# Software Testing, Quality Assurance & Maintenance—Lecture 1

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# "The Testing Course"

#### **Course mechanics**

Textbook: I will be (somewhat loosely) following Ammann and Offutt.

Website: http://patricklam.ca/stqam

Grace days: You may submit assignments up to 4 days late in total.

## Why Test? Source: Wikipedia

A problem has been detected and Windows has been shut down to prevent damage to your computer.

The problem seems to be caused by the following file: SPCMDCON.SYS

PAGE\_FAULT\_IN\_NONPAGED\_AREA

If this is the first time you've seen this Stop error screen, restart your computer. If this screen appears again, follow these steos:

check to make sure any new hardware or software is properly installed. If this is a new installation, ask your hardware or software manufacturer for any Windows updates you might need.

If problems continue, disable or remove any newly installed hardware or software. Disable BIOS memory options such as caching or shadowing. If you need to use Safe Mode to remove or disable components, restart your computer, press F8 to select Advanced Startup options, and then select Safe Mode.

Technical information:

\*\*\* STOP: 0x00000050 (0xFD3094C2,0x00000001,0xFBFE7617,0x00000000)

\*\*\* SPCMDCON.SYS - Address FBFE7617 base at FBFE5000, DateStamp 3d6dd67c

#### **Failures**

#### Let's consider:

- consequences;
- causes;
- avoidance (before it's too late);
  - testing
- mitigation (afterwards).

## **Consequences of Failures**





#### Who suffers from failures?

Photos: (L) epicfail.com; (R) copyright ESA/CNES/ARIANESPACE - Service Optique CSG



## **Consequences of Failures**

#### **Microsoft®**



http://hermosodia.wordpress.com/2008/10/19/definicion-visual-de-workaround/



(United States Centre for Disease Control, 04MI074)



(stephen mantler at Flickr, "A runner's injury")



```
zerodogg@drizzt: /home/zerodogg/Projects/loki patch-fix/lpf
[O zerodogg@drizzt lpf]$ sh "/downloads/heroes3-1.3.1a-unified-x86.run
Verifying archive integrity...OK
Uncompressing Heroes of Might and Magic III 1.3.1a Update....
.....tar: A lone zero block at 12620
./update.sh: line 60: 16398 Segmentation fault
                                                 loki_patch --verify patch.da
The program returned an error code (1)
[1 zerodogg@drizzt lpf]$ ./loki_patch-fix do loads/heroes3-1.3.1a-unified-x86
loki_patch-fix version 0.1 with Loki Patch Tools ve
                                                  ion 1.0.2
loki_patch-fix comes with ABSOLUTELY NO WARRANTY
Verifying heroes3-1,3,1a-unified-x86,run,..ok
Extracting heroes3-1,3,1a-unified-x86,run,,,done
Patching heroes3-1.3.1a-unified-x86.run.....done
  lcome to the Heroes of Might and Magic III 1.3.1a Update
Would you like to read the README for this update? [Y/n]:
```

1. Segfaults—or crashes; infinite loops too.



```
public int add(int x, int y) {
   return x - y;
}
```

#### 2. Wrong Output:

 method or module returns wrong information or has unwanted side effect.

#### 3. Wrong API

- a library can't do what you need it to do; or
- subsystems don't work together correctly.



- 4. Bad system-level behaviour:
  - Wrong output to user.
  - Bad security.
  - Wrong specifications.

```
ChuseRTAHUMLPA; ** ,/xxx

Linux vmsplice Local Root Exploit
By qaaz

[*] masp: 0x0 ,. 0x1000

[*] page: 0x0

[*] page: 0x0

[*] page: 0x0

[*] page: 0x0

[*] page: 0x400 .. 0x5000

[*] page: 0x400

[*] page: 0x400

[*] page: 0x4000

[*] page: 0x4
```

- 5. Nonfunctional properties:
  - Leaks.
  - Performance.

Regressions to past bugs.

#### **Avoiding Software Failures**

- test the software (in-house, externally)
- require validation suites for plugins
- code review
- better design ("write better code!")
- include fewer features
- defensive programming (especially wrt plugins)

#### Mitigation: Failure is Inevitable

Software never completely works.

Aim: make software that is good enough.

## **Coping with an Imperfect World**

disclaim liability

25. LIMITATION ON AND EXCLUSION OF DAMAGES. You can recover from Microsoft and its suppliers only direct damages up to the amount you paid for the software. You cannot recover any other damages, including consequential, lost profits, special, indirect or incidental damages.

(Vista license)



## Coping with an Imperfect World

- disclaim liability
- release patches
- backup user data
- defensive programming

compile it

- compile it
- run it on one input

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- run it on many inputs

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- compile it
- run it on one input
- run it on many inputs
- run it on a representative set of inputs
- run it on all inputs (static analysis)

#### **Other Testing Concerns**

- Integration testing
- Nonfunctional properties
- Regression tests

#### **Goals of This Course**

- You will be able to create and evaluate test suites for reasonably-sized software systems.
- You will be exposed to tools for software maintenance and verification.
- You will gain experience with carrying out modifications to a large pre-existing software package.

## **Key Concept: Coverage**



You'll find bugs eventually, but it'll take longer than you have.

## Coverage

Idea: find a reduced space and cover it with tests.

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Possible spaces: graphs, logic, input space, syntax.

#### **Concrete Example of Coverage**

```
public static numZero(int[] x) {
  int count = 0;
  for (int i = 1; i < x.length; i++) {
    if (x[i] == 0) count++;
  }
  return count;
}</pre>
```

Input space: arrays of length  $\leq$  2 containing 0 or 1.

Note: Only some of the inputs will trigger the failure.



## **Terminology**

Validation: evaluating software prior to release to ensure compliance with intended usage.

Verification: determining whether products of a given phase of the development process fulfill requirements established in a previous phase.

#### **Terminology**

Software fault: static defect in the software.

Software error: incorrect internal state that is the manifestation of some fault.

Software failure: External, incorrect behaviour.

#### Testing vs. debugging

Testing: evaluating software by observing its execution. Debugging: finding (and fixing) a fault given a failure.

#### **Problem**

- Testing tasks are often repetitive (i.e. boring).
- It is easy to make mistakes while carrying out tests.

#### **Automation**

#### Automation is key to successful testing:

- Enables you to run more tests more quickly.
- Helps ensure coverage.

#### **Tools**

We'll discuss a number of software tools, probably in the tutorials.

- version control (e.g. CVS, Subversion, git)
- build management (make, ant, etc)
- tinderboxes
- bug databases

#### More tools

I also plan to talk about some more verification-specific tools:

- JUnit
- JML tools
- ESC/Java2
- Software model checking

#### **A Collection of Topics**

#### Standard topics:

- Graph Coverage
- Logic Coverage
- Input Space Partitioning
- Syntax-Based Testing (including mutation testing)
- Testing in Practice (e.g. test plans, writing bug reports)

#### Non-standard topics:

- concurrency
- failure-obliviousness
- exception handling
- testing for performance

