

In [149]:

```
from sympy import*
from IPython.display import Image, display, HTML
from scipy import optimize
import matplotlib.pyplot as plt
import numpy as np
```

## Homework 2

### 1.1 Composition of Transformations

In [150]:

```
x, y, z, theta, phi, psi, x_p, y_p, z_p, nu, dx, dy, dz=symbols('x y z theta phi psi x^{pr
```

In [151]:

```
HR_X_G_phi=Matrix([[1,0,0,0],
                   [0,cos(phi),-sin(phi),0],
                   [0,sin(phi),cos(phi),0],
                   [0,0,0,1]])
HT_Y_L_y=Matrix([[1,0,0,0],
                 [0,1,0,y],
                 [0,0,1,0],
                 [0,0,0,1]])
HR_Z_G_theta=Matrix([[cos(theta),-sin(theta),0,0],
                     [sin(theta),cos(theta),0,0],
                     [0,0,1,0],
                     [0,0,0,1]])
HR_X_G_psi=Matrix([[1,0,0,0],
                   [0,cos(psi),-sin(psi),0],
                   [0,sin(psi),cos(psi),0],
                   [0,0,0,1]])
```

The multiplication order is the following based on the frame that we are working with. In the first group are the rotation around the world frame in order STEP\_3\*STEP\_1 according to the rules of extrinsic rotation in the second group are the rotations/translations around/along the current frame in the order of STEP\_2\*STEP\_4 according to the rules of intrinsic transformations.

$$R_{\theta} \cdot R_{\phi} \cdot T_y \cdot R_{\psi}$$

In [152]:

```
simplify(HR_Z_G_theta*HR_X_G_phi*HT_Y_L_y*HR_X_G_psi) #.subs({y:5,phi:pi/2,theta:pi/2,psi:p
```

Out[152]:

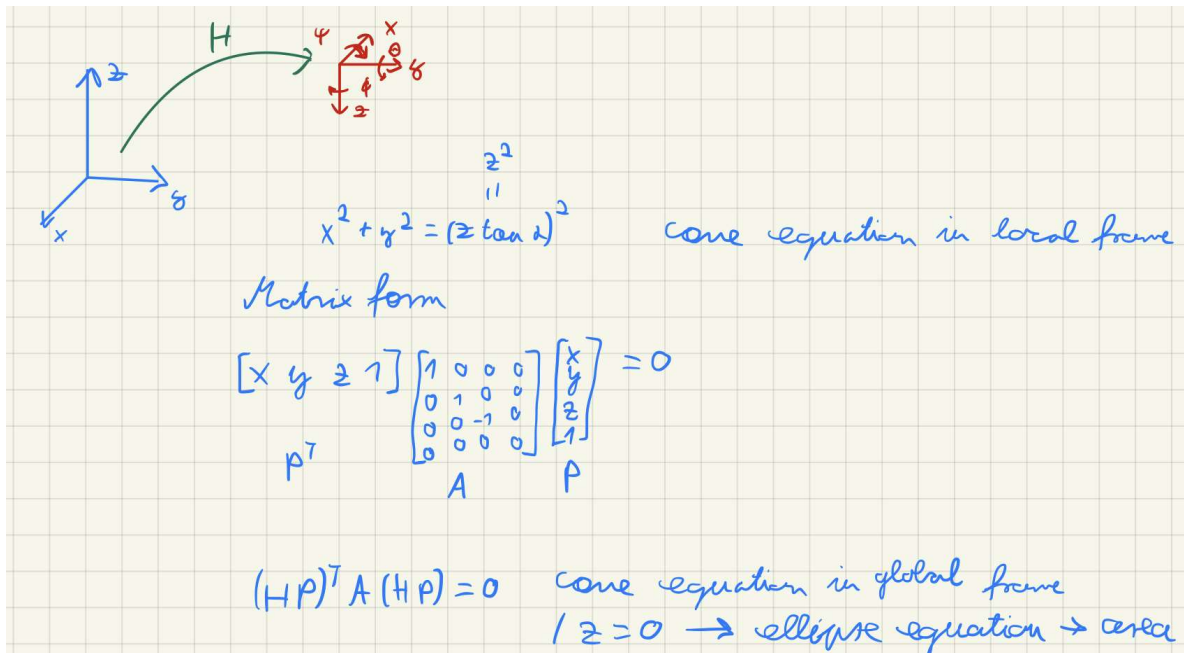
$$\begin{bmatrix} \cos(\theta) & -\sin(\theta)\cos(\phi+\psi) & \sin(\theta)\sin(\phi+\psi) & -y\sin(\theta)\cos(\phi) \\ \sin(\theta) & \cos(\theta)\cos(\phi+\psi) & -\sin(\phi+\psi)\cos(\theta) & y\cos(\phi)\cos(\theta) \\ 0 & \sin(\phi+\psi) & \cos(\phi+\psi) & y\sin(\phi) \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

## 1.2 Modeling beyond rigid transformations

In [153]:

```
Image("question_1_2.png")
```

Out[153]:



In [154]:

```
x, y, z, dx, dy, dz=symbols('x y z dx dy dz')
```

In [155]:

```
#z and y pointing the same direction so x is -x, therefore -dx
#H_x rotation around X
```

First I calculated the homogeneous transformation matrix that transforming the coordinate frame of the drone's camera to the world frame. Since the camera pointing downwards, I implemented a rotation around  $X$ -Axis, therefore the  $X$  Axis of the two coordinate frame's are pointing towards each other while the  $Y$  and  $Z$  are coincident, as a result the translation along  $X$  carries a negative sign.

In [156]:

```

HR_X_G_psi=Matrix([[1,0,0,0],
                  [0,cos(psi),-sin(psi),0],
                  [0,sin(psi),cos(psi),0],
                  [0,0,0,1]])
HR_Y_G_theta=Matrix([[cos(theta),0,sin(theta),0],
                    [0,1,0,0],
                    [-sin(theta),0,cos(theta),0],
                    [0,0,0,1]])
HR_Z_G_phi=Matrix([[cos(phi),-sin(phi),0,0],
                  [sin(phi),cos(phi),0,0],
                  [0,0,1,0],
                  [0,0,0,1]])
T=Matrix([[1,0,0,-dx],
          [0,1,0,dy],
          [0,0,1,dz],
          [0,0,0,1]])
H_X=Matrix([[1,0,0,0],
            [0,-1,0,0],
            [0,0,-1,0],
            [0,0,0,1]])
H=simplify(T*H_X*HR_Z_G_phi*HR_Y_G_theta*HR_X_G_psi)
H

```

Out[156]:

$$\begin{bmatrix}
 \cos(\phi) \cos(\theta) & -\sin(\phi) \cos(\psi) + \sin(\psi) \sin(\theta) \cos(\phi) & \sin(\phi) \sin(\psi) + \sin(\theta) \cos(\phi) \cos(\psi) \\
 -\sin(\phi) \cos(\theta) & -\sin(\phi) \sin(\psi) \sin(\theta) - \cos(\phi) \cos(\psi) & -\sin(\phi) \sin(\theta) \cos(\psi) + \cos(\phi) \cos(\psi) \sin(\theta) \\
 \sin(\theta) & -\sin(\psi) \cos(\theta) & -\cos(\psi) \cos(\theta) \\
 0 & 0 & 0
 \end{bmatrix}$$

The matrix representation of the cone equation in the local frame is created below.

In [157]:

```

#cone equation
P=Matrix([x,y,z,1])
A=Matrix([[1,0,0,0],
          [0,1,0,0],
          [0,0,-1,0],
          [0,0,0,0]])
P.T*A*P

```

Out[157]:

$$\begin{bmatrix} x^2 + y^2 - z^2 \end{bmatrix}$$

The cone equation in the global frame is created below using the transformation matrix.

In [158]:

```
exp=(simplify(((H*P).T*A*(H*P)).subs({z:0}))) [0]
p=Poly(exp.evalf(),x,y,x*y,x**2,y**2)
p
```

Out[158]:

Poly  $\left( \left( \sin^2(\phi) \cos^2(\theta) - \sin^2(\theta) + \cos^2(\phi) \cos^2(\theta) \right) x^2 \right.$   
 $+ \left( 2 \sin^2(\phi) \sin(\psi) \sin(\theta) \cos(\theta) + 2 \sin(\psi) \sin(\theta) \cos^2(\phi) \cos(\theta) + 2 \sin(\psi) \sin(\theta) \right.$   
 $+ \left( -2dx \cos(\phi) \cos(\theta) - 2dy \sin(\phi) \cos(\theta) - 2dz \sin(\theta) \right) x$   
 $+ \left( \sin^2(\phi) \sin^2(\psi) \sin^2(\theta) + \sin^2(\phi) \cos^2(\psi) + \sin^2(\psi) \sin^2(\theta) \cos^2(\phi) - \sin^2(\psi) \cos^2(\phi) \right.$   
 $+ \left( 2dx \sin(\phi) \cos(\psi) - 2dx \sin(\psi) \sin(\theta) \cos(\phi) - 2dy \sin(\phi) \sin(\psi) \sin(\theta) - 2dy \cos(\phi) \sin(\psi) \right.$   
 $\left. x, y, xy, x^2, y^2, domain = EX \right)$

Using the polinomial form of the equation in a plane - meaning  $z$  has been set to 0- we can find the coefficients required for the calculation of the area.

In [159]:

```
Param=Matrix([p.coeffs()[0],p.coeffs()[1],p.coeffs()[3],p.coeffs()[2],p.coeffs()[4],p.coeffs()[5]])
Param
```

Out[159]:

$$\begin{bmatrix} \sin^2(\phi) \cos^2(\theta) - \sin^2(\theta) + \cos^2(\phi) \cos^2(\theta) \\ 2 \sin^2(\phi) \sin(\psi) \sin(\theta) \cos(\theta) + 2 \sin(\psi) \sin(\theta) \cos^2(\phi) \cos(\theta) + 2 \sin(\psi) \sin(\theta) \cos^2(\phi) \cos(\theta) \\ \sin^2(\phi) \sin^2(\psi) \sin^2(\theta) + \sin^2(\phi) \cos^2(\psi) + \sin^2(\psi) \sin^2(\theta) \cos^2(\phi) - \sin^2(\psi) \cos^2(\phi) \\ -2dx \cos(\phi) \cos(\theta) - 2dy \sin(\phi) \cos(\theta) - 2dz \sin(\theta) \\ 2dx \sin(\phi) \cos(\psi) - 2dx \sin(\psi) \sin(\theta) \cos(\phi) - 2dy \sin(\phi) \sin(\psi) \sin(\theta) - 2dy \cos(\phi) \sin(\psi) \\ dx^2 + dy^2 - dz^2 \end{bmatrix}$$

The covered area can be plotted below.

In [160]:

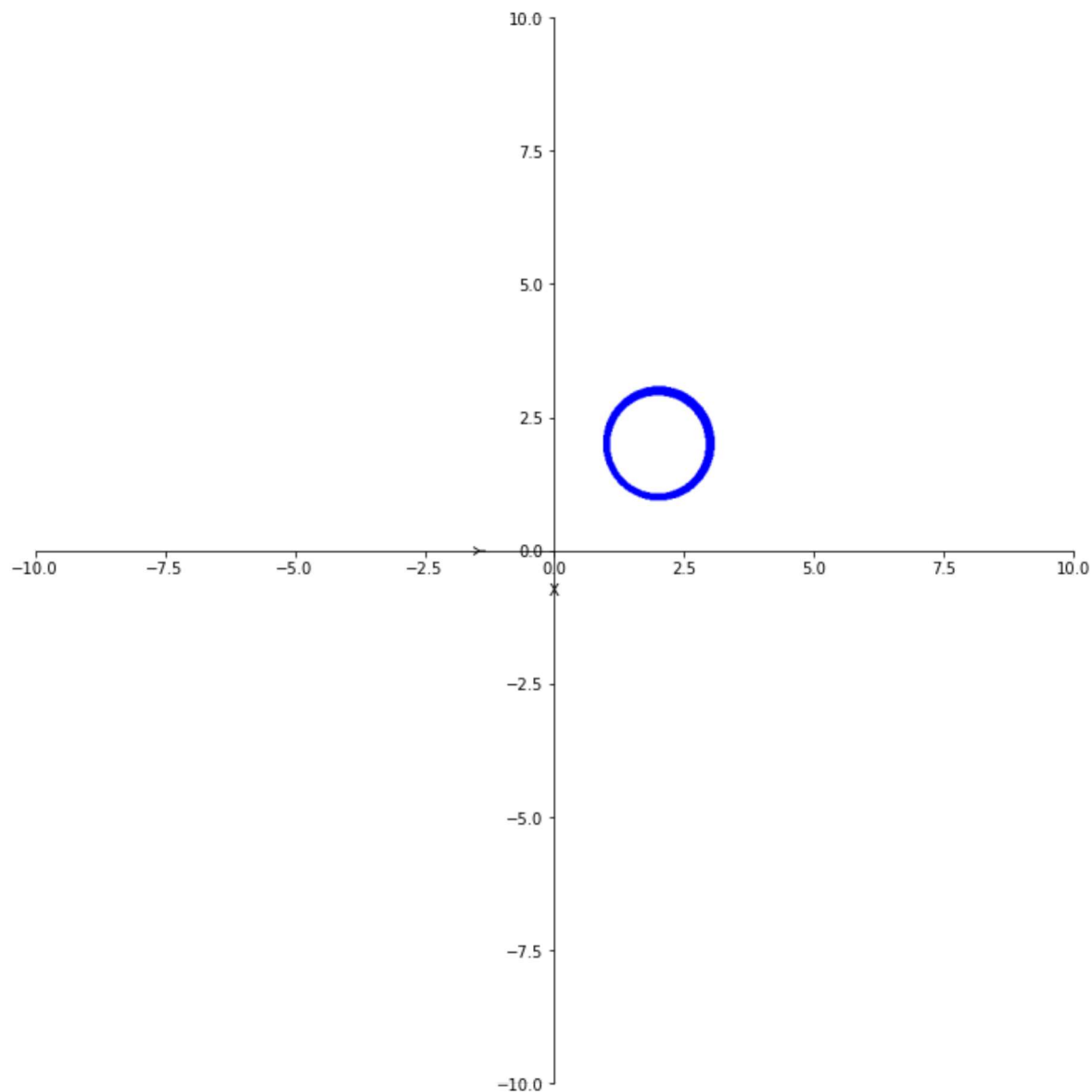
```
plot_p=(Param[0]*(x**2)+Param[1]*(x*y)+Param[2]*(y**2)+Param[3]*x+Param[4]*y+Param[5]).subs(x=0,y=0)
plot_p
```

Out[160]:

$x^2 - 4x + y^2 - 4y + 7$

In [161]:

```
plot_implicit(plot_p, x_var=(x, -10, 10), y_var=(y, -10, 10), xlabel="X", ylabel="Y")
```



Out[161]:

<sympy.plotting.plot.Plot at 0x18d6a650a00>

In [162]:

```
a=Param[0]
b=Param[1]/2
c=Param[2]
d=Param[3]/2
e=Param[4]/2
f=Param[5]
K=Matrix([[a,b,d],[b,c,e],[d,e,f]])
```

The area can be calculated using the given equation

In [163]:

```
A=(-pi)/(sqrt(((a*c)-b**2)**3))*det(K)
simplify(A.subs({psi:0,theta:0,phi:0,dx:2,dy:2,dz:1}))
```

Out[163]:

$\pi$

The result is accurate since the radius of the circle is equal to 1.

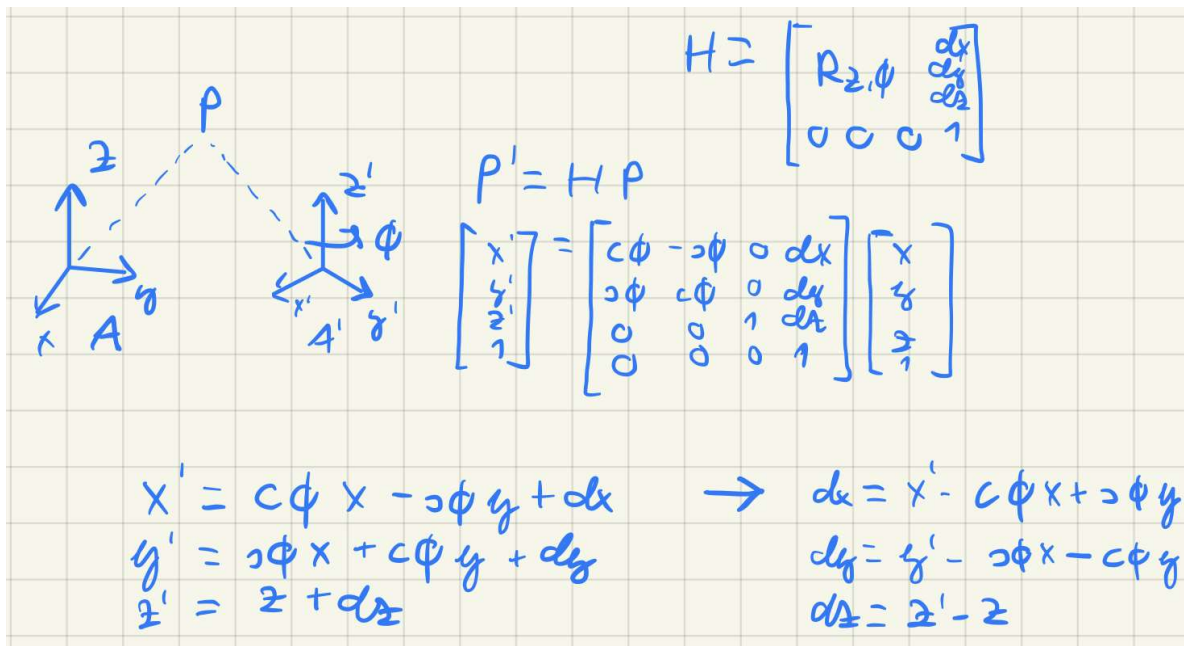
## 1.3 Transform Estimation

The position of  $P'$  is written up as the transformation of  $P$  using  $H$ .

In [164]:

```
Image("question_1_3.png")
```

Out[164]:



Rotation around  $Z$ -axis with  $\phi$  and translation along  $X$ ,  $Y$ ,  $Z$  with  $dx$ ,  $dy$  and  $dz$  respectively

In [165]:

```
HR_Z_phi=Matrix([[cos(phi),-sin(phi),0,dx],
                 [sin(phi),cos(phi),0,dy],
                 [0,0,1,dz],
                 [0,0,0,1]])
HR_Z_phi
```

Out[165]:

$$\begin{bmatrix} \cos(\phi) & -\sin(\phi) & 0 & dx \\ \sin(\phi) & \cos(\phi) & 0 & dy \\ 0 & 0 & 1 & dz \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Where  $dx$ ,  $dy$  and  $dz$  are equal to the followings:

In [166]:

```
dx=x_p-x*cos(phi)+y*sin(phi)
dx
```

Out[166]:

$$-x \cos(\phi) + x' + y \sin(\phi)$$

In [167]:

```
dy=y_p-x*sin(phi)-y*cos(phi)
dy
```

Out[167]:

$$-x \sin(\phi) - y \cos(\phi) + y'$$

In [168]:

```
dz=z_p-z
dz
```

Out[168]:

$$-z + z'$$

## 2.1 Trajectory Optimisation

First using the rotations given around  $X$ ,  $Y$ ,  $Z$ , based on that the symbolic rotation matrix can be calculated.

In [169]:

```
HR_X_G_psi=Matrix([[1,0,0],
                  [0,cos(psi),-sin(psi)],
                  [0,sin(psi),cos(psi)]])
HR_Y_G_theta=Matrix([[cos(theta),0,sin(theta)],
                    [0,1,0],
                    [-sin(theta),0,cos(theta)]])
HR_Z_G_phi=Matrix([[cos(phi),-sin(phi),0],
                  [sin(phi),cos(phi),0],
                  [0,0,1]])
simplify(HR_Z_G_phi*HR_Y_G_theta*HR_X_G_psi).evalf()
```

Out[169]:

$$\begin{bmatrix} \cos(\phi) \cos(\theta) & -\sin(\phi) \cos(\psi) + \sin(\psi) \sin(\theta) \cos(\phi) & \sin(\phi) \sin(\psi) + \sin(\theta) \cos(\phi) \sin(\psi) \\ \sin(\phi) \cos(\theta) & \sin(\phi) \sin(\psi) \sin(\theta) + \cos(\phi) \cos(\psi) & \sin(\phi) \sin(\theta) \cos(\psi) - \sin(\phi) \cos(\theta) \cos(\psi) \\ -\sin(\theta) & \sin(\psi) \cos(\theta) & \cos(\psi) \cos(\theta) \end{bmatrix}$$

We can plug in the given values.

In [170]:

```
R=((simplify(HR_Z_G_phi*HR_Y_G_theta*HR_X_G_psi))).subs({psi:(35/180*pi),theta:(15/180*pi)}
R
```

Out[170]:

$$\begin{bmatrix} 0.907673371190369 & -0.140666775591018 & 0.395400947743853 \\ 0.330366089549352 & 0.820524878545215 & -0.466473118801319 \\ -0.258819045102521 & 0.554032293222323 & 0.791240115236224 \end{bmatrix}$$

We can check that our calculation theta is accurate.

In [171]:

```
(asin(-R[2,0])/pi*180).evalf()
```

Out[171]:

15.0

To achieve the smoothest rotation the drone rotates around one specific axis with a specific angle, that are results of its rotation around the local axes. From the transformation matrix R the Axis-Angle representation (using Rodriguez form) can be calculated. The required angle is  $\nu$ :

In [172]:

```
nu=simplify(acos((trace(R)-1)/2)) #angle
(nu/pi*180).evalf() #deg
```

Out[172]:

40.5605521115655

Using R and  $\nu$  the cross product tensor can be calculated.



In [173]:

```
nx=simplify((R-R.T)/(2*sin(nu)))
nx
```

Out[173]:

$$\begin{bmatrix} 0 & -0.362192939275823 & 0.503051654519739 \\ 0.362192939275823 & 0 & -0.784700775852614 \\ -0.503051654519739 & 0.784700775852614 & 0 \end{bmatrix}$$

From the cross product tensor we can define the Axis  $n$  that we are rotation around. The  $X$  value is the [2,1] element, the  $Y$  value is the [0,2] element, while the  $Z$  value is the [1,0] element

In [174]:

```
n = (Matrix([nx[2,1],nx[0,2],nx[1,0]]))
n #axis
```

Out[174]:

$$\begin{bmatrix} 0.784700775852614 \\ 0.503051654519739 \\ 0.362192939275823 \end{bmatrix}$$

This axis needs to be an eigenvector, that is true, see below

In [175]:

```
n.norm()
```

Out[175]:

1.0

Since we are rotation around a random axis the rotation around  $X, Y, Z$  should end at the same time, therefore the largest distance to travel requires the highest angular velocity, so  $\omega_x = 1 \text{ deg/s}$ , I am working with constant velocities.

In [176]:

```
w_x=1/180*pi #rad/s
w_x.evalf()
```

Out[176]:

0.0174532925199433

The angular rotations in the global frame can be calculated from  $v$  using the ratio defined by the axis  $n$ . Using the largest angular rotation and the corresponding maximum angular velocity we can calculate the time. Using  $t$  and the calculated angular rotations  $\omega_y, \omega_z$  are the following.

In [198]:

```
psi_r=(n[0]*nu).evalf() #angular around Local X
```

In [178]:

```
t=psi_r/w_x.evalf()  
t #s
```

Out[178]:

31.8278967109558

In [179]:

```
theta_r=(n[1]*nu).evalf() #angular around Local Y
```

In [180]:

```
w_y=theta_r/t  
w_y #rad/sec
```

Out[180]:

0.0111888607086372

In [181]:

```
(w_y/pi*180).evalf() #deg/sec
```

Out[181]:

0.641074496164668

In [182]:

```
phi_r=(n[2]*nu).evalf() #angular around Local Z
```

In [183]:

```
w_z=phi_r/t  
w_z #rad/sec
```

Out[183]:

0.00805588513783542

In [184]:

```
(w_z/pi*180).evalf() #deg/sec
```

Out[184]:

0.461568218640135

To check the calculations we can calculate  $\omega_k$  the angular velocity around  $n$  in two different ways - as a vectorial sum of  $\omega_x, \omega_y, \omega_z$  or dividing  $nu$  with  $t$  and the results should be the same, which is true.

In [185]:

```
sqr(w_x**2+w_y**2+w_z**2).evalf() #rad/s
```

Out[185]:

0.022241971789794

In [186]:

```
w_k=nu/t
w_k #rad/s
```

Out[186]:

0.022241971789794

In [187]:

```
nu/w_k
```

Out[187]:

31.8278967109558

In [188]:

```
(w_k/pi*180).evalf() #deg/sec
```

Out[188]:

1.27437111160423

The general form of the rotation matrix can be written up using Axis-Angle representation

In [189]:

```
gamma, u_x, u_y, u_z=symbols('gamma u_x u_y u_z')
u=Matrix([u_x,u_y,u_z])
konst=(1-cos(gamma))
```

In [190]:

```
R_Axis_Angle=Matrix([[cos(gamma)+(u[0]**2)*konst, u[0]*u[1]*konst-u[2]*sin(gamma), u[0]*u[2]
                    [u[1]*u[0]*konst+u[2]*sin(gamma), cos(gamma)+(u[1]**2)*konst, u[1]*u[2]
                    [u[2]*u[0]*konst-u[1]*sin(gamma), u[2]*u[1]*konst+u[0]*sin(gamma), cos(
R_Axis_Angle
```

Out[190]:

$$\begin{bmatrix} u_x^2 \cdot (1 - \cos(\gamma)) + \cos(\gamma) & u_x u_y (1 - \cos(\gamma)) - u_z \sin(\gamma) & u_x u_z (1 - \cos(\gamma)) + u_y \sin(\gamma) \\ u_x u_y (1 - \cos(\gamma)) + u_z \sin(\gamma) & u_y^2 \cdot (1 - \cos(\gamma)) + \cos(\gamma) & -u_x \sin(\gamma) + u_y u_z (1 - \cos(\gamma)) \\ u_x u_z (1 - \cos(\gamma)) - u_y \sin(\gamma) & u_x \sin(\gamma) + u_y u_z (1 - \cos(\gamma)) & u_z^2 \cdot (1 - \cos(\gamma)) + \cos(\gamma) \end{bmatrix}$$

In [191]:

```
B=R_Axis_Angle.subs({gamma:w_k*t,u_x:n[0],u_y:n[1],u_z:n[2]})
```

We can check the angular rotation values using  $\theta$  and  $\psi$  and  $\phi$  angles.

In [192]:

```
simplify(HR_Z_G_phi*HR_Y_G_theta*HR_X_G_psi).evalf() #R
```

Out[192]:

$$\begin{bmatrix} \cos(\phi) \cos(\theta) & -\sin(\phi) \cos(\psi) + \sin(\psi) \sin(\theta) \cos(\phi) & \sin(\phi) \sin(\psi) + \sin(\theta) \cos(\phi) \sin(\psi) \\ \sin(\phi) \cos(\theta) & \sin(\phi) \sin(\psi) \sin(\theta) + \cos(\phi) \cos(\psi) & \sin(\phi) \sin(\theta) \cos(\psi) - \sin(\phi) \cos(\theta) \cos(\psi) \\ -\sin(\theta) & \sin(\psi) \cos(\theta) & \cos(\psi) \cos(\theta) \end{bmatrix}$$

In [193]:

```
theta_2=asin(-B[2,0])  
(theta_2/pi*180).evalf()
```

Out[193]:

15.0

In [194]:

```
phi_2=acos(B[0,0]/cos(theta_2))/pi*180  
phi_2.evalf()
```

Out[194]:

20.0

In [195]:

```
psi_2=acos(B[2,2]/cos(theta_2))/pi*180  
psi_2.evalf()
```

Out[195]:

35.0

The angular velocities around the local axes and the angular rotations in the global frame can be plotted over time.

In [196]:

```

plt.rcParams['figure.figsize'] = [10, 10]
sampling=[]
a_velocity_x=[]
a_velocity_y=[]
a_velocity_z=[]
a_velocity_k=[]
for i in range(0,int(t)):
    sampling.append(i)
    a_velocity_x.append(((w_x/pi*180).evalf()))
    a_velocity_y.append(((w_y/pi*180).evalf()))
    a_velocity_z.append(((w_z/pi*180).evalf()))
    a_velocity_k.append(((w_k/pi*180).evalf()))

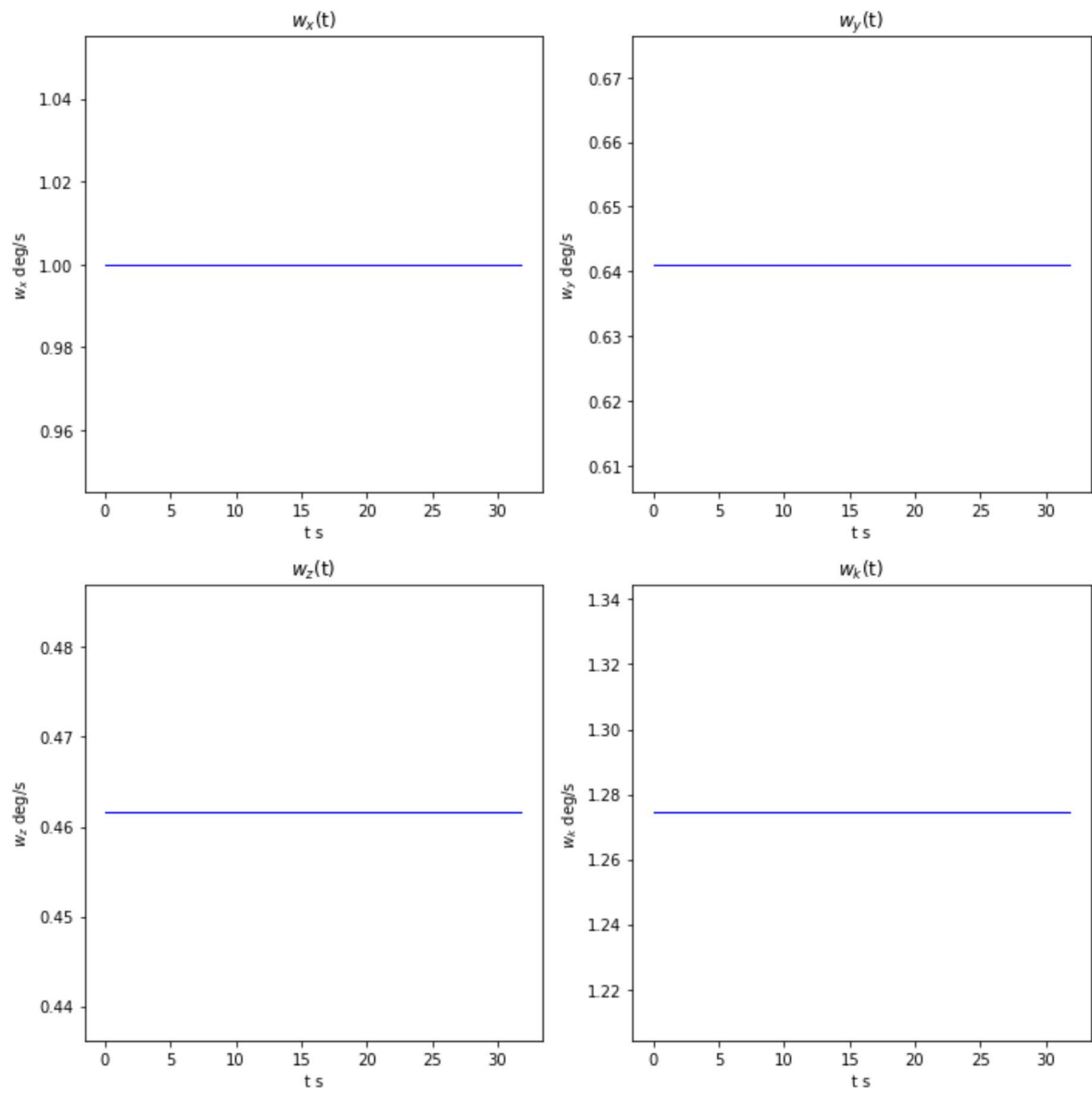
sampling.append(t)
a_velocity_x.append(((w_x/pi*180).evalf()))
a_velocity_y.append(((w_y/pi*180).evalf()))
a_velocity_z.append(((w_z/pi*180).evalf()))
a_velocity_k.append(((w_k/pi*180).evalf()))
plt.subplot(2, 2, 1)
plt.plot(sampling, a_velocity_x, color='blue', linestyle='solid', linewidth = 1)
plt.title("$w_x(t)$")
plt.xlabel("t s")
plt.ylabel("$w_x$ deg/s")

plt.subplot(2, 2, 2)
plt.plot(sampling, a_velocity_y, color='blue', linestyle='solid', linewidth = 1)
plt.title("$w_y(t)$")
plt.xlabel("t s")
plt.ylabel("$w_y$ deg/s")

plt.subplot(2, 2, 3)
plt.plot(sampling, a_velocity_z, color='blue', linestyle='solid', linewidth = 1)
plt.title("$w_z(t)$")
plt.xlabel("t s")
plt.ylabel("$w_z$ deg/s")

plt.subplot(2, 2, 4)
plt.plot(sampling, a_velocity_k, color='blue', linestyle='solid', linewidth = 1)
plt.title("$w_k(t)$")
plt.xlabel("t s")
plt.ylabel("$w_k$ deg/s")
plt.tight_layout()

```



The angular rotation values seem reasonable since  $v$  is linear and the others are pretty close to linear.

In [197]:

```

B=R_Axis_Angle.subs({u_x:n[0],u_y:n[1],u_z:n[2]})
plt.rcParams['figure.figsize'] = [10, 10]
sampling=[]
psi_in_t=[]
theta_in_t=[]
phi_in_t=[]
nu_in_t=[]
for i in range(0,int(t)):
    B=R_Axis_Angle.subs({u_x:n[0],u_y:n[1],u_z:n[2]})
    sampling.append(i)
    nu=i*w_k
    B=B.subs({gamma:nu})
    theta_2=(asin(-B[2,0])).evalf()

    phi_in_t.append((acos(B[0,0]/cos(theta_2))/pi*180).evalf())
    psi_in_t.append((acos(B[2,2]/cos(theta_2))/pi*180).evalf())
    theta_in_t.append((theta_2/pi*180).evalf())
    nu_in_t.append(nu/pi*180)
B=R_Axis_Angle.subs({u_x:n[0],u_y:n[1],u_z:n[2]})
sampling.append(t)
nu=t*w_k
B=B.subs({gamma:nu})
theta_2=(asin(-B[2,0])).evalf()

phi_in_t.append((acos(B[0,0]/cos(theta_2))/pi*180).evalf())
psi_in_t.append((acos(B[2,2]/cos(theta_2))/pi*180).evalf())
theta_in_t.append((theta_2/pi*180).evalf())
nu_in_t.append(nu/pi*180)

plt.subplot(2, 2, 1)
plt.plot(sampling, psi_in_t, color='blue', linestyle='solid', linewidth = 1)
plt.title("$\psi(t)$")
plt.xlabel("t s")
plt.ylabel("$\psi$ deg")

plt.subplot(2, 2, 2)
plt.plot(sampling, theta_in_t, color='blue', linestyle='solid', linewidth = 1)
plt.title("$\theta(t)$")
plt.xlabel("t s")
plt.ylabel("$\theta$ deg")

plt.subplot(2, 2, 3)
plt.plot(sampling, phi_in_t, color='blue', linestyle='solid', linewidth = 1)
plt.title("$\phi(t)$")
plt.xlabel("t s")
plt.ylabel("$\phi$ deg")

plt.subplot(2, 2, 4)
plt.plot(sampling, nu_in_t, color='blue', linestyle='solid', linewidth = 1)
plt.title("$\nu(t)$")
plt.xlabel("t s")
plt.ylabel("$\nu$ deg")
plt.tight_layout()

```

