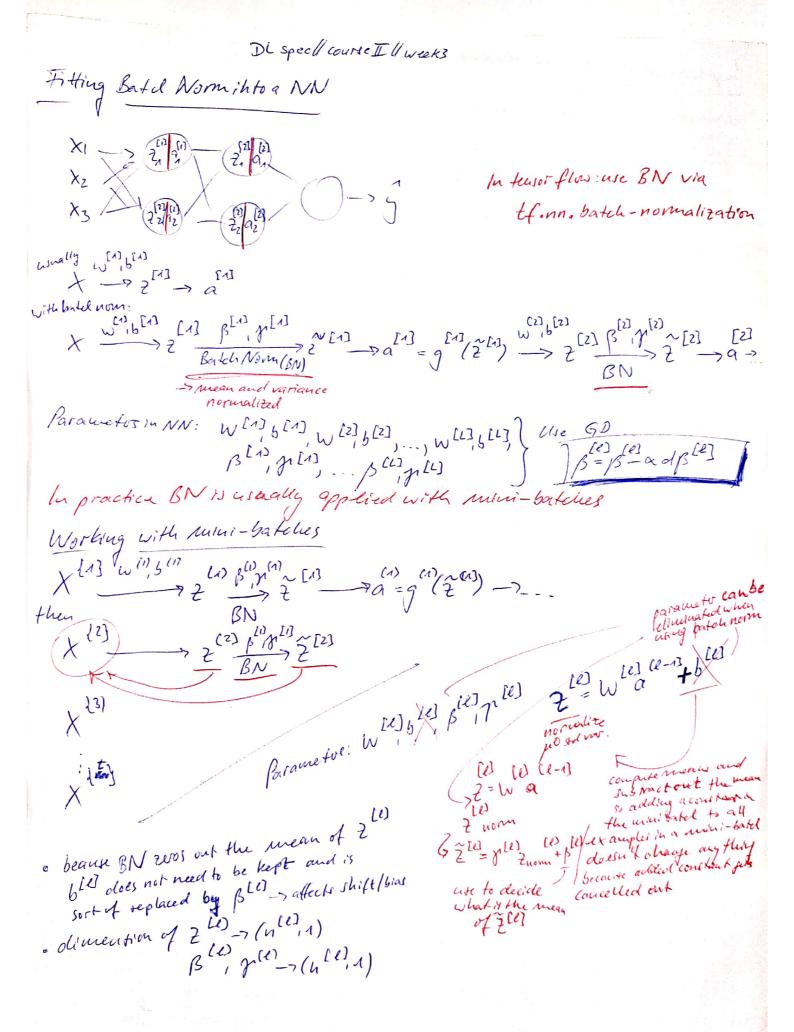


Panolas VS Canal
Re-test HPs occasionally
Experiment Code - NLP, Vision, Speed,  Ads, logistics  - Intuitions do get stale  Re-evaluate occasionally
Babysitting one model  Training many models in parallel
dayo: day2  day1  change
Manda depends also on computational "Caviar"
Batel normalization - makes HP search can't and the ANN more robust Normalizing activations in a network applies not only to inputs but also to deeper layer!
Sommalizing inputs to speed up learning  Me in Z x (i)  Me in Z x (ii)  Me in Z x (ii)  Me in Z x (ii)  Mouthwart values to see distribution for the continuous for the non-linearly false advantage of the non-linearly
A = X  A
notement Boited Norm but sometimes it might be be to far
We in $Z_{1}^{(i)} = Z_{2}^{(i)}$ (2 [6](i) $Z_{1}^{(i)} = Z_{2}^{(i)} = Z_{2}^{(i)}$ (2 for model
$S^{2} = \frac{1}{m} \sum_{i} (z_{i} - \mu)^{2}$ $S^{2} = \frac{1}{m} \sum_{i} (z_{i} - \mu)^{2}$ $S^{2} = \mu$
Le = 1(1)
add for numerical stability if s2 = 0 for some estimate (2)



Implementing gradient descent assumption: mini-batel is used for t= 1... num Mini-Sakches a compute FP on x 2+3 In each larger use BN to replace ? [e] with 2 [e] - remands the mean and variance normalized · life backprop to compute dwidhid this used · Update parametos W/1= W/1 - x ol W(1) - works also with GD momentum, RMS prop, tolam Why does BN work? -> makes "late" hidden units more robust to change in "earlier" hidden units Is weakens comply between layer and so a hours each layer to claim by Helf more independent Non-Cat of other layers 7=1 trained only of images of black Skeek color cats, now want cats to apply on images with colored cats data distribution changing classifier will fail -> Covariate shift if distribution of I y & changes they we might need to re-train our undel Would not expect undel trained on left ( ground touth function shift) data perform well on right data How does this apply to a NN? Steduces problem input values changing d nipos -> NN adapty on paralls 3 When W(X) b(1) change, also W, b in 13 G suffering from covariate shift! -> BN reduces the amount that distribution of hidden unit values shifts around! J<sub>(2)</sub> no mater how values change, the mean 72 > 2 [2] + limits omenat to wrise appletes of povous in earlier layers can affect the distribution of values that the next layers seen

## DL spec louse III week3

## Batch Normal regularization

- -> Exact mini-batch is scaled by mean/variance computed on just that
- -> This adds noise to the values of 260 within that mini-batch.

Similar to disport, it adds some noise to each hidden layor activations

-7 This has slight regularization effect SBN scaling by 8 2 subtracting the 6 but not the idea (BN is no regularization method) additive noise by In

reduced but also regularization effect is reduced

## Batcl Norm at test time

-> BN processes data on mini-batel at a time

- 7 but at test time we might need to process the examples one aha time

Ly adapt NIV to do that

M = 1 Z 7(1) cramples per mini-batel, not whole training set!  $\int_{-\infty}^{\infty} \frac{1}{m} \left[ \frac{1}{2} \left( \frac{2(i) - \mu}{2} \right)^{2} \right] - \frac{\text{coupu fed}}{\text{on mini-batch}}$ need new way 2 (1) = & 7 thom +/2

11,82: estimate via exponentially weighted average (across mini-batches) 2.9. layer l=.

 $X^{\{1\}}$   $X^{\{2\}}$   $X^{\{3\}}$ meder mes present mester many

at test time calculate Znorm  $\Theta_1$   $\Theta_2$ 

32 (13le) 32(13le) -> running average of mis of each layer

as we tain NN across multiple mini batches

Top & are comp on subte

-> estimate port from training set

-> In practice implement exp. weigh. ang. to keep track of his " (his many an expe)

Multiclass-classification

Toffmax Regression recognizing cats, dojs and baby chicks, othero dej tools cat C = # classes = 4 (0,...,3)n[4] 4 = C P(chick|x) = 0.002 Standard way is Joffmax layer 7 = W (1) (1-1) + b[4] Activation function:  $t = \begin{bmatrix} e^{\frac{5}{2}} \\ e^{\frac{1}{2}} \\ e^{\frac{7}{3}} \end{bmatrix} = \begin{bmatrix} 148.4 \\ 7.4 \\ 0.4 \\ 70.1 \end{bmatrix} \cdot \sum_{i=1}^{4} t_{i} = 176.3$ temporary variable t=etll) function lupute a (4.1) vector and outputs Joffmax examples with hidden lays allo non-linear decision boundaries!!! Intuition Decision boundaries a (1)=5=9 (2(1)) no hi delen lago. jeveral limar decision boundaries

Il spec/ course II // week3

Training a Softmax classifier

$$\frac{2}{2} = \begin{bmatrix} 5 \\ -1 \\ 3 \end{bmatrix} = \begin{bmatrix} e^{5} \\ e^{2} \\ e^{-1} \\ e^{-1} \end{bmatrix} \xrightarrow{\text{pa} = g} (2^{L1}) = \begin{bmatrix} e^{5}/(e^{5} + e^{2} + e^{-1} + e^{3}) \\ e^{2}/(e^{5} + e^{2} + e^{-1} + e^{3}) \\ e^{3}/(e^{5} + e^{2} + e^{2} + e^{-1} + e^{3}) \\ e^{3}/(e^{5} + e^{2} + e^{2} + e^{2} + e^{2}) \\ e^{3}/(e^{5}/(e^{5} + e^{2} + e^{2} + e^{2} + e^{2} + e^{2}) \\ e^{3}/(e^{5}/(e^{5} + e^{2} + e^$$

If C=2, softmax reduces to logistic regression Bex. a [1] [0.842] (actual reducedant! just compute one and get the offer one automatically of

they have to add up to 1)

loftmax togression generalizes legistic regression to C classes

Low Function

$$y = \begin{bmatrix} 0 \\ 1 \end{bmatrix} - cat$$

$$0 \text{ outputting } a = y = \begin{bmatrix} 0.3 \\ 0.2 \\ 0.1 \end{bmatrix} - dony not$$

$$y_1 = y_3 = y_4 = 0$$

$$Z(g',g) = - \sum_{j=1}^{4} y_j \log (g'_j)$$

$$\int (w^{(1)}, y^{(1)}) = \frac{1}{m} \sum_{i=1}^{m} \chi(y^{(i)}, y^{(i)})$$

= - y 2 log y 2 (au except "2" weed)

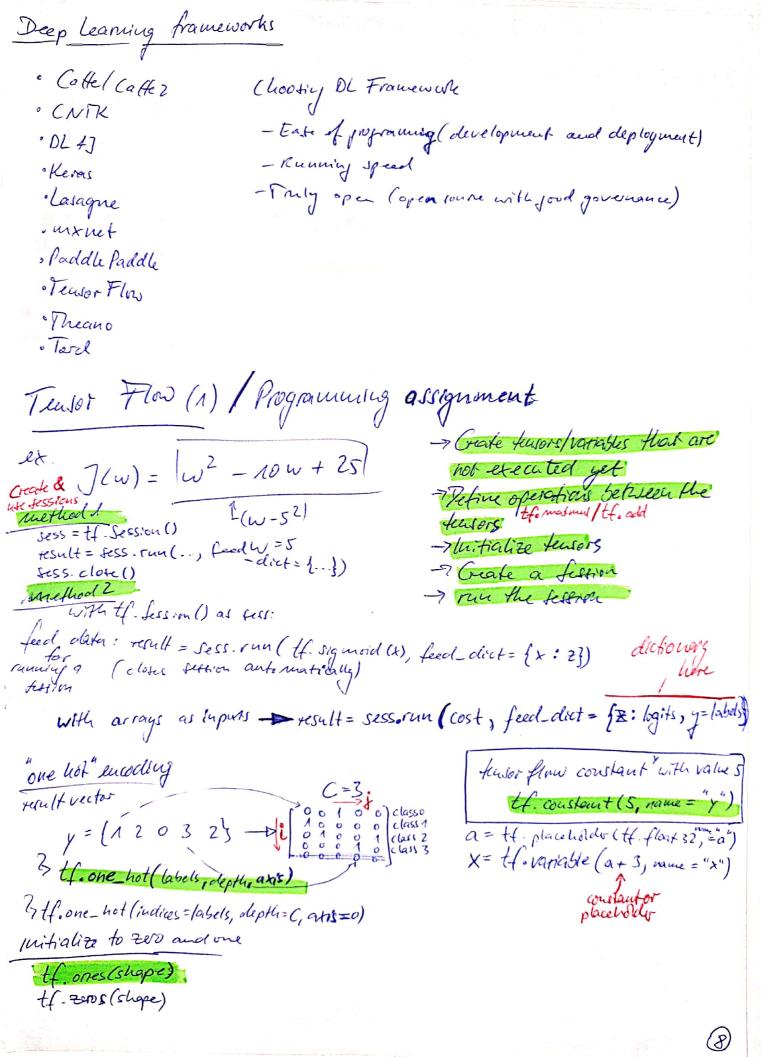
lese 6D to minimize J

to make L (gig) small we need to make -log y'z small, 10 we make y'z big!

$$Y = \left[ \begin{array}{c} y^{(1)} \\ y^{(2)} \\ y^{(m)} \end{array} \right] \qquad Y = \left[ \begin{array}{c} y^{(n)} \\ y^{(m)} \\ y^{(m)} \end{array} \right]$$

$$= \left[ \begin{array}{c} 0 & 0 & 1 \\ 8 & 0 & 8 \\ 0 & 4 \end{array} \right] \qquad = \left[ \begin{array}{c} 0 & 3 \\ 0 & 2 \\ 0 & 4 \end{array} \right] \qquad (4, m)$$

Gradient Descent with softmax



## Despeell Course II / week 3

Tuiser Flow / Programming assignment sign language! -> Create a computation graph train set= 1000 pictures (64x64 pixels) RGB -> Run the graph C=6 -> hand signal from 0 to 5 -> flatten the image + normalize by 255 X train\_flaten = X train\_ony. reshape (X train\_orig, shape [0], -1).T La some for y and test ... example or [...,...) x= tf. placeholdiv(tf.floats2, shape=(...,...), name="x") -> Create place holdes -> lui fralite parameters = w= tf.get\_vonable ("W1",[25,1218], initialize = tf. contrib. layor -> Forward propagation -> outputs no cache here example 22 = tf. add (tf. matmut (w2, A1), 62) -9 (our purte cost input (23, Y) -7 logits = H. transpose (23) cost- H. reduce mean (
labels = H. transpose (Y) = tl. nn. softmax cross. A2= tf.nn.relu(22) -> Backpropogation + parameter luporates H. nn. softmax cross entropy with logits (logits = logits, bibels=labels -> after cost, create object optimizer, called byether with cost in thesession eg. optimize = tf. train. Gradient Descent Optimize (Caming-rak = Ceaning-rak, minimize (Cost) to do optimization: \_, c = sess. run ([sptimiter, cost], feed\_olict = (X: mini\_batch\_X, Y: mini\_batch\_X) X CO CO TO TO TY