Triangle.java

```
1package Exercise4;
3 public class Triangle extends Shape
     private double side;
5
6
     public Triangle(double side) {
         this.side = side;
7
8
9
10
     @Override
11
     public double area()
12
         return (Math.sqrt(3)/2)*side;
13
14
15
     @Override
public double perimeter() {
17
         return side * 3;
18
19
20
     public String toString() {
          return String format ("도형의 종류 : 삼각형, 둘레 : %.1fcm, 넓이 :
21
 %.16fcm^2", perimeter(), area());
22
23
24
```