

PAUL PENG

Artist: drawing & illustration
Happens to know how to program.

me@paulpengdotcom.com

SKILLS

Programming

- Processing
- HTML5 & CSS3
- Javascript
- Python
- OCaml
- C

Computing

- Photoshop
- Premiere Pro
- Camera Raw
- Git

Art

- Drawing
- Illustration
- Flat Work Documentation
- Image & Video Editing

General

- Public Speaking
- Critical Writing
- Social Media
- Personality

EDUCATION

Bachelor of Computer Science and Arts

Carnegie Mellon University, Pittsburgh, PA
2012–Now

EXPERIENCE

Co-Organizer, 3rd Annual B★A Presentations

Carnegie Mellon University, Pittsburgh, PA
September–October 2015

Research Assistant

Institute for Software Research, Pittsburgh, PA
June–September 2015

Co-Curator, 17th Annual Kaleidoscope Exhibitions

CMU BXA Intercollege Degree Programs, Pittsburgh, PA
February–March 2015

Portfolio Day Student Assistant

CMU School of Art, Pittsburgh, PA
Intermittent 2013–2015

PRESENTATIONS

3rd Annual B★A Presentations

Carnegie Mellon University, Pittsburgh, PA
October 2015

2nd Annual B★A Presentations

Carnegie Mellon University, Pittsburgh, PA
November 2014