# **Paul Nguyen**

paul.tgh.nguyen@gmail.com 985.640.9500

Website/Portfolio: tinyurl.com/paul-tgh-nguyen linkedin.com/in/paul-tqh-nguyen

#### TECHNICAL SKILLS

Primary Languages: Python, Javascript, D3JS, Common LISP, C/C++, MLIR

Secondary Languages: Bash, SPARQL, HTML, CSS, PostgreSQL, MSSQLServer, LLVM IR

Tools: PyTorch, Scikit-Learn, NumPy, SciPy, Pandas, NetworkX, Matplotlib, JIRA, Jenkins, SVN, Git

#### **INDUSTRY EXPERIENCE**

**Anaconda** Austin, TX

Open Source Software Engineer (Metagraph Team)

Feb 2020—Present

- Implement graph neural network algorithms, e.g. GraphSAGE, graph2vec, node2vec, LINE.
- Research & develop graph algorithms based on linear algebra/matrix operations (as opposed to traversal).
- Develop JIT compiler to translate from MLIR assembly to Python callable functions. Example Usage
- Research & implement MLIR optimization passes in C/C++ for sparse tensor algebra in our JIT compiler.
- Gave webinar on graph analytics for data scientists. Broke company's webinar attendance record with 4,823 registrants and 1,370 live attendees. Talk Link
- Day-to-day tools include Python, NumPy, Pandas, SciPy, PyTorch, Scikit-Learn, Javascript, and JupyterLab.

Austin, TX Cycorp Feb 2017—Feb 2020

Lead Data Integration Engineer & Knowledge Graph Engineer

- Built a deep-learning NLP model for word-sense disambiguation in our open information extraction system.
- Independently rebuilt compiler to translate from our knowledge graph language to SQL & SPARQL.
- Day-to-day tools included Python, PyTorch, SQL, Common LISP, JIRA, test-driven development, and Scrum.

Charlottesville, VA University of Virginia

Graduate Computer Graphics Researcher

- Designed domain-specific language and compiler for image processing program analysis and optimization.
- Published in ACM Transaction on Graphics and presented at ACM SIGGRAPH.

## SIDE PROJECTS & OPEN SOURCE CONTRIBUTIONS

## Open Source Contribution to google/jax

Pull Request Link

• Implemented jax.numpy.poly, which returns a polynomial for a given set of roots.

# **Automatic Differentiation Engine (PyTorch Clone)**

Github Repo

• Built a toy auto-differentiation engine with tutorials for building/training simple machine learning models.

## **EDUCATION**

University of Virginia

Charlottesville, VA

Master of Computer Science

Washington & Lee University B.A. Mathematics, B.S. Computer Science Lexington, VA