# Recommender Systems 2

Internet Analytics (COM-308)

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#### **Overview**

- Focus on recommendation of text (prose, tags, ...)
- Vector space model
  - Each dimension ~ one term (word)
- TF-IDF metric:
  - Frequency in document makes a word important
  - Frequency in many docs makes a word less important
- Probabilistic model for text classification
  - Naïve Bayes: every word is i.i.d. given class
- Smoothing:
  - Dealing with rare words not seen in training

#### Basic idea

- Recommend to user u items similar to the ones he/she liked before
  - Collaborative filtering: similar = liked by people who like the same stuff as  $\boldsymbol{u}$
  - Content-based: similar = with similar content features as previously liked items
- What features:
  - Context-dependent
  - Images&music: signal properties (hard); metainformation; tags;...
    - Pandora: music genome project, ~ 400 features
  - Text: easiest & most widespread
    - Prose, tags,...

## Vector space model

- Compact description of a document
  - Ignores order "bag of words"
- One dimension per term/word
  - Typically very sparse
- Count vector:
  - $f_i$  = # of occurrences of word i in document
- Note: not reversible, ignores order of words
  - The meaning of a sentence would be lost on a human reader!
  - (a a be human lost meaning of on reader sentence the would!)

#### Profile from words

- How to create a useful profile of a document?
  - Frequent words are characteristic of "topic"
  - Document A: ("Probability":50, "Markov":20, "Poisson":15,...)
  - Document B: ("Wimbledon":30, "Federer":8, "Nadal":5,...)
- TF: Term Frequency
  - Function of one document j (not the whole corpus)
  - Def:  $f_{ij} = \#$  of occurrences (frequency) of word i in doc j
  - Def:  $TF_{ij} = \frac{f_{ij}}{\max_{k} f_{kj}}$
  - Importance of word i in document j

#### TF-IDF: A measure of word importance

#### Problem:

- Most frequent terms would be (in English):
   the, be, to, of, and, a, in, that, have, I, it, for, not, on,
   with, he, as, you, do, at,...
- No information, because common to all docs
- We want words that are frequent only in target docs
- IDF: Inverse Document Frequency
  - Function of whole corpus
  - Def:  $n_i = \#$  documents j where word i occurs (at least once)
  - Def:  $IDF_i = -\log_2 \frac{n_i}{N}$
  - If I know word i, number of bits of information I learn about which document is the target within corpus

### TF-IDF vector space model

- Document profile D within a corpus:
  - $TFIDF_{ij} = TF_{ij} \times IDF_i$
  - Take top terms as document profile
  - High score: word frequent in this document, but not in most others
- Vectors are high-dim but sparse
- Refinements: text preprocessing
  - Remove stop words: the, be, to, of, and, a,...
  - Stemming & lemming: transforming
    - "the boy's cars are different colors" ->
      "the boy car be differ color" [Manning et al.]
  - Vector cutoff to most important terms
  - Allow multi-word terms ("United States")

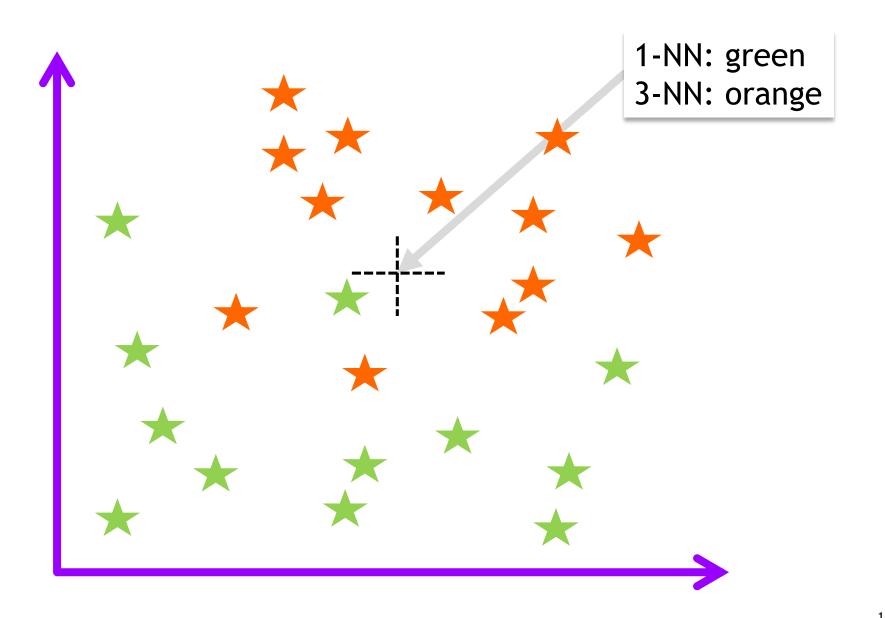
#### Queries and recommendations

- User profile (query) Q:
  - Explicit: e.g., formulating a query ("north korea")
  - Implicit: ratings (e.g., "likes")
- Explicit:
  - These models are from information retrieval:
    - Searching by query: return most similar docs to query
    - Query terms → TF-IDF vector Q
- Assumption:
  - Likelihood that user Q likes document  $D \sim sim(Q, D)$
  - Options for sim(Q, D):
    - sim(Q, D) = cos(Q, D)
    - $sim(Q,D) = \frac{\sum_{i} (q_i \overline{q})(d_i d)}{\sqrt{\sum_{i} (q_i \overline{q})^2 \sum_{i} (d_i \overline{d})^2}}$

### From queries to ratings

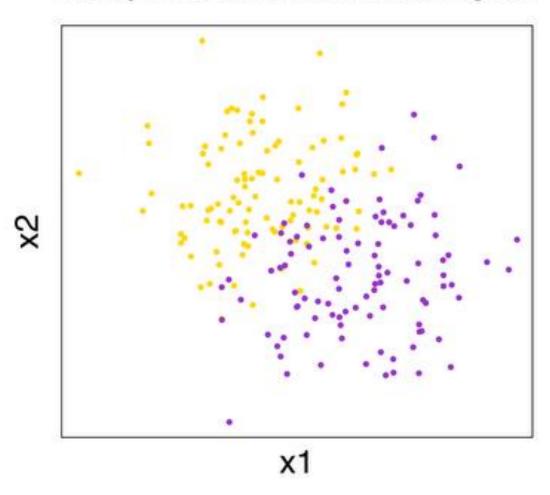
- Implicit: user rates documents rather than queries:
  - Treat highly rated/liked docs as "positive queries", low rated/not liked as "negative queries"
- How to rate a new document D?
  - Classification problem: many methods
  - Generic non-parametric method:  $kNN \ (k \text{ nearest neighbors})$
  - Select k rated docs in Q closest to D according to sim(Q,D); majority in this set is predictor

#### **kNN** classifier



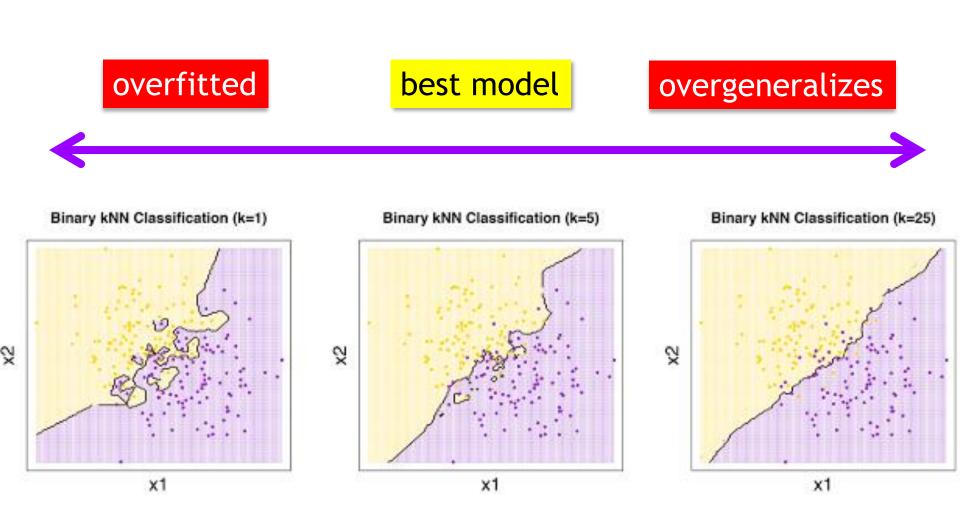
# kNN classifier: learning k

#### **Binary kNN Classification Training Set**



[Burton DeWilde: Data Science Rules (datasciencerules.blogspot.com), Oct 2012]

## kNN: impact of *k*



[Burton DeWilde: Data Science Rules (datasciencerules.blogspot.com), Oct 2012]

### Critique of vector-space approach

- Assumptions implicit in approach
  - "small angle between TF-IDF vectors means document close to query": intuitively ok, hard to quantify
  - Quantities do not have "physical meaning", purely heuristic
- We would like a clean model: assumptions, performance measure we can optimize & compare
  - Probabilistic model: rigorous treatment of uncertainty

#### Probabilistic models

- Significant uncertainty in predictions
  - Quantization effects: like/dislike -> how much?
  - Context: e.g.: dislike right now (mood), or dislike categorically?
  - Errors, confusions, etc.
- Uncertainty → model explicitly as probability
  - Make assumptions explicit
  - Easier to interpret significance
  - Result comes with measure of uncertainty (confidence interval, etc.)

## ML: supervised vs unsupervised

- Supervised learning:
  - Given: (input, output) → find input-output map



- Unsupervised learning:
  - Given: (input) → find structure



#### Supervised ML: classification vs regression

- Classification:
  - Y is a class label
  - Categorical (not necessarily numeric)
  - Example: {spam, not spam}; {blue, green}; political party affiliation inferred from questions
- Regression:
  - Y is (typically) in  $\mathbb{R}$
  - Example: temperature tomorrow; ranking for a movie (1...5 stars)

#### Bayesian inference

- Statistical inference: frequentist (non-Bayesian)
  - Observation Z
  - Model:  $p_{\theta}(z)$ : distribution of Z, depending on hidden parameter  $\theta$
  - Goal: infer  $\theta$  from observation(s) of Z
  - Maximum Likelihood estimator:  $\hat{\theta} = \max_{\theta} p_{\theta}(Z)$ 
    - Estimated parameter best explains observed data

#### Bayesian inference

- Statistical inference: Bayesian
  - We know something about  $\theta$ : prior knowledge about the problem
  - $\theta$  is a random variable with a known distribution: prior
  - Model:  $p(Z|\theta)$ : distribution of Z, conditional on hidden random variable  $\theta$
  - Bayes' rule:

$$P(\theta|Z) = \frac{P(\theta,Z)}{P(Z)} = \frac{P(Z|\theta)P(\theta)}{\sum_{\theta'} P(Z|\theta')P(\theta')}$$

Maximum A Posteriori (MAP) estimator:

$$\widehat{\theta} = \max_{\theta} P(\theta|Z)$$

- But the full posterior distribution  $P(\theta|Z)$  carries additional information!
  - How certain/uncertain are we about  $\theta$  given data Z

### Example: Max-Likelihood vs Bayesian

- Medical test
  - You take a medical test whose accuracy is 90% that is, prob. test gives right result = 0.9
  - Frequentist:
    - P(pos|sick) = 0.9; P(pos|healthy) = 0.1
    - ML:  $Z = pos \rightarrow \hat{\theta} = sick$
    - Test comes back positive → you conclude you are sick

### Example: ML vs Bayesian

- Medical test:
  - Bayesian:
    - Medical test; prior = one in a million:  $P(sick) = 10^{-6}$
    - If test comes back positive:
    - $P(sick|pos) = \frac{P(pos|sick)P(sick)}{P(pos|sick)P(sick)+P(pos|healthy)P(healthy)}$
    - $P(sick|pos) \approx 0.9 \times 10^{-5}$
    - You conclude you are very likely healthy!
  - Watch out: doctors apparently don't know this!

## Naive Bayes classifier

- Need a probabilistic model for a document
- Simplest model:
  - Naïve = independent terms (features)
  - Each word is generated according to i.i.d. distribution

$$P(Z_1, ..., Z_n | \theta) = \prod_i P(Z_i | \theta)$$

- Hidden variable:
  - Relevant (good, G) or not relevant (bad, B)
- Observable variable:
  - Message = set of words  $(z_1, z_2, ..., z_n)$
- Classify message into (G, B)
- Model  $p(Z|\{G,B\}), p(\{G,B\})$ :
  - Learn from data

# Example: naive Bayes classifier

• Training set:

Get nice watch
New York rocks!
Watch for rocks

Cheap replica watch
New cheap loan
Get lottery million
Million dollar watch

- Prior:  $P(\theta = G) = \frac{3}{7}$ ;  $P(\theta = B) = \frac{4}{7}$
- Conditional word distributions  $P(Z|\theta)$ :

Z	get	nice	watch	new	york	rocks	for	cheap	replica	loan	lottery	million	dollar	perfect
9 $\times P(Z G)$	1	1	2	1	1	2	1	0	0	0	0	0	0	0
$12 \times P(Z B)$	1	0	2	1	0	0	0	2	1	1	1	2	1	0

#### Example: naive Bayes classifier

- Classifying sentences  $M = (Z_1, Z_2, Z_3, ...)$ :
  - «get new watch»:

$$P(G|M) = \frac{P(Z_{1}|G)P(Z_{2}|G)P(Z_{3}|G)P(G)}{P(Z_{1}|G)P(Z_{2}|G)P(Z_{3}|G)P(G) + P(Z_{1}|B)P(Z_{2}|B)P(Z_{3}|B)P(B)} = \frac{9^{-3} \cdot 1 \cdot 1 \cdot 2 \cdot 3/7}{9^{-3} \cdot 1 \cdot 1 \cdot 2 \cdot \frac{3}{7} + 12^{-3} \cdot 1 \cdot 1 \cdot 2 \cdot 4/7} = 0.64$$

Z	get	nice	watch	new	york	rocks	for	cheap	replica	loan	lottery	million	dollar	perfect
$9 \times P(Z G)$	1	1	2	1	1	2	1	0	0	0	0	0	0	0
$12 \times P(Z B)$	1	0	2	1	0	0	0	2	1	1	1	2	1	0

#### Example: naive Bayes classifier

- Classifying sentences  $M = (Z_1, Z_2, Z_3, ...)$ :
  - «cheap replica rocks»:

• Undefined!

Z	get	nice	watch	new	york	rocks	for	cheap	replica	loan	lottery	million	dollar	perfect
9 $\times P(Z G)$	1	1	2	1	1	2	1	0	0	0	0	0	0	0
$12 \times P(Z B)$	1	0	2	1	0	0	0	2	1	1	1	2	1	0

#### Problem with unseen training terms

#### Sparsity problem:

- If alphabet of words is large w.r.t. training set, there are some words z we never see (e.g., z ="mesonoxian")
  - Estimate:  $P(\text{mesonoxian}|\{G,B\}) = 0$
- If target message contains "mesonoxian":

$$P(\{G,B\}) = \frac{P(z|\theta)P(\theta)}{\sum_{\theta'} P(z|\theta')P(\theta')} = \frac{0}{0}$$

#### Problem:

- We estimate a distribution from a very small set of samples - a form of overfitting
- How to correctly estimate very rare words?

#### Approach 1:

Ignore unseen words → simple, but crude; throws away information

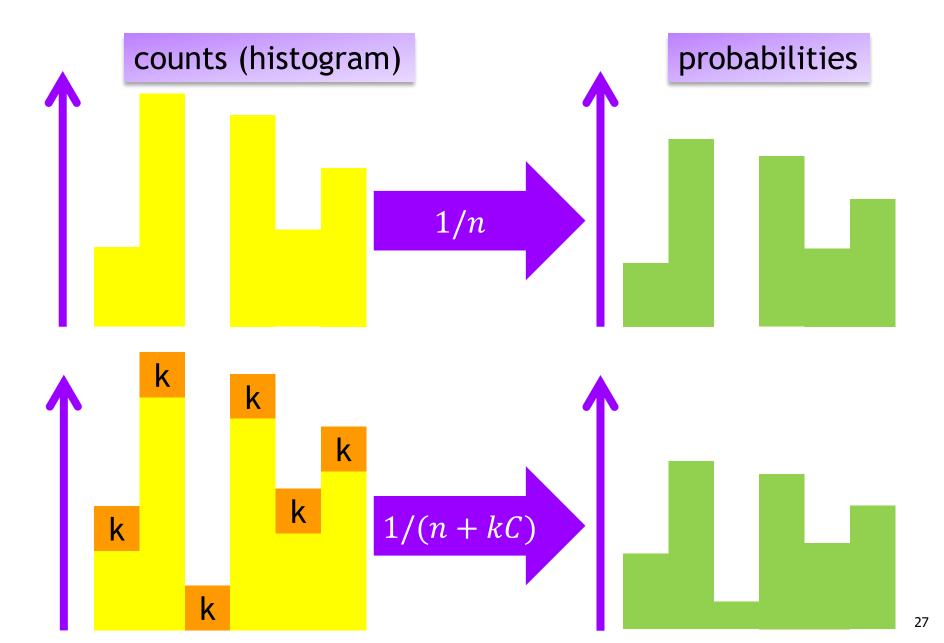
## Laplace smoothing

- Idea: assume every word occurs at least once
  - Aka "additive smoothing", "add-one smoothing"
- Bias towards uniform distribution
  - A form of regularization
- Estimate of a distribution over domain  $D = \{d_1, ..., d_C\}$  from data set  $\{x_1, x_2, ..., x_n\}$ 
  - Unsmoothed:  $p(X = x) = \frac{|\{x: x = d_i\}|}{n}$  (n=# samples)
  - Smoothed: assume k "fake" observations for each class

$$p(X = d_i) = \frac{|\{x : x = d_i\}| + k}{n + kC}$$

- Empty dataset  $(n = 0) \rightarrow P(Z|\theta)$  uniform
- Large dataset  $(n \gg 1)$  → smoothed  $P(Z|\theta)$  ≅ unsmoothed  $P(Z|\theta)$

## Laplace smoothing



### Example: Laplace-smoothed classifier

Sentence M = «cheap replica rocks»:

$$P(G|M) = \frac{P(Z_{1}|G)P(Z_{2}|G)P(Z_{3}|G)P(G)}{P(Z_{1}|G)P(Z_{2}|G)P(Z_{3}|G)P(G) + P(Z_{1}|B)P(Z_{2}|B)P(Z_{3}|B)P(B)} = \frac{23^{-3} \cdot 1 \cdot 1 \cdot 3 \cdot 4/9}{23^{-3} \cdot 1 \cdot 1 \cdot 3 \cdot 4/9 + 26^{-3} \cdot 3 \cdot 2 \cdot 3 \cdot 5/9} = 0.37$$

- Advantages:
  - We can compute an estimate for any message
  - For small training sets → avoids overfitting

Z	get	nice	watch	new	york	rocks	for	cheap	replica	loan	lottery	million	dollar	perfect
$23 \times P(Z G)$	2	2	3	2	2	3	2	1	1	1	1	1	1	1
$26 \times P(Z B)$	2	1	3	2	1	1	1	3	2	2	2	3	2	1

#### RecSys: content vs collaborative

#### **Pros**

Independent of other users → no cold start problem for new items (item comes with features)

Independent of other users → can recommend for unique tastes, no "trend to average"

Can provide reasons for recommendation (e.g., matching keywords)

#### Cons

Multimedia etc.: hard to identify features

Independent of other users  $\rightarrow$  no discovery, no surprises

Cold start problem for new user

- In practice: combination
  - Lack of ratings, few users → rely more on content
  - Lots of users, few tags → collaborative

### **Summary**

- Content: text, tags, user comments, subtitles,...
- Collaborative filtering vs content-based:
  - Blind to content vs blind to other users
- Classical approaches from information retrieval:
  - Vector space models, similarity metrics
- Modern probabilistic approaches from ML:
  - Naïve Bayes, language models (n-grams), word embeddings
- Other application for naïve Bayes: spam filtering
  - $P(B) \cong 0.8 \dots 0.9$

#### References

- [A. Rajaraman, J. D. Ullman: Mining of Massive Datasets, Cambridge, 2012 (chapter 9)]
- [S. Russell, P. Norvig: Artificial Intelligence A Modern Approach (3<sup>rd</sup> ed), Pearson, 2010 (chapter22)]
- [W. B. Croft, D. Metzler, T. Strohman: Search Engines - Information Retrieval in Practice, Addison Wesley, 2010 (chapters 7&10)]
- [Ch. D. Manning, P. Raghavan, H. Schütze: Introduction to Information Retrieval, Cambridge, 2008]