Reverse an Array

Arrays have a reverse method that changes the array by inverting the order in which its elements appear. For this exercise, write two functions, reverseArray and reverseArrayInPlace. The first, reverseArray, takes an array as argument and produces a new array that has the same elements in the inverse order. The second, reverseArrayInPlace, does what the reverse method does: it modifies the array given as argument by reversing its elements. Neither may use the standard reverse method.

```
console.log(reverseArray(["A", "B", "C"])); 

// \rightarrow ["C", "B", "A"]; 

let arrayValue = [1, 2, 3, 4, 5]; 

reverseArrayInPlace(arrayValue); 

console.log(arrayValue); 

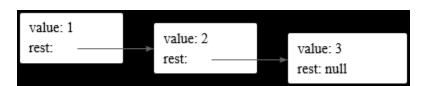
// \rightarrow [5, 4, 3, 2, 1]
```

A List

Objects, as generic blobs of values, can be used to build all sorts of data structures. A common data structure is the *list* (not to be confused with array). A list is a nested set of objects, with the first object holding a reference to the second, the second to the third, and so on.

```
let list = {
  value: 1,
  rest: {
    value: 2,
    rest: {
     value: 3,
      rest: null
    }
  }
};
```

The resulting objects form a chain, like this:



A nice thing about lists is that they can share parts of their structure. For example, if I create two new values {value: 0, rest: list} and {value: -1, rest: list} (with list referring to

the binding defined earlier), they are both independent lists, but they share the structure that makes up their last three elements. The original list is also still a valid three-element list.

Write a function arrayToList that builds up a list structure like the one shown when given [1, 2, 3] as argument. Also write a listToArray function that produces an array from a list. Then add a helper function prepend, which takes an element and a list and creates a new list that adds the element to the front of the input list, and nth, which takes a list and a number and returns the element at the given position in the list (with zero referring to the first element) or undefined when there is no such element.

If you haven't already, also write a recursive version of nth.

```
console.log(arrayToList([10, 20])); 

// \rightarrow {value: 10, rest: {value: 20, rest: null}} 

console.log(listToArray(arrayToList([10, 20, 30]))); 

// \rightarrow [10, 20, 30] 

console.log(prepend(10, prepend(20, null))); 

// \rightarrow {value: 10, rest: {value: 20, rest: null}} 

console.log(nth(arrayToList([10, 20, 30]), 1)); 

// \rightarrow 20
```

Deep comparison

The == operator compares objects by identity. But sometimes you'd prefer to compare the values of their actual properties.

Write a function <code>deepEqual</code> that takes two values and returns true only if they are the same value or are objects with the same properties, where the values of the properties are equal when compared with a recursive call to <code>deepEqual</code>.

To find out whether values should be compared directly (use the === operator for that) or have their properties compared, you can use the typeof operator. If it produces "object" for both values, you should do a deep comparison. But you have to take one silly exception into account: because of a historical accident, typeof null also produces "object".

The ${\tt Object.keys}$ function will be useful when you need to go over the properties of objects to compare them

```
let obj = {here: {is: "an"}, object: 2};
console.log(deepEqual(obj, obj));
// → true
console.log(deepEqual(obj, {here: 1, object: 2}));
// → false
console.log(deepEqual(obj, {here: {is: "an"}, object: 2}));
// → true
```