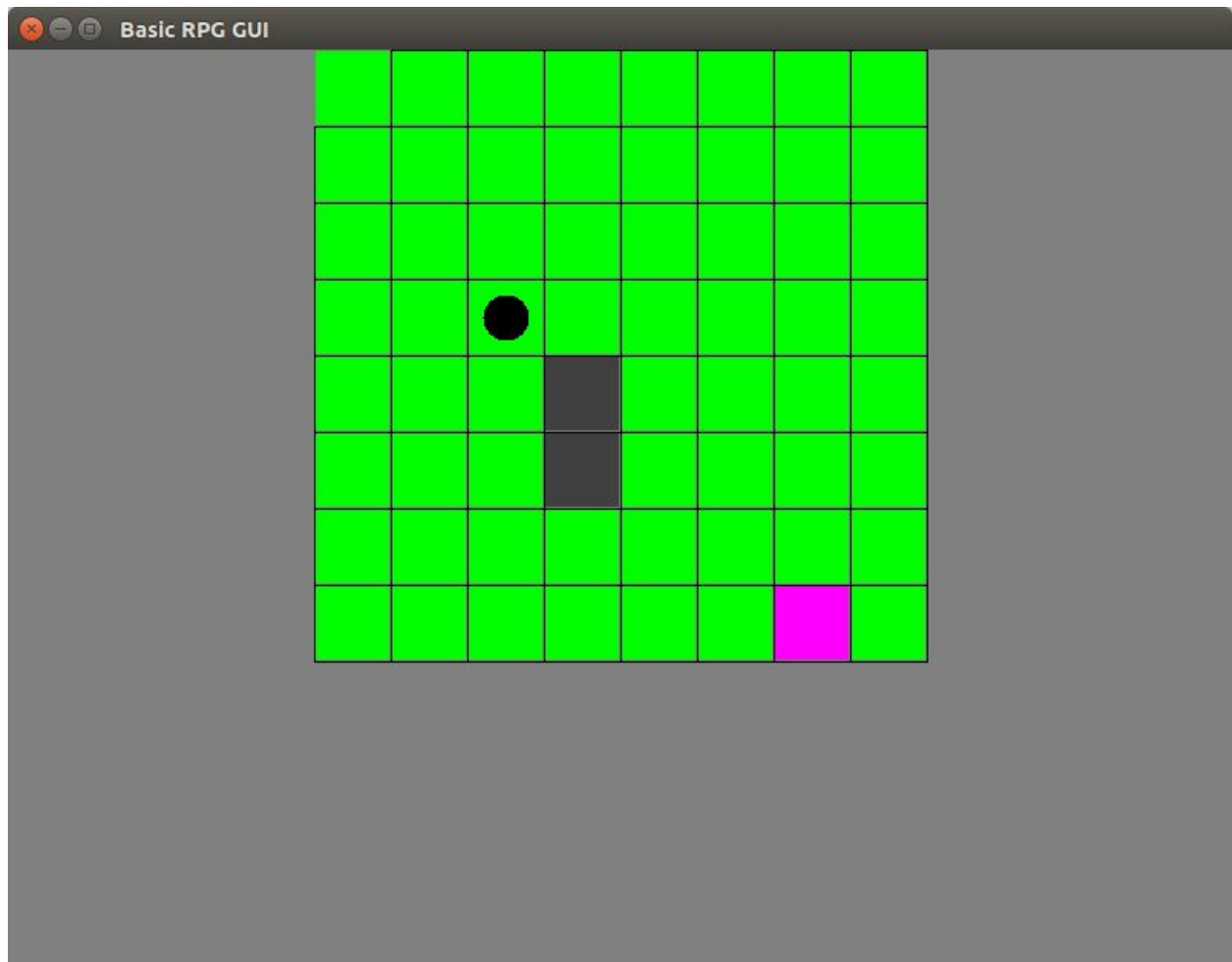


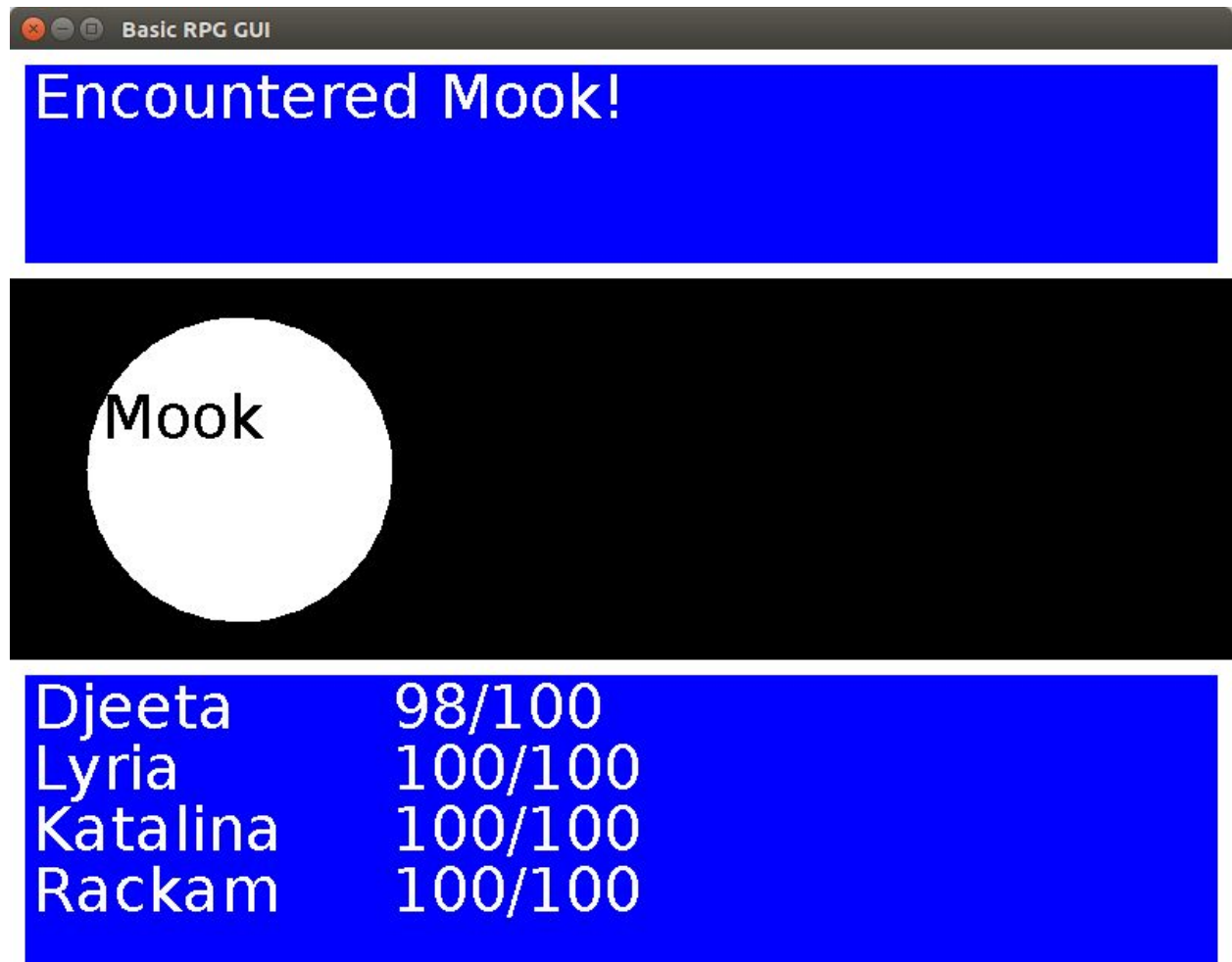
There isn't much of the GUI right now.

You can move around using the arrow keys.



The colored tiles are just to illustrate the map class, functionality can be added

Eventually you will encounter an enemy



Text UI

In the text UI, you start off on a map

```
Current Location: SampleMap: 0,0
[o][ ][ ][ ][ ][ ][ ][ ]
[ ][ ][ ][ ][ ][ ][ ][ ]
[ ][ ][ ][ ][ ][ ][ ][ ]
[ ][ ][ ][ ][ ][ ][ ][ ]
[ ][ ][ ][ ][ ][ ][ ][ ]
[ ][ ][ ][ ][ ][ ][ ][ ]
[ ][ ][ ][ ][ ][ ][ ][ ]
[ ][ ][ ][ ][ ][ ][ ][ ]
[ ][ ][ ][ ][ ][ ][ ][ ]
```

Input a command:

1) Move Left, 2) Move Right, 3) Move Down, 4) Move Up, 5) Quit

Inputting the corresponding number will get your “character” to move

```
Input a command:
1) Move Left, 2) Move Right, 3) Move Down, 4) Move Up, 5) Quit
2
Moved character to 0,1

Current Location: SampleMap: 0,1
[ ][o][ ][ ][ ][ ][ ][ ]
[ ][ ][ ][ ][ ][ ][ ][ ]
[ ][ ][ ][ ][ ][ ][ ][ ]
[ ][ ][ ][ ][ ][ ][ ][ ]
[ ][ ][ ][ ][ ][ ][ ][ ]
[ ][ ][ ][ ][ ][ ][ ][ ]
[ ][ ][ ][ ][ ][ ][ ][ ]
[ ][ ][ ][ ][ ][ ][ ][ ]
[ ][ ][ ][ ][ ][ ][ ][ ]
[ ][ ][ ][ ][ ][ ][ ][ ]
```

Eventually, your movement will trigger a battle to begin.

```
Input a command:
1) Move Left, 2) Move Right, 3) Move Down, 4) Move Up, 5) Quit
2
Moved character to 0,6

-----
Battle Starting
-----

-----
Current Turn Order:
Rackam -> Djeeta -> Mook -> Katalina -> Lyria -> Rackam
-----

It's Rackam's turn!
1) Attack 2) Heal 3) Burn
```

The battle screen lists the turn order of the characters participating in it.  
The first character is the current character who can perform a listed action from their skillset.

```
It's Rackam's turn!
1) Attack 2) Heal 3) Burn 2
Target?:
1) Party 2) Enemies
```

Actions let you select a target from either the enemies or your own team.

---

Current Turn Order:

Djeeta -> Mook -> Katalina -> Lyria -> Rackam -> Djeeta

---

It's Djeeta's turn!

1) Attack 1

Target?:

1) Party 2) Enemies

1

1)Djeeta 2)Lyria 3)Katalina 4)Rackam

---

Entering the corresponding numbers will make the current player perform the action on the numbered target.

---

Current Turn Order:

Djeeta -> Mook -> Katalina -> Lyria -> Rackam -> Djeeta

---

It's Djeeta's turn!

1) Attack 1

Target?:

1) Party 2) Enemies

1

1)Djeeta 2)Lyria 3)Katalina 4)Rackam

---

This continues until all enemies are defeated, the player is then sent back to the map with new experience.

---

1)TrashB 1  
Katalina tried to Attack TrashB!  
TrashB took 247 damage!  
TrashB was defeated!  
Your team got 13 experience for doing nothing!

Current Location: SampleMap: 0,5

```
[ ][ ][ ][ ][ ][o][ ][ ]
[ ][ ][ ][ ][ ][ ][ ][ ]
[ ][ ][ ][ ][ ][ ][ ][ ]
[ ][ ][ ][ ][ ][ ][ ][ ]
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[ ][ ][ ][ ][ ][ ][ ][ ]
[ ][ ][ ][ ][ ][ ][ ][ ]
[ ][ ][ ][ ][ ][ ][ ][ ]
```

Input a command:

1) Move Left, 2) Move Right, 3) Move Down, 4) Move Up, 5) Quit

---