

Use Case: HeroForge Application **Character Deletion Case**

Summary: This is a use case for deleting a character.

preconditions:

1. Character has already been previously generated
2. App can connect to server and database
3. Character information has been retrieved

Case Starts With: User presses the “Delete Character” button

Main Success:

1. The program displays the “Character Name” field
2. The user inputs the character’s name
3. The app retrieves the character’s information
4. The program asks the user to confirm if they want to delete the character
5. The program displays the “Yes” button
6. The program displays the “No” button
7. The user selects the desired option.
8. If “No”, then the program resets to the selection screen
9. If yes, the program deletes character information for the specified character

Alternative Success: If the app cannot connect to the database to retrieve or delete the user’s character, it will give the user an error message to let them know something is wrong with the connectivity.

Postconditions:

1. The program successfully deletes the specified character
2. The app tells the user the character deletion was successful
3. If necessary, the program sends an error message.
4. The program resets to the main menu

Rules:

1. Character must exist
2. Character name must be spelled correctly for lookup