

Patricia Bird

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Education

Bachelor of Science in Electrical Engineering

Brigham Young University-Idaho

Graduation: July 2017

Rexburg, ID

- Relevant course work: **ECEN 324** Computer system and processor architecture.. **ECEN 260** programming commercial microprocessor. **ECEN 361** embedded systems, real-time application software development. **CS 308** Technical Communication.
- GPA 3.22

Bachelor of Science in Web and User Experience

Minor in Computer Science

Weber State University

Anticipated Graduation: July 2021

Ogden, UT

- Relevant course work: **WEB 1400** Web Design and Usability, **WEB 1430** Client Side Programming, **WEB 2500** User Experience Design, **CS 2550** Database Design and SQL, **CS 1410** Object Oriented Programming
- GPA 4.00

Technical Skills

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|----------|---------|--|
| ▪ C/C++ | ▪ Perl | ▪ SQL |
| ▪ Python | ▪ Linux | ▪ JavaScript |
| ▪ HTML5 | ▪ CSS | ▪ Some Experience with User Interface Design |

Work Experience

Math Tutor/ Sphero

Jerry Thomas, Adelaide Elementary Principal

November, 2017 - Present

Bountiful, UT

- Aid Teachers (k-6) with math lessons and tutor students.
- Write Curriculum of Sphero lessons. Teach student coding and coding principles. (JavaScript block based coding language)

I/O Design Intern

Troy Ruud, On Semiconductor I/O Design Team Manger

August, 2016 – December 2016

Pocatello, ID

- VLSI IBIS Design verification with Perl scripts.
- Performed physical process corner tests.

Teaching Assistant

Dr. Jody Swenson, BYU-I Engineering Department

January, 2016 – August, 2016

Rexburg, ID

- Teaching and grading Electrical Devices and Circuits course overseeing 1 section of 30 students.
- Teaching and grading: Electrical Circuit Analysis 1 course overseeing 2 sections of 45 students each

Teaching Assistant

Mr. Luc Comeau, BYU-I Engineering Department

April, 2015 – August, 2016

Rexburg, ID

- Tutoring and grading Software Development C++ course overseeing 3 sections of 30 students each.
- Analyzing and grading 10 major projects and over 4 exams.

Projects

Skeet C++ Program: Object Oriented, Classes, Structures, Inheritance, and Encapsulation

Simon Memory Game: MSP430 Texas Instruments Processor, LCD screen with touchscreen, Joystick buttons, Programmed in C

Movie Preferences Website: HTML5, CSS, JavaScript, access <http://www.omdbapi.com> and <https://www.themoviedb.org> database. Use of JSON, AJAX and XML.