

**UX/UI Designer** with a background in operations management and digital marketing, committed to developing elegant experiences with the user at the center of the design process.

Portfolio: www.patrickhthomas.com

## Recent projects

### Coop | Web and Android Prototype

Application designed to facilitate remote collaboration and storage for creative professionals, built using Illustrator, Sketch, Invision.

- Built desktop and mobile prototypes
- Deployed and utilized findings of user studies
- Created logos, graphics, and branding guidelines

### Dandelion | Branding/Website in progress

Brand development for a Teashop and Apothecary storefront, designed in Illustrator and Photoshop.

- Creating primary logo and complementary graphics for print and digital use
- Designing and deploying website for the newly established brand.

### Skills

Product Design Rapid Prototyping User Interface Design Research HTML / CSS Javascript Brand Development

#### Tools

Sketch Figma Invision Adobe Illustrator

# Relevant experience

### Apprenticeship | Bloc.io - remote

- Crafted solutions for various project briefs through user research and iterative design.
- Built prototypes of mobile and desktop applications, and implemented rounds of revisions based on the findings of user testing
- Developed and integrated branding and identity elements.

## Brewing Operations Specialist | Freelance - various

- Established greater brand awareness through digital content creation and product photography.
- Facilitated revenue growth by implementing production, staffing, and distribution solutions for small breweries.

# Visual Artist/Brewer | Evil Genius - Philadelphia, PA

- Designed and illustrated unique labels for packaged products.
- Liased between production staff and customer service team to establish sensory training and improve customer engagement.
- Accomplished a 10% yearly increase in production on a small brewing team.