

2. Write a right-oriented basis of V^3

$$\vec{a} (3, -1, 2), \vec{b} (1, 2, -1)$$

? $\vec{a} \times \vec{b}$, $(2\vec{a} + \vec{b}) \times \vec{b}$, $(2\vec{a} + \vec{b}) \times (2\vec{a} - \vec{b})$

$$\vec{a} \times \vec{b} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 3 & -1 & 2 \\ 1 & 2 & -1 \end{vmatrix} = \vec{i} + 6\vec{k} - 2\vec{j} + \vec{k} - 4\vec{i} + 3\vec{j} = -5\vec{i} + \vec{j} + 4\vec{k}$$

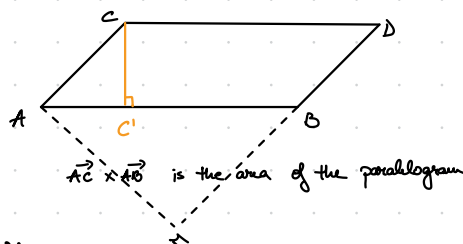
$$(2\vec{a} + \vec{b}) \times \vec{b} = 2\vec{a} \times \vec{b} + \underbrace{\vec{b} \times \vec{b}}_{\vec{0}} = 2\vec{a} \times \vec{b} = 10\vec{i} - 2\vec{j} + 14\vec{k}$$

$$(2\vec{a} + \vec{b}) \times (2\vec{a} - \vec{b}) = -2\vec{a} \times \vec{b} + \vec{b} \times 2\vec{a} = 2(\vec{b} \times 2\vec{a}) = -2(2\vec{a} \times \vec{b}) = -4\vec{a} \times \vec{b} = -4(6\vec{i} + \vec{j} + 4\vec{k}) = -20\vec{i} - 4\vec{j} - 16\vec{k}$$

3. $\vec{AB} (6, 0, 1)$

$\vec{AC} (1.5, 2, 1)$

$$cc' = \frac{|\vec{AC} \times \vec{AB}|}{|\vec{AB}|}$$



$$\vec{AC} \times \vec{AB} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \frac{3}{2} & 2 & 1 \\ 6 & 0 & 1 \end{vmatrix} = 2\vec{i} + 6\vec{j} - 12\vec{k} - \frac{3}{2}\vec{j} = 2\vec{i} + \frac{9}{2}\vec{j} - 12\vec{k}$$

$$|\vec{AC} \times \vec{AB}| = \sqrt{2^2 + \frac{81}{4} + 12^2} = \sqrt{4 + \frac{81}{4} + 144} = \sqrt{\frac{643}{4}}$$

$$|\vec{AB}| = \sqrt{36 + 1} = \sqrt{37}$$

$$cc' = \frac{\sqrt{643}}{2\sqrt{37}}$$

$$|\vec{AC}| = \sqrt{\frac{9}{4} + 4 + 1} = \sqrt{\frac{9 + 16 + 4}{4}} = \frac{\sqrt{29}}{2}$$

$$AM = \frac{|\vec{AC} \times \vec{AB}|}{|\vec{AC}|} = \frac{\sqrt{643}}{\sqrt{29}}$$

4. $\vec{a} \times \vec{b} = \begin{cases} \vec{0} & \text{if } \vec{a}, \vec{b} \text{ are lin. dependent} \\ & \vec{a}, \vec{b} \text{ are lin. independent} \end{cases}$

$\vec{a} (2, 3, -1)$

$\vec{b} (1, -1, 3)$

a) $\vec{a} \times \vec{b} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 2 & 3 & -1 \\ 1 & -1 & 3 \end{vmatrix}$

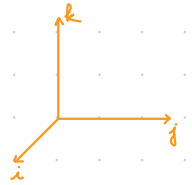
*table

$$\vec{u} (u_1, u_2, u_3)$$

$$\vec{v} (v_1, v_2, v_3)$$

$$\vec{u} = u_1\vec{i} + u_2\vec{j} + u_3\vec{k}$$

$$\vec{u} \times \vec{v} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix}$$



* 2, 3, 4, 10a, 11a, 13, 16, 17

10a) (i, j, k) orthogonal basis

$$\phi: \mathbb{R}^3 \rightarrow \mathbb{R}^3$$

$$\phi(v) = \omega \times v$$

$$\omega = -i + 3j + k$$

$$\phi(v) = \omega \times v = (-i + 3j + k) \times (v_1 i + v_2 j + v_3 k)$$

$$\phi(v) = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ -1 & 3 & 1 \\ v_1 & v_2 & v_3 \end{vmatrix} = 3v_3 \vec{i} - v_2 \vec{k} + v_1 \vec{j} - 3v_1 \vec{k} - v_2 \vec{i} + v_3 \vec{j} \\ = (3v_3 - v_2) \vec{i} + (v_1 + v_3) \vec{j} - (v_2 + 3v_1) \vec{k}$$

$$v_1 = 1, v_2 = v_3 = 0 \Rightarrow \phi(i) = j - 3k$$

$$v_2 = 1, v_1 = v_3 = 0 \Rightarrow \phi(j) = -i - k$$

$$v_3 = 1, v_1 = v_2 = 0 \Rightarrow \phi(k) = 3i + j$$

$$[\phi]_B = \begin{bmatrix} 0 & 1 & -3 \\ -1 & 0 & -1 \\ 3 & 1 & 0 \end{bmatrix}$$

11 a/ \mathbb{L}_4 a) Prove the Grassmann identity

$$\vec{a} \times (\vec{b} \times \vec{c}) = (\vec{a} \cdot \vec{c}) \vec{b} - (\vec{a} \cdot \vec{b}) \vec{c}$$

$$\text{let } \vec{a} = (a_1, a_2, a_3) \\ \vec{b} = (b_1, b_2, b_3) \\ \vec{c} = (c_1, c_2, c_3)$$

$$\vec{a} \times (\vec{b} \times \vec{c}) = \text{takes too long}$$

I \vec{b}, \vec{c} are lin. dependent

$$\vec{b} = \lambda \vec{c}$$

$$\vec{b} \times \vec{c} = \vec{0} \Rightarrow \vec{a} \times (\vec{b} \times \vec{c}) = \vec{0}$$

$$(\vec{a} \cdot \lambda \vec{c}) \vec{b} - (\vec{a} \cdot \vec{b}) \vec{c} = \lambda (\vec{a} \cdot \vec{c}) \vec{b} - \lambda (\vec{a} \cdot \vec{c}) \vec{b} = \vec{0} \quad | \text{true}$$

II \vec{b}, \vec{c} are lin. independent

$$\vec{a} \times (\vec{b} \times \vec{c})$$

$$\vec{b} \times \vec{c} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix} = (b_2 c_3 - b_3 c_2) \vec{i} - (b_1 c_3 - b_3 c_1) \vec{j} + (b_1 c_2 - b_2 c_1) \vec{k}$$

$$\vec{a} \times (\vec{b} \times \vec{c}) = a_2 b_1 c_2 \vec{i} - a_1 b_1 c_2 \vec{j}$$

$$13. A(1, 2, -1) \quad B(0, 1, 5) \quad C(-1, 2, 1) \quad D(2, 1, 3)$$

$$\vec{AB} = (-1, -1, 6)$$

$$\vec{AC} = (-2, 0, 2)$$

$$\vec{AD} = (1, -1, 4)$$

$$\begin{vmatrix} -1 & -1 & 6 \\ -2 & 0 & 2 \\ 1 & -1 & 4 \end{vmatrix} = 0 + 12 - 2 - 2 - 8 = 0$$

16. $v(A B C D) = 5$

$A(2, 1, -1) \quad B(3, 0, 1) \quad C(2, -1, 3)$

let $D(x_D, y_D, z_D) = ?$

$$v(A B C D) = \frac{1}{6} [\vec{AB}, \vec{AC}, \vec{AD}]$$

$$\vec{AB} = (1, -1, 2)$$

$$\vec{AC} = (0, -2, 4)$$

$$\vec{AD} = (x_D - 2, y_D - 1, z_D + 1)$$

$$[\vec{AB}, \vec{AC}, \vec{AD}] = \begin{vmatrix} 1 & -1 & 2 \\ 0 & -2 & 4 \\ -2 & y_D - 1 & 1 \end{vmatrix} = -2 + \cancel{8} - \cancel{8} - 4(y_D - 1) = -4y_D + 2 = 30$$

$$y_D = \frac{28}{-4} = -7 \Rightarrow D(0, -7, 0)$$

- * partial:
- ecuațiile dreptelor
 - ecuațiile planurilor
 - + să se construiască vectori / planuri $\parallel \perp$ cu ceva dat
 - produs scalar / produs vectorial

* pozițiile relative? planuri / drepte

* torie $11/L_4$?

* intersecție de drepte

↳ scriem tot în funcție de vect. de poziție

↳ vedem să nu fie o comb. liniară de vectori

! o dreaptă în 3D e descrisă de 2 ecuații

dimensiunea e intrinsecă obiectului, nu spațiului de care aparține

* vectorul normal ne spune tot ce trebuie să știm despre plan

coord. vectorului sunt coeficienți pt. plan

$$OA \perp \pi \quad OA = (1, -1, 3)$$

$$\Rightarrow \pi: 1 \cdot x + (-1) \cdot y + 3z + D = 0$$

$$A \in \pi \Rightarrow 1 \cdot 1 + (-1) \cdot (-1) + 3 \cdot 3 + D = 0$$

$$1 + 1 + 9 + D = 0 \Rightarrow D = -11$$

$$\pi: x - y + 3z - 11 = 0$$