## **Correction code TD2**

```
Exercice 1
```

```
3)
while(liste) {
    nelt=liste->suivant;
    free(liste);
    liste=nelt;
}
```

```
TD Ecosystème - Mise en place
Exercice 2
2)
toto@ordi:~/:gcc -Wall -c ecosys.c
toto@ordi:~/:gcc -Wall -c main test.c
toto@ordi:~/:gcc -Wall -c main_ecosys.c
toto@ordi:~/:gcc -Wall -o test_ecosys ecosys.o main_test.o
toto@ordi:~/:gcc -Wall -o ecosys ecosys.o main_ecosys.o
3)
toto@ordi:~/:gcc -Wall -c main_test.c
toto@ordi:~/:gcc -Wall -o test_ecosys ecosys.o main_test.o
4)
toto@ordi:~/:gcc -Wall -c ecosys.c
toto@ordi:~/:gcc -Wall -o test ecosys ecosys.o main test.o
toto@ordi:~/:gcc -Wall -o ecosys ecosys.o main_ecosys.o
CFLAGS = -g -Wall -Wextra -pedantic
CC = gcc
#PROGRAMS = tests_ecosys ecosys_param
PROGRAMS = tests ecosys ecosys
.PHONY: all clean
.SUFFIX:
all: $(PROGRAMS)
tests_ecosys: ecosys.o main_tests.o
      $(CC) -o $@ $(CFLAGS) $^
ecosys_param: ecosys.o main_param.o
      $(CC) -o $@ $(CFLAGS) $^
ecosys: ecosys.o main_ecosys.o
      $(CC) -o $@ $(CFLAGS) $^
#main_tests.o: main_tests.c
# gcc -c $(CFLAGS) main_tests.c
#main_ecosys.o: main_ecosys.c
```

```
# gcc -c $(CFLAGS) main_ecosys.c
#Ou plus simplement
%.o:%.c %.h
       $(CC) $(GCC_FLAGS) -c $<
clean:
       rm -f *.o *~ $(PROGRAMS)
Exercice 3
1)
typedef struct _animal {
       int x;
       int y;
       int dir[2]; /* direction courante sous la forme (dx, dy) */
      float energie;
       struct _animal *suivant;
} Animal;
2)
Animal *creer_animal(int x, int y, float energie) {
       Animal *na = (Animal *)malloc(sizeof(Animal));
       assert(na);
       na->x=x;
       na->y=y;
       na->energie = energie;
       na->dir[0] = rand() \% 3 - 1;
      na->dir[1] = rand() \% 3 - 1;
       na->suivant = NULL;
       return na;
}
3)
Animal *ajouter_en_tete_animal(Animal *liste, Animal *animal) {
       assert(animal);
       assert(!animal->suivant);
       animal->suivant = liste;
       return animal;
}
4)
unsigned int compte_animal_rec(Animal *la) {
       if (!la) return 0;
       return 1 + compte_animal_rec(la->suivant);
/*Fourni*/
unsigned int compte_animal_it(Animal *la) {
       int cpt=0;
      while (la) {
              ++cpt;
             la = la->suivant;
      }
```

```
}
Exercice 4
void afficher_ecosys(Animal *liste_proie, Animal *liste_predateur) {
       unsigned int i, j;
       char ecosys[SIZE_X][SIZE_Y];
       int nbpred=0,nbproie=0;
       Animal *pa=NULL;
       /* on initialise le tableau */
       for (i = 0; i < SIZE_X; ++i) {
              for (j = 0; j < SIZE_Y; ++j) {
                     ecosys[i][i]=' ';
              }
       }
       /* on ajoute les projes */
       pa = liste proie;
       while (pa) {
              ++nbproie;
              assert (pa->x >= 0 && pa->x < SIZE X && pa->y >= 0 && pa->y < SIZE Y);
              ecosys[pa->x][pa->y] = '*';
              pa=pa->suivant;
       }
       /* on ajoute les predateurs */
       pa = liste_predateur;
       while (pa) {
              ++nbpred;
                     assert (pa->x >= 0 && pa->x < SIZE_X && pa->y >= 0 && pa->y <
                     SIZE Y);
                     if ((ecosys[pa->x][pa->y] == '@') || (ecosys[pa->x][pa->y] == '*')) { /* }
                     proies aussi present */
                            ecosys[pa->x][pa->y] = '@';
                     } else {
                            ecosys[pa->x][pa->y] = 'O';
              pa = pa->suivant;
       }
       /* on affiche le tableau */
       printf("+");
       for (j = 0; j < SIZE_Y; ++j) {
              printf("-");
       }
       printf("+\n");
       for (i = 0; i < SIZE_X; ++i) {
              printf("l");
              for (j = 0; j < SIZE_Y; ++j) {
                     putchar(ecosys[i][j]);
              }
```

return cpt;

```
printf("l\n"); \\ \} \\ printf("+"); \\ for (j = 0; j < SIZE_Y; ++j) \{ \\ printf("-"); \\ \} \\ printf("+\n"); \\ printf("Nb proies : %5d\tNb predateurs : %5d\n", nbproie, nbpred); \\ \} \\
```