## Column Types

Columns have types in these broad categories:

Numeric INTEGER, REAL, ...

Time related TIME, DATE, ...

Characters and Text CHAR, TEXT, VARCHAR, ...

Other Arrays, JSON, Geometric, Inet, ...

# Numeric types

Туре	Bytes	Description
SMALLINT	2	Small integer
INTEGER	4	Typical integer
BIGINT	8	Large integer
REAL	4	Like C/C++ <b>float</b> , inexact
DOUBLE PRECISION	8	Like C/C++ double, inexact
DECIMAL	var	user-specified precision, exact
NUMERIC	var	Same as DECIMAL
SMALLSERIAL	2	Small auto-incremented integer
SERIAL	4	Medium auto-incremented integer
BIGSERIAL	8	Large auto-incremented integer

## Text-related types

Туре	Bytes	Description
CHAR	1	One character
CHAR(N)	Ν	Fixed size string of length N (padding)
TEXT	var	Variable-size string (no limit)
VARCHAR	var	Same as TEXT
VARCHAR(N)	$\leq N$	VARCHAR with a limit of N (no padding)

## Time-related types

Туре	Size	Description
TIME	8	Time of day (no date)
DATE	4	Date (no time of day)
TIMESTAMP	8	Date + time of day
INTERVAL	16	Time interval

#### CREATE TABLE

The CREATE TABLE command creates a new table with the specified columns and types:

```
CREATE TABLE users (
  id SERIAL,
  first_name VARCHAR(100),
  last_name VARCHAR(100),
  email VARCHAR(255),
  birthday DATE,
  age SMALLINT,
  bio TEXT
);
```

If the table exists, the command will fail.

### DROP TABLE

The DROP TABLE command removes an existing table:

## **DROP TABLE** users;

If the table does not exist, the command will fail.

### IF EXISTS, IF NOT EXISTS

Adding IF NOT EXISTS makes the CREATE TABLE succeed even if the table exists:

```
CREATE TABLE IF NOT EXISTS users ( /* ... */ );
```

Adding IF EXISTS to DROP TABLE makes it succeed even if the table does not exist:

DROP TABLE IF EXISTS users;

#### Constraints

Constraints make sure we never store incorrect data.

```
NOT NULL Never empty
```

UNIQUE No repeated values

CHECK Has to satisfy a certain condition

Keys will also add constraints

```
CREATE TABLE products (
  id INTEGER UNIQUE NOT NULL,
  name TEXT NOT NULL,
  price NUMERIC NOT NULL CHECK (price > 0)
);
```