NGUYEN PHUC TRAN

Software Engineering

PROFESSIONAL SUMMARY

Detail-oriented **Software Developer** with proven success in **iOS app development**, **full-stack web** projects, and **team-based collaboration**. Skilled at leveraging **Swift**, **TypeScript**, and **JavaScript** to build scalable, user-centric solutions. Experienced in **UI/UX** design, **API integration**, and **database management**. Passionate about continuous learning, delivering high-quality code, and contributing to cross-functional teams.

CORE SKILLS & TOOLS

- Programming: Swift (SwiftUI & UIKit), JavaScript, TypeScript, Java, C++, Python
- Frameworks: SwiftUI, UIkit, React, React Native, Node.js, NextJS, FastAPI, UNIK AI, and Mediapipe
- Database: SQL, NoSQL, AWS S3
- Tools & platforms: Xcode, VSCode, GitHub, Jira, Figma, Visio, Draw.io, AWS Amplify
- Methodologies: Agile/Scrum, Version control, API integration.

EXPERIENCE

- iOS Developer-Front End: FANFLY (10/2023- 12/2024)
 - o **Built** and **iterated** the first iOS application connecting fans and artists, focusing on highly modular UI components.
 - Reduced development time by creating reusable code snippets and templates, streamlining future feature implementations.
- iOS Developer Intern | Scoop Inc (05/2023 09/2023)
 - o Implemented **front-end** features in both **SwiftUI** and **UIKit** while adhering to design specifications in Figma.
 - o Integrated APIs using **PromiseKit** and **Alamofire**.
 - o Working and learning with greatest seniors for each **Apple-WWDC** program.
- Full-Stack Developer NeuroSpring Hospital Camera Project (02/2025 Present)
 - Developed a full-stack camera streaming application for real-time patient posture and movement detection in ambulances.
 - o Built responsive web and embedded UI using **React**, **TypeScript**, **Python**, and **OpenCV** for both browser-based and Raspberry Pi camera integration.
 - o Designed and implemented backend services with **FastAPI** and **Supabase** to manage RESTful APIs and SQL data storage.
 - o Integrated **MediaPipe** to extract human body landmarks and implemented **UNIK**, a custom Al model, to classify and analyze patient movements from captured data.

EDUCATION

California State University, Sacramento – Expected Graduation: 12/2025 (Bachelor of Science in Computer Science)

INTERESTS	LANGUAGES	ABILITIES
Food, hot tea, hiking, US-UK	English	Solving problems
music, reading, and building PC.	Vietnamese	Fast learning new techniques

CONTACT