ø.	AddressTest			ø.	Rest
0.4	streetAndNumber	String		0.4	resta
0.4	city	String		0.4	addr
0 4	zipCode	String		0.4	men
0 4	state	String		0.4	oper
0 4	country	String		0.4	expe
0.4	expectedStreetAndNum	berString		0.4	expe
0.4	expectedCity	String		0.4	expe
0.4	expectedZipCode	String		0.4	expe
0.4	expectedState	String		0.4	resta
0.4	expectedCountry	String		9.4	notR
0.4	address	Address		0.5	setU
9 4	notAddressClass	String		8.	getR
9.5	setUp()	void	-	6.2	setR
# %	getStreetAndNumber()	void		6.2	getA
# %	setStreetAndNumber()	void		6.2	setA
4	getCity()	void		6.2	getN
# 4	setCity()	void		6.2	setN
# %	getZipCode()	void		6.2	getC
8.0	setZipCode()	void		6.2	setC
# 4	getState()	void		8.	test
# 1	setState()	void		8.	testl
# 1	getCountry()	void		85	test
*	setCountry()	void			
# %	testEquals()	void			
# %	testHashCode()	void			
# %	testToString()	void			

ø.	RestaurantTest	
0.4	restaurantName	String
0.4	address	Address
0.4	menu	Menu
0.4	openOrClosed	Boolean
	expectedRestaurantN	Name String
	expectedAddress	Address
0.4	expectedMenu	Menu
	expectedOpenOrClos	sedBoolean
	restaurant	Restaurant
9.4	notRestaurantClass	String
-	setUp()	void
# %	getRestaurantName() void
# "	setRestaurantName()	void
# "	getAddress()	void
*	setAddress()	void
-	getMenu()	void
-	setMenu()	void
-	getOpenOrClosed()	void
-	setOpenOrClosed()	void
9.4	testEquals()	void
9.4	testHashCode()	void
# 1	testToString()	void

6.	MenuTest	
0.4	meals	List <string></string>
0.4	desserts	List <string></string>
0.4	beverages	List <string></string>
0.4	drinks	List <string></string>
0.4	expectedMeals	List <string></string>
0.4	${\sf expectedDesserts}$	List <string></string>
0.4	expectedBeverage	sList <string></string>
0.4	expectedDrinks	List <string></string>
0.4	menu	Menu
0.4	notMenuClass	String
8.2	setUp()	void
6.7	getMeals()	void
8.	setMeals()	void
6.2	getDesserts()	void
40	setDesserts()	void
40	getBeverages()	void
6.2	setBeverages()	void
6.2	getDrinks()	void
6.7	setDrinks()	void
9.	testToString()	void
9.	testEquals()	void
8.4	testHashCode()	void

_		
0 %	Address	
0.4	streetAndNumber	String
0.4	city	String
0.4	zipCode	String
0.4	state	String
0.4	country	String
-	Address(String, String, String, String	g, String)
*	getStreetAndNumber()	String
8.5	setStreetAndNumber(String)	void
-	getCity()	String
-	setCity(String)	void
8	getZipCode()	String
8.5	setZipCode(String)	void
0.5	getState()	String
-	setState(String)	void
-	getCountry()	String
-	setCountry(String)	void
-	equals(Object)	boolean
-	hashCode()	int
0.5	toString()	String

■ Menu	
	List <string></string>
desserts	List <string></string>
beverages	List <string></string>
	List <string></string>
■ Menu(List <string>, List<string></string></string>	, List <string>, List<string>)</string></string>
equals(Object)	boolean
■ ashCode()	int
■	List <string></string>
■ setMeals(List <string>)</string>	void
■ ■ getDesserts()	List <string></string>
	void
■ getBeverages()	List <string></string>
■ setBeverages(List <string>)</string>	void
■ ■ getDrinks()	List <string></string>
■ setDrinks(List <string>)</string>	void
■ toString()	String

0 %	Restaurant	
0.4	restaurantName	String
0.4	address	Address
0.4	menu	Menu
0.4	openOrClosed	Boolean
-	Restaurant(String, Address,	Menu, Boolean)
-	getRestaurantName()	String
0.5	setRestaurantName(String)	void
0.5	getAddress()	Address
0.5	setAddress(Address)	void
-	getMenu()	Menu
0.4	setMenu(Menu)	void
0.4	getOpenOrClosed()	Boolean
0.4	setOpenOrClosed (Boolean)	void
0.5	equals(Object)	boolean
0.5	hashCode()	int
8 %	toString()	String