UML class diagram:

Role
- * name: string

Entry
- * car: boolean

Event (italic)
- * name: string
- * date: datetime
- * location: string
- * entryDeadline: datetime
- description: string
- * isCancelled: boolean

Discipline
- * name: string
- * abbr: string

Category
- * name: string
- orisId: integer

Organizer
- * name: string

Member
- * registration: string
- * password: string
- * firstName: string
- * lastName: string
- * mail: string
- * sendNotification: boolean
- activeMembership: boolean
- bankBalance: integer
- * isActive: boolean

Comment
- * text: string
- * createdAt: datetime
- updatedAt: datetime

Training
- maxCapacity: integer

Announcement
- * headline: string
- * text: string
- * createdAt: datetime

Race
- orisId: integer
- * autoUpdate: boolean
- website: string

Level
- * name: string
- * abbr: string

Relationships:
- Role has Member (1 to 0..*)
- Member creates Entry (1 to 0..*)
- Entry relates to ▶ Event (0..* to 1)
- Entry is part of Category (0..* to 1)
- Event 0..* to 1 Discipline
- Category offers ◀ Event (1..* to 1..*)
- Event organizes ◀ Organizer (1..* to 1..*)
- Member writes ▶ Comment (1 to 0..*)
- Comment relates to ▶ Event (0..* to 1)
- Member writes ▶ Announcement (1 to 0..*)
- Training is a subtype of Event (generalization)
- Race is a subtype of Event (generalization)
- Race belongs to ▶ Level (0..* to 1)