Software Verification & Validation

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Acknowledgement

- Some slides in this lecture are adapted from
 - Slides from Dr. Jittat Fakcharoenphol's Software Verification and Validation course at Kasetsart University
 - Slides from Prof. George C. Necula's Software Engineering course at Stanford University
 - Ammann and Offutt's Introduction to Software Testing, Cambridge University Press, 2008

Software Verification and Validation

- Definitions
 - Software Verification is the process of checking that the software is built correctly according to its specification
 - Software Validation is the process that ensures that the software meets the customer's expectation
- In short,
 - Software Verifier asks "Are we building the software right?"
 - Software Validator asks "Are we building the right software?"

Two Main Methods of V&V

In this course, we will look at two main methods for software V&V

1. Software Testing

2. Formal verification

The Adriene Rocket Disaster

 On June 4, 1996 an unmanned Ariane 5 Flight 501 rocket launched by the European Space Agency exploded 37 seconds after its lift-off. The rocket was on its first voyage after decade of development costing \$7 billion. The destroyed rocket and its cargo were valued at more that \$500 million.



The Adriene Rocket Disaster

- Araine 5 reused the flight control software software from Ariane 4.
 But the Araine 5 flight path was considerably different and beyond the specification of Ariane 4 software.
- Cause: A data conversion from 64-bit floating point to 16-bit signed integer value. The floating point number which was converted had a value greater than what could be represented by a 16-bit signed integer. This created an *exception*, but the handler for this exception was not well designed and written.

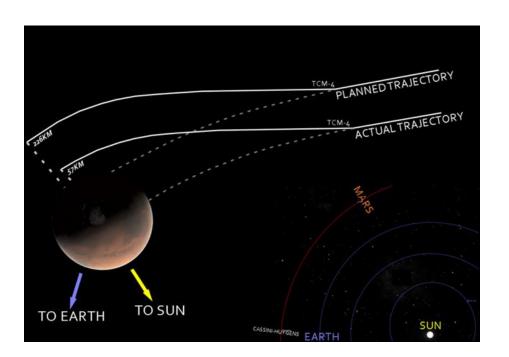
Mars Climate Orbiter

- Mars Climate Orbiter was a robotic space probe launched by NASA on December 11, 1998 to study the Martian climate and acts as a communications relay for Mars Polar Lander.
- The spacecraft entered Mars at an improperly low altitude, causing it to incorrectly enter the atmosphere and disintegrate.



Mars Climate Orbiter

- Mars Climate Order was built by Lockheed Martin. NASA Jet Propulsion Lab was responsible for the flight.
- Cause: The flight system software on the Mars Climate Orbiter was written to calculate thruster performance using the metric unit Newtons (N), while the NASA team entered data using the Imperial unit Pound-force (lbf).
- Total Loss: > \$100 million



Testing

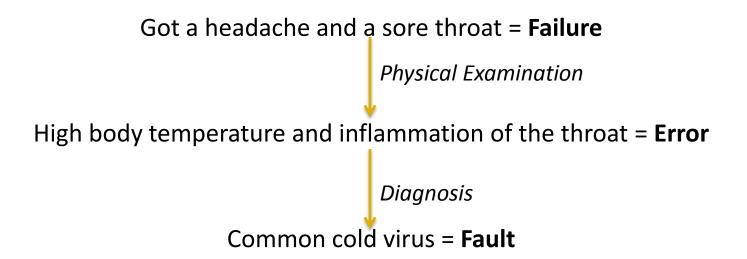
- **Testing** is the process of finding faults in the software.
- Testing can help increase the confidence that the software is correct against the specification.
- However, testing <u>cannot</u> 100% guarantee that the program is correct.

Faults, Error, and Failure

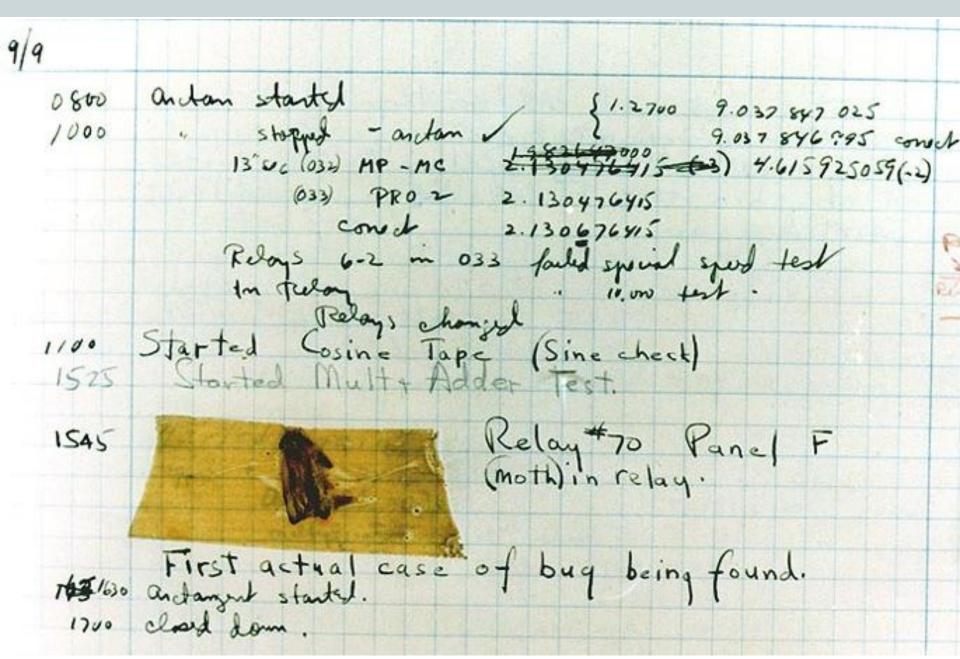
Definitions

- Software Fault: a defect in the software, also called a bug
- Software Error: an incorrect internal state caused by some fault
- Software Failure: Incorrect behaviors when the software runs

Medical Analogy



The First Bug



Faults, Error, and Failure

```
public static int numZero(int[] x) {
   // Effects: if x == null throw NullPointerException
           else return the number of occurrences of 0 in x
   int count = 0;
   for(int i = 1; i < x.length; i++) {
       if (x[i] == 0) count++;
   return count;
```

```
Test case 1: numZero([2, 7, 0]) Expected output = 1
Test case 2: numZero([0, 7, 2]) Expected output = 1
```

Testing and Debugging

Definitions

- Testing: evaluates the software by observing its execution
- Test failure: a failure observed during testing
- Debugging: identifies the faults which cause the test failure and correct them
- Testing may <u>not</u> trigger a fault into an incorrect behavior (i.e. a failure).
- Conditions for a fault to create a failure during a test:
 - The location in the program that contain the fault must be reached.
 - After executing the location, the state of the program must be incorrect (i.e. error must occur).
 - The incorrect state must create observable incorrect output or behavior.

Testing in the SDLC

The V model of software development processes and testing levels.

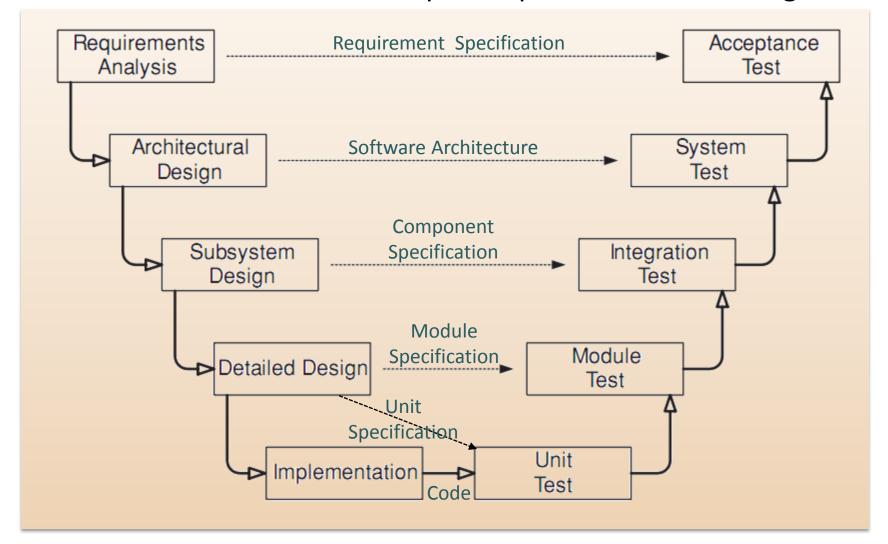


Figure from Ammann and Offutt's Introduction to Software Testing

Levels of Testing

- Requirement analysis phase: produces the requirement specification which captures the customer's needs.
 - ➤ Acceptance testing: check whether the completed system meets those needs. Involves customers or users with domain knowledge.
- Architectural design phase: designs which components (SW and/or HW) and how they are connected to obtain the system satisfying the specification.
 - > System testing: check that the system as a whole meets the specification, assuming that each individual component works correctly.

Levels of Testing

- Subsystem design phase: designs the structure and behavior of each component to satisfy the overall architecture
 - ➤ Integration testing: checks that the modules in the software component work together correctly, assuming that each individual module works correctly.
- Detailed design phase: designs the structure and behavior of each module
 - ➤ Module testing: check that each individual module works as expected, assuming that each individual unit in the modules works correctly.

Levels of Testing

- Implementation phase: produces code according to design specification
 - ➤ Unit testing: checks that each unit behaves as expected. The lowest level of testing.

Test early and often

Testing should be done at all <u>stages</u> in the SDLC and <u>as early and</u>
 <u>often as</u> possible.

