Use Case: HeroForge Application Character Creation Case

Summary: This is a use case for making a character.

Preconditions:

1. Character creation form is already generated

Case Starts With: User presses the "Create Character" button

Main Success:

- 1. The program displays the "Character Name" field
- 2. The program displays the "Character Class" field
- 3. The program displays the "Character Race" field
- 4. The program displays the "Character Level" field
- 5. The program displays the "Strength" field
- 6. The program displays the "Intelligence" field
- 7. The program displays the "Wisdom" field
- 8. The program displays the "Constitution" field
- 9. The program displays the "Dexterity" field
- 10. The program displays the "Charisma" field
- 11. The program displays the "Submit" button
- 12. The user inputs all the information and hits the Submit button.
- 13. The program displays a success message, letting the user know the character was created.

Alternative Success: All of the inputs here are required, but if the app cannot connect to the server or the database, the app should tell the user that there are connectivity issues and that the character could not be submitted.

Postconditions:

- 1. The character info is sent to the database
- 2. The app tells the user the character creation was successful
- 3. If necessary, the program sends an error message.
- 4. The program resets to the main menu

Rules:

- 1. Character Name field must not be empty
- 2. Character Class field must not be empty
- 3. Character Race field must not be empty
- 4. Character Level field must not be empty
- 5. Strength field must not be empty
- 6. Intelligence field must not be empty

- 7. Wisdom field must not be empty
- 8. Constitution field must not be empty
- 9. Dexterity field must not be empty
- 10. Charisma field must not be empty
- 11. All inputs must be of a valid type