

# Intro to Programming For the Web

## Session 4

PHP  
The Internet  
Client/Server  
1st App

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PHP  
The Internet  
Client/Server  
1st App



# overview

- guestbook markup
- guestbook code (1st pass)
- the internet + HTTP protocol

# simple guestbook

- markup
- app: how will this work?

# simple guestbook

- what is a guestbook?
- what would the structure of the page look like?
- what kind of markup might you use?
- what should the behavior of the app be when the user submits a new greeting?
- and how about when there is an error?

# guestbook decomposed

- was the guestbook signed?
  - get the entry
  - append it to our datastore
- list all guestbook entries

# simple guestbook

# simple guestbook

- how to implement?

# simple guestbook

- how to implement?
  - a way to capture input

# simple guestbook

- how to implement?
  - a way to capture input
  - a way to list multiple entries

# simple guestbook

- how to implement?
  - a way to capture input
  - a way to list multiple entries
  - a way to store entries on the server

# simple guestbook

- how to implement?
  - a way to capture input
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  - a way to store entries on the server

form and \$\_POST



# simple guestbook

- how to implement?
    - a way to capture input
    - a way to list multiple entries
    - a way to store entries on the server
- 
- The diagram consists of two text labels positioned to the right of the list items, each with a thin white arrow pointing towards its corresponding list item. The top label 'form and \$\_POST' points to the first list item 'a way to capture input'. The bottom label 'foreach and arrays' points to the second list item 'a way to list multiple entries'.

# simple guestbook

- how to implement?
    - a way to capture input
    - a way to list multiple entries
    - a way to store entries on the server
- 
- The diagram consists of three white arrows pointing from text labels on the right to specific list items on the left. The top arrow points to the first list item ('a way to capture input'). The middle arrow points to the second list item ('a way to list multiple entries'). The bottom arrow points to the third list item ('a way to store entries on the server').
- form and \$\_POST
- foreach and arrays
- ???????????

# simple guestbook

- “data store”
  - minimal: file-based store
  - (mySQL would be more appropriate)

# simple guestbook

- php built-in functions
  - `file_get_contents`
  - `file_put_contents`

# simple guestbook

- data format?
  - first pass:  
print the markup straight to a file
  - (this is a **terrible** way to do this)

# simple guestbook

- decompose problem:
  - get data from form
  - load data file
  - append new entry to file
  - write file back to disk
  - display entries

# simple guestbook

- gotchas
  - file permissions on data store file
  - check error log output if something goes wrong

# the internet

the most efficient kitten  
image distribution system  
the world has ever known



# the internet



# the internet

client

<http://ipw.patternleaf.com/omg-cute-kitten.jpg>



# the internet

client

<http://ipw.patternleaf.com/omg-cute-kitten.jpg>



173.236.167.147



# the internet

client

<http://ipw.patternleaf.com/omg-cute-kitten.jpg>



173.236.167.147

http server



# the internet

client

<http://ipw.patternleaf.com/omg-cute-kitten.jpg>



?



173.236.167.147

http server



</home/eric/ipw.patternleaf.com/omg-cute-kitten.jpg>



# the internet



client

<http://ipw.patternleaf.com/omg-cute-kitten.jpg>



http server



</home/eric/ipw.patternleaf.com/omg-cute-kitten.jpg>



# the internet



client

<http://ipw.patternleaf.com/omg-cute-kitten.jpg>



# the internet

client

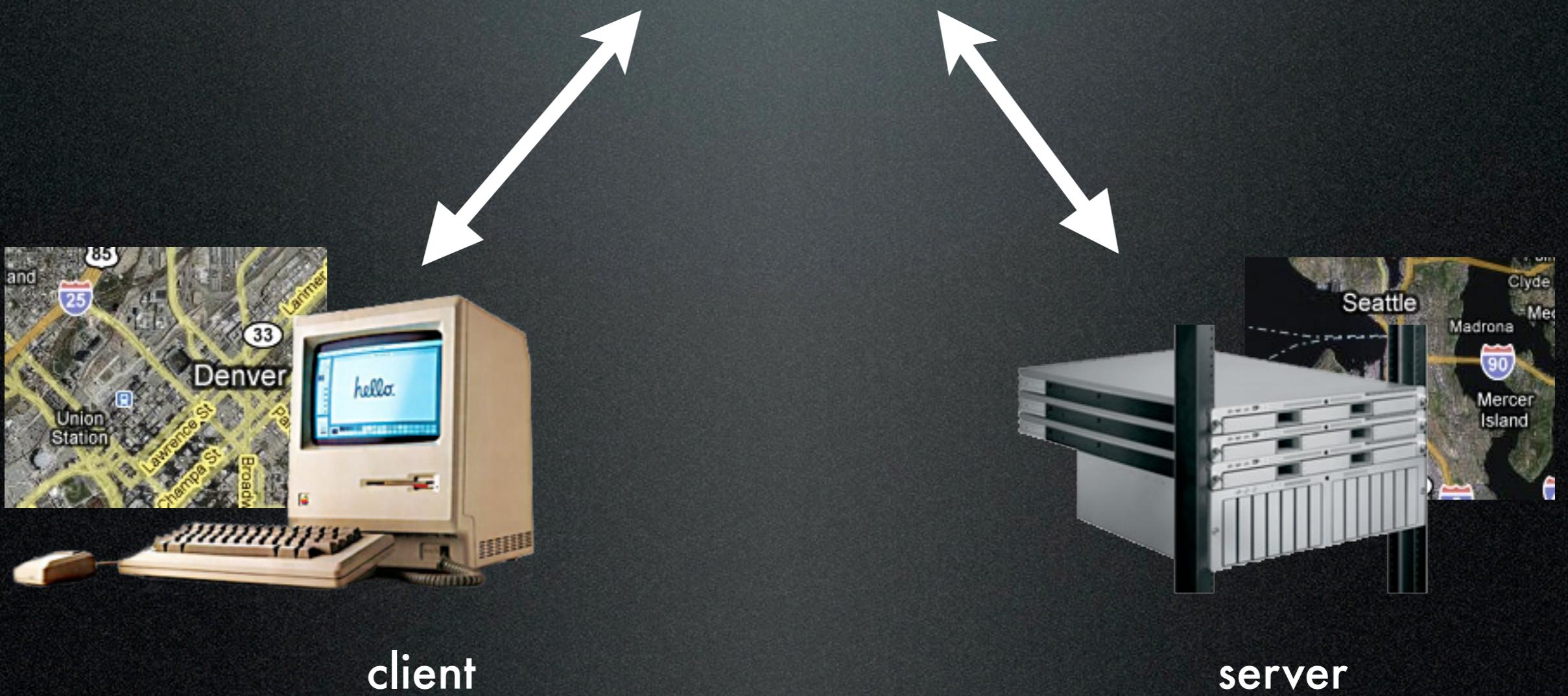
<http://ipw.patternleaf.com/omg-cute-kitten.jpg>



# the internet



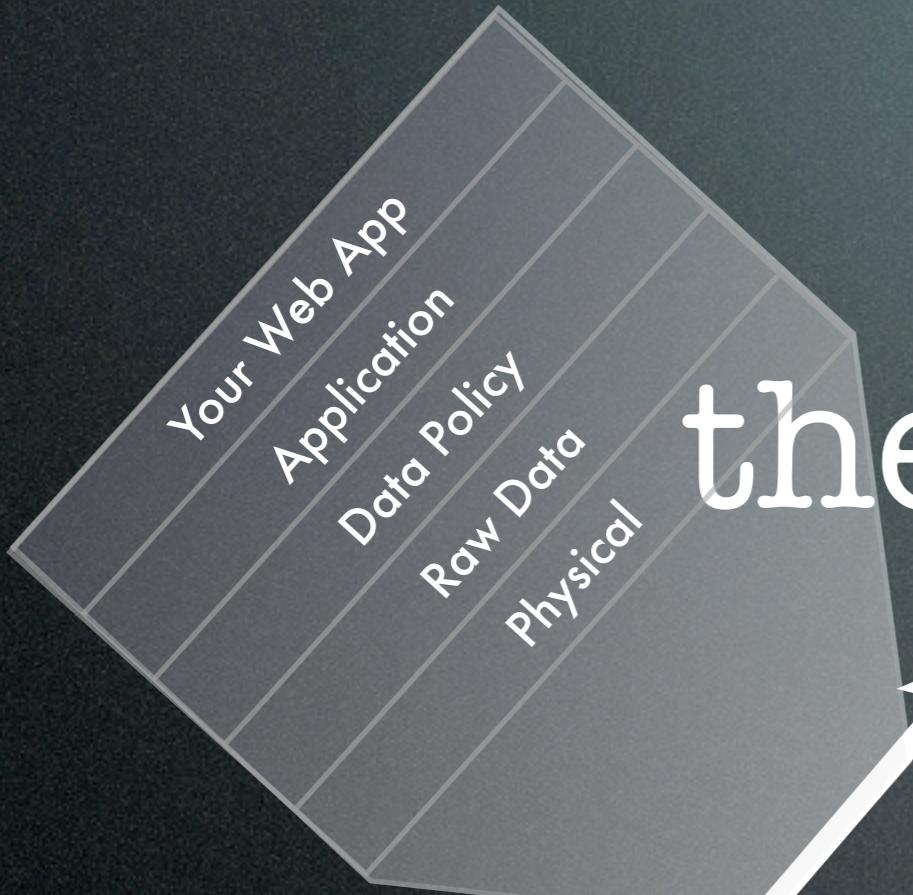
# the internet



client

server

# the internet



client



server

# the internet

protocol stack

Your Web App	html, javascript, css, jpg, png ...	styling, markup, scripts, images, media
Application	http, ftp, ssh, smtp	web, file transfer, secure shell, email
Data Policy	tcp, udp	is data guaranteed to be complete and in order?
Raw Data	ip	move packets from one place to another; no assurance of integrity
Physical	ethernet, wifi ...	device-to-device hardware

client



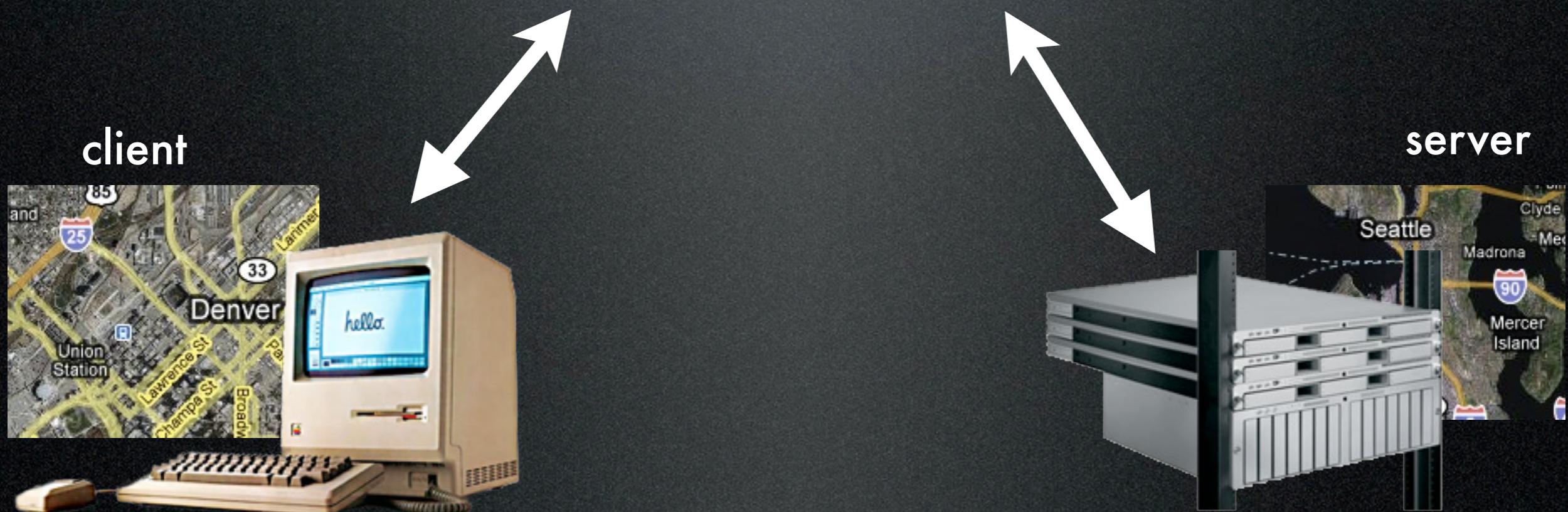
server



# the internet

protocol stack

Your Web App	html, javascript, css, jpg, png ...	styling, markup, scripts, images, media
Application	http, ftp, ssh, smtp	web, file transfer, secure shell, email
Data Policy	tcp, udp	is data guaranteed to be complete and in order?
Raw Data	ip	move packets from one place to another; no assurance of integrity
Physical	ethernet, wifi ...	device-to-device hardware



# client/server

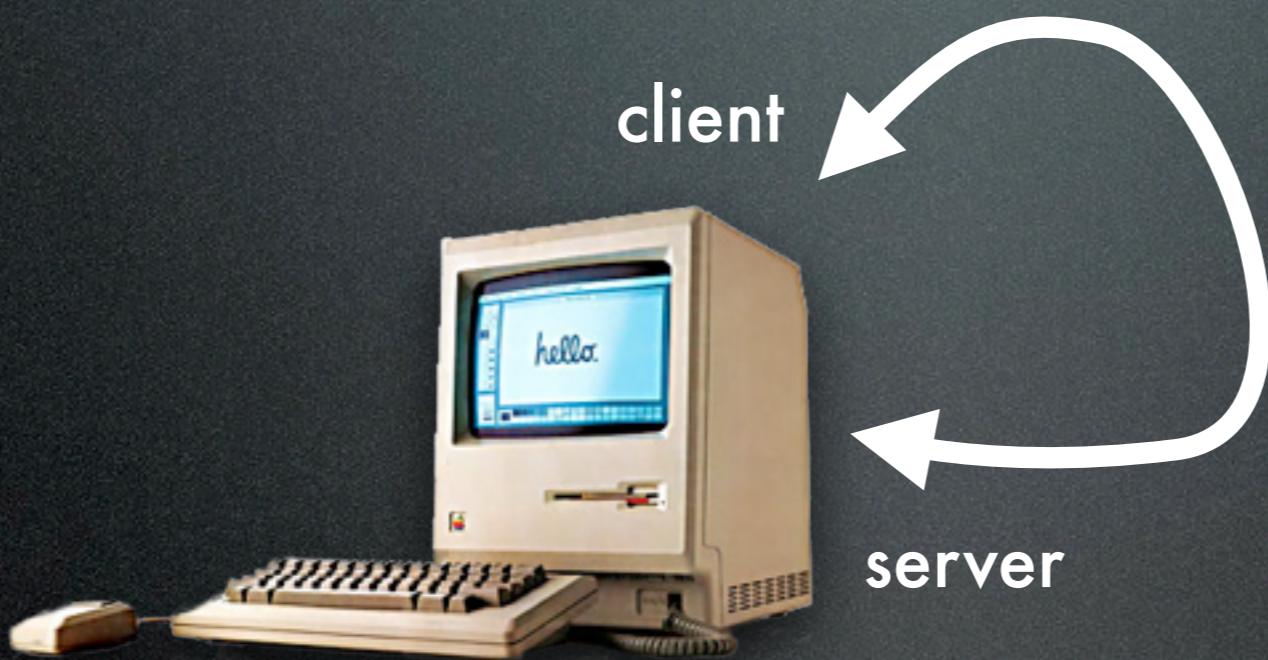
Protocol	Servers	Clients
HTTP	apache	Safari, Chrome, Firefox, lynx, cURL
	IIS	
	lighttpd	
FTP	Pure-FTPD	Flow, Interarchy, Safari, Chrome, Finder ...
	FileZilla	
	CrushFTP	
SSH	freeSSHD	ssh, scp, svn ...
	CopSSH	

# client/server

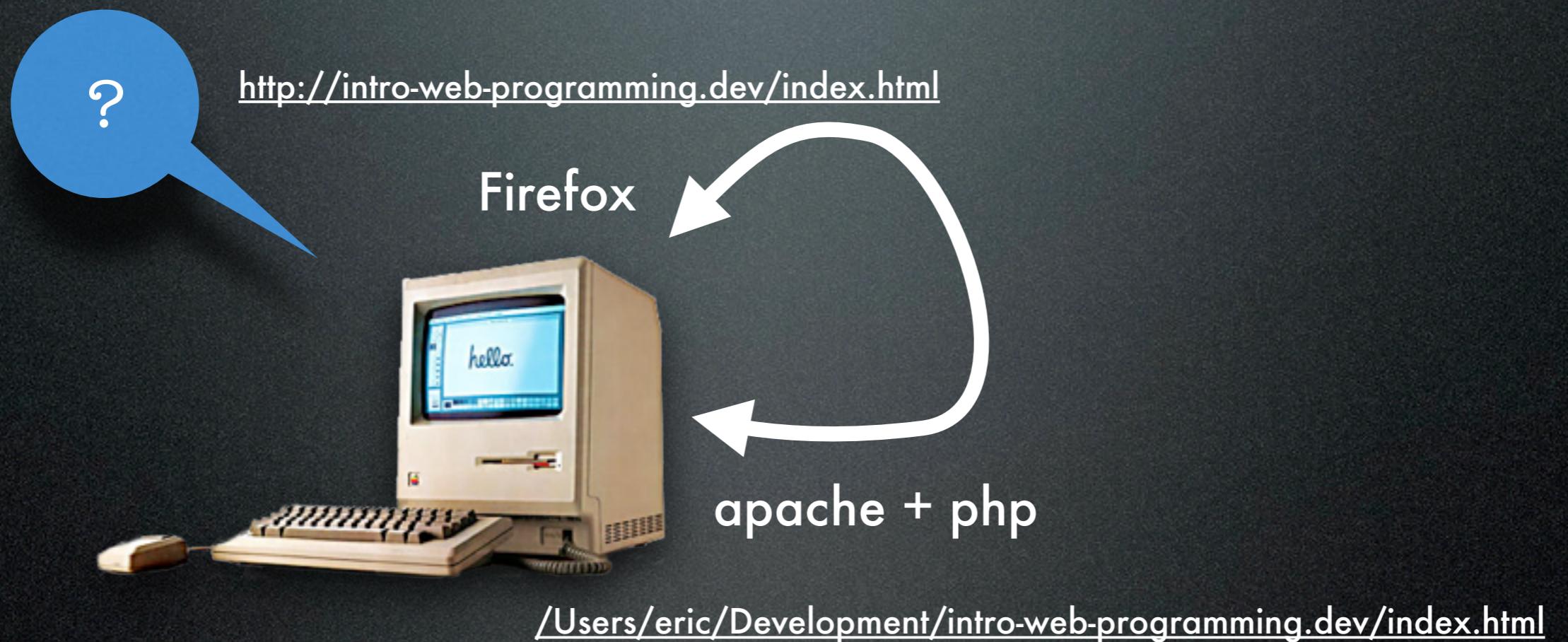
Protocol	Servers	Clients
HTTP	apache	Safari, Chrome, Firefox, lynx, cURL
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FTP	Pure-FTPD	Flow, Interarchy, Safari, Chrome, Finder ...
	FileZilla	
	CrushFTP	
SSH	freeSSHD	ssh, scp, svn ...
	CopSSH	

it's all software

# client/server



# client/server



# client/server



Firefox



http://php-course.dev/index.html

?

GET /index.html HTTP/1.1  
Host: php-course.dev

HTTP request

apache



/Users/eric/Sites/php-course.dev/index.html

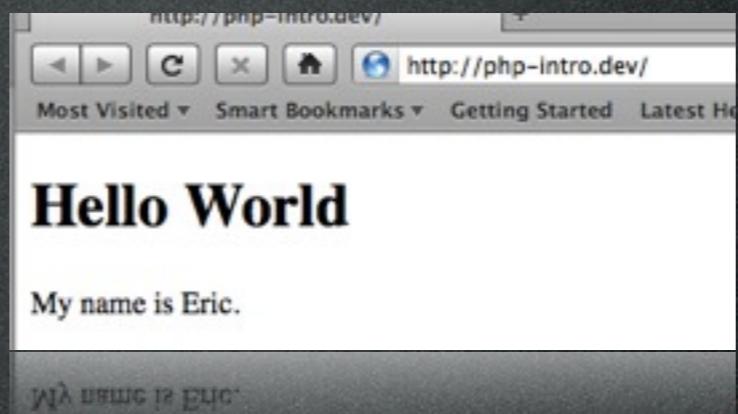
HTTP/1.1 200 OK

```
<!DOCTYPE html>
<html>
  <head>
  </head>
  <body>
    <h1>Hello World</h1>
    <p>
      My name is Eric.
    </p>
  </body>
</html>
```

!

HTTP response

Firefox



# http

GET / HTTP/1.1

Host: images.google.com

q=cute-cats



# http

method      resource requested (path)

GET /      HTTP/1.1

Host: images.google.com

q=cute-cats

protocol version

headers, if any  
one per line

a blank line

request body



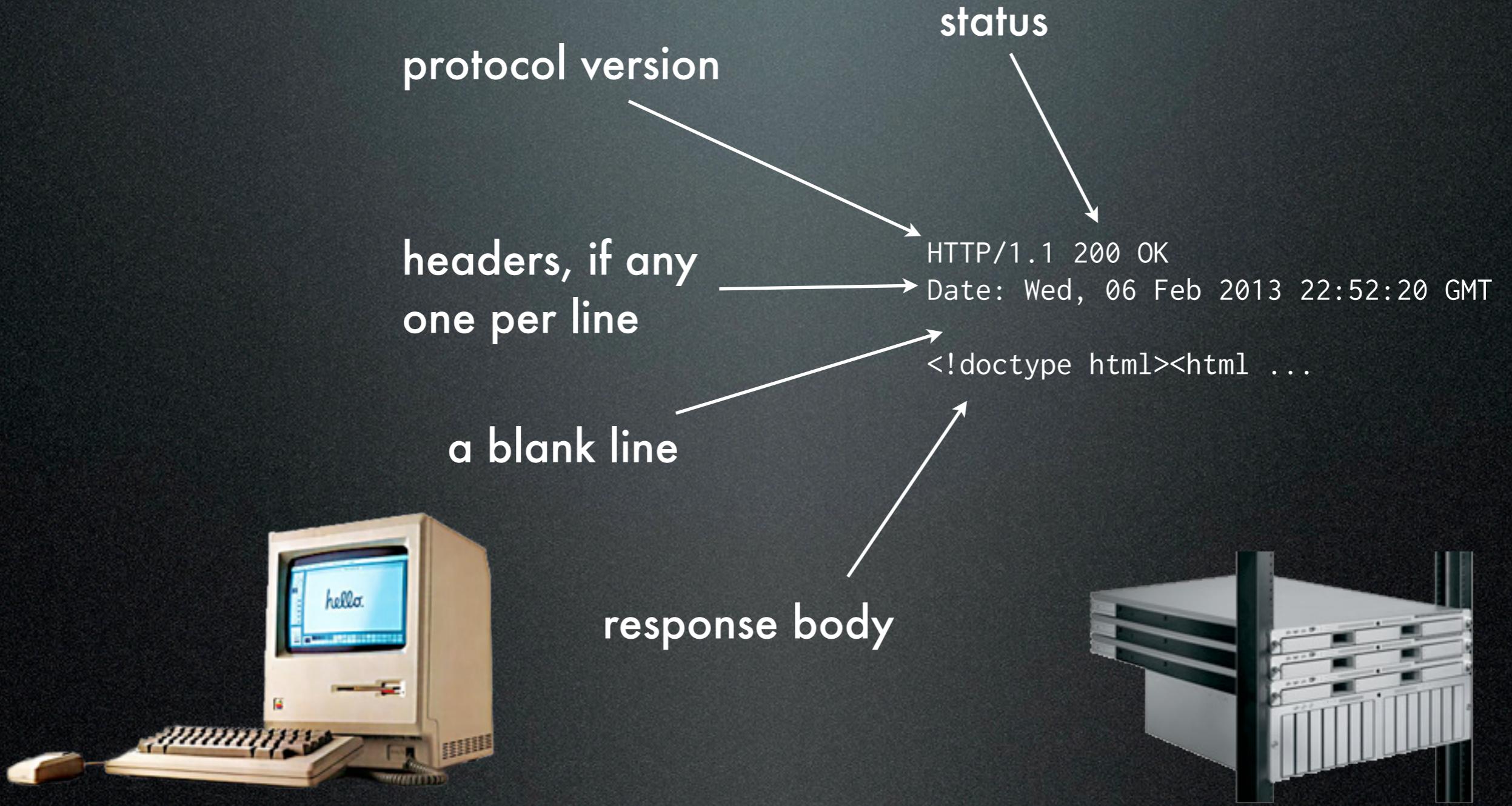
# http

HTTP/1.1 200 OK  
Date: Wed, 06 Feb 2013 22:52:20 GMT

<!doctype html><html ...>



# http



# http

- netcat tests
  - google
  - guestbook

# implication for security

- web sites need not be accessed via browser
- browser-side security (eg, javascript-based) can't be relied upon
- server code must be secure on its own

# php + the internet

# php

```
<html>
  <head></head>
  <body>
    <h1>Madness??</h1>
<strong>This is
<?php echo 'PHP'; ?>
!!!
</strong>
</body>
</html>
```

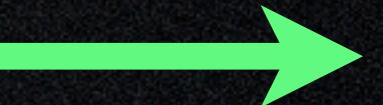
index.php

regular HTML

magical PHP

regular HTML

PHP parser



# php

after parsing:

```
<html>
  <head></head>
  <body>
    <h1>Madness??</h1>
```

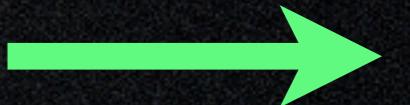
```
<strong>
  This is PHP!!!
</strong>
```

```
  </body>
</html>
```

regular HTML,  
created on demand



apache



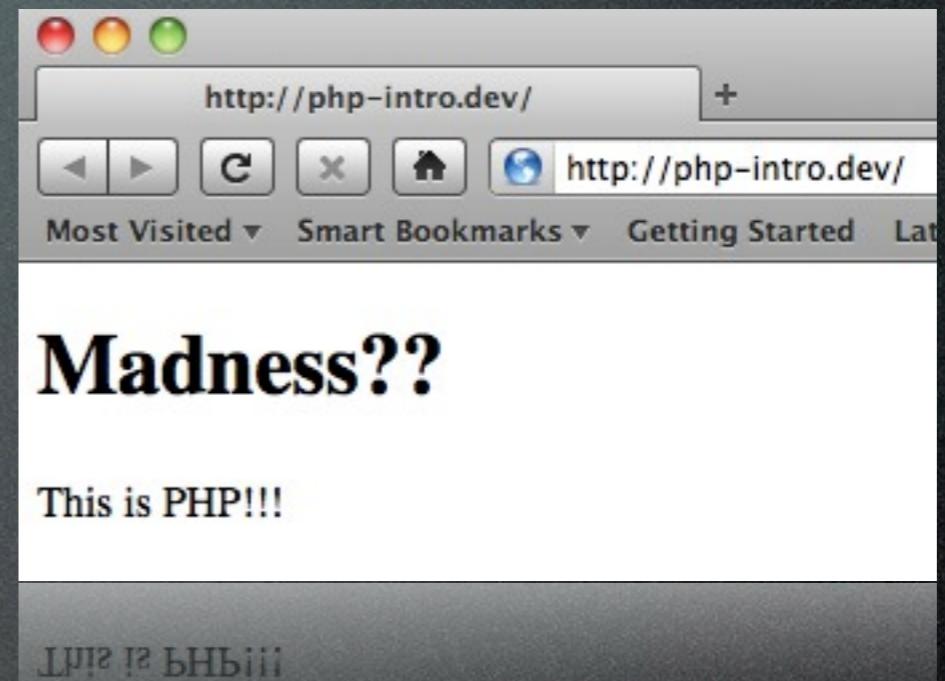
# php

Firefox sees this

```
<html>
  <head></head>
  <body>
    <h1>Madness??</h1>

    <strong>
      This is PHP!!!
    </strong>

  </body>
</html>
```



http response

Firefox

<http://php-course.dev/scratch/index.php>



apache

</Users/eric/Sites/php-course.dev/scratch/index.php>

HTTP/1.1 200 OK

```
<!DOCTYPE html>
<html>
  <head>
  </head>
  <body>
    <h1>Madness??</h1>
    <strong>
      This is <?php echo 'PHP';?>!!!
    </strong>
  </body>
</html>
```

HTTP request



php module

...This is <?php echo 'PHP';?>!!!



...This is PHP!!!



apache

```
<!DOCTYPE html>
<html>
  <head>
  </head>
  <body>
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    <strong>
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    </strong>
  </body>
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```

HTTP response



Firefox



Firefox

<http://php-course.dev/scratch/index.php>



apache

</Users/eric/Sites/php-course.dev/scratch/index.php>

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HTTP request



php module

...This is <?php echo 'PHP';?>!!!



...This is PHP!!!



apache

HTTP response



Firefox



```
<!DOCTYPE html>
<html>
  <head>
  </head>
  <body>
    <h1>Madness??</h1>
    <strong>
      This is PHP!!!
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```

