

# PATRICK NGUYEN



## // CONTACT DETAILS

Vancouver, BC 604-779-4316

patricknguyen97@gmail.com https://github.com/patricksnotstar www.linkedin.com/in/patrick-nguyen-0 https://hirepatricknguyen.netlify.app

# // TECHNICAL SKILLS

- C/C++
- Javascript/Typescript/Node.js
- Vue.is
- Python
- Java/Spring boot/Hibernate
- NoSQL
- PostgreSQL

#### // TRANSFERABLE SKILLS

- Communication
- Interpersonal
- Teamwork
- Resourcefulness
- Creativity
- Quick learner

#### **//EDUCATION**

### >> Bachelor of Science in Computing Science

## **Simon Fraser University**

- Expected graduation in May 2022
- Dean's Honour Roll in Fall 2019

# // OTHER INTERESTS

- Video games: The Witcher and League of Legends
- Weightlifting
- Hiking
- Custom mechanical keyboards

#### // WORK EXPERIENCE

#### >> Full Stack Developer

# LifeBooster, Vancouver BC | May - December 2021

- Reworked the front-end using Vue 3 and with new UI designs, resulted in a cleaner code base developed with best practices
- Developed the back-end in Node.js and Typescript using CQRS and event- driven micro-services architecture
- Redesigned and refactored the processing pipeline which made it more robust, efficient, and easier to add new features.
- Implemented pagination with Cosmos DB to improve the overall scalability of the application
- Created bookmarklets to streamline Git branch creation

## >> Full Stack Developer

#### Terramera Inc., Vancouver BC | January - August 2020

- Implemented front-end in Vue 2 in accordance with UX designs
- Implemented a media file upload and storage solution which resulted in more efficient and streamlined data capture processes for scientists
- Researched and implemented server-side antivirus to add security to the file upload system
- Implemented microservices in the back-end using Java, Spring boot and Hibernate
- Maintained databases with PostgreSQL
- Wrote unit and integration tests using Mockito for back-end and Jest for front-end

## // PROJECTS

# >> BeagleBone Drum Player

## **Embedded Systems | March 2021**

- Developed a front-end in HTML, CSS, and JQuery to interact with the BeagleBone board
- Wrote a simple Node.js back-end to handle front-end requests and send them to the BeagleBone board
- Wrote a multi-threaded firmware in C that handles many simultaneous requests to play sounds at once
- https://github.com/patricksnotstar/Embedded systems cla ss/tree/master/as3

## >> Sentiment Analysis and Topic Classification of Newspapers

## Natural Language Processing class project | November 2020

- Worked with a team of 4 to develop a sentiment analysis and topic classification pipeline in Python
- Wrote a web scraper to collect newspaper data from different news outlets
- Created a front-end to visualize our results, which you can visit at <a href="https://teletubbies-front-end.vercel.app">https://teletubbies-front-end.vercel.app</a>
- Wrote a paper detailing our result
- <a href="https://github.com/patricksnotstar/NLP-class-paper">https://github.com/patricksnotstar/NLP-class-paper</a>

