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## Addition and Scalar Multiplication

Addition and subtraction are **element-wise**, so you simply add or subtract each corresponding element:

$$egin{bmatrix} a & b \ c & d \end{bmatrix} + egin{bmatrix} w & x \ y & z \end{bmatrix} = egin{bmatrix} a+w & b+x \ c+y & d+z \end{bmatrix}$$

**Subtracting Matrices:** 

$$egin{bmatrix} a & b \ c & d \end{bmatrix} - egin{bmatrix} w & x \ y & z \end{bmatrix} = egin{bmatrix} a-w & b-x \ c-y & d-z \end{bmatrix}$$

To add or subtract two matrices, their dimensions must be **the same**.

In scalar multiplication, we simply multiply every element by the scalar value:

$$egin{bmatrix} a & b \ c & d \end{bmatrix} * x = egin{bmatrix} a*x & b*x \ c*x & d*x \end{bmatrix}$$

In scalar division, we simply divide every element by the scalar value:

$$egin{bmatrix} a & b \ c & d \end{bmatrix}/x = egin{bmatrix} a/x & b/x \ c/x & d/x \end{bmatrix}$$

Experiment below with the Octave/Matlab commands for matrix addition and scalar multiplication. Feel free to try out different commands. Try to write out your answers for each command before running the cell below.

```
% Initialize matrix A and B
    A = [1, 2, 4; 5, 3, 2]

B = [1, 3, 4; 1, 1, 1]
    % Initialize constant s
    % See how element-wise addition works
    add AB = A + B
10
    % See how element-wise subtraction works
11
    sub\_AB = A - B
12
13
14
    % See how scalar multiplication works
15
    mult_As = A * s
    % Divide A by s
17
18
    div_As = A / s
19
                                                                                                Run
20
    % What happens if we have a Matrix + scalar?
21
    add_As = A + s
                                                                                               Reset
```

Mark as completed
r p