

Pseudo code for G, E, L with loop and bet.

import random module

set lower =
high = # limits for range of numbers.

set total-money = 0 # hold the total result of the bets.

start game loop

generate random number
calculate middle number

print instructions.
request user guess.

request user bet.

set win = False.

evaluate user input

if correct set win = True

if invalid input set win = ""

check win True or False or ""

if True

print "win"

add bet value to total money

total-money += bet

elif False

print lose

subtract bet value from total money

else:

print "No result"

print what the number was

print total money in account

ask user if they want to play again

if ~~no~~

set game loop to false.

end of loop

print thank you for playing.