

PATRYK SIEWIERA

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github.com/patryk-siewiera

Professional IT experience

01.04.2021 - 31.05.2021

Frontend and backend (full-stack) developer - Marketplace for finding drone operators for aerial technical inspections for windmill/buildings/farms owners. (Dronowa giełda zleceń) https://drgz.pl

- Frontend: React (16.8+), Backend: ExpressJS, ORM: Prisma 2
- Figma, Git, Gitlab
- Postgres (accessed from Prisma ORM)

Responsibilities: implementing project according to Figma design, implementation of API in NodeJS.

Full intellectual property rights to this source code, can grant access to the repository if needed.

02.2021 - 30.04.2021

Frontend Developer - Ekofachowcy sp. z o.o. (EcoPros), freelance

- JS: ReactJS (atomic design), Next.js, Prisma 2, SASS
- Figma, Git, Gitlab

Responsibilities: implementing ReactJS app accordingly to Figma UI mockups, testing features, fixes according to feedback given in code-review, testing responsive web design compliance.

09.2020 - 05.2021

IT Support Specialist - Vision Apartments

- Solving technical problems of users,
- Managing computer infrastructure Active Directory, Intune
- Automating processes within company Python scripting, React JS
- Preparing documentation and onboarding new employees for IT department
- Research and ordering of all IT hardware

07.2019 - 03.2020

IT Support Specialist - Viessmann - Research & Development Center

- Application monitoring (through Grafana and Splunk alerts),
- Automating everyday tasks with **python** 3,
- Administration of Windows Servers including Active Directory
- Linux and MS Azure administration (DevOps support team),
- Support end-users from Germany (mostly in English)
- Work in projects using **Agile** Methodologies (**Jira**),
- Participation in 2019 Hackathon Android App Carbon Footprint App.

Education

2014 - 2019

Electronics - specialization Audio Engineering (Wroclaw)

University of Science and Technology - Bachelor of Engineering

• Projects: audio fingerprinting (DSP - **python**), frontend for librosa (audio features - python, room acoustic adaptations)

2009 – 2013

Information and communication technology (ICT),

• Technical College in Belchatow (Poland)

Professional Audio experience

| 10.2017 – 03.2020 | Audio Engineer in Wroclaw Culture Center - Anima Live show audio and lights head engineer. (Yamaha LS9 + Behringer X32). Concert hall for 300 persons. |
|--------------------------|--|
| 02.2016 - 08.2018 | Audio Recording Engineer and post-production editor in Sofar SoundsHead of Audio Team, live shows, and audio post-production team. |
| 10.2016 – 06.2018 | Audio Engineer in Radio LUZ Audio engineering of live programs, and postproduction (Reaper, Ableton, Izotope RX) |

Languages:

| English | C1 (fluent user) |
|---------|------------------|
| Polish | Native |

Other

- Solid basics of **Python 3** currently I write an app that will download tracks from youtube and will create instrumentals audio separation (youtube-dl, spleeter)
- Finished course: Cisco CCNA Routing and Switching (at University)
- Member and coordinator of the Audio Engineering Society (at University) 5 years
- Hobbies: Audio Software and Processing, Software Development, traveling, guitar playing