

• U U V Dynamics

$$x = \begin{bmatrix} \eta_2 \\ \dot{\eta}_2 \end{bmatrix} \quad \begin{matrix} \text{position} \\ \text{velocity} \end{matrix}$$

$$\dot{x} = \begin{bmatrix} \dot{\eta}_2 \\ \ddot{\eta}_2 \end{bmatrix} = \begin{bmatrix} v_2 \\ R_E^T \ddot{s}_2 + \ddot{s}_x + \ddot{s}_z \end{bmatrix}$$

$$M \dot{v} = \underbrace{\tau + \tau_{ext} - C(v)v - D(v)v}_{\tau - C(v)v - D(v)v} + g(\eta)$$

$$= \underbrace{\tau - C(v)v - D(v)v}_{\text{is minus } \tau} + g(\eta) \tau_{ext}$$

$$M \dot{v} = \underbrace{\tau_{sys}}_{\text{system}} + \underbrace{\tau_{ext}}_{\text{external } \tau} + g(\eta)$$

$$m \ddot{a}_B = \tau_{sys} + \tau_{ext}$$

$$\ddot{a}_B = \ddot{a}_B + \ddot{a}_a + \ddot{g}_B + \ddot{\eta}$$

$$\Rightarrow \ddot{a}_B = \underbrace{(\ddot{a}_B + \ddot{a}_a - \ddot{g}_B - \ddot{\eta}_a)}_{\text{system } \mathbb{R}^3} \in \mathbb{R}^3$$

$$x_T = [p, v, A, b, b_g, \ddot{g}]$$

$$\dot{A}_t = v_a$$

$$\dot{v}_a = A_t (\tilde{x} - b_{a_t} - \eta_a) + \ddot{g}$$

$$\dot{A}_t = A_t (\tilde{w} - b_{a_t} - \eta_a)^A$$

$$\dot{b}_{g_t} = \eta_{b_g}$$

$$\dot{b}_{a_t} = \eta_{b_a}$$

$$\dot{\ddot{g}} = 0$$

$$p_t = \tilde{p} + \delta p$$

$$v_t = \tilde{v} + \delta v$$

$$A_t = R \delta R$$

$$b_{g_t} = b_g + \delta b_g$$

$$b_{a_t} = b_a + \delta b_a$$

$$\ddot{g}_t = \ddot{g} + \delta \ddot{g}$$

minimal state

$$\delta \tilde{p} = \delta v$$

$$\delta \tilde{v}_g = \eta_g$$

$$\delta \tilde{b}_a = \eta_a$$

$$\delta \ddot{g} = 0$$