# CS 213 – Software Methodology Spring 2019

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Lecture 18 – Apr 2 Design Patterns – 3

**Iterator Pattern** 

# Iterator Design Pattern: Behavioral

```
public class LinkedList<T> {
    public static class Node<E> {
        public E data;
        public Node<E> next;
    }
    public Node<T> front;
    . . .
}
```

#### Solution 1: Iterate by directly accessing nodes

```
LinkedList<String> list =
                       new LinkedList<String>();
                                                         Only works if Node and front are
                                                         accessible to clients, which means they
for (LinkedList.Node<String> ptr = list.front;
                                                         must be made public. Not a good
    ptr != null; ptr = ptr.next) {
                                                         design idea!
    System.out.println(ptr.data);
                                                public class LinkedList<T> {
                                                    protected static class Node<E> {
                                                       protected E data;
        Need something like this instead
                                                       protected Node<E> next;
                                                    protected Node<T> front;
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```

#### Solution 2: Iterate via method invocation

# public class LinkedList<T> { protected Node<T> curr; public void reset() { curr = front; public T next() { T ret=null: if (curr != null) { ret = curr.data; curr = curr.next; return ret; public boolean hasNext() { return curr != null;

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#### **Basic Iteration using solution 2**

This won't work – the inner loop thrashes the state of the outer!

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#### Solution 3: Separate the Iterator from the LinkedList

```
// in same package as LinkedList
public class LinkedListIterator<T> {
   protected LinkedList.Node<T> curr;
   public LinkedListIterator(
                LinkedList<T> list) {
      curr = list.front;
   public T next() {
      T ret = null
      if (curr != null) {
          ret = curr.data;
          curr = curr.next;
      return ret:
   public boolean hasNext() {
      return curr != null;
```

# Print #links from each web page to all other web pages

#### **Solution 4: Generalization with Interface**

Have the LinkedListIterator class implement an interface

#### java.util

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```
public interface Iterator<T> {
    boolean hasNext();
    T next();
    void remove();
}
```

This is a default method in the Java 8 version of the Iterator interface, which throws this exception. So this particular implementation need not be coded since it is the same as the default

class LinkedListIterator<T> implements Iterator<T> { protected LinkedList<T> list; protected LinkedList.Node<T> curr; LinkedListIterator(LinkedList<T> list) { this.list = list: curr = list.front; public T next() { T ret = nullif (curr != null) { ret = curr.data; curr = curr.next; return ret; public boolean hasNext() { return curr != null; public void remove() { throw new UnsupportedOperationException(); CS 213 Spring '19: Sesh Venugopal

#### Solution 4: Generalization with Interface

Finish up by having the LinkedList class implement a method that will return an instance of the LinkedListIterator

```
public class LinkedList<T> {
    . . .
    public Iterator<T> iterator() {
        return new
        LinkedListIterator<T>(this);
    }
    . . .

}

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```

- Access the contents of a collection without exposing its internal representation
- Support overlapping multiple traversals
- Provide a uniform interface for traversing different collections support polymorphic iteration

