Machine Learning Engineer Nanodegree

Capstone Project

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I. Definition

Project Overview

> Most people...the interaction that they're going to have with a police officer is because [...] they're stopped for speeding. Or, forgetting to turn their blinker off.[1]
>
> -- Cheryl Phillips, Journalism Professor at Stanford University

On a typical day in the United States, police officers make more than 50,000 traffic stops.[2] In recent years, there have been numerous incidents that have made national headlines that involved an officer shooting and, in some cases, killing the driver or an occupant. Many cite racial biases against Blacks and Hispanics for the disproportionate number of such incidents. Here are some relevant articles:

- Was the Sandra Bland traffic stop legal -- and fair? (https://www.cnn.com/2015/07/23/opinions/cevallos-sandra-bland-traffic-stop/index.html (https://www.cnn.com/2015/07/23/opinions/cevallos-sandra-bland-traffic-stop/index.html))
- Philando Castile shooting: Dashcam video shows rapid event (https://www.cnn.com/2017/06/20/us/philando-castile-shooting-dashcam/index.html (https://www.cnn.com/2017/06/20/us/philando-castile-shooting-dashcam/index.html))

Academic research on this topic has been limited, however there was one paper that stipulated that driver attitude was the "biggest single predictor in the data for determining a citation being issued." [3] The paper was more focused on determining which factors lead to a search during a traffic stop. I was not able to find any papers that focused on predicting the outcome, although my search was not exhaustive.

This Capstone project will not attempt to prove or disprove this controversial topic, and will attempt to avoid making any controversial or provocative statements on either side of the conversation.

Problem Statement

Instead, this project aims to create a multi-class classifier that takes various discrete traffic stop situational values to predict the outcome of a traffic stop, specifically in the state of Connecticut (CT). Given a driver's age, gender, race, traffic stop violation, and the county in which a traffic stop occurs, can we reliably predict whether the traffic stop will result in a verbal/written warning, a ticket, a summons to appear in court, or an arrest?

To accomplish this task, I will parse and process traffic stop data for the state of Connecticut, and feed it into a supervised learning algorithm that I will train and tune to predict these outcomes. The data comes from the Stanford Open Policing Project (SOPP) at https://openpolicing.stanford.edu/data/ (https://openpolicing.stanford.edu/data/). SOPP has collected data for 31 states, but the CT dataset was the cleanest and most consistent.

Metrics

For this project, I will use **accuracy classification score** as my evaluation metric. According to the scikit-learn page for the **`accuracy_score`** function[4], in the context of multiclass classification, the function is equivalent to the **`jaccard_similarity_score`** function which calculates the Jaccard index[5], also known as "Intersection over Union," as illustrated in the following formula:

$$J(A,B) = \frac{|A \cap B|}{|A \cup B|} = \frac{|A \cap B|}{|A| + |B| - |A \cap B|}.$$

This scoring method is the optimal choice here as I plan to use a naive predictor, which uses the majority outcome value for all predictions, as the benchmark model. Using accuracy score will be a fair comparison against this benchmark. Additionally, the objective for this classifier is simply to make as many correct predictions as possible.

II. Analysis

Data Exploration & Exploratory Visualization

In this section, I will break down and decompose the raw data into its basic elements. In doing so, I will attempt to gain insights that may guide me at different points in my journey to develop an effective and accurate classifier. I will start by presenting some sample records, then discuss why certain columns should be dropped, and finally explore characteristics of some columns that may provide predictive power for my classifier.

The raw data is available at https://stacks.stanford.edu/file/druid:py883nd2578/CT-clean.csv.gz (https://stacks.stanford.edu/file/druid:py883nd2578/CT-clean.csv.gz), and is comprised of 318,669 records with 24 feature columns, collected over a period of 1 year and 5 months from 2013 to 2015. A few of those columns, namely **`driver_age`**, **`driver_race`**, and **`search_type`**, have overlapping information as these fields have two columns with the name format of "X" and "X_raw", where the "X" values are cleaned or adjusted "X_raw" values.

Here are a few sample rows with the feature columns broken down into three sections (**Please note**: Different rows have been selected for each section to provide a sense of the complexity involved with the different columns in this dataset):

	id	state	stop_date	stop_time	location_raw	county_name	county_fips	fine_grained_location
0	CT-2013-00001	CT	2013-10-01	00:01	westport	Fairfield County	9001.0	00000 N I 95 (WESTPORT, T158) X 18 LL
1	CT-2013-00002	CT	2013-10-01	00:02	mansfield	Tolland County	9013.0	rte 195 storrs
2	CT-2013-00003	CT	2013-10-01	00:07	franklin	New London County	9011.0	Rt 32/whippoorwill
3	CT-2013-00004	CT	2013-10-01	00:10	danbury	Fairfield County	9001.0	I-84
4	CT-2013-00005	CT	2013-10-01	00:10	east hartford	Hartford County	9003.0	00000 W I 84 (EAST HARTFORD, T043)E.OF XT.56

	police_department	driver_gender	driver_age_raw	driver_age	driver_race_raw	driver_race	violation_raw	violation
24500	State Police	M	39	39.0	White	White	Speed Related	Speeding
24501	State Police	M	62	62.0	White	White	Cell Phone,Other	Cell phone,Other
24502	State Police	F	31	31.0	White	White	Registration	Registration/plates
24503	State Police	F	50	50.0	Hispanic	Hispanic	Other	Other
24504	State Police	M	28	28.0	White	White	Registration	Registration/plates

	police_department	driver_gender	driver_age_raw	driver_age	driver_race_raw	driver_race	violation_raw	violation
24500	State Police	M	39	39.0	White	White	Speed Related	Speeding
24501	State Police	M	62	62.0	White	White	Cell Phone,Other	Cell phone,Other
24502	State Police	F	31	31.0	White	White	Registration	Registration/plates
24503	State Police	F	50	50.0	Hispanic	Hispanic	Other	Other
24504	State Police	M	28	28.0	White	White	Registration	Registration/plates

The dataset is primarily comprised of discrete categorical values with only three columns that contain numerical data, namely **`driver_age`**, **`driver_age_raw`**, and **`county_fips`**. However, **`county_fips`** is unlikely to yield any predictive benefit numerically as the values are simple label identifiers for values in the **`county_name`** column. The **`county_fips`** column can be dropped, and the **`county_name`** column will be one-hot encoded. The **`driver_age`** column can also be dropped as it duplicates information in the **`driver_age_raw`** column. **`driver_age`** also has missing values, as the following table shows:

	null values count
id	0
state	0
stop_date	0
stop_time	222
location_raw	41
county_name	42
county_fips	42
fine_grained_location	1663
police_department	0
driver_gender	0
driver_age_raw	0
driver_age	274
driver_race_raw	0
driver_race	0
violation_raw	0
violation	0
search_conducted	0
search_type_raw	313823
search_type	313823
contraband_found	0
stop_outcome	5356
is_arrested	5356
officer_id	0
stop_duration	0

One glaring observation with this table is that the **`search_type_raw`** and **`search_type`** columns mostly contain null values and should be dropped. These fields provide supplementary information when a search is conducted, with both columns containing one of the following values: "Consent", "Other", "Inventory", or `nan` (not a number). The **`search_conducted`** boolean column, by itself, should provide an adequate signal about a probable outcome when a car search is involved.

The next two columns that have the highest number of null values are **`stop_outcome`** and **`is_arrested`**. The **`is_arrested`** column should be dropped, because "Arrest" is one of the outcome values, and keeping this column would defeat the purpose of creating this classifier. It would also be cheating in a sense. Next, the rows that contain null values for **`stop_outcome`** should be dropped, since the main objective of this project is to predict the outcome of a traffic stop. It would not make sense to replace the null values for this field with a median or average value.

There are a few other columns that make sense to drop as well:

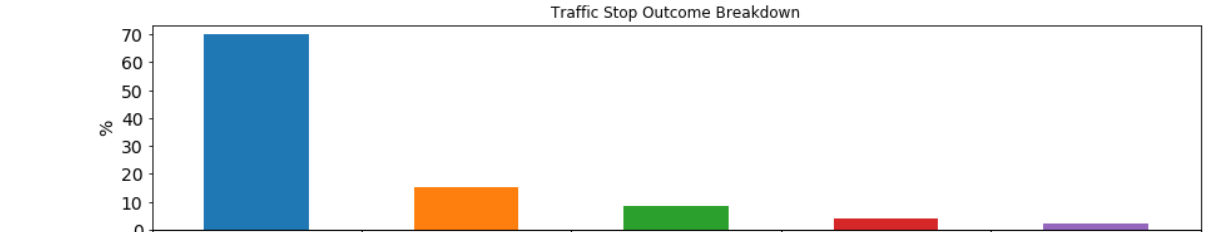
- **`id`** column values, like "CT-2013-00001", provide no predictive value.
- **`state`** and **`police_department`** columns only have one value each, "CT" and "State Police" respectively.
- **`location_raw`** contains the specific city in which a traffic stop occurred. But, this data may be too granular, and better insight might be gained by using the **`county_name`** instead.
- **`fine_grained_location`** values are inconsistent and non-standardized, as the values appear to be simple notes that the officer took about the spot where the traffic stop was conducted.
- **`driver_race_raw`** column duplicates data in the **`driver_race`** column.
- **`officer_id`** has 2,105 unique values and might be too granular, making overfitting likely, so it will be dropped.

One could make a case that **`location_raw`** and/or **`officer_id`** should be kept. Even though these fields contain granular data that may be too specific to the point that it may contribute to overfitting, they may provide signals for certain biases that lead to certain outcomes. For example, certain officers may have a propensity to issue a **`Verbal Warning`** to certain demographics instead of issuing a **`Ticket`**. If my classifier's prediction accuracy seems to reach a ceiling during model development and exhaustive hyperparameter tuning, I will consider adding one or both of these columns back into the training data.

In the following sub-sections I will discuss the columns that comprise the input features that will be used to train my classifier.

Traffic Stop Outcome Breakdown

The values from the **`stop_outcome`** column will serve as the output labels for my classifier. Graphing the value distribution for this column makes it clear that the data set is **highly imbalanced**.

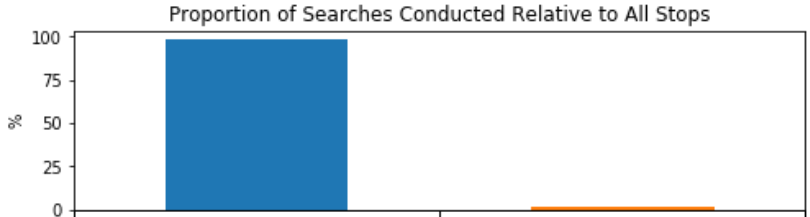


	Ticket	Verbal Warning	Written Warning	Summons	Arrest
stop_outcome	69.8912134425	15.2422480002	8.64004034807	3.89531209101	2.33118611822

A vast majority of traffic stops result in the officer issuing a "`Ticket`" in 69.89% of the cases. "`Arrest`"s comprise only 2.33% of traffic stops. Some lucky drivers are issued warnings, verbal or written, 23.9% of the time, while a few unfortunate drivers receive a "Summons" to appear in court in 3.9% of traffic stops. There is a high risk that a trained model using this dataset unaltered will have a strong bias towards predicting "Ticket" as the outcome if not handled properly.

Proportion of Searches Conducted Relative to All Stops

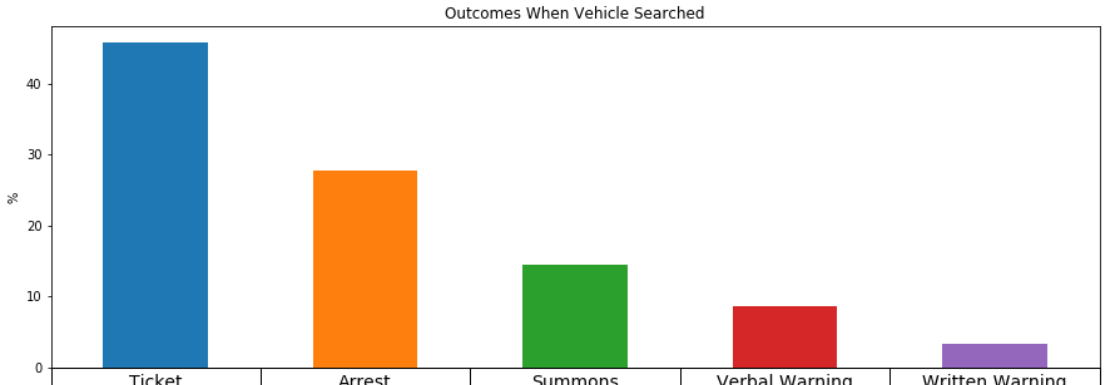
One interesting data point that CT officers collect is whether a search was conducted during the traffic stop, as captured in the **`search_conducted`** column. When True, these traffic stops should correlate with a higher number of outcomes resulting in an "Arrest".



	False	True
search_conducted	98.3152128807	1.68478711926

Outcomes When Vehicle Searched

Indeed, the proportion of Arrests rises to 27.69% of traffic stops when a search is conducted.

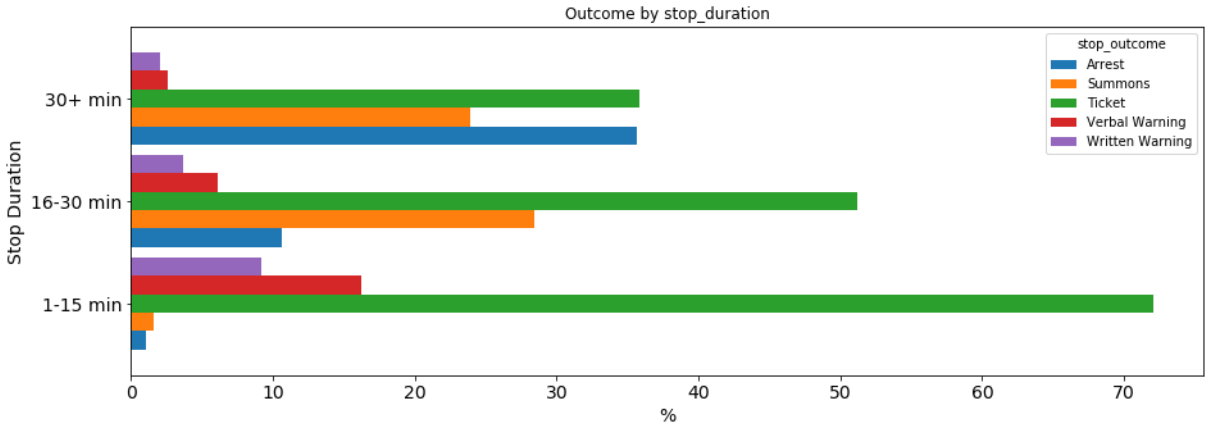


	Ticket	Arrest	Summons	Verbal Warning	Written Warning
stop_outcome	45.7749147404	27.6998863206	14.4562334218	8.71542250853	3.35354300872

Still, searches only comprise 1.7% of all traffic stops, so the fact remains that the data set is highly imbalanced.

Outcome by `stop_duration`

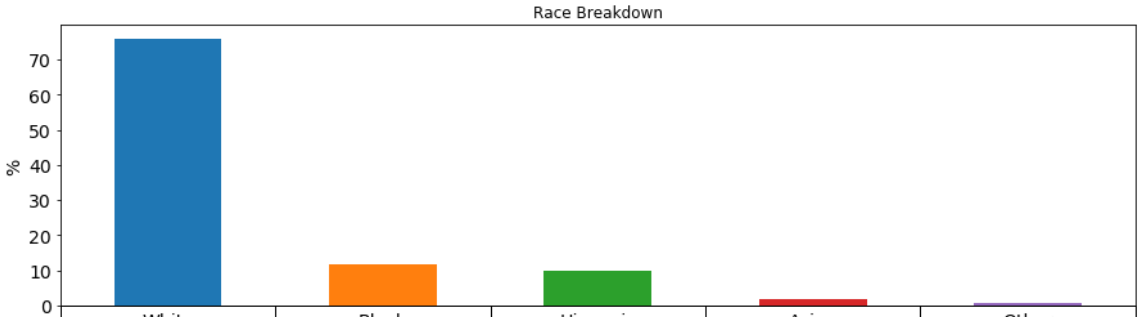
Another interesting data point is the duration of the traffic stop in the **`stop_duration`** column, which may provide another predictive signal about the likely outcome. Logically speaking, the longer the duration of a traffic stop, the more likely the outcome will be an "Arrest", as the officer may need to ask more questions, search the vehicle, conduct a sobriety test, and perform other duties that take time and extend the duration of the traffic stop.



As suspected, the chances of a traffic stop resulting in an "Arrest", as illustrated by the blue bars, is much higher when the stop lasts longer than 30 minutes at 35.64% than 1.01% when the stop lasts only 15 minutes or less.

Race Breakdown

Another potential signal for the outcome of a traffic stop is race.



	White	Black	Hispanic	Asian	Other
driver_race	75.9804516174	11.7724420156	9.81185799013	1.88429298314	0.550955393681

The barchart shows that the majority (76%) of traffic stops involved "White"s, with "Black"s at 11.75%, "Hispanic"s at 9.78%, "Asian"s at 1.87%, and a catch-all value of "Other" at 0.55%. This approximately matches the 2010 census figures for Connecticut[6], where the racial composition is 77.57% "White", 10.14% "Black", 13.4% "Hispanic", 3.79% "Asian", and roughly 5.55% "Other". Hispanics are separated out by Ethnicity, so the numbers I provided have some overlap and sum to more than 100%.

Population

Total Population	3,574,097

Housing Status
(in housing units unless noted)

Total	1,487,891
Occupied	1,371,087
Owner-occupied	925,286
Population in owner-occupied (number of individuals)	2,443,707
Renter-occupied	445,801
Population in renter-occupied (number of individuals)	1,012,238
Households with individuals under 18	448,063
Vacant	116,804
Vacant: for rent	40,004
Vacant: for sale	15,564

Population by Sex/Age

Male	1,739,614
Female	1,834,483
Under 18	817,015
18 & over	2,757,082
20 - 24	227,898
25 - 34	420,377
35 - 49	775,710
50 - 64	727,777
65 & over	506,559

Population by Ethnicity

Hispanic or Latino	479,087
Non Hispanic or Latino	3,095,010

Population by Race

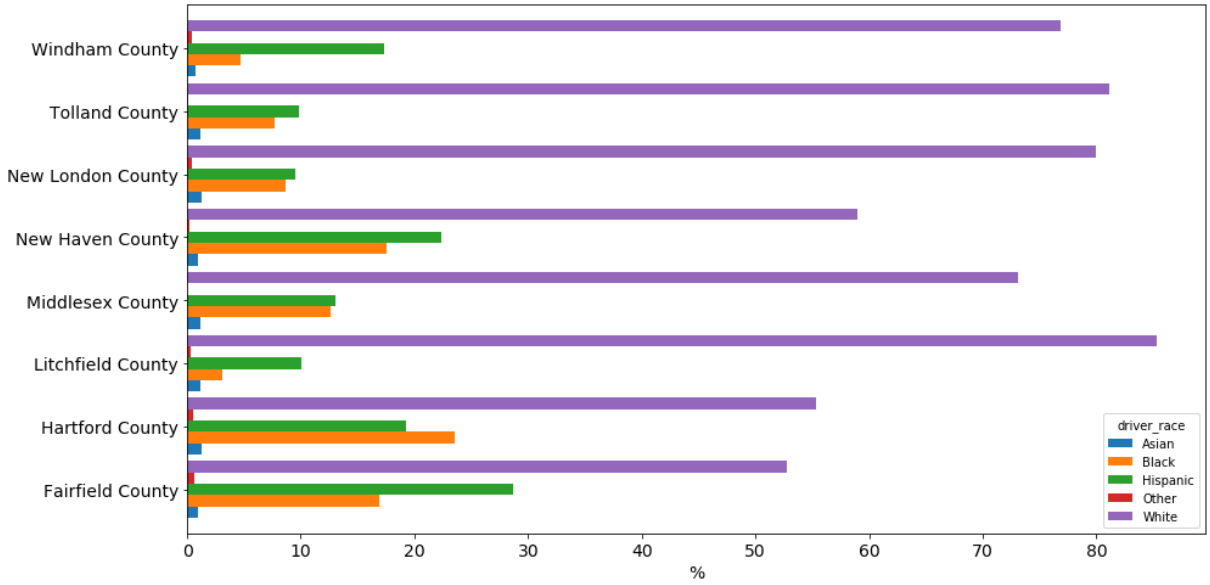
White	2,772,410
African American	362,296
Asian	135,565
American Indian and Alaska Native	11,256
Native Hawaiian and Pacific Islander	1,428
Other	198,466
Identified by two or more	92,676

One interesting note about the "Other" value is that in the **`driver_race_raw`** column of the dataset, this value was denoted as "Native American" and was subsequently replaced with "Other" in the **`driver_race`** column.

Arrests by County by Race

Looking for further insights, I thought it might be interesting to analyze racial breakdown of traffic stops that resulted in an "Arrest" by county. Please note that the values are in percentages.

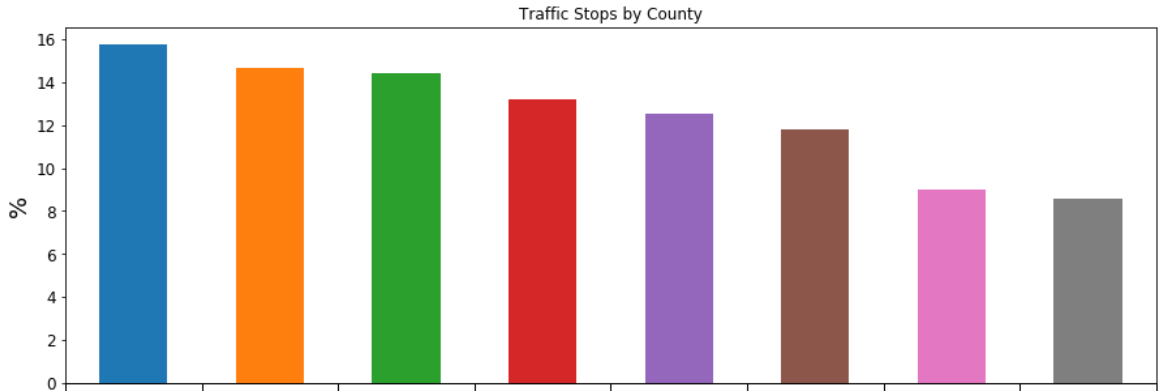
driver_race	Asian	Black	Hispanic	Other	White
Fairfield County	1.007049	16.918429	28.700906	0.604230	52.769386
Hartford County	1.319797	23.553299	19.289340	0.507614	55.329949
Litchfield County	1.140065	3.094463	10.097720	0.325733	85.342020
Middlesex County	1.206897	12.586207	13.103448	0.000000	73.103448
New Haven County	0.922819	17.533557	22.315436	0.251678	58.976510
New London County	1.277235	8.715252	9.541698	0.450789	80.015026
Tolland County	1.121076	7.735426	9.865471	0.112108	81.165919
Windham County	0.698324	4.748603	17.318436	0.418994	76.815642



While the racial breakdown of traffic stops for the state overall are, for the most part, consistent with 2010 census data, these figures suggest that there are certain counties where Blacks and Hispanics are pulled over disproportionately higher than their composition in the 2010 census, namely in the Fairfield, Hartford, and New Haven counties. This is not to suggest that they are being pulled over because of racial bias but is simply stated as an observation.

Traffic Stops by County

The distribution of traffic stops by county is moderately distributed. Almost half of traffic stops occurred in New Haven, New London, and Tolland counties.

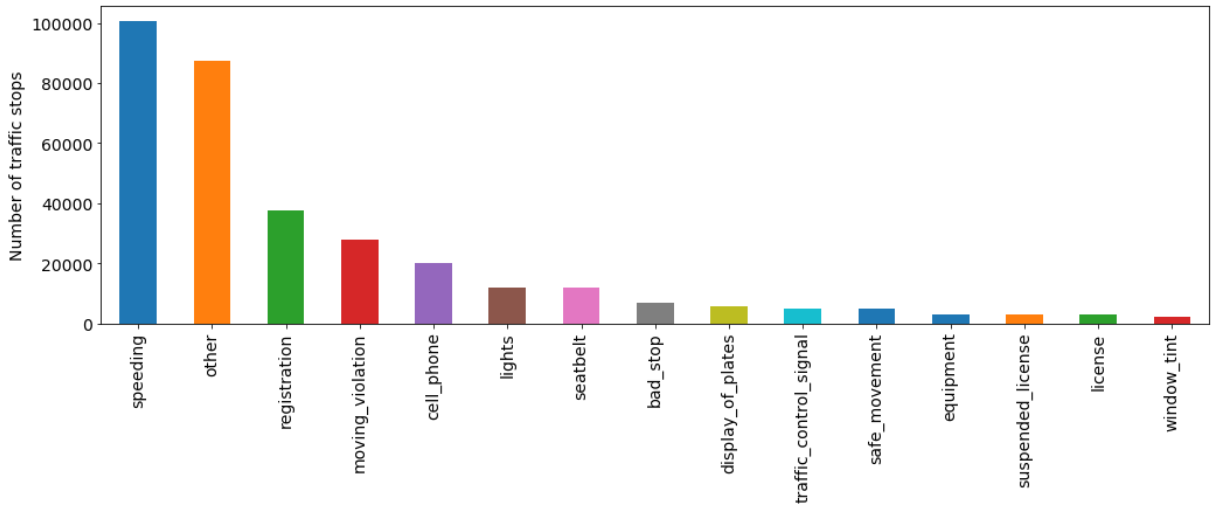


	New Haven County	New London County	Tolland County	Fairfield County	Hartford County	Middlesex County	Windham County	Litchfield County
county_name	15.768943	14.675332	14.433052	13.211757	12.557059	11.791914	9.006812	8.555131

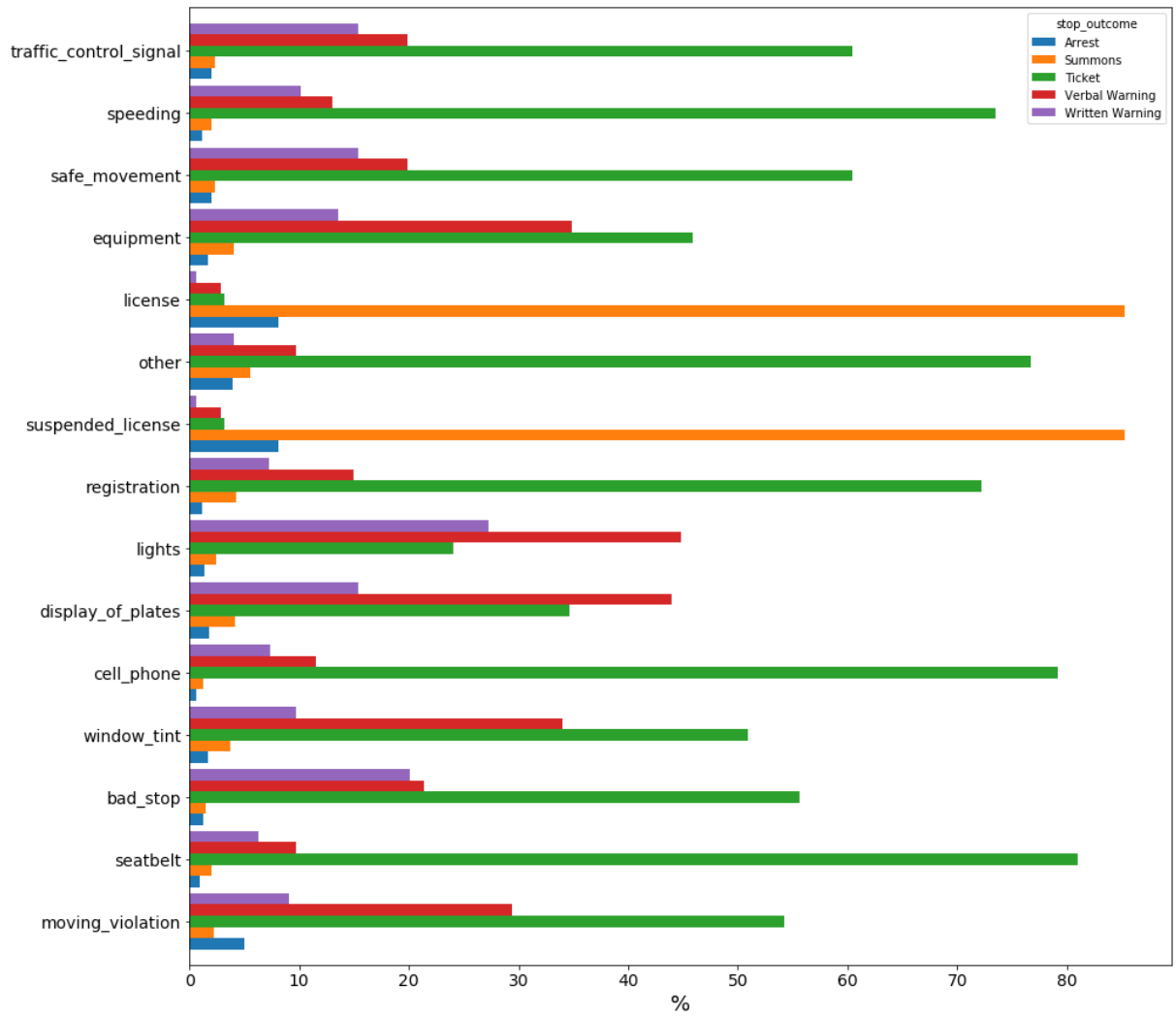
Outcomes by Violations

Two columns, **`violation`** and **`violations_raw`**, provide information about the related violation(s) involved in a traffic stop outcome. Unfortunately, these columns suffer from repetitive values and inconsistent data entry issues. For example, some values are phrased differently yet have the same meaning. I will need to settle on a standard value for these duplicate values and perform one-hot encoding for each class value, since multiple violations can be associated with a single traffic stop.

The distribution of violation values shows that a majority of traffic stops involve speeding. Unfortunately, "Other" represents a large portion of violations, which is not descriptive and may add noise to the training set.



The bar chart below shows the **outcome percentages** by violation type.



Not surprisingly, most violations resulted in a "Ticket", but there are a few exceptions:

- Expired and suspended driver's licenses were more likely to result in a "Summons" to appear in court, as shown by the two elongated orange-colored bars.
- Improper display of license plates and non-functional lights were likely to result in a "Verbal Warning."

Date and Time

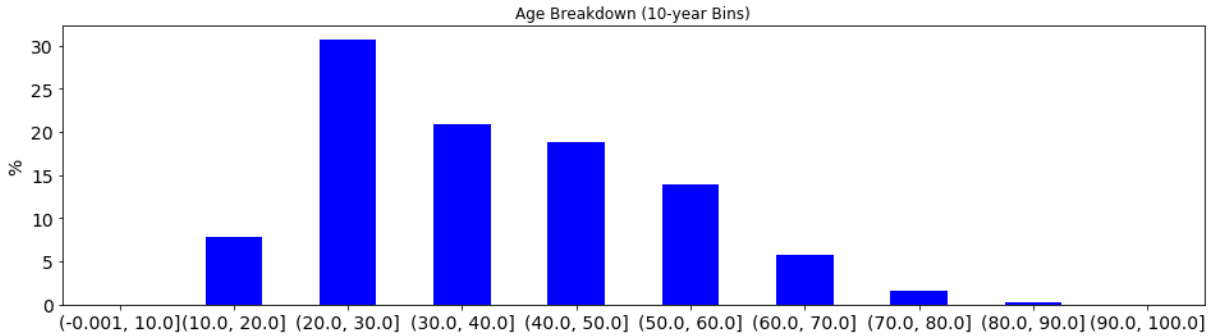
The **`stop_date`** and **`stop_time`** columns specify when a traffic stop occurred. In the hopes of detecting potential time patterns, I will transform these into four columns: **`month`**, **`day`**, **`hour`**, and **`minute`**.

Gender Breakdown

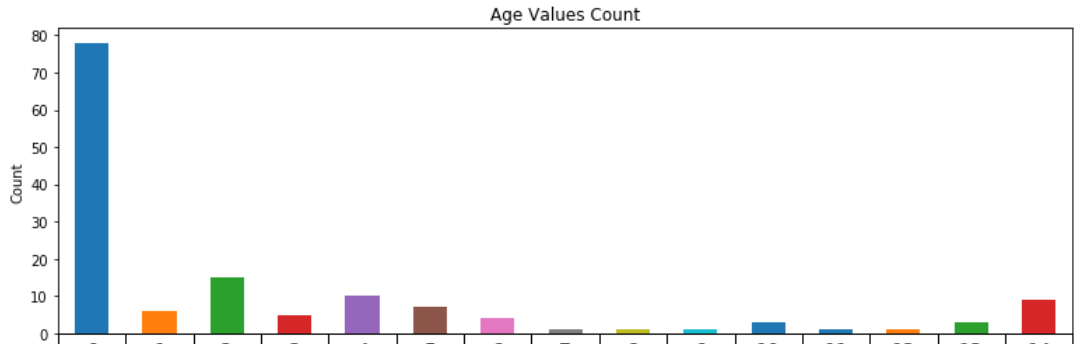
Twice as many men got pulled over compared to women, as men comprised almost exactly two-thirds (66.5%) of this dataset.

Age Breakdown

Those in their 20's have the highest percentage of traffic stops at 30.66%, with those in their 30's and 40's following suit, at 20.9% and 18.9% respectively.



274 records specify ages that are less than 15 years old, which appear to be typos and will be removed in the pre-processing stage.



	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
driver_age_raw	78	6	15	5	10	7	4	1	1	1	3	1	1	3	9

Algorithms and Techniques

Since this is a multi-class classification problem, I will experiment with the following algorithms that scikit-learn lists as multi-class at http://scikit-learn.org/stable/modules/multiclass.html (http://scikit-learn.org/stable/modules/multiclass.html):

Classifier	Description
GaussianNB	• Implements the Gaussian Naive Bayes algorithm, a probabilistic method that assumes that the value of a particular feature is independent of the value of any other feature and considers each of these features to contribute independently to the probability of a class value with a normal distribution. • Applies Bayes' theorem, which describes the probability of an event, based on prior knowledge of conditions that might be related to the event, and is represented by the following equation [7]: $$P(A \mid B) = \frac{P(B \mid A)\, P(A)}{P(B)}$$ where P(B) is not zero. ▪ P(A | B) is a conditional probability: the likelihood of event A occurring given that B is true. ▪ P (B | A) is also a conditional probability: the likelihood of event B occurring given that A is true. ▪ P(A) and P(B) are the probabilities of observing A and B independently of each other; this is known as the marginal probability. • Known to work well with large datasets such as this one.
RandomForestClassifier	• Meta estimator that fits a number of decision tree classifiers on dataset sub-samples, using averages to improve predictive accuracy and minimize over-fitting. • Intrinsically suited for multiclass problems. • Works well with a mixture of numerical and categorical features
DecisionTreeClassifier	• Non-parametric learning method that predicts the value of a target variable by learning simple decision rules inferred from data features. • Works well with regression and classification problems. • Some regard as "set it and forget it" due to the minimal optimization needed
GradientBoostingClassifier	• Builds an additive model in a forward stage-wise fashion, allowing for the optimization of random differentiable loss functions. • Generally performs better than `random forest`. • Provides a plethora of tuning parameters.

For the most part, I used the default parameters for each classifier, with the exception of the **`n_jobs`**, **`verbose`**, and **`random_state`** parameters when available, which are specified as follows:

	Classifier			
Parameter	**GaussianNB**	**RandomForestClassifier**	**DecisionTreeClassifier**	**GradientBoostingClassifier**
bootstrap		True		
class_weight		None	None	
criterion		gini	gini	friedman_mse
init				None
learning_rate				0.1
loss				deviance
max_depth		None	None	3
max_features		auto	None	None
max_leaf_nodes		None	None	None
min_impurity_split		0.0000001	0.0000001	0.0000001
min_samples_leaf		1	1	1
min_samples_split		2	2	2
min_weight_fraction_leaf		0	0	0
n_estimators		10		100
n_jobs		**8**		
oob_score		False	best	
presort			False	auto
priors	None			
random_state		**0**	**0**	**0**
splitter			best	
subsample				1
verbose		**3**		**3**
warm_start		False		False

After experimenting with different configurations of the dataset, I will move forward with the best performing model and tune its hyperparameters.

Benchmark

As far as I know, there is no external benchmark to assess the accuracy of a traffic stop outcome prediction. From my analysis of the data, generating a naive predictor that predicts the outcome to be most common value, "Ticket," should suffice as a benchmark. "Ticket" comprises ~70% of all outcomes as described in the following table:

Outcome	**Count**	**%**
Arrest	7,312	2.33%
Summons	12,205	3.90%
Ticket	**218,973**	**69.89%**
Verbal Warning	47,753	15.24%
Written Warning	27,070	8.64%
	313,313	

To ensure that I am doing a fair comparison, I will run this model against the same test set that will be used as input to the **`score()`** functions of the classifiers specified above.

III. Methodology

Data Preprocessing

I performed the following preprocessing steps on the raw dataset to generate training and testing sets for classifier development:

1. Dropped the data columns that I believed were unnecessary, namely:

```
county_fips
driver_age
driver_race_raw
fine_grained_location
id
is_arrested
location_raw
officer_id
police_department
search_type
search_type_raw
state
```

2. Removed rows where **`stop_outcome`** and **`county_name`** had empty values, as well as rows which had **`driver_age_raw`** values below 15.
3. Calculated the median traffic stop time and used it to fill in the null values for the **`stop_time`** field.
4. Split **`stop_date`** and **`stop_time`** string values into **`month`**, **`day`**, **`hour`**, and **`min`** numerical value columns then dropped the **`stop_date`** and **`stop_time`** columns.
5. Normalized the violations data by combining values from the **`violation`** and **`violation_raw`** columns, merging similar values into a common value, then manually one-hot encoded the values into their own binary columns, which were then appended to the main dataframe as additional features. I subsequently dropped the **`violation`** and **`violation_raw`** columns.
6. Converted **`search_conducted`** and **`contraband_found`** columns to binary values in-place.
7. Normalized **`driver_age`** values to values between 0.0 and 1.0 using **`sklearn.preprocessing.MinMaxScaler`** in-place.
8. Performed one-hot encoding on the following categorical value fields: **`county_name`**, **`driver_gender`**, **`driver_race`**, **`stop_duration`**.

Implementation

As part of my implementation, I performed an 80/20 split of the preprocessed data into training and test sets, respectively. Feeding the training set into the selected classifiers' **fit()** functions and subsequently calling the resulting fitted models' **score()** functions with the test set achieved the following accuracy scores:

Algorithm	**Accuracy Score**
(**Benchmark**)	**0.6912**
GaussianNB	0.643051
DecisionTreeClassifier	0.537262
RandomForestClassifier	0.685543
GradientBoostingClassifier	**0.718311**

Only the **GradientBoostingClassifier** performed better than the benchmark, and only by .027111 or 2.71%. In an effort to improve performance, I tested different modifications to the data set. To make this task easier to understand and track, I created the following flags and then tested different combinations between them in different stages:

Flag	**Data Transformation Description**
include_location_raw	Add **`location_raw`** column to the data set
include_driver_race	Add **`driver_race`** column to the data set
label_encode_categoricals	Use sklearn.preprocessing.LabelEncoder to encode categorical column values. If False, use pandas.get_dummies() to one-hot encode each categorical column value into its own binary value column.
oversample	Oversample the data to address data set imbalance
undersample	Undersample the data to address data set imbalance

The process of **oversampling** involved calculating a multiplier for each outcome value by dividing the number of rows of the outcome with the highest row count by each of the other outcome row counts then rounding down. The non-largest outcome value rows were then replicated by their multipliers and appended to the main dataset, with the resulting dataset being shuffled prior to splitting into training and testing sets.

Undersampling involved removing a percentage of rows that had a **`stop_outcome`** value of "Ticket." I experimented with different values between 1-50%, but the accuracy always decreased. Stage 5 below with the `undersampling` flag checked reflects a 1% removal of "Ticket" rows.

The accuracy score results are shown below, where the scores reflect the increase or decrease in accuracy by changing one flag (Please note that Stage 1 reflects the initial implementation results):
Problem Statement

	STAGES						
FLAGS	1	2	3	4	5	6	7
include_location_raw		✔	✔	✔	✔	✔	✔
include_driver_race	✔	✔	✔	✔	✔		
label_encode_categoricals			✔	✔	✔		✔
oversample				✔			
undersample					✔		
CLASSIFIER SCORES							
GaussianNB	0.643051	0.202978	0.686507	0.685147	0.686523	0.207804	0.685847
DecisionTreeClassifier	0.537262	0.571481	0.559568	0.567211	0.553123	0.568991	0.556581
RandomForestClassifier	0.685543	0.70189	0.696357	0.681789	0.693015	0.702271	0.69653
GradientBoostingClassifier	0.718311	0.724262	0.721336	0.711789	0.715451	0.724468	0.721238

A few notable observations stand out:

1. The **GradientBoostingClassifier** consistently outperforms the other classifiers for this dataset.
2. Adding the **`location_raw`** field back into the dataset improves performance.
3. One-hot encoding is preferable over using the `LabelEncoder()` for this use case.
4. Over/under-sampling decreases accuracy performance for this problem. Not shown here are results from testing several values for outcome multipliers to balance the dataset.
5. Dropping **`driver_race`** appears to increase performance slightly, so it may be an unnecessary data column for this classifier.
6. The Stage 6 combination of flags and dataset had the best performance and should be used for hyperparameter tuning.

Refinement

The results reveal the **GradientBoostingClassifier** to be the best classifier for this project, using the dataset from the stage 6 configuration. To optimize this model, I used **`sklearn.model_selection.RandomizedSearchCV`** to perform a randomized search of select parameters for the GradientBoostingClassifier class. RandomizedSearchCV is similar to GridSearchCV which performs an exhaustive search over specified parameter values for an estimator, using cross-validation. RandomizedSearchCV differs slightly from GridSearchCV in that, rather than searching over all specified parameter values, it performs a randomized search where each setting is sampled from a distribution over possible parameter values. As a result, RandomizedSearchCV is able to complete a search for optimal parameters values in less time than GridSearchCV with slightly less accuracy.

I chose the following list of values to search for the GradientBoostingClassifier class:

- criterion = ['friedman_mse', 'mse', 'mae']
- learning_rate = [0.09, 0.1]
- max_depth = [5, 6, 7]
- max_features = [None, 219]
- subsample = [0.85, 0.9, 0.85]

The RandomizedSearchCV class was instantiated with a dictionary of these parameters as the **params_distribution** input parameter along with the following input parameters:

- scoring='accuracy'
- cv=5
- verbose=3
- n_iter=1

`cv` is the number of cross-folds to use for validation, and `n_iter` specifies the number of iterations. The model instance was then called with the `.fit()` method with the training dataset as its input. It is important to note that `n_iter` provides a mechanism to limit the duration for a search. The higher the number the more samplings RandomizedSearchCV performs, but the longer it will take to finish. In my case, one iteration took 38 minutes to complete.

Once RandomizedSearchCV completed its search, the optimal parameter values that were returned for the GradientBoostingClassifier class were the following

- criterion='mse'
- learning_rate=0.1
- max_depth=5
- max_features=219
- subsample=0.85

Fortunately, I did not run into any major challenges from a coding perspective. The pre-processing steps were straight-forward and primarily involved utilizing the Pandas library to manipulate the data. Furthermore, scikit-learn's libraries were also straight-forward to use during the implementation phase as their API documentation was adequate. Perhaps, one task that took some time was conceptualizing how to test the different configurations for the data manipulation when I developed the "stages" and their respective flags. Pickling the dataframes for each stage made it easier to conduct experiments as I did not need to pre-process the data each time.

IV. Results

Model Evaluation and Validation

For the final model, I instantiated GradientBoostingClassifier with these parameters, fitted the model, and got an accuracy score of **0.7288** for the stage 6 test set -- an improvement of 0.0044 or 0.44% over the non-tuned GradientBoostingClassifier instance. To compare the results with the other stages, I retrained and scored the GradientBoostingClassifier class with the optimal parameters using the dataset configurations for each of the other stages, and the results are as follows:

	STAGES						
FLAGS	1	2	3	4	5	6	7
include_location_raw		✔	✔	✔	✔	✔	✔
include_driver_race	✔	✔	✔	✔	✔		
label_encode_categoricals			✔	✔	✔		✔
oversample				✔			
undersample					✔		
CLASSIFIER SCORES							
GaussianNB	0.643051	0.202978	0.686507	0.685147	0.686523	0.207804	0.685847
DecisionTreeClassifier	0.537262	0.571481	0.559568	0.567211	0.553123	0.568991	0.556581
RandomForestClassifier	0.685543	0.70189	0.696357	0.681789	0.693015	0.702271	0.69653
GradientBoostingClassifier	0.718311	0.724262	0.721336	0.711789	0.715451	0.724468	0.721238
GradientBoostingClassifier (Tuned)	**0.71882**	**0.7280679**	**0.72805**	**0.709054**	**0.70456**	**0.728882**	**0.72781**

As the table above shows, the optimal model has the following traits:

- An instance of the GradientBoostingClassifier class with the following parameters:
  1. criterion='mse'
  2. learning_rate=0.1
  3. max_depth=5
  4. max_features=219
  5. subsample=0.85
- Trained with data that went through the preprocessing steps detailed above.
- Trained with the **`location_raw`** data column.
- Trained without the **`driver_age`** data column.
- Categorical data column values were one-hot encoded.

This model should be robust enough to generalize against unseen data, as I was careful to split the dataset between the training and testing set at the right time, after learning an important lesson from splitting at the wrong time (i.e., after oversampling) and getting misleadingly high accuracy. The only field I think might be affected by outliers would be **`driver_age`** as I removed all values under 15 years old during the pre-processing phase. Most of the data fields are either boolean or have a set number of pre-defined values. However, if the Connecticut police department added new category values for certain fields, this model is unlikely to be able to predict outcomes as accurately and would need to be re-trained with the new data.

Justification

The final model predicts traffic stop outcomes better than the benchmark model, but not by much. Of the actual outcomes for traffic stops in the test set, it accurately predicts their outcomes 72.89% of the time, just 3.77% better than the benchmark model which can do so 69.12% of the time.

This is encapsulated in the formula to calculate recall:

$$\frac{T_p}{T_p + F_n}$$

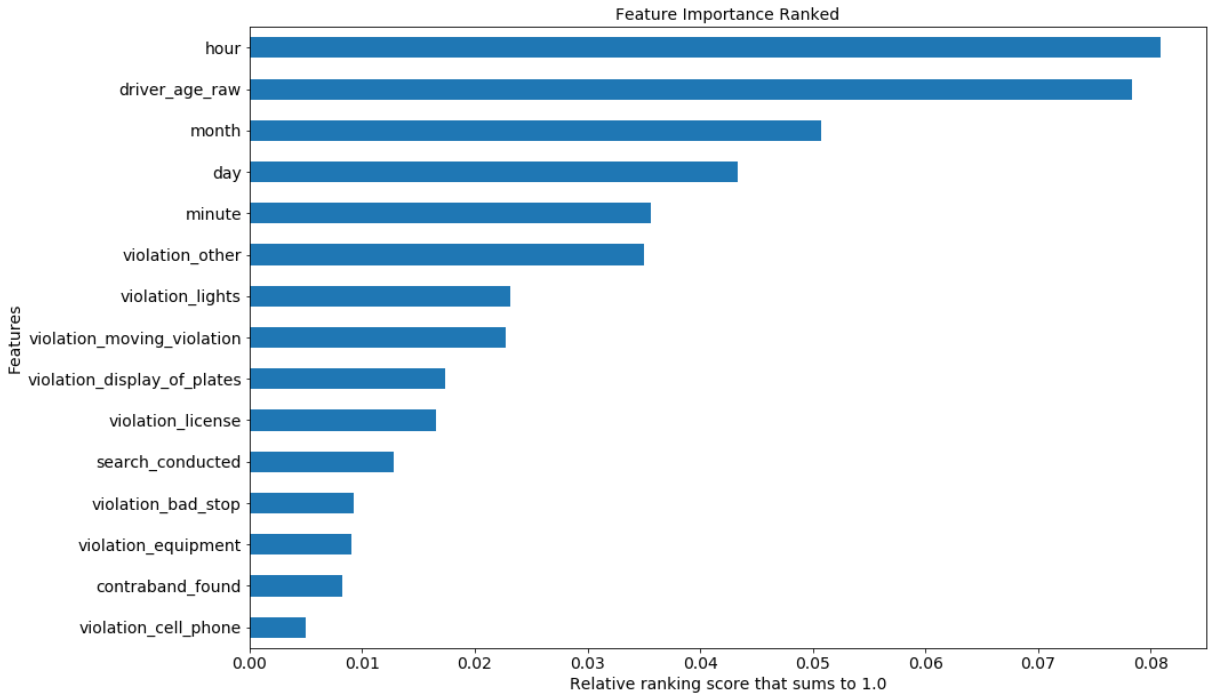
where T_p = True Positives and F_n = False Negatives

A confusion matrix with recall scores is provided in the next section.

V. Conclusion

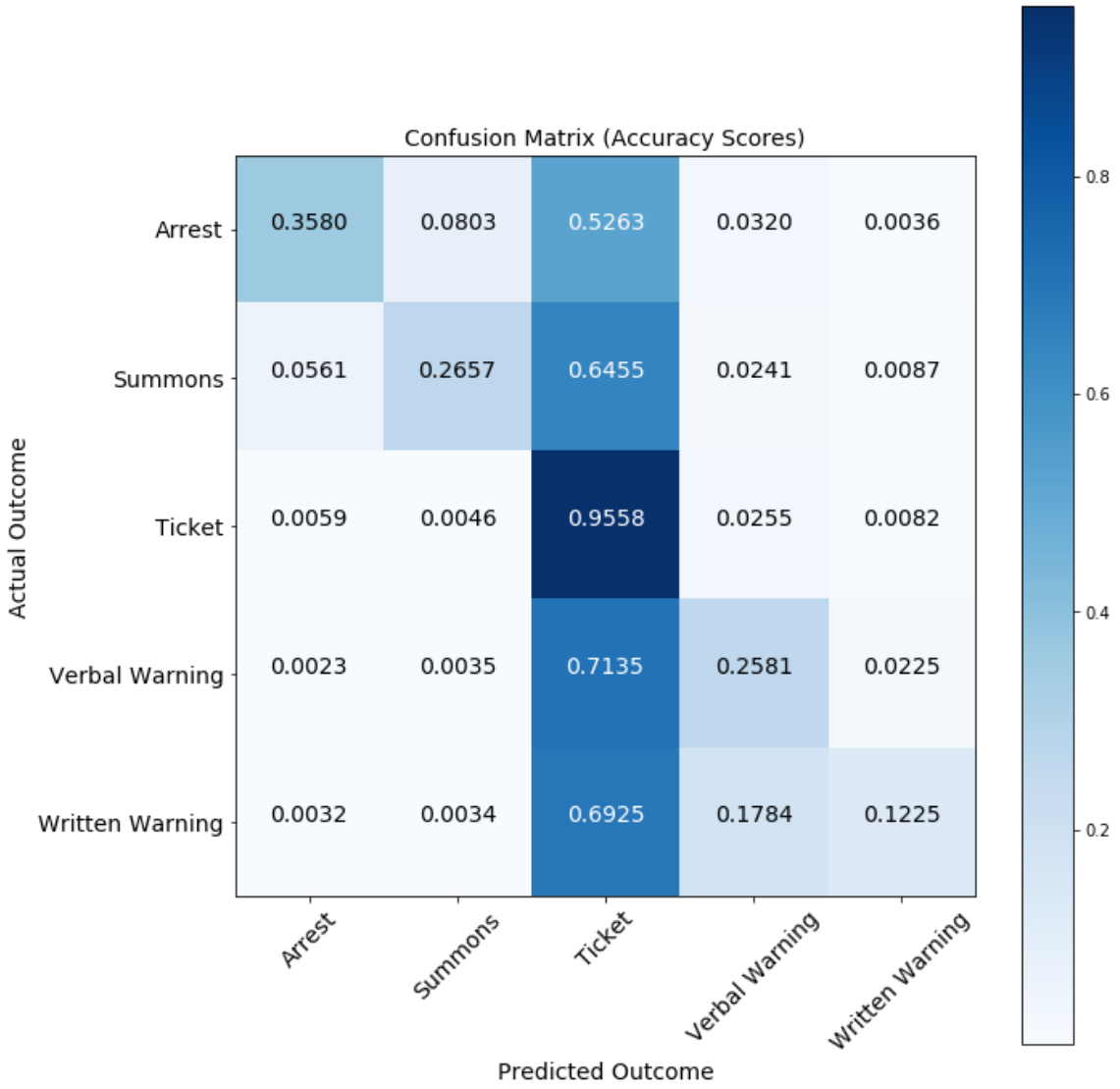
Free-Form Visualization

Here is a horizontal barchart of the sorted feature importances from the tuned **`GradientBoostingClassifier`**:



The chart indicates that the **hour** of the day and the **age** of the driver are the most important features used in predicting the outcome of a traffic stop in our dataset. However, this is likely to be an inaccurate reflection of feature importance, as the top 5 ranked features are the only numerical data columns in the training set, and the remaining columns are binary value columns from features that were one-hot encoded from categorical data columns. In the stages that used **`LabelEncoder()`** to enumerate categorical values in-place, the top ranked feature was **`location_raw`** which suggests that the **city** in which a driver is stopped has a strong influence on the outcome.

Perhaps, we could gain better insight by analyzing the confusion matrix for our test set. The following plot illustrates the accuracy (recall) scores of this classifier, with darker cells signifying higher recall:



The only outcome that this classifier is able to predict accurately is "Ticket" with a recall score of 0.9558, which means that out of all of the traffic stops that actually resulted in a "Ticket," this classifier correctly predicted an outcome to be a "Ticket" 95.58% of the time. The next most accurate outcome is "Arrest" at 35.80% recall. The least accurate is "Written Warning" at 12.25%. Intuitively, this may make sense, as the criteria as to what leads to a "Ticket" or a "Written Warning" is likely to be the same, with the probable differing determinant being the officer's discretion.

Reflection

For this project, I took traffic stop data compiled from the Stanford Open Policing Project(SOPP) and created a model to predict their outcomes. After transforming the data into a form suitable to use as input to a slate of different classification algorithms, I trained the models and compared their predictive capabilities, picked the most accurate, and tuned its hyperparameters to optimize performance. The optimized model outperforms the benchmark model by only a modest margin.

I had hoped to achieve accuracy greater than 90%, but after extensive testing and experimentation on the dataset and different algorithms (including some not detailed in this report), I do not believe it is achievable with the given dataset. The number and quality of features may be insufficient. It may be possible that data for other states might provide better feature signals, but the nature of the problem may be a problem itself. The factors that influence the outcome of a traffic stop may depend on more than the features that were available in this dataset.

I found a few aspects of this project to be challenging:

1. Insufficient memory made it impossible to include the **`officer_id`** field. With 2,105 unique values, this field could not be one-hot encoded nor encoded with the **`sklearn.preprocessing.LabelEncoder`**.
2. At one point, I made the mistake of extracting the test set after oversampling, which set me down an incorrect path for longer than it should have. Doing so gave extremely high accuracy which was misleading.
3. I had to resist the urge to continually try as many algorithms as possible to improve accuracy. At some point, I came to the realization that I could not improve accuracy any further.

Finally, the model is unlikely to be practical as a predictor of traffic stop outcomes. It does marginally better than just guessing that the outcome will be "Ticket." The data shows that most outcomes are speeding tickets. Arrests are rare, at least in the state of Connecticut.

Improvement

It may be possible to increase accuracy by finding ways to incorporate the **`officer_id`** field. I suspect that increased hardware RAM might make it possible, but there is also the risk that any model created with such granular data might be more prone to overfitting. But, incorporating this field might reveal and incorporate biases of certain officers into our model which might improve accuracy. Other than that, I am unaware of any other ways to improve this model's accuracy. Perhaps, if SOPP collects additional features in the future, better accuracy can be achieved.

Although I did not detail my experiments with GPU-leveraging algorithms, I did try out **`XGBoost`** with my GPU, but found that accuracy was no better than **`GradientBoostingClassifier`**. Further, some believe that **`Light GBM`** has slightly better accuracy and is more performant than XGBoost as it splits its trees leaf-wise, instead of level-wise like XGBoost does, but I did not experiment with it. I do not have much hope that it would do much better than the results I achieved with **`GradientBoostingClassifier`**.

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