Social and Information Networks 3: Processes

Internet Analytics (COM-308)

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Overview

- Computing measures over very large networks
 - Sampling
 - Random Walks on graphs
 - Handling degree bias: weighted estimator
 - Handling locality bias: mixing time of random walk
 - Mixing time depends on network structure
 - Conductance bound
- Epidemics
 - Models for spread of diseases, ideas, etc.
 - Individual evolution of infection: susceptible/infected/recovered
 - Network model: fully mixing vs structure
 - Phase transition: sharp jump from small to large epidemic

Measuring large networks

- Some networks are impossibly large:
 - Facebook: ~ 1.6bn members
 - Web: ~ 600m websites, 50bn pages
 - Constantly evolving/expanding
- Obstacles:
 - Storage
 - Computation
 - If you don't own it: cost of crawling
 - Network & server resources
 - Countermeasures implemented by service providers
 - Privacy, trade secrets, value of aggregated data

How to compute statistics?

- Assumption:
 - We cannot know the whole graph
 - But we can discover and explore a small fraction
- Examples:
 - What % of users are {female, male} on FB?
 - What fraction of web pages are in French?
- Approaches:
 - How to traverse the graph to obtain accurate statistics?

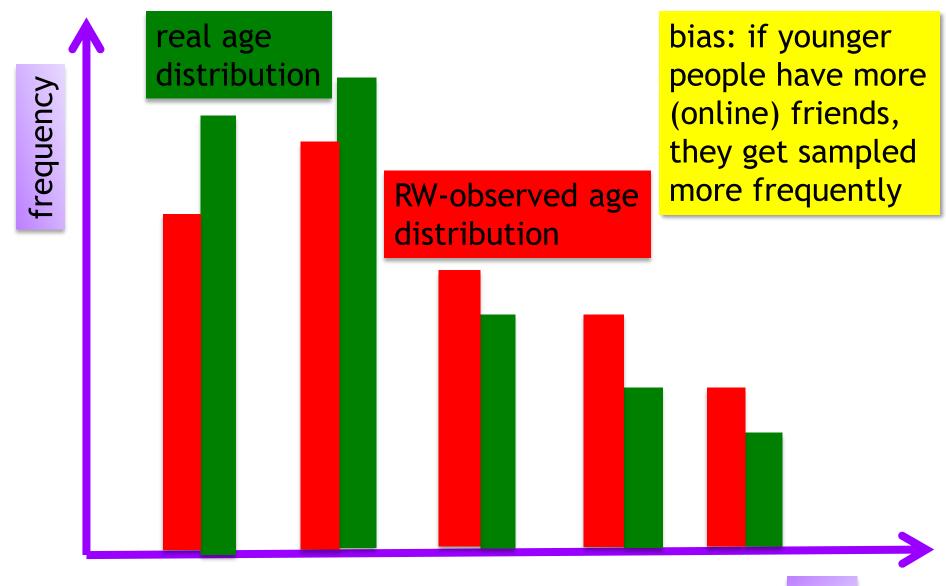
Node statistics in large networks

- Node sampling
 - Urn model: select every node with prob. 1/n indep. with replacement; compute average over many samples
 - Problem: usually not available, because we only have "neighbors of current node"!
- Breadth-First Search
 - Problem: "locality bias"
 - E.g.: starting node is a page in English → most nearby pages probably are as well
- Depth-First Search
 - Advantage: avoid locality bias
 - Problem: bias in ordering of links
 - E.g.: alphabetical → only visit people named "A*";
 general links before specific links → favor generic

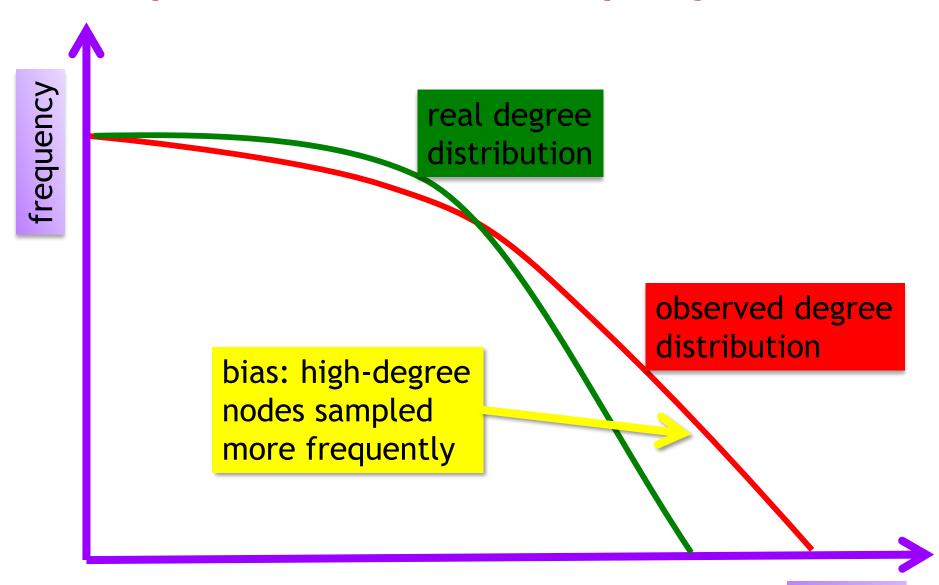
Random walks on graphs

- Random Walk
 - Advantage: no ordering bias (by def); no locality bias (under some conditions)
 - A bit like DFS with shuffled neighbors (but RW can return)
- Undirected graph G(V, E)
 - Assume connected (otherwise assume G is the GC for the actual network)
 - Random Walk:
 - Discrete time t
 - Node at time $t: X_t \in V$
 - At each time step, go to a neighbor of X_t uniformly at random $\rightarrow X_{t+1}$

Example of naive RW sampling



Example of naive RW sampling



Random walk as Markov chain

• Transition matrix P:

•
$$P = \begin{cases} p_{ij} = 1/d_i & (i,j) \in E \\ 0 & \text{otherwise} \end{cases}$$

- If G(V, E) is undirected, connected and non-bipartite, then $\{X_t\}$ is an ergodic (irreducible, aperiodic) Markov chain
- Ergodicity:
 - Stationary distribution $\pi(.)$
 - $p_{ij}(t) o \pi_j$ for all $i, j \in V$
 - RW "forgets" starting point i

Stationary distribution π

- Lemma:
 - $\pi \propto [d_1, d_2, \dots, d_n]$
- Proof:
 - Def of stationary distribution: $\pi=\pi P$
 - $[d_1, d_2, d_3, ..., d_n]P = x$
 - $x_j = \sum_i d_i \, p_{ij} = \sum_i 1_{\{(i,j) \in E\}} = d_j$
 - $[d_1, ..., d_n]$ is eigenvector with eigenvalue=1 \rightarrow stationary distribution proportional to $[d_1, ..., d_n]$
- Intuition:
 - Random walk "sees" uniformly random edges; nodes biased by # of edges = degree
 - Similar to Friendship Paradox!

Obtaining unbiased estimator from RW

- Node statistic f(i)
- Would like to know $F = 1/n \sum_{v \in V} f(v)$
- Sampling:
 - Ideal: $P(X_t = v) = 1/n$
 - RW: $P(X_t = v) = \frac{d_v}{\|d\|_1} = \frac{d_v}{2m}$
- Compensate for degree bias:
 - Let RW run for T time steps

• Compute
$$\widehat{F} = \frac{2m\sum_t f(X_t)/d_{X_t}}{T}$$

- Stationary regime: unbiased $E[\hat{F}] = E[f(X_t)] = F$
 - But we cannot start in stationary regime instead at a specific state → how large does T have to be?

Estimator without knowledge of n, m

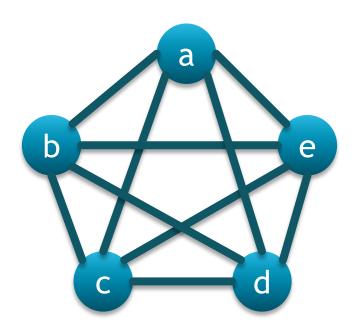
- In practice, we may not know n, m
- Eliminate from estimate:
 - Can estimate normalization constant from sample path

$$\widehat{F} = \frac{\sum_{t} f(X_t)/d_{X_t}}{\sum_{t} 1/d_{X_t}}$$

Denominator: sum of all (random) weights

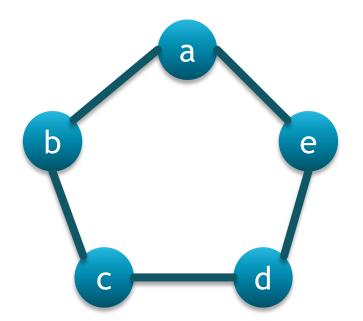
Transient analysis of $\{X_t\}$

- How quickly does RW converge?
- Depends on graph structure!
- Example 1: complete graph K_n :
 - t = 1: p = (1,0,0,0,0)
 - t = 2: p = (0,1,1,1,1)/4
 - Almost perfect mixing in 1 time step!



Transient analysis of $\{X_t\}$

- Example 2: cycle C_n :
 - t = 1: p = (1,0,0,0,0)
 - t = 2: p = (0,1,0,0,1)/2
 - t = 3: p = (2,0,1,1,0)/4
 - ...



- $n \to \infty$:
 - After t steps, standard deviation of distribution around start is $\propto \sqrt{t}$
 - Need $\omega(n^2)$ steps to mix
 - Would be better off doing exhaustive deterministic traversal!

RW sampling is worthwhile only if mixing time is o(n)

Spectral theorem applied to RW

- Want to compute powers of P:
 - $p_{ij}(t) = [P^t]_{ij}$: P(at j after t steps|starting at i)
- Spectral decomposition
 - But P is not symmetric $(P \neq P^T)$
- Work with a "symmetrized" version of P
 - Def: $D = diag(\frac{1}{d_1}, ..., \frac{1}{d_n})$
 - Def: $A = adjacency matrix (A = A^T)$
 - $N = D^{1/2}AD^{1/2} = D^{-1/2}PD^{1/2}$
 - Symmetric \rightarrow spectral form: $N = \sum_{k=1}^{n} \lambda_k v_k v_k^T$
 - λ_k : eigenvalues
 - v_k : normalized eigenvectors

•
$$p_{ij}(t) = [P^t]_{ij} = \pi_j + \sum_{k=2}^n \lambda_k^t v_{ki} v_{kj} \sqrt{\frac{d_j}{d_i}}$$

Mixing time of RW

Theorem:

•
$$|p_{ij}(t) - \pi_j| \le \sqrt{\frac{d_j}{d_i}} \lambda^t$$

- λ : largest absolute value among $\lambda_2, \dots, \lambda_n$
- Exponentially fast convergence to stationary
- Note: for most graphs:
 - $\lambda = \lambda_2$, i.e., second-largest eigenvalue of N
- How to determine λ_2 ?

Conductance bound

Conductance with respect to a set:

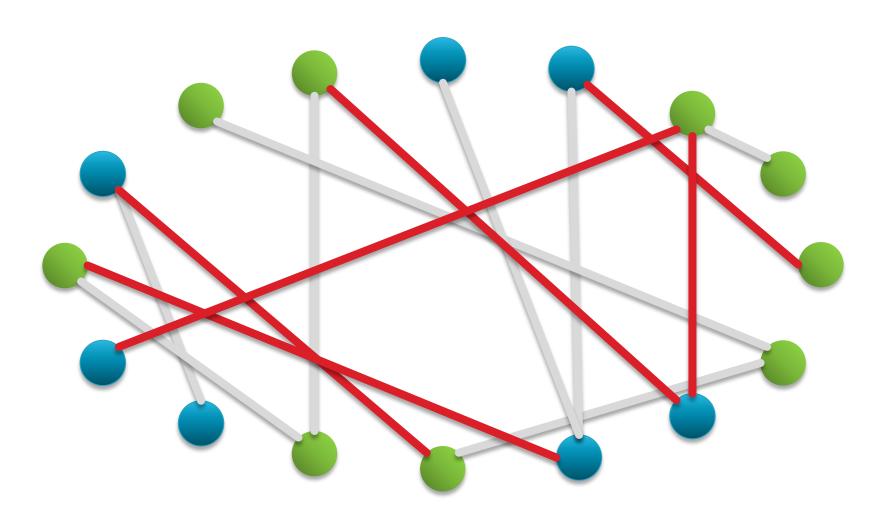
$$\Phi(S) = \frac{|\delta S|}{2m \,\pi(S)\pi(S')}$$

- where S is a nonempty set of nodes, $S' = V \setminus S$
- and $\pi(S) = \sum_{v \in S} \pi(v)$
- Conductance of the whole graph:

$$\Phi = \min_{S \subset V} \Phi(S)$$

Conductance

• Red edges = δS



Interpretation of conductance

- Independent sampling (IS) process:
 - Sample each node u indep. with prob. π_u
 - Same state probabilities as RW, but memoryless
- Probability for IS to move $S \leftrightarrow S'$: $2\pi(S)\pi(S')$
- Probability for RW to move $S \leftrightarrow S'$: $|\delta S|/m$
 - Because prob. that RW traverses specific edge = 1/m
- Conductance: $\Phi(S) = \frac{|\delta S|}{2m \, \pi(S)\pi(S')}$
 - Ratio of rate of switching of RW vs "ideal" memoryless IS
 - Worst case over all subsets of nodes
 - This graph-based quantity is often easier to compute/bound than λ_2

Conductance bound of mixing rate

Theorem (Cheeger): bound on spectral gap:

$$1 - \Phi \le \lambda_2 \le 1 - \frac{\Phi^2}{8}$$

Large conductance → fast mixing

- Conductance "finds the bottleneck"
 - If any set S is poorly connected → slow mixing
- Setting $T = c/\log \lambda_2$ ensures that RW has "almost" forgotten initial state

RW sampling: directed graph

- What if G is directed?
 - Could try to "undirect" G by adding (v, u) for every (u, v)
 - Not always easy: e.g., how to know incoming links to a web page?
- No straightforward way to determine π from local graph properties
- Sampling the web in an unbiased way is a challenge!

Epidemics

- Many processes in social and information networks have a notion of "infecting neighbors"
 - Infectious diseases: plague, cholera, HIV,...
 - Ideas, preferences, believes with applications in marketing and advertisement
 - Re-tweets, shares, chain letters, slash-dot,...
 - Computer viruses, internet worms,...
 - Non-infectious cultural/behavioral diseases: smoking, obesity, suicide,... (controversial)

Contact network

- Fully mixing:
 - Assumption that any two nodes (u, v) interact i.i.d.
- Restricted: context-dependent:
 - Airborne diseases (e.g., SARS, influenza): physical proximity
 - Sexually transmitted diseases (e.g., HIV): sexual contact
 - Ideas, believes, behavioral patterns (e.g., music preference, smoking): close social relationship
 - Information epidemic (e.g., "gangnam style" video): online social network link
 - Computer security (e.g., virus, malware): online interaction through spam email, compromised web server or the like

Epidemics: models

SI:

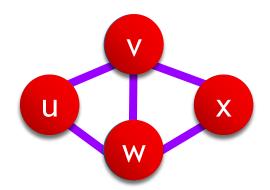
- Susceptible → Infected
- Example: incurable infectious disease; knowledge

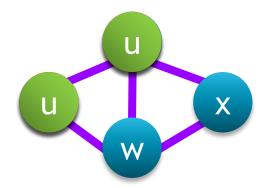
SIR:

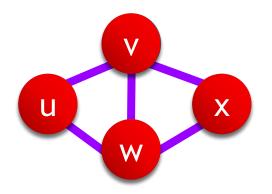
- Susceptible → Infected → Recovered/Removed
- Example: measles; computer virus

SIS:

- Susceptible → Infected → ...
 Susceptible → Infected → ...
- Example: seasonal flu or cold







Fully mixed SI model

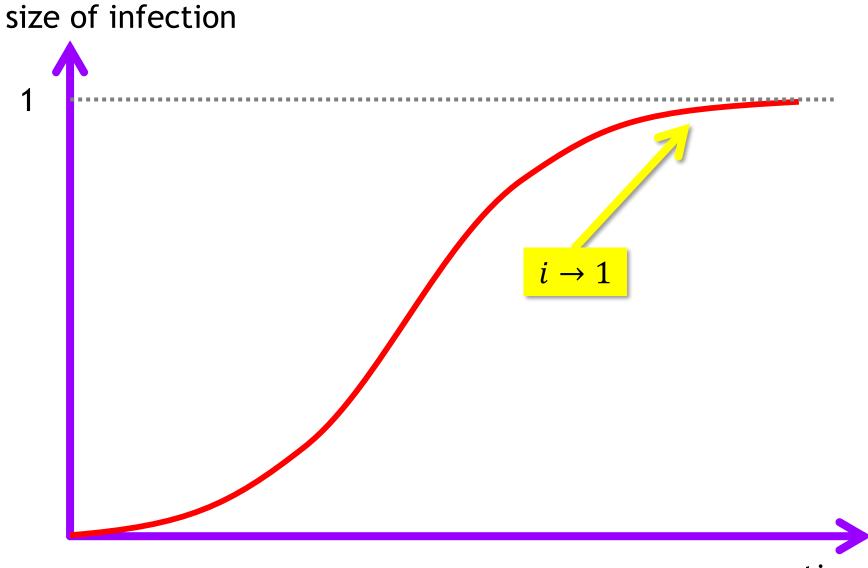
- Each individual has contact rate β
 - Contact of $(S, I) \rightarrow (I, I)$ after contact
- *i*(*t*): fraction infected at time *t*
- s(t) = 1 i(t): fraction susceptible at time t
- Large system $(n \to \infty)$ treat as continuous:

$$\frac{di}{dt} = \beta(1-i)i$$

Solution: logistic growth equation:

$$i(t) = \frac{i_0 e^{\beta t}}{1 - i_0 + i_0 e^{\beta t}}$$

SI "s-curve": logistic growth equation



Fully mixing SIR model

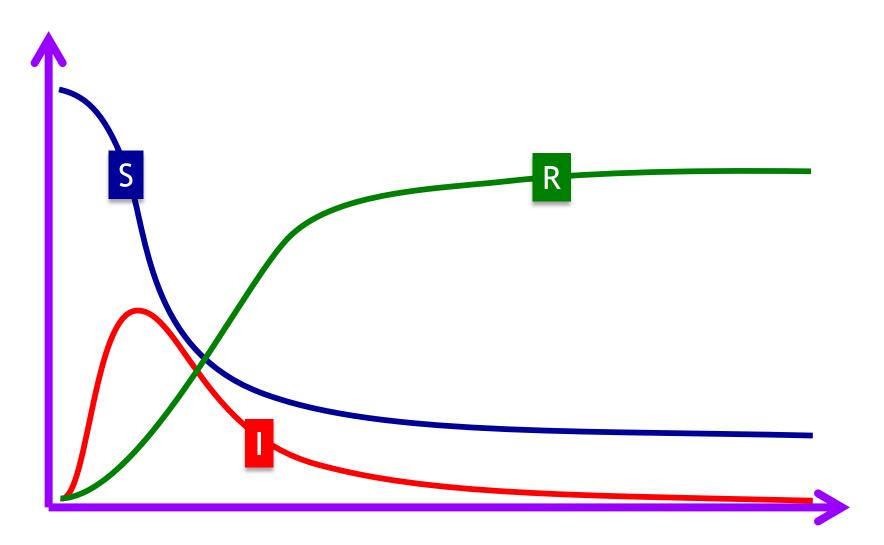
- Similar to SI model, but:
 - Infected individual stays in I-state for time $\sim \exp(1/\gamma)$ (iid), then enters R-state forever

$$\frac{ds}{dt} = -\beta si ; \frac{di}{dt} = \beta si - \gamma i ; \frac{dr}{dt} = \gamma i$$

- No closed form solution
- Basic reproductive number R_0 :
 - Informally: expected # of infections by patient zero
 - $R_0 = \beta/\gamma$

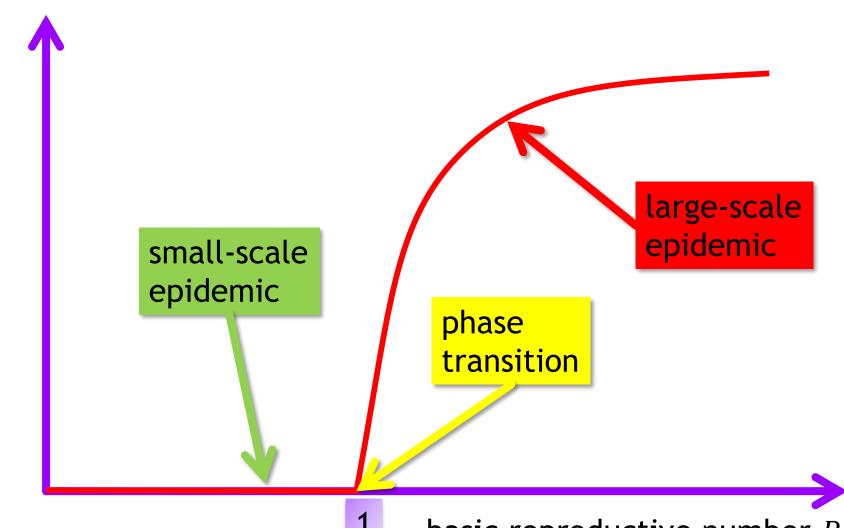
SIR: time evolution in finite system

Typical evolution of 3 states (S,I,R)



SIR: phase transition

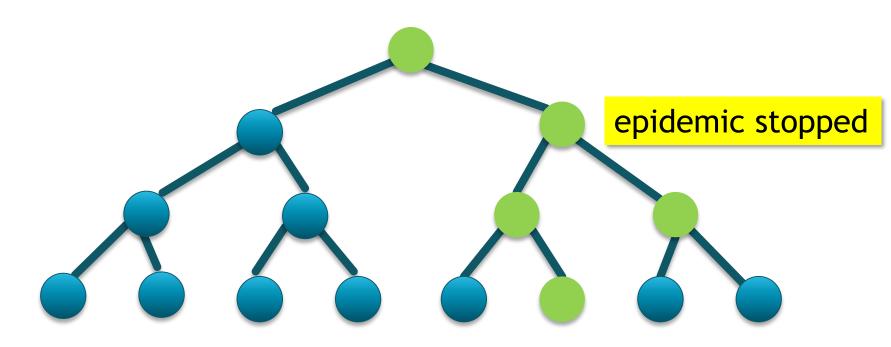
final size of infection



basic reproductive number R_0

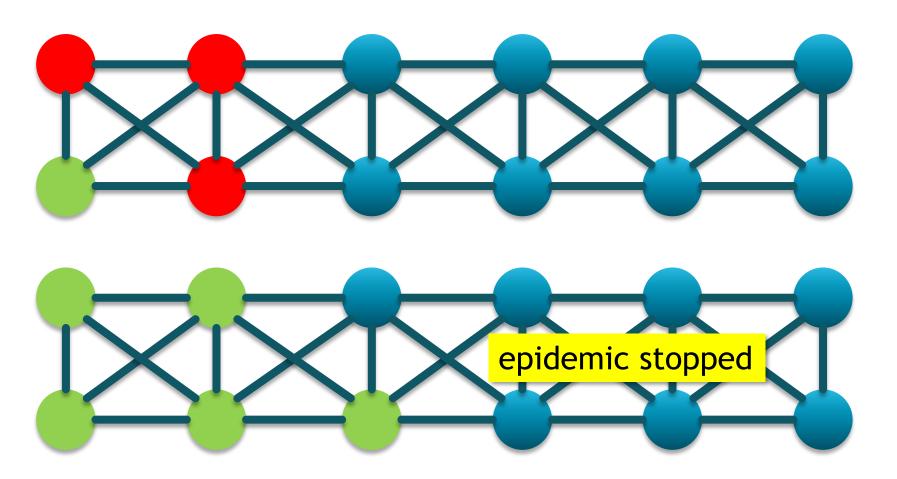
SIR in networks

- Epidemic is not guaranteed even when $R_0 > 1$
- Counterexample 1: tree network → branching process
 - Even if $R_0 > 1$, extinction probability is > 0



SIR model in networks: bottleneck

- Counterexample 2: ladder network
 - Epidemic guaranteed to eventually stop, regardless of R_0



Summary & lessons

• Graph sampling:

- Estimating node statistics without access to whole network
- Beware the biases!
- Degree bias: easy to compensate in undirected graphs
- Locality bias: related to mixing time

Epidemics

- Models for many types of processes of local influence
- SI/SIS/SIR
- SIR has sharp phase transition

Labs:

- Unknown graph, try to crawl and compute statistic of interest
- Stop an epidemic by removing some edges from network 32

References

- [L. Lovasz, Random Walks on Graphs: A Survey, Combinatorics, 1993]
- [M.E.J. Newman: Networks: An Introduction, Oxford, 2010 (chapter 17)]
- [D. Easley & J. Kleinberg: Networks, Crowds, and Markets, Cambridge, 2010 (chapter 21)]