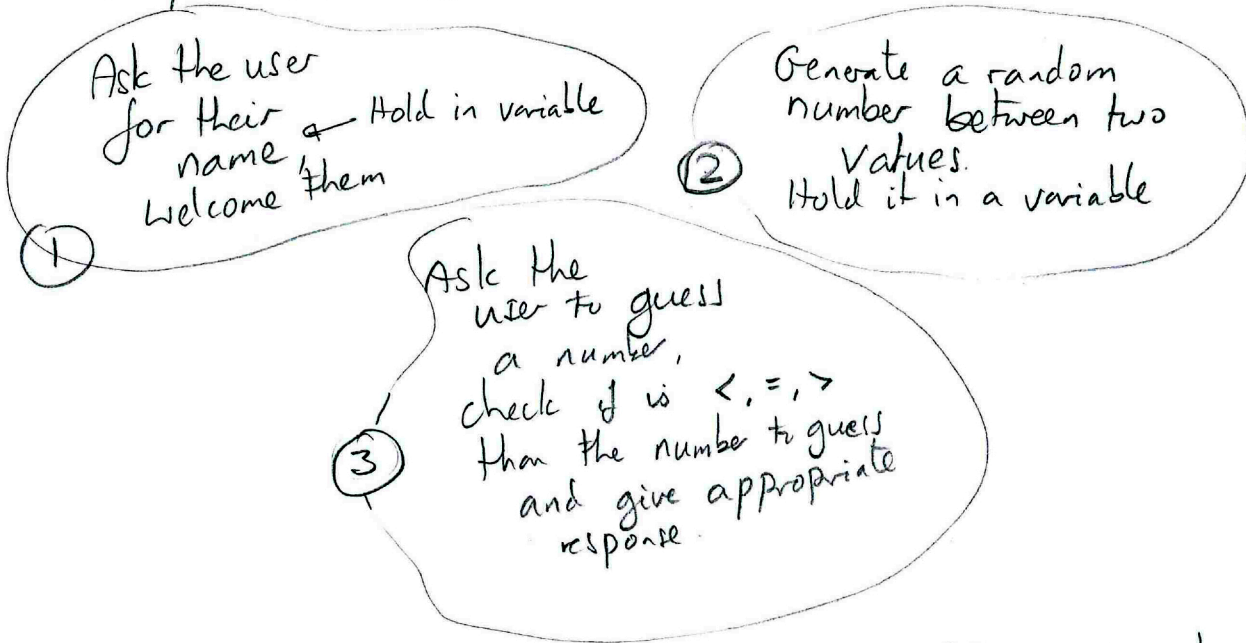


Paper Planning for Higher Lower Game.

- Main subproblems/components of a simple version 1.



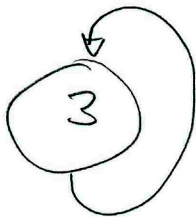
Build in steps to get



Test

Gives version 1.

- Next level Subproblem.



Be able to Repeat the guessing process.

↳ Keeping doing the guessing requires a loop

Loop conditions

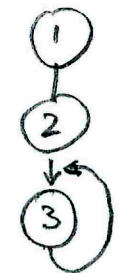
What is needed for the loop

to run → The user has not guessed correctly

→ The user has not guessed 10 times.

Version 2

Test



End program.