

Patrick Dwyer

Entry level Data Scientist at Manifold Group. Skilled in Software Engineering and Machine Learning. Interested in building software and/or models that improve the world at least a little bit. Based in Saint Louis but open to hybrid positions.

Experience

Manifold Group: Data Scientist

Developing real-time event flagging models on structured

• Data Scientist under consulting arm

Rulepop: Web Developer

• Freelance Web Developer for Rulepop, an emerging rules reference platform for tabletop games

September 2023 - Present

July 2023 - Sep 2023

July 2022 - March 2023

October 2023 - Present

 Implemented search using Fuse.js, page sharing using share api and dynamic title switching for all live rules references

Schwartz Lab: Lab Tech

- Developed supervised 3d Convolutional Neural Network in
 PyTorch
- Set up extrinsic camera calibration routine by implementing •
 Levenberg-Marquardt for Bundle Adjustment
- Extended PyTorch torch.autograd.Function class to integrate 3d→2d point projection into autograd
- Manually labelled 8,544 ground truth 2d points using selfmade image labeling program

Manifold Group: Data Science Intern

 Collaborated with head of data analytics to build a modular
 and extendable data pipeline in Python using Pandas and NumPy

Visualized data for head of data analytics and partners using Matplotlib and Altair

Manifold Group: Data Analysis Intern

 Wrote market analysis for Yellowbird which contributed to firms's decision to invest a sum which in the past two years (as of 06-20-23) has increased in value by 250% July 2021 - Aug 2021

 Sourced, prepared, and analyzed market, financial, and founder data for ventures at various stages in the investment pipeline

Technical Skills

Languages

Python, Javascript, C++, Racket, CSS, SCSS, HTML, Bash(Unix shell), SQL

Tools

Node.js, npm, MongoDB, git/GitHub, GitHub Actions, Clang, Tower, Visual Studio Code, Jupyter

Libraries

node:http, node:fs, Fuse.js, NumPy, PyTorch, Matplotlib, Pandas, OpenCV, Flask

Education

BA: Mathematics, Computer Science

Sep 2019 - June 2023

Northwestern University, Evanston, IL — Weinberg College of Arts and Sciences — 3.43/4.00 GPA

Projects

patrickdwyer.com Summer 2023-Present

• Responsive CV website built from scratch using no pre-built libraries and industry best practices

LLVM Compiler (Class: Compiler Construction)

Winter 2022

• Built an LLVM→Assembly compiler in C++

Story Painter (Class: Practicum in Intelligent Information Systems)

Fall 2022

- Collaborated on a team of three people to create a system that takes in a short story and outputs a picture book that fits the story
- Built as a web app using Flask, a python framework
- Created a custom training data set of >50 examples of turning paragraphs with varying lengths into lists of phrases for sequential image generation
- Used OpenAI's public API to fine-tuned OpenAI GPT-3 model using their public API with this custom data, query the fine-tuned model, and feed its output into DALL-E 2 to generate novel and relevant picture books