## **Hw1 Report**

Environment: Ubuntu 16.04.3 LTS

Language: c++

Using library: <cstdio> <iostream> <vector> <cmath> <algorithm>

<time.h> <stdlib.h> <cstring>

Result:

```
peiting@peiting-VirtualBox:~$ ./run.sh
0.926667
1 1
0.924206 0.95
0.933333 0.946667
peiting@peiting-VirtualBox:~$
```

## Explain:

Use struct dat to be the datatype of 1 instance

iris[0] save sepal len iris[1] save sepal wid

iris[2] save petal len iris[3] save petal wid

iris[4] save class as float

use vector dataset to save all the instances

class ID3: use to present remaining dataset

calculate bound set of [n] attribute in dataset

calculate information gain of [n] attribute with bound

class dctree: build decision tree (tree, set)

set: choose the best attribute and bound by information

gain, save tree->node = attribute tree->value = bound

split dataset <bound go to leftsubset

>=bound go to rightsubset

Build left tree by left subset (recursive)

Build right tree by right subset (recursive)

testdata: test instance on tree 用 tree->node,value 決定判

斷的 attribute>=bound go right else left

shuffle dataset to randdata

run K-fold:

every time (total 5 times/i:0-4)

```
{
vector test push group i of instances(30 instances) while vector train
push the other 120 instances from randdata
use train data to buildtree
test each instance of testdata to the tree which built by train data
calculate accuracy[i](predict right/total)
class0 precision[i](predict right in class0/actual num of class0)
class0 recall[i](predict right in class0/predict num of class0)
so do class1,2
}
Get average accuracy recall precision by 相加/5
=>print
[Total accuracy]
[Precision of class 0] [Recall of class 0]
[Precision of class 1] [Recall of class 1]
[Precision of class 2] [Recall of class 2]
run.sh:
#!/bin/bash
G++ 0416043_hw1.cpp -o fout //compile the source file
./fout //執行
```