```
1package Exercise2;
 3 public class NewCar
      double speed:
 5
      String color;
 6
      final static double MAX_SPEED = 200.0;
 7
 8
      NewCar() {
9
          speed = 0.0;
          color = "";
10
11
12
13
      NewCar(String color){
14
          this.color = color;
15
16
17
      public double getSpeed() {
18
          return MileToKillo(speed);
19
20
      public void setSpeed(double speed) {
21
22
          this.speed = speed;
23
24
25
      public String getColor() {
26
          return color;
27
28
29
      public void setColor(String color) {
          this.color = color;
30
31
32
      boolean speedUp(double speed) {
33
34
          if((speed > MAX_SPEED) && (speed < 0)) {</pre>
              this.speed = 0.0;
35
              return false:
36
          else
37
              this.speed = KilloToMile(speed) + this.speed;
38
39
              return true;
40
41
42
43
      public static double getMaxSpeed() {
          return MAX_SPEED;
44
45
46
47
      double KilloToMile(double distance) {
48
          speed = distance / 1.6;
49
          return speed;
50
```

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## NewCar.java

```
51
52     double MileToKillo(double distance) {
53         speed = distance * 1.6;
54         return speed;
55     }
56
57
58     }
59
```