

# Fundamentals of Java

Arrays and Lists

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# What is an array?

An array is an object that stores a list of values of the same type.

<code>{ 3, 7, 2, 9 }</code>	An array of int values
<code>{ "cat", "dog", "chair" }</code>	An array of String objects
<code>{ new Person("John", new Person("Sally")) }</code>	An array of Person objects

# What is the purpose of an array?

An array can be used to store a collection of values into a single variable:

```
int[] numbers    = { 3, 7, 2, 9};  
String[] words   = { "cat", "dog", "chair" };  
Person[] friends = { new Person("John"),  
                     new Person("Sally") };
```

The type of the variable must contain `[]`.

e.g. An array of Strings has type `String[]`.

# Array length

Given array `a`, its length is `a.length`

e.g.

```
String[] words = { "cat", "dog", "chair" };  
System.out.println("There are " +  
                    words.length + " words.");
```

# Accessing elements

Use the `[n]` suffix to access individual elements:

```
String[] words = { "cat", "dog", "chair" };  
  
System.out.println("The first word is " + words[0]);  
System.out.println("The second word is " + words[1]);  
System.out.println("The third word is " + words[2]);
```

**Note:** The first position is **0**.

# Storing into elements

Each element is actually a variable, and can be subject to assignment.

```
String[] words = { "cat", "dog", "chair" };  
words[2] = "house";    <-- A variable assignment
```

The array content has changed to:

```
{ "cat", "dog", "house" };
```

# Storing elements into a 2D array

2D arrays are accessed with [row][col].

```
int[][] grid = {    {1, 2, 3, 4},  
                  {5, 4, 1, 7},  
                  {3, 8, 9, 6}  
                };  
grid[2][1] = 1;    <-- A variable assignment
```

The array content has changed to:

```
    { 1, 2, 3, 4 },  
    { 5, 4, 1, 7 },  
    { 3, 1, 9, 6 } }
```

# Passing arrays to methods

Arrays can be passed as arguments:

```
void main()  
{  
    String[] myWords = { "cat", "dog", "chair" };  
    printWords(myWords);  
}
```

```
public void printWords(String[] list)  
{  
    for (int i = 0; i < list.length; i++)  
        System.out.println(list[i]);  
}
```



# Problem solving

Virtually all array problems can be solved using a for loop:

```
for (int i = 0; i < words.length; i++)  
    System.out.println(words[i]);
```

The counter **i** starts at zero.

# Example problems

```
int[] nums = { 2, 4, 7, 8, 3 };
```

```
for (int i = 0; i < nums.length; i++)  
    System.out.println(nums[i]);
```

```
for (int i = nums.length-1; i >= 0; i--)  
    System.out.println(nums[i]);
```

```
for (int i = 0; i < nums.length; i+=2)  
    System.out.println(nums[i]);
```

```
for (int i = 0; i < nums.length; i++)  
    if (nums[i] < 5)  
        System.out.println(nums[i]);
```

# Problem: Find the biggest number

```
int[] nums = { 2, 4, 7, 8, 3 };
```

```
int biggestSoFar = -100;
```

```
for (int i = 0; i < nums.length; i++)  
    if (nums[i] > biggestSoFar)  
        biggestSoFar = nums[i];
```

```
System.out.println("The biggest number is "  
                    + biggestSoFar);
```

# Problem: Find the biggest number

Another approach:

```
int[] nums = { 2, 4, 7, 8, 3 };

int biggestSoFar = nums[0];

for (int i = 1; i < nums.length; i++)
    if (nums[i] > biggestSoFar)
        biggestSoFar = nums[i];

System.out.println("The biggest number is "
                    + biggestSoFar);
```

# Problem: Find the longest string

```
String[] words = "dog", "house", "tree";

String longestSoFar = words[0];

for (int i = 1; i < words.length; i++)
    if (words[i].length() > longestSoFar.length())
        longestSoFar = words[i];

System.out.println("The longest string is "
                    + longestSoFar);
```

# Problem: Find the total

```
int[] nums = { 2, 4, 7, 8, 3 }
```

```
int sum = 0;
```

```
for (int i = 0; i < nums.length; i++)  
    sum += nums[i];
```

```
System.out.println("The total is " + sum);
```

# Problem: Find the average

```
int[] nums = { 2, 4, 7, 8, 3 }  
int sum = 0;  
  
for (int i = 0; i < nums.length; i++)  
    sum += nums[i];  
  
int average = sum / nums.length;  
  
System.out.println("The average is "  
                    + average);
```

# Creating blank arrays

A blank array is created with `new type[size]`.

```
String[] dictionary = new String[150000];
```

This creates an array of size 150000.

Unlike C, the size of an array can be chosen at runtime. i.e. it can be any expression.



# Example

```
System.out.print("How many words do you want?
");
int numberOfWords = keyboard.nextInt();

String[] words = new String[numberOfWords];

for (int i = 0; i < words.length; i++)
{
    System.out.print("Enter a word: ");
    words[i] = keyboard.nextLine();
}
```

# Array cookbook - example #1

```
int findBiggest(int[] numbers)
{
    int biggestSoFar = numbers[0];
    for (int i = 1; i < numbers.length; i++)
    {
        if (numbers[i] > biggestSoFar)
            biggestSoFar = numbers[i];
    }
    return biggestSoFar;
}
```

# Array cookbook - example #2, #3

```
int total(int[] numbers)
{
    int total = 0
    for (int i = 1; i < numbers.length; i++)
    {
        total += numbers[i];
    }
    return total;
}

double average(int[] numbers)
{
    return total(numbers) / (double)numbers.length;
}
```

# Array cookbook - example #4

```
int linearSearch(int[] numbers, int e)
{
    for (int i = 0; i < numbers.length; i++)
        if (numbers[i] == e)
            return i;
    return -1;
}
```

# Array cookbook - example #5

```
boolean equal(int[] a, int[] b)
{
    if (a.length != b.length)
        return false;
    for (int i = 0; i < a.length; i++)
        if (a[i] != b[i])
            return false;
    return true;
}
```

# Array cookbook - example #6

```
boolean allPositive(int[] numbers)
{
    for (int i = 0; i < numbers.length; i++)
        if (numbers[i] < 0)
            return false;
    return true;
}
```

# Lists

The `java.util` package provides a class called `ArrayList` which wraps all the behaviour of arrays in an ordinary object:

```
ArrayList words = new ArrayList(6);
words.set(0, "the");
words.set(1, "cat");
words.set(2, "sat");
words.set(3, "on");
words.set(4, "the");
words.set(5, "mat");
println(words.size());
println(words.get(2));
```

```
String[] words = new String[6];
words[0] = "the";
words[1] = "cat";
words[2] = "sat";
words[3] = "on";
words[4] = "the";
words[5] = "mat";
println(words.length);
println(words[2]);
```

# Lists

Array-style programming is possible with lists

## Lists:

```
for (int i = 0; i < words.size(); i++)  
    System.out.println(words.get(i));
```

## Arrays:

```
for (int i = 0; i < words.length; i++)  
    System.out.println(words[i]);
```



# List element types

When you define an array, you also define the type of the elements it contains:

```
String[] words;  
Person[] friends;
```

To specify the element type for lists, use <...>:

```
LinkedList<String> words;  
LinkedList<Person> friends;
```

# List element types

If you don't specify the element type, Java won't know the type of element, or what methods are supported on the element:

```
LinkedList cars = .....;  
cars.get(i).drive();           // compile error
```

```
LinkedList<Car> cars = .....;  
cars.get(i).drive();           // OK
```

**Always specify the element type!**

# List element types

The element type must be specified after EVERY reference to the ArrayList class name:

```
LinkedList<String> words = new LinkedList<String>(10);  
words.set(3, "tree");  
String fourth = words.get(3);
```

Think of `LinkedList` as only a partial class name, and `LinkedList<String>` as a complete class name.

# Why use lists?

The size of an array is fixed at the time of creation. You must carefully decide on the size.

A List can grow and shrink over time.

- Start by creating an empty list.
- `add()` elements as needed.
- `remove()` elements as needed.

# Why use lists?

```
ArrayList<String> words = new ArrayList<String>();
```

```
words.add("the");
```

```
words.add("cat");
```

```
words.add("sat");
```

```
words.add("on");
```

```
words.add("the");
```

```
words.add("mat");
```

```
System.out.println(words.get(2)); // prints "sat"
```

```
words.remove(2);
```

```
System.out.println(words.get(2)); // prints "on"
```

# The for-each loop

Java provides a special syntax for looping over lists and arrays:

```
ArrayList<String> words = ....;
```

```
for (String word : words)
    System.out.println(word);
```

**This is equivalent to:**

```
for (int i = 0; i < words.size(); i++) {
    String word = words.get(i);
    System.out.println(word);
}
```

# Example

```
ArrayList<String> words = new ArrayList<String>();
```

```
words.add("the");
```

```
words.add("cat");
```

```
words.add("sat");
```

```
words.add("on");
```

```
words.add("the");
```

```
words.add("mat");
```

```
System.out.println(words.get(2)); // prints "sat"
```

```
words.remove(2);
```

```
System.out.println(words.get(2)); // prints "on"
```