## UserInterface

-counterObj: Counter-userChoice: int = 0-choices: const string[6]

+listChoices(): const void

+getChoice(): void

+displayValues(): const void

+runCounter(): void

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-count: int = 0 -memory: int = 0

+incrementCount(): void
+decrementCount(): void

Counter

+resetCount(): void +getCount(): const int

+addMem(): void +resetMem(): void

+getMem(): const int

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