

# Patrick Nasr

0451-978-014 | [pnasrwork@gmail.com](mailto:pnasrwork@gmail.com) | [patricknasr.vercel.app](https://patricknasr.vercel.app) | [github.com/patricknasr](https://github.com/patricknasr)

## EDUCATION

### University of New South Wales

*Bachelor of Electrical Engineering (Honours) | Bachelor of Science in Computer Science*

Kensington, NSW

Feb. 2020 – Aug 2025

- Honours thesis: *Explainable AI for Speech-Based Alzheimer's Disease Prediction*

## EXPERIENCE

### Software Engineering Intern

Aug 2024 – Nov 2024

*Elentar Energy Pty Ltd*

Acton, ACT

- Refactored authentication system using Clerk, optimizing login processes for improved user experience
- Developed and implemented comprehensive tests on PostgreSQL database, focusing on IEEE 2030.5 compliance
- Refactored full-stack web app to improve integration of FastAPI backend and ReactJS frontend
- Optimised algorithms for recommending asset expansion by integrating historical site metrics to inform investment
- Scraped and processed NEM data to inform predictive models of grid power availability

### Electrical Engineer Intern

Nov 2023 – Mar 2024

*Saluda Medical Pty Ltd*

Macquarie Park, NSW

- Architected an automated solution to deliver QMS documentation using Python 3.12 and MVVM design pattern
- Automated the collection of power consumption data derived from a class 3 medical device using C# and SQL
- Developed and justified a power model using historical patient data, device power consumption and battery models
- Validated the functionality of automated systems to develop a synthesised power model using *pytest*
- Developed design verification, and tool manual reports in line with QMS standards prescribed for ISO 13485

### Software Engineer Intern

Jul 2022 – May 2023

*Quickli Pty Ltd*

Bondi, NSW

- Developed QA automated web-scraper using TypeScript, and Puppeteer to reduce QA daily workload by 12%
- Curated software requirements for a project by harnessing communications skills with international QA team
- Led development of a client-facing product by liaising with senior engineers to define scope and improve design
- Designed and maintained product using TypeScript and React, reflecting 99% accuracy in back-end logic

## STUDENT PROJECTS

### Electronics Manager

Nov 2021 – Dec 2022

*UNSW Redback Racing (FSAE)*

Kensington, NSW

- Led development of schematic capture and PCB design for FSAE rules-mandated hardware using Altium Designer
- Iterated on existing agile methodologies to improve achievement of sprint planning timeline goals by 25%
- Communicated technical retrospectives through written documentation to facilitate improved future upskilling
- Mentored junior engineers regarding the development of hardware design and manufacturing best practices

### Student Biomedical Engineer

Jan 2022 – Feb 2022

*Ugandan Internship Experience (Engineering World Health)*

- Liaised with an international team to design, prototype and service medical equipment in low-resource environment

## TECHNICAL SKILLS

**Languages:** TypeScript, Rust, Python, Java, C, C#, SQL (MySQL, PostgreSQL), HTML/CSS, MIPS, Verilog

**Frameworks:** CI/CD, RESTful API, React, Next.js, Express.js, .Net, JUnit, Agile (Scrum), SOLID Patterns

**Developer Tools:** Linux, Git, AWS, MongoDB, Docker, Vercel, Yarn, Jest, Firebase, Jupyter Notebook, Hugging Face

**Libraries:** Scikit Learn, PyTorch, TensorFlow, pandas, NumPy, Matplotlib, Puppeteer, Jinja2, wav2vec

## PERSONAL PROJECTS

**Backgammon.ai** | *Python, Flask, React, PyTorch, MongoDB, Docker, unittest*

- Developed a full-stack interactive game using Flask serving a REST API with React as the front-end
- Trained a neural network using TensorFlow to play backgammon at different competencies against a human-player
- Codebase available at [github.com/patricknasr/backgammon-ai](https://github.com/patricknasr/backgammon-ai)