

# PDA: Software Development

Implementation and Testing

Level 8

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## I.T 1

*Screenshot of Encapsulation*

```
public abstract class Competitors {  
    private NationalCountry country;  
    private ArrayList<Medal> medals;  
    private SportPlayed sport;  
  
    public Competitors(NationalCountry country, SportPlayed sport) {  
        this.country = country;  
        this.sport = sport;  
        this.medals = new ArrayList<>();  
    }  
  
    public NationalCountry getCountry() { return country; }  
    public ArrayList<Medal> getMedals() { return medals; }  
    public SportPlayed getSport() { return sport; }  
    public void addMedal(Medal medal) { this.medals.add(medal); }  
}
```

## I.T 2

### Screenshot of the use of Inheritance

```
1 package com.example.user.raysmusicstore;
2
3
4 public abstract class Instrument {
5
6     private String brand;
7     private String colour;
8     private String family;
9
10
11     public Instrument(String brand, String colour, String family) {
12         this.brand = brand;
13         this.colour = colour;
14         this.family = family;
15     }
16
17     public String getBrand(){
18         return this.brand;
19     }
20
21     public String getColour(){
22         return this.colour;
23     }
24
25     public String getFamily(){
26         return this.family;
27     }
28
29 }
30
```

### A class that inherits from the previous class

```
1 package com.example.user.raysmusicstore;
2
3
4 public class KettleDrum extends Instrument implements Playable {
5
6     String skinType;
7
8     public KettleDrum( String brand, String colour,String family, String skinType ){
9         super(brand, colour, family);
10        this.skinType = skinType;
11    }
12
13    public String play() { return ( "BOOM BOOM BOOM" ); }
14
15
16
17    public String getSkin() {
18        return skinType;
19    }
20
21
22 }
23
```

### *An object in the inherited class*

```
10 public class KettleDrumTest {
11
12     KettleDrum kettleDrum;
13
14     @Before
15     public void before(){
16         kettleDrum = new KettleDrum( "Timpani", "Bronze", "Percussion", "Cow Hide" );
17     }
18
19     @Test
20     public void testKettleDrumSkin() { assertEquals( "Cow Hide", kettleDrum.getSkin()); }
21
22     @Test
23     public void testKettleDrumMakesNoise() { assertEquals( "BOOM BOOM BOOM", kettleDrum.play()); }
24
25     @Test
26     public void testKettleDrumColour() { assertEquals( "Bronze", kettleDrum.getColour()); }
27
28     @Test
29     public void testKettleDrumBrand(){
30         assertEquals( "Timpani", kettleDrum.getBrand());
31     }
32
33     @Test
34     public void testKettleDrumFamily() { assertEquals( "Percussion", kettleDrum.getFamily()); }
35
36 }
37
```

### *A method that uses the information from the inherited class*

```
34     @Test
35     public void testKettleDrumBrand(){
36         assertEquals( "Timpani", kettleDrum.getBrand());
37     }
38
```

Run KettleDrumTest.testKettleDrumBrand

1 test passed - 1ms

KettleDrumTest (com.example) 1ms  
testKettleDrumBrand 1ms

"/Applications/Android Studio.app/Contents/jre/jdk/Contents/Home/bin/java" ...  
Process finished with exit code 0

## **I.T 3**

### *Demonstration of searching data in a program*

```
def self.find( id )
  sql = "SELECT * FROM animals
  WHERE id = $1;"
  values = [id]
  found = SqlRunner.run( sql, values )
  return found.map{ |animal_type| Animal.new( animal_type )}[0]
end
```

Searched for data

```
[1] pry(main)> Animal.find(13)
=> #<Animal:0x007fad2236d310
  @age=4,
  @date_entered="2017-05-12",
  @id=13,
  @name="Rover",
  @photo="dog.jpg",
  @type="dog",
  @vet_id=5>
```

```
[2] pry(main)> Animal.find(16)
=> #<Animal:0x007fad23099e58
  @age=7,
  @date_entered="2017-04-09",
  @id=16,
  @name="Willow",
  @photo="cat.jpg",
  @type="cat",
  @vet_id=6>
```

#### I.T 4

*Demonstration of sorting data in a program*

*Array to be sorted*

```
1  movie_titles = [
2      'Matrix',
3      'Stand By Me',
4      'Conspiracy Theory',
5      'Avatar',
6      'Robocop',
7      'Beverly Hills Cop'
8  ]
9
```

*Function that uses the array*

```
10 def get_movies(array)
11   return array.sort
12 end
13
14 puts get_movies(movie_titles)
15
```

*Sorted array in alphabetical order*

psql	ruby
[➔ pda_example ruby array_sort.rb	
Avatar	
Beverly Hills Cop	
Conspiracy Theory	
Matrix	
Robocop	
Stand By Me	

**I.T 5** *Demonstrate the use of a Hash*

i_t_5.rb	i_t_6.rb
1 teams_stadiums = {	:rangers => 'Ibrox',
2	:juventus => 'Juventus Stadium',
3	:manchester_United => 'Old Trafford',
4	:bayern_Munich => 'Allianz Arena',
5	:barcelona => 'Camp Nou',
6	:benfica => 'Estadio da Luz'}
7	

Function that uses hash

```
def rangers_stadium(hash)
  return hash[:rangers]
end

puts rangers_stadium(teams_stadiums)
```

Result of function

ruby	ruby app...	psql
[→ week_2 ruby i_t_6.rb		
Ibrox		
→ week_2 █		

## I.T 6

Demonstration the use of an Array

i_t_5.rb	i_t_6.rb
1 football_teams = [ 'Rangers', 'Juventus', 'Manchester United',	
2 'Bayern Munich', 'Barcelona', 'Benfica' ]	
3	
4	



*Function that uses array*

```
def get_team(array)
  return array.reverse
end

puts get_team(football_teams)
```

*Result of function*

ruby	ruby app...	psql
[→ week_2 ruby i_t_5.rb		
Benfica		
Barcelona		
Bayern Munich		
Manchester United		
Juventus		
Rangers		
→ week_2 █		

## I.T 7

*The use of polymorphism*

*The Amplifier Class and GuitarPick Class which implements the Sellable interface and calculateMarkup() method*

```
6
7 public class Amplifier implements Sellable {
8
9     String type;
10    double buyPrice;
11    double sellPrice;
12
13    public Amplifier( String type, double buyPrice ) {...}
14
15    public double getBuyPrice() { return buyPrice; }
16
17    public String getItemType() { return type; }
18
19    public double calculateMarkup() {
20        return (0.5 * buyPrice);
21    }
22
23    public double getSellPrice() {
24        return ( buyPrice += calculateMarkup());
25    }
26
27 }
```

```
6
7 public class GuitarPick implements Sellable {
8
9     String type;
10    double buyPrice;
11    double sellPrice;
12
13    public GuitarPick( String type, double buyPrice ) {...}
14
15    public String getItemType() { return type; }
16
17    public double getBuyPrice() { return buyPrice; }
18
19    public double calculateMarkup() {
20        return (0.5 * buyPrice);
21    }
22
23    public double getSellPrice() {
24        return ( buyPrice += calculateMarkup());
25    }
26
27 }
```



### The Sellable interface with a calculateMarkup() method

```
1 package com.example.user.raysmusicstore;
2
3 /**
4  * Created by user on 09/09/2017.
5  */
6
7 public interface Sellable {
8
9     double calculateMarkup();
10 }
11
```

### Result of the calculateMarkup() method being tested on the Amplifier Class

```
10 public class AmplifierTest {
11
12     Amplifier amplifier;
13
14     @Before
15     public void before() {
16         amplifier = new Amplifier( type: "Amplifier", buyPrice: 20.00);
17     }
18
19     @Test
20     public void testAmplifierType() { assertEquals( expected: "Amplifier", amplifier.getItemType()); }
21
22     @Test
23     public void testAmplifierBuyPrice() { assertEquals( expected: 20.00, amplifier.getBuyPrice(), delta: 0.01); }
24
25     @Test
26     public void testSellPrice() { assertEquals( expected: 30.00, amplifier.getSellPrice(), delta: 0.01); }
27
28     @Test
29     public void testMarkUpOfItem() {
30         assertEquals( expected: 10.00, amplifier.calculateMarkup(), delta: 0.01);
31     }
32 }
33
34
35
36
37
38
39
```

### The test passing

Run AmplifierTest.testMarkUpOfItem

1 test passed - 1ms

AmplifierTest (com.example.user.ray) 1ms

testMarkUpOfItem 1ms

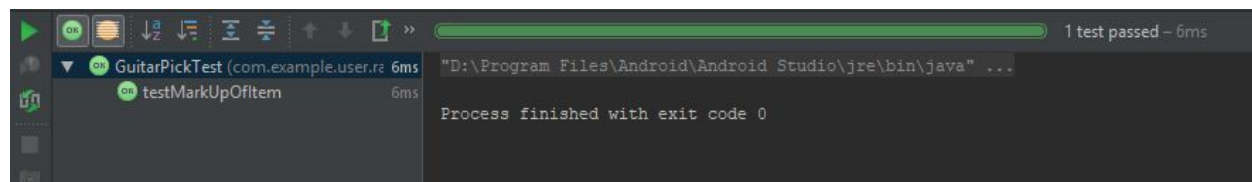
"D:\Program Files\Android\Android Studio\jre\bin\java" ...

Process finished with exit code 0

*Result of the calculateMarkup() method being tested on the GuitarPick Class*

```
10 public class GuitarPickTest {
11
12     GuitarPick guitarPick;
13
14     @Before
15     public void before() {
16         guitarPick = new GuitarPick( type: "Guitar Pick", buyPrice: 2.00);
17     }
18
19     @Test
20     public void getType() { assertEquals( expected: "Guitar Pick", guitarPick.getItemType()); }
21
22
23
24     @Test
25     public void testBuyPrice() { assertEquals( expected: 2.00, guitarPick.getBuyPrice(), delta: 0.01); }
26
27
28
29     @Test
30     public void testSellPrice() { assertEquals( expected: 3.00, guitarPick.getSellPrice(), delta: 0.01); }
31
32
33
34     @Test
35     public void testMarkUpOfItem() {
36         assertEquals( expected: 1.00, guitarPick.calculateMarkup(), delta: 0.01);
37     }
38 }
39
```

*The test passing*



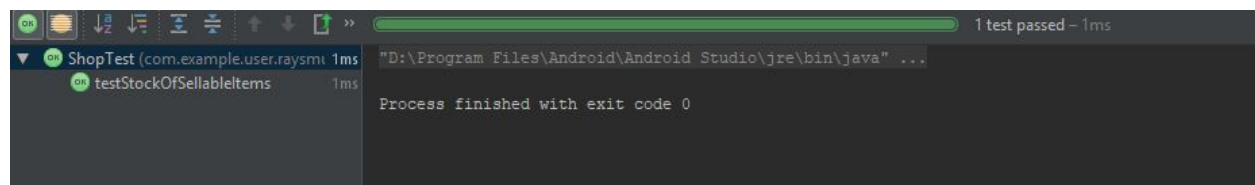
*The Shop Class which has methods to add stock to an ArrayList of Sellable items*

```
6      import java.util.ArrayList;
7
8      public class Shop {
9
10
11         private ArrayList<Sellable> stock;
12
13         public Shop() {
14             this.stock = new ArrayList<>();
15         }
16
17         public void addStock(Sellable sellable) {
18             this.stock.add(sellable);
19         }
20
21         public ArrayList<Sellable> getStock() {
22             return this.stock;
23         }
24     }
25
26
27
28
29 }
```

*The Test to see if Sellable items will be added to the Array List*

```
32      @Test
33      public void testStockOfSellableItems() {
34          shop = new Shop();
35          shop.addStock(amplifier);
36          shop.addStock(pick);
37          assertEquals("expected: 2 , shop.getStock().size()", 2, shop.getStock().size());
38      }
39
40 }
```

*The test passing*



The screenshot shows the Android Studio interface. At the top, a green progress bar indicates '1 test passed - 1ms'. Below this, the 'Run' tab is active, displaying a list of tests. The test 'testStockOfSellableItems' is highlighted with a green circle, indicating it passed. The output pane shows the command 'D:\Program Files\Android\Android Studio\jre\bin\java' and the message 'Process finished with exit code 0'.

*The test throws a syntax error to tell me the Guitar Class doesn't use the Sellable interface*

```
@Test
public void testStockOfSellableItems() {
    shop = new Shop();
    shop.addStock(amplifier);
    shop.addStock(guitar);
    shop.addStock(pick);
    assertEquals( expected: 2 , shop.getStock().size());
}
```



```
com.example.user.raysmusicstore (android test)
├── ExampleInstrumentedTest
└── com.example.user.raysmusicstore (test)
    ├── AmplifierTest
    ├── GuitarPickTest
    ├── GuitarTest
    ├── KettleDrumTest
    └── ShopTest
        ├── res
        └── Gradle Scripts
```

```
31
32
33 @Test
34 public void testStockOfSellableItems() {
35     shop = new Shop();
36     shop.addStock(amplifier);
37     shop.addStock(guitar);
38     shop.addStock(pick);
39     assertEquals( expected: 2 , shop.getStock().size());
40 }
41
42
43
```

addStock (com.example.user.raysmusicstore.Sellable) in Shop cannot be applied to (com.example.user.raysmusicstore.Guitar)

*The Guitar Class which only implements Playable interface but not the Sellable interface leading to the syntax error*

```
public class Guitar extends Instrument implements Playable {

    int numberOfStrings;

    public Guitar( String brand, String colour, String family, int numberOfStrings){
        super(brand, colour, family);
        this.numberOfStrings = numberOfStrings;
    }

    public String play() { return ( "Strum Strum Strum" ); }

    public int getStrings() { return numberOfStrings; }

}
```