# Software Testing, Quality Assurance & Maintenance (ECE453/CS447/CS647/SE465): Final Solutions

## Question 1 (10 points): Logic Coverage

```
First part: this was on the project, so it's a bit of a giveaway.

void foo(boolean a, boolean b) {

if (a && b) { ... }
}
```

Now  $p = a \wedge b$ ; PC imposes two test requirements, namely p: true and p: false. We can meet PC by setting a to true and false respectively. CACC imposes three test requirements: a determines p, then we need p to be both true and false; and p determines p, with p both true and false. We can meet CACC with the three tests TT, FT and TF.

For the second part, make active clause coverage impossible, for instance  $p = a \land \neg a \land b$ .

### Question 2 (10 points): Concurrency

The access to n is unprotected by locks, so that the two concurrent calls to add() may conspire to put n in an inconsistent state. You can find this problem by inspecting the code, or by using race detection tools. The fix is to wrap the calls to add() in synchronized() blocks on the same lock.

## Question 3 (10 points): Mutation

Here is an example of a DTC mutation.

```
public void foo() {
   List l = new List(); // mutate to: Object l = new List();
}
```

The behaviour of Java code does not change depending on the declared types. The declared types are only used to check types at compile time. Only the actual types (List, in this case) affect the run-time behaviour of the Java code. So either the mutant is equivalent (for instance if you change List to LinkedList, a more specific type) or stillborn (if you change to a more general type and rely on the more specific type later on.)

## Question 4 (10 points): Mutation

The test harness has to create a Room and modify the underlying array that it passed to the Room in its constructor, like this:

```
public static void main(String[] argv) {
  float[][] pts = new float[][] {{ 3, 5 }};
  Room r = new Room(pts);

pts[0][0] = 5;
  System.out.println(r.getPoints()[0][0]);
}
```

If you replace Room by RoomMutant in this test harness, then the behaviour changes, so the harness strongly kills the mutant.

To make the harness more generic, you should change Room to an interface, say IRoom, and make the harness take an IRoom as a parameter. You could also pass a factory for IRooms to the hasness.

## Question 5 (10 points): Input Space Coverage

The two errors in isPrime are: 1) the loop condition should be ;=, not ;; and 2) even after 1 is fixed, it returns the negation of the value that it should return (false swapped with true).

Given the method name, one would expect isPrime to carry out primality testing. So a good partitioning is 1, primes, composites. (Technically, 1 is neither prime nor composite, but it's fine if you combine 1 and composites into one partition). Such a partitioning earns full marks. Better partitionings would refine primes into even primes and odd primes, and composites into square composites and non-square composites.

## Question 6 (10 points): Input Space Coverage

Suppose that test set T exhaustively covers the input space of a method foo(). Assume that foo() does not read any state (fields, files). Further assume that foo() has no unreachable code. (5) Explain why or why not T ensures prime path coverage of foo(). (5) Explain why or why not T ensures complete path coverage of foo(). (It suffices to give an example to explain why not.)

Note that if foo() had unreachable code, then T would not achieve prime path coverage and hence not complete path coverage either, since there would be no way to reach the unreachable code.

Assuming that foo() has no unreachable code, it is still not true that all prime paths are feasible. Here's one example:

```
void foo(int n) {
  if (n == 5)
    System.out.println("5"); // 1
  else
    System.out.println("not 5"); // 2

if (n != 5)
    System.out.println("NOT FIVE"); // 3
  else
    System.out.println("FIVE"); // 4
}
```

The prime path including both statements 1 and 3 is infeasible, since the conditions for reaching 1 and 3 contradict each other. It follows directly that complete path coverage is also not guaranteed.

### Question 7 (10 points): Graph Coverage

For the if statements, you have to include a case where q is 1 and a case where q is 2. The prime paths end at the node k < i created by the if statement. There are infeasible prime paths like the ones in Question 6; it's best to drop them.

Prime path coverage also includes the cycle covering the for loop as a prime path.

Finally, we need to visit both implementations of  ${\tt m}.$