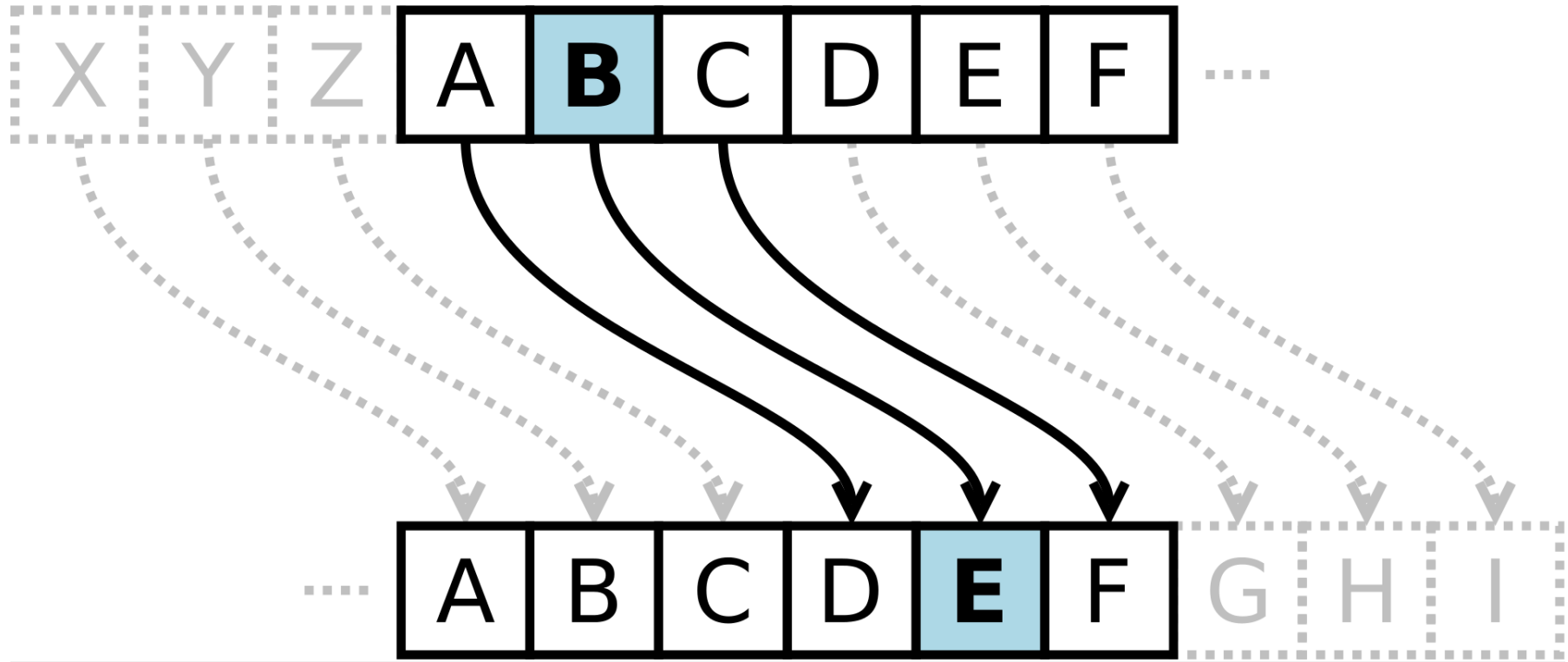
# Cybersecurity and cryptography

- Once threats are known, protective actions can be taken
  - The system and data can be secured
- Protective actions often rely on **cryptography**
  - Cryptography, when used to try to **break** cryptographic security systems, is called **cryptanalysis**

# Confidentiality assurance

- Data must be ciphered by the issuer then deciphered by the receiver(s)
- ...and only the receiver(s) can perform the deciphering operation
- It exists many ways to ensure this property
  - An old example : the Caesar cipher

# Caesar cipher



# Caesar cipher

- Assumption : the ciphering process is the secret
  - Otherwise, the code can easily be broken by brute force attack or by frequential analysis
- How many attempts at most would yield the solution ?



# The Kerckhoffs's principle

- Modern approach : the Kerckhoffs's principle (end of 19th century)
  - The ciphering process is **not** secret
  - The secret is an **input** to either the ciphering and/or deciphering process
  - Making public the ciphering/deciphering process actually leads to **more secure** algorithms
    - More secure : why is that ??

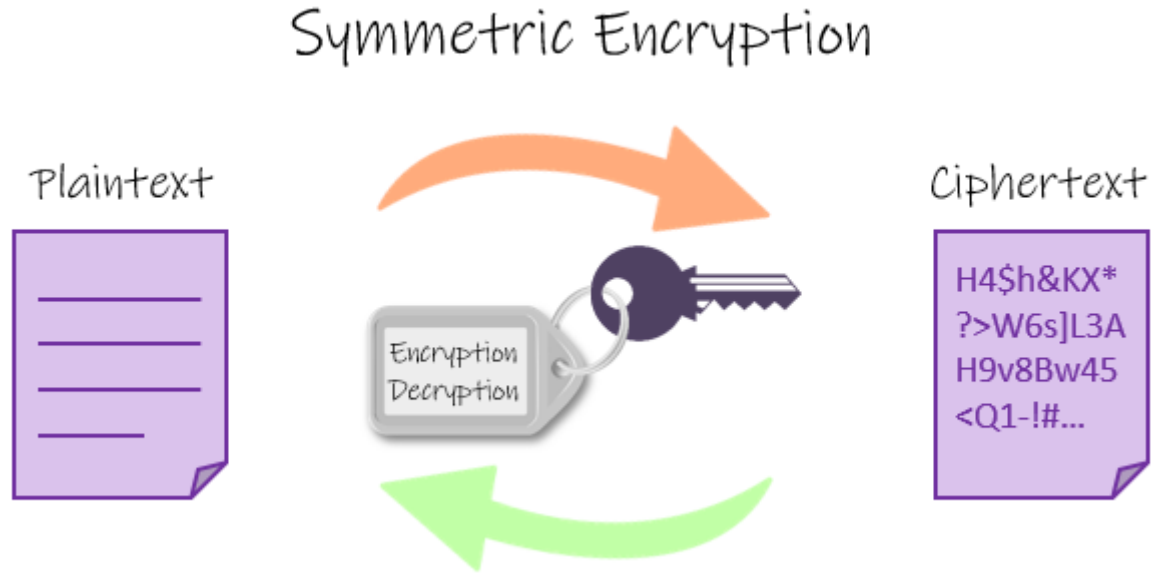




# Symmetric cryptography

- Confidentiality is generally ensured using a **symmetric** ciphering algorithm
  - **Symmetric** : the **same** secret (called a **key**) is used for both ciphering and deciphering of sensitive data
- Example : AES (Advanced Encryption Standard)

# Symmetric cryptography



@101computing.net

# Symmetric cryptography

- AES (Advanced Encryption Standard)
  - Invitation to tender organized by the NIST (US), between 1997 and 2000
  - A Belgian team won the selection process
  - 128-bit **block cipher** algorithm
    - Data to be ciphered is split in 128-bit long block
  - Like **any** block cipher algorithm, it only describes **part** of the encryption process...
    - What is missing ??



# Block cipher mode of operation

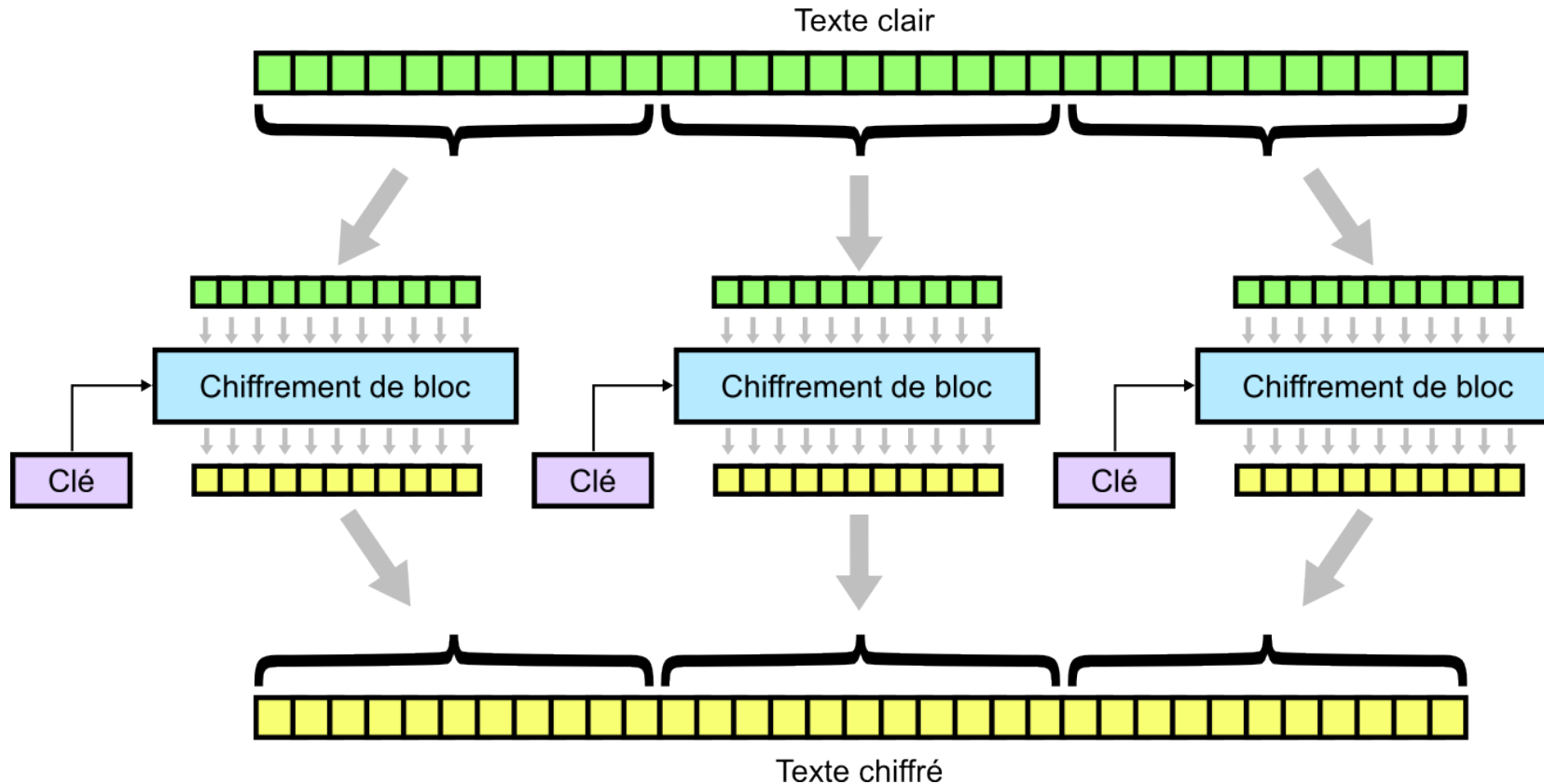
- **How** is applied the 128-bit block algorithm on the complete data (which is generally much larger than 128 bits) ?



# Block cipher mode of operation

- **Naive** solution : apply the algorithm on each 128-bit block of the message  $\Rightarrow$  **ECB** (Electronic Code Block)

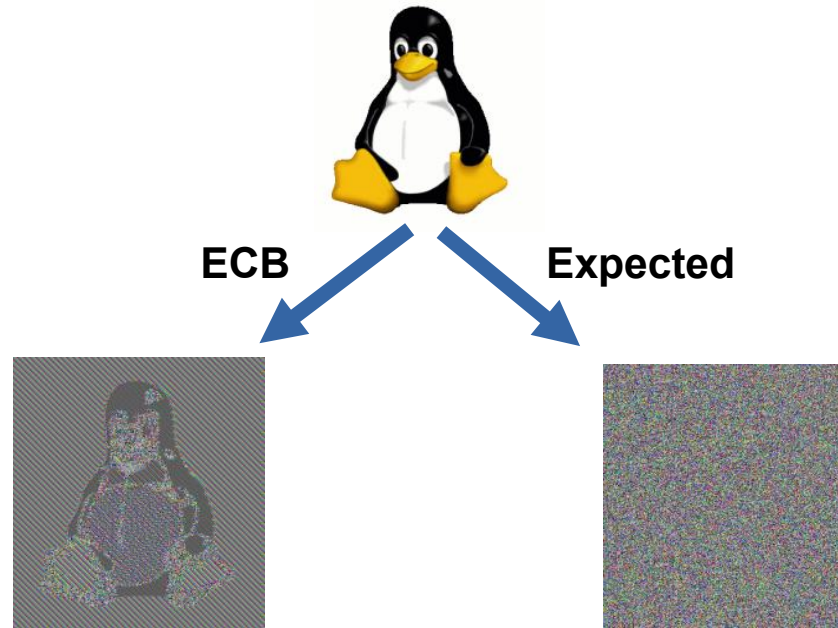
# Block cipher mode of operation



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# Block cipher mode of operation

- This solution fails to provide a high security level because each **same** 128-bit block of clear text produces **always** the same output



# Other operating modes

- Each 128-bit block of data to be ciphered is XOR-ed with a 128-bit block which is either :
  - The result of the ciphering of the previous block (Cipher Feedback Mode or CFB)
    - Use of an Initialisation Vector (IV) to provide an initial value
  - The result of the ciphering of pseudo-random block or 128 bits (Cipher Block Chaining or CBC)
    - Use of an Initialisation Vector (IV) to provide an initial value to be ciphered
  - The result of the ciphering of a 128-bit block based on a pseudo-random number (nonce) to which is added a counter starting usually at 0 and incremented by 1 each time (Counter Mode or CTR)



# Other operating modes

- As a matter of fact, the ciphering algorithm is **NOT** applied on the data itself



# Block cipher mode of operation / Key takeaways

- Specifying the block ciphering algorithm used to cipher a plaintext (AES, Blowfish, 3DES, ...) is **not** enough
  - The mode of operation is **as important** as the block algorithm
- The overall **performance** of ciphering plaintext depends heavily on the operating mode
  - Currently, the best ratio performance/processing power is obtained using variants of the Counter mode
    - As it allows for **parallel processing** of the plaintext blocks
  - The **key length** (128 bits, 192 bits, 256 bits, ...) is of primary importance

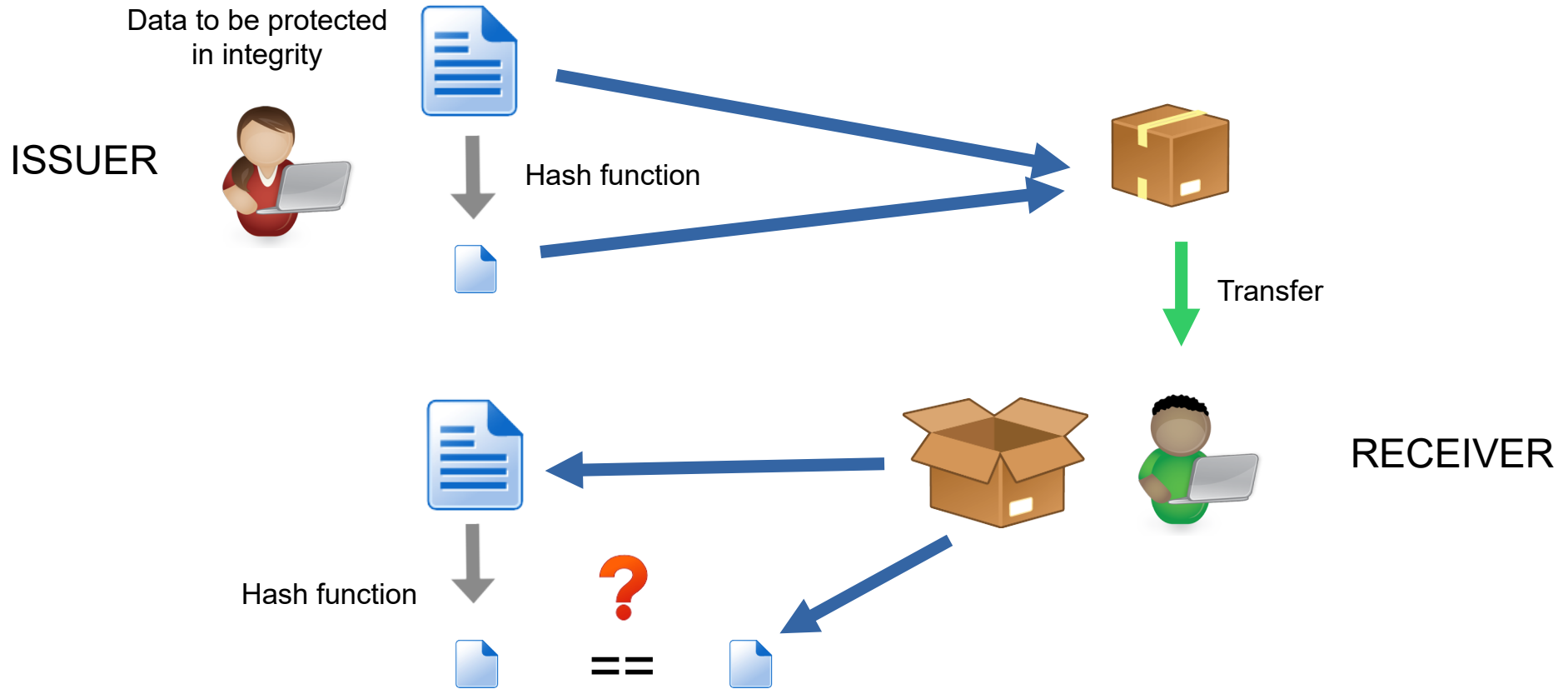
# Integrity

- How can I be sure that the data I received has not been tampered with ?
- The solution is based on the computation of a small value that **represents** the data
  - This small value is called a **hash** of the data
  - The function used to compute the hash value is called a **hash function**
  - A hash function is a surjection from the set of input data to the set of hashed values
    - There may exist **collisions** when several input produce the same hash
    - A « good » hash function produces **few** collisions

# Integrity / Procedure

- The data issuer computes the hash of the transferred data and **attaches it** to the data itself
- The data receiver computes the hash of the received data and **compares** this value with the hash received
  - If both hashes match, the integrity of the transferred data is deemed verified

# Integrity / Procedure



# Usual hash functions

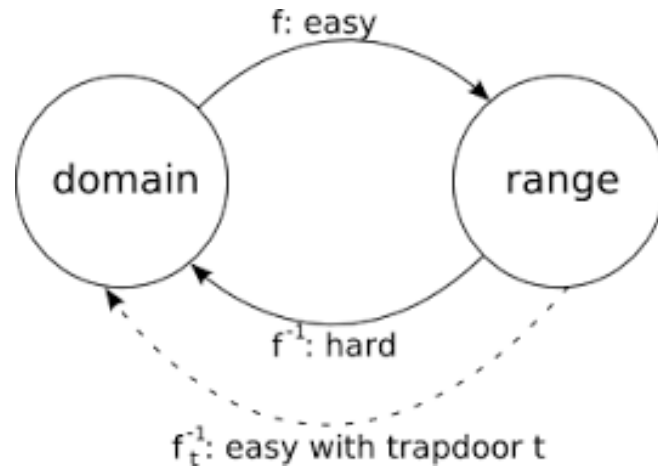
- MD4 / MD5
- CRC (Cyclic Redundancy Check)
- SHA-0 / SHA-1 (SecureHash Algorithm)
  - Not trusted anymore
- SHA-2
  - Several variants (SHA-256, SHA-512, SHA-512/256, SHA-512-224, ...)
- SHA-3, aka. Keccak
  - Designed by (among others) one of the AES designers

# Authenticity

- How can I be sure that the data has really been issued by the claimed issuer ?
- This problem can be solved using **public-key cryptography** (aka. **asymmetric cryptography**) as well as symmetric cryptography (within limits)
- Public-key cryptography relies on the use of very special mathematical functions : **trapdoor functions** (**one-way functions with a trapdoor**)
  - A hash function is an example of pure one-way function, as there is no trapdoor to determine the original based on the hash value

# Public-key cryptography

- A trapdoor function is a function that is **easy** to compute in **one direction**, but **very difficult** to compute in **reverse direction** (finding its inverse function) without a special information called a **trapdoor**





# Public-key cryptography

- In practice, asymmetric cryptography relies on an algorithm used to generate two keys :  $K_1$  and  $K_2$
- $K_1$  is a trapdoor for messages ciphered with  $K_2$ 
  - A message ciphered with  $K_2$  can « only » be deciphered using  $K_1$
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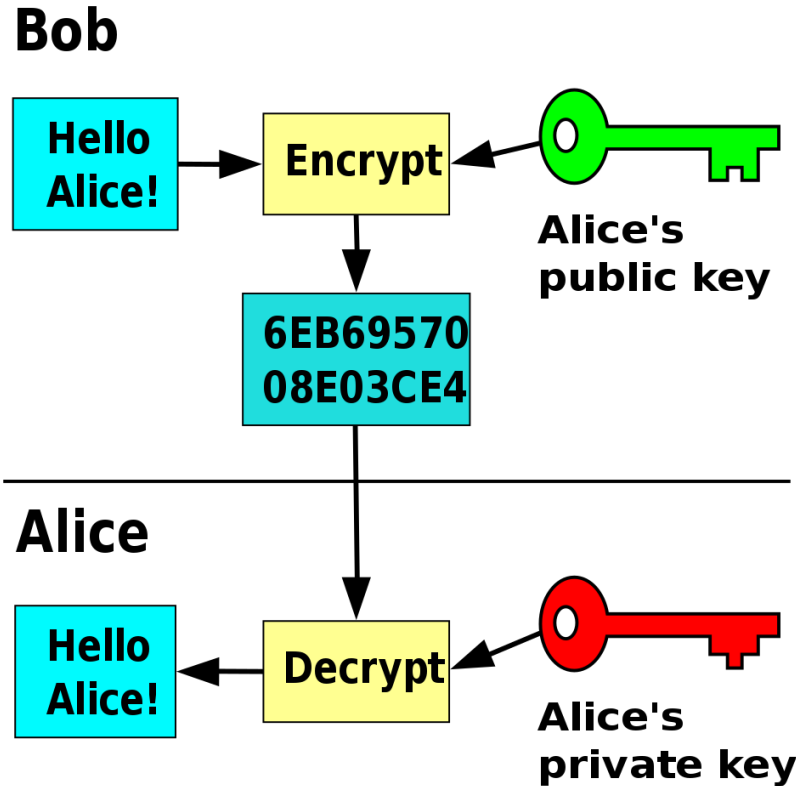
# Public-key cryptography

- One of the keys, for instance  $K_1$ , is considered a **private** key, while the other ( $K_2$ ) is deemed a **public** key
- Each entity (user, component, system...) is assigned a **pair** of such keys : a private one and a public one
  - The private one must be kept absolutely **secret** by its owner
    - It must **never** be transferred to another entity
  - The public one **must** be published so that secure communication can take place

# Public-key cryptography

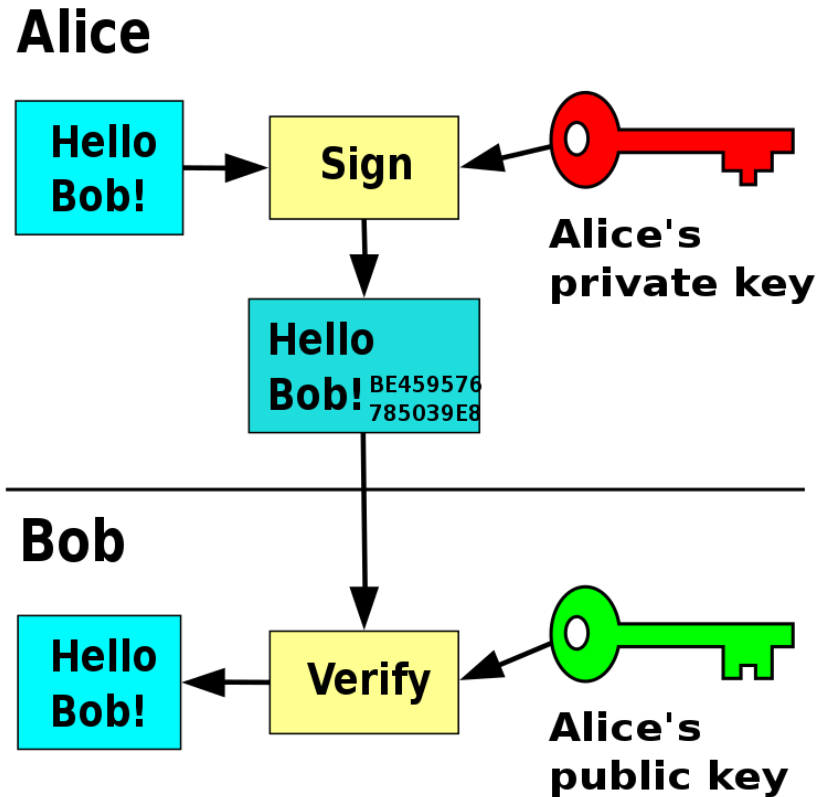
- Any entity (user, component, system...) knowing some entity's public key can send it a message **ciph**ered with this **public** key
  - Only the **private key owner** can decipher the message ⇒ **confidentiality** is ensured
- 
- Conversely, the **private key owner** entity can send a message **ciph**ered with its **private** key
  - Any entity knowing the issuer's **public** key can decipher the message ⇒ this ensures the issuer **authenticity**

# Public-key cryptography / Confidentiality



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# Public-key cryptography / Authenticity



NB. In this example, the message is **NOT** ciphered  $\Rightarrow$  **please don't mix confidentiality and authenticity !**

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# Public-key cryptography / Usages



Processing performed by A	Meaningful operation ?	Property


# Public-key cryptography / Usages



Processing performed by A	Meaningful operation ?	Property
 Cipher with A's private key		

# Public-key cryptography / Usages




Processing performed by A	Meaningful operation ?	Property
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# Public-key cryptography / Usages



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# Public-key cryptography / Usages



Processing performed by A	Meaningful operation ?	Property
Cipher with A's private key	YES	Authentication
Cipher with A's public key		

# Public-key cryptography / Usages



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# Public-key cryptography / Usages



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	Cipher with B's private key		





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# Public-key cryptography / Usages



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# Public-key cryptography / Usages



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# Main algorithms

- The main public-key algorithms are :
  - **RSA** (Rivest Shamir Adleman)
    - Widely used in the web
  - **El Gamal**
  - **DSA** (Digital Signature Algorithm)
    - A variant of El Gamal
  - **Elliptic curve cryptography**
    - A family of public-key algorithms

# Limitations

- Ciphering / deciphering operations are **very slow**, compared to symmetric cryptography
  - Many more CPU cycles to perform encryption / decryption
  - Keys are much longer (usually 2048 / 4096 bits, instead of 128 / 192 / 256 bits)
- Only very small messages can be ciphered (a few hundreds of bytes only – around the **key size**)
  - Why not iterate over successive blocks of data (mode of operation) ?  
⇒ **much too costly** as far as processing power is concerned

# Authenticating data / Procedure

- So how is authenticity ensured in practice, using PKC ?
- A **hash** of the data to be authenticated is produced
- The hash is **ciph**ered by the data issuer ciph
- ered using its **private** key
  - One says that the data has been **signed** by the issuer
- Thus **any** user knowing the issuer **public key** can decipher the hash value
- The data and its hash are transferred to destination

# Authenticating data / Procedure

- The receiver **computes** the hash of the received data
- The receiver **compares** the received hash with the computed one
  - If the hash values are **the same**, it is a **proof** that the received message has been produced by the private key owner and that the message has not been tampered with
  - Except for **collisions** of course

# Public key authenticity

- Using a public key to check data authenticity is good and well, but can a public key be implicitly trusted ?



# Public key authenticity

- No ! It is a well-known attack  $\Rightarrow$  **man in the middle** (MITM)
- The solution is to authenticate the public key itself
  - **Certificate** (like X509 certificates used for web browsing using HTTPS)
  - **Public Key Infrastructure** (PKI)
  - **Certification Authority** (CA)
  - **Certificate Revocation List** (CRL) for certificate expiration date  
 $\Rightarrow$  authenticating public keys and managing their **lifecycle**



# Confidentiality revisited

- Due to technical limitations, confidentiality of medium to large data cannot be ensured using public-key infrastructure
  - Too slow and requires powerful processing power
  - Maximum size of data to cipher severely limited
- So let's go for symmetric cryptography
- But, as far as security is concerned, can symmetric cryptography be **easily** used ?



# Secret sharing

- Symmetric cryptography relies on the use of a **shared secret**
- The question is : how can I share a secret key if the communication channel between the communicating peers is **not** safe ?



# Secret sharing

- A solution to this problem has officially produced by **Diffie and Hellman** in 1976
  - That was the starting point of asymmetric cryptography



# Key exchange/ Procedure

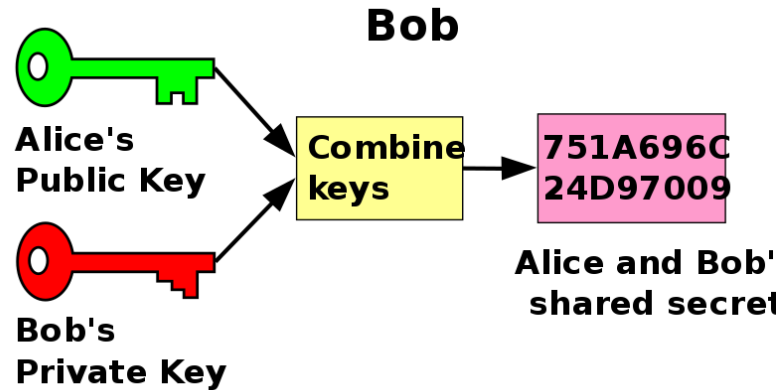
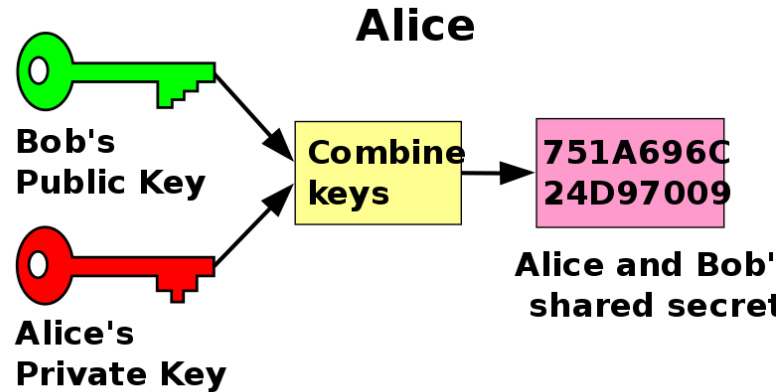
- The solution to build a **confidential communication channel** between two peers is public-key cryptography :
  - Each peer transmits its **public key** to the other side
  - Each peer **combines** one's own secret (**private key**) with the peer's public key to build a **shared secret**
  - This shared secret is used as a **symmetric ciphering key**
  - The nice point is that each side has defined the same secret **without exchanging sensitive information**



# Key exchange

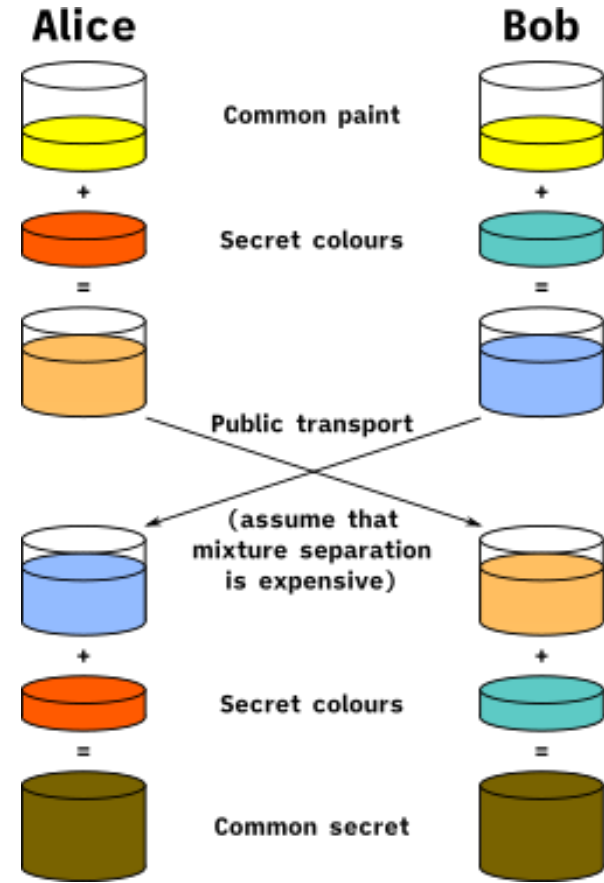
- Communication based on symmetric ciphering can then take place
  - **No** real size limitation
  - **Very fast** communication channel

# Key exchange



# Key exchange

- The Diffie Hellman solution
  - Based on the **exponentiation** (modulus a prime number) of another prime number to a **secret value** on both communicating sides
  - The trick is associativity in this field :  
$$(g^a)^b \text{ [mod } p] = (g^b)^a \text{ [mod } p]$$
  - Determining a or b knowing  $g^a$ ,  $g^b$ ,  $g$  and  $p$  is **very difficult**  
⇒ discrete logarithm problem
  - a and b are **trapdoors** to  $g^{ab}$



@Original  
schema:  
A.J. Han  
Vinck,  
University of  
Duisburg-  
Essen

# Key derivation

- The shared secret key is usually **not** used directly as a ciphering key, as each negotiation would yield the **same** key (provided that the public/private key pair would remain, which is the generally the case)
  - That would lead to easy **replay attacks**
- A new key is **derived** from the shared secret key
  - Using variable information



# Key cryptoperiod

- The fact that a key (symmetric cryptography) or key pair (public-key cryptography) is used for **some time** leads to the concept of **cryptoperiod**
  - The time during which a key remains **valid**
- Cryptoperiods may vary widely
  - From a few minutes to a few years
  - It depends on the context in which the key is created and used

# Ciphering suite

- Let us take the example of a file transfer protocol : SFTP
- Prior to file exchange, a **negotiation phase** takes place between the SFTP client and server
  - This negotiation phase aims at **answering** to some fundamental questions that **control the security level** of the file transfer
  - The result of this negotiation is the **choice** of algorithms and cryptographic parameters
    - ⇒ this set of information is called a **ciphering suite**

# Ciphering suite

- The questions that need to be answered are :
  - How to **create** a good secret key ?  $\Rightarrow$  Key generation process
  - How to **share** a secret ?  $\Rightarrow$  Key exchange algorithm
  - How to ensure **confidentiality** ?  $\Rightarrow$  Encryption algorithm
  - How to ensure **integrity** ?  $\Rightarrow$  Hash algorithm
  - How to ensure **authenticity** of **peers** ?  $\Rightarrow$  PKC algorithm
  - How to ensure **authenticity** of **file data** ?  $\Rightarrow$  MAC algorithm

# Examples of ciphering suites (per function)

- Key exchange algorithms

- diffie-hellman-group-exchange-sha256      Diffie Hellman, SHA 256
- ecdh-sha2-nistp256      Ellip. curve DH with NIST P-235 and SHA-256

- Encryption ciphers

- aes256-ctr      AES in CTR mode with 256-bit key
- twofish256-cbc      Twofish in CBC mode with 256-bit key

- MAC algorithms

- hmac-sha2-256      HMAC with SHA-256
- Hmac-sha1      HMAC with SHA-1

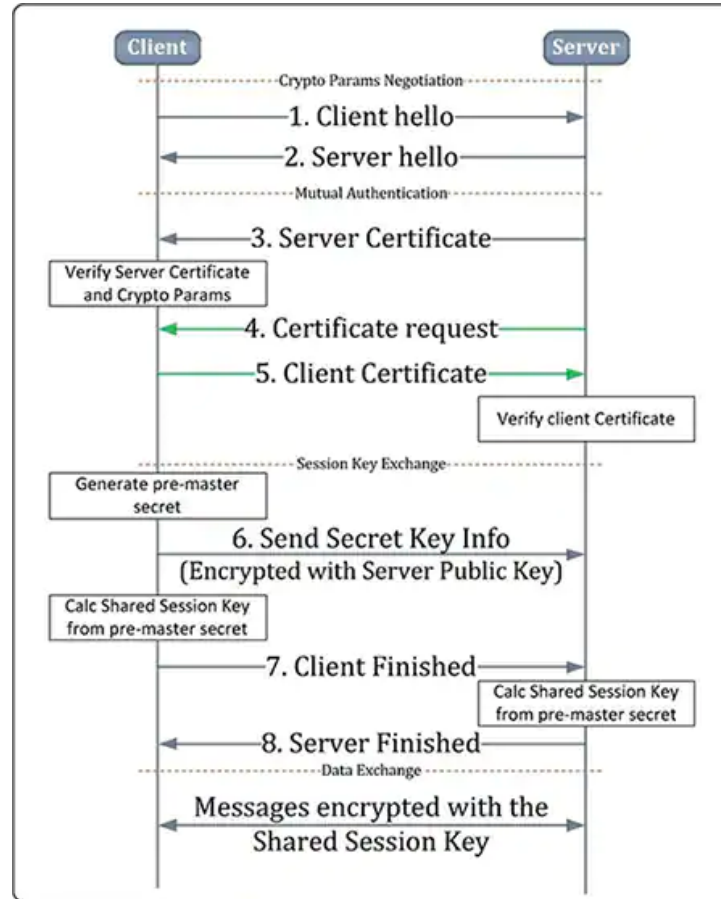
# Examples of ciphering suites (complete)

- DHE-RSA-AES128-GCM-SHA256
  - Diffie Hellman with ephemeral asymmetric keys for **key exchange**, RSA for **authenticity**, AES with 128-bit keys and GCM as operating mode for **confidentiality** with SHA-256 for **hash** generation (GCM includes MAC)
- ECDHE-ECDSA-AES256-GCM-SHA384
  - Diffie Hellman with ephemeral asymmetric keys on elliptic curve for **key exchange**, DSA on elliptic curve for **authenticity**, AES with 256-bit keys and GCM as operating mode for **confidentiality** with SHA-384 for hash generation

# Hello protocol

- The choice of a ciphering suite is negotiated at communication startup between a client and a server : that's the **hello protocol**
- The client as well as the server may place **constraints** on which ciphering suites they would accept
  - This is a **major parameter** to secure a system

# Hello protocol



Source : Texas Instruments

# Authenticity using symmetric cryptography

- When transferring files using SFTP, the file emitter is authenticated using **symmetric authentication**
- An **authentication tag**, called a **MAC** (**Message Authentication Code**) is generated for each exchange
- This kind of authentication is based on a **shared secret** (the secret key that has been negotiated using public-key cryptography)
  - This is authenticity based on **proof of knowledge** (the receiver checks that the issuer **knows** this secret)
  - Different from authenticity based on **proof of identity**



# Authenticity using symmetric cryptography

- Consequently, does an authentication tag provides the **non-repudiation** property ?

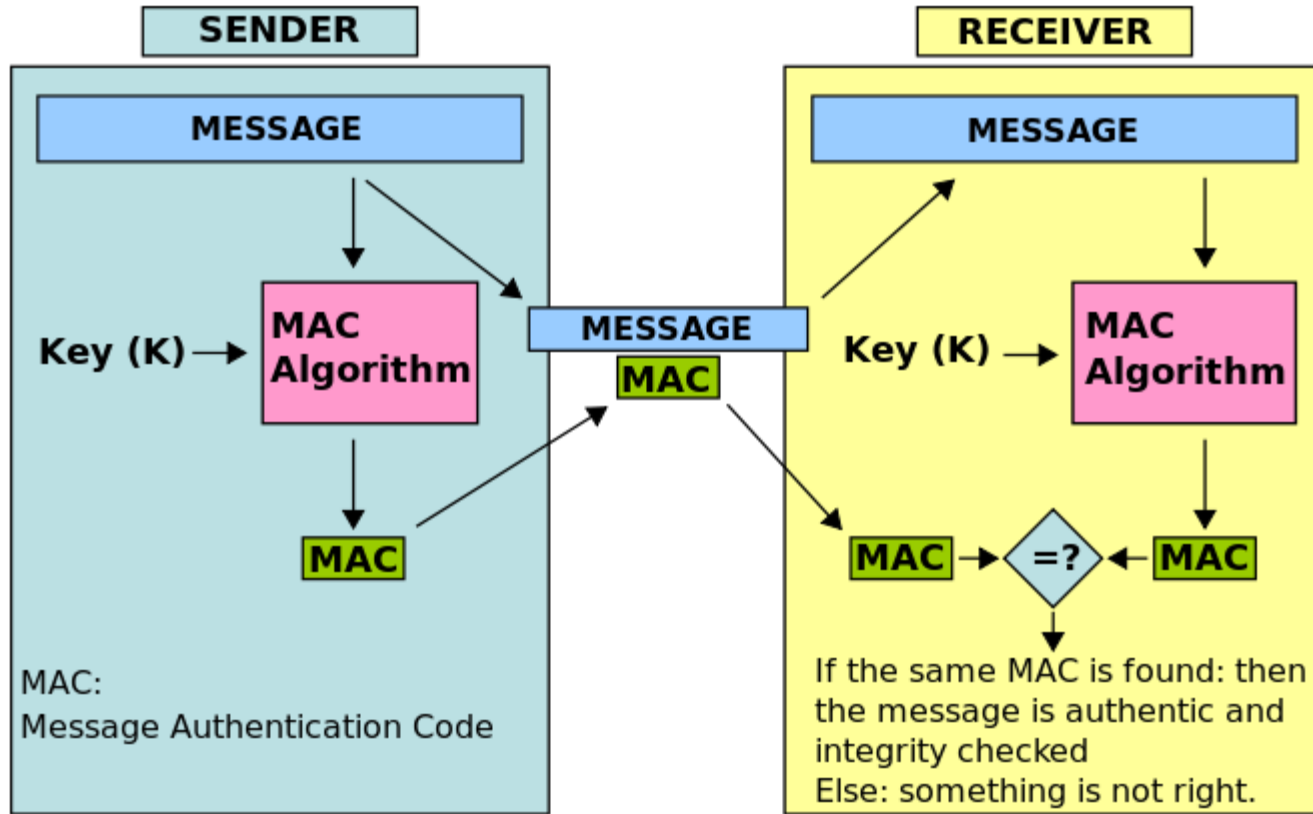


# MAC computation

- Several ways to compute a MAC have been defined
  - CMAC (Cipher Block Chain Message Authentication Code)
  - HMAC (Hash-based Message Authentication Code)
  - Universal hashing-based MAC
  - ...
- Computing a MAC involves :
  - The secret that peers share : a **symmetric** key
  - A **hash** function or **block cipher**, applied on the whole **data** ⇒ **integrity** comes with it



# MAC computation and verification



@Twisp, based on diagram by w>User:Smilerpt - self-made, This W3C-unspecified vector image was created with Inkscape., Public Domain, <https://commons.wikimedia.org/w/index.php?curid=3410890>

# File producer authenticity

- When transferring files using SFTP, the file **sender** (SFTP server or client) is authenticated
  - But the file **producer** may **not be** the file sender
  - So... what could be done to ensure the **file producer authenticity** ?



# Hybrid cryptography

- A solution is to use asymmetric cryptography to sign the file
  - The private key of the file **producer** is used to sign the file
    - A hash of the file is produced the signed with the private key of the file producer
  - This digital signature is **attached** to the file
  - Both information are transferred using SFTP
- This solution associates
  - Asymmetric cryptography (for file signature)
  - Symmetric cryptography (for channel ciphering and channel authenticity)
    - ⇒ it is a kind of **hybrid cryptography**

# Hybrid cryptography

