

# Git workshop II



TYH Lab git workshop II  
by Paul Z Cheng

# Quick recap

- Study get for reproducibility
- Basic Git workflow

# Porcelain command

git add

git commit

git push

git pull

git branch

git checkout

git merge

git rebase

# Plumbing command

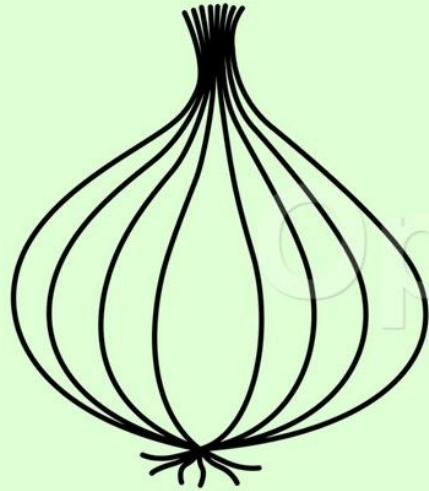
git cat-file

git hash-object

git count-objects



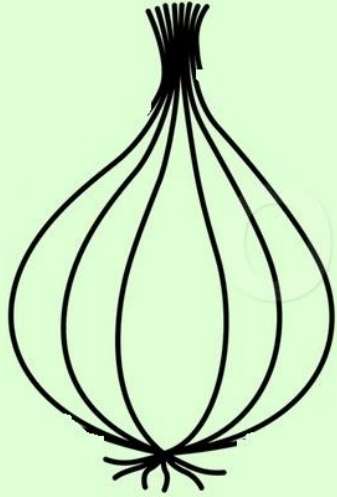
**GIT IS AN ONION**



# Git is a Distributed Revision Control System

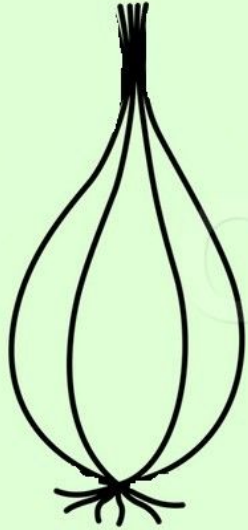
OpenGenus

<https://iq.opengenus.org/git-is-an-onion/>



Git is a  
Revision Control System

OpenGenus



Git is a  
Simple Content Tracker

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Git is a  
Persistent Map

OpenGenus

# SHA1

Coca-Cola



6ee3af491710caada52faf3b89b16d85786249a2

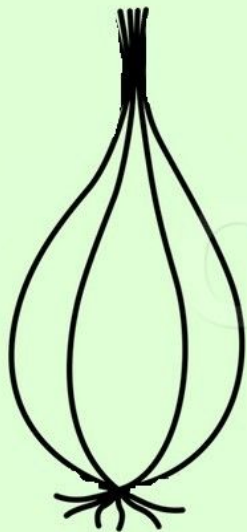
# This is how Git: Storing things

```
# Demo how git is a persistent map
git hash-object "Coca-Cola"
# can't work

# git started
git init
ls -a
echo "Coca-Cola" | git hash-object --stdin -w
# Look into store at 23
# and sha object tell it how to show up.
# this is what git call "blob" , can't just open it
git cat-file "sha-1" -t
# -t == type
# -p == pretty print
```



blob



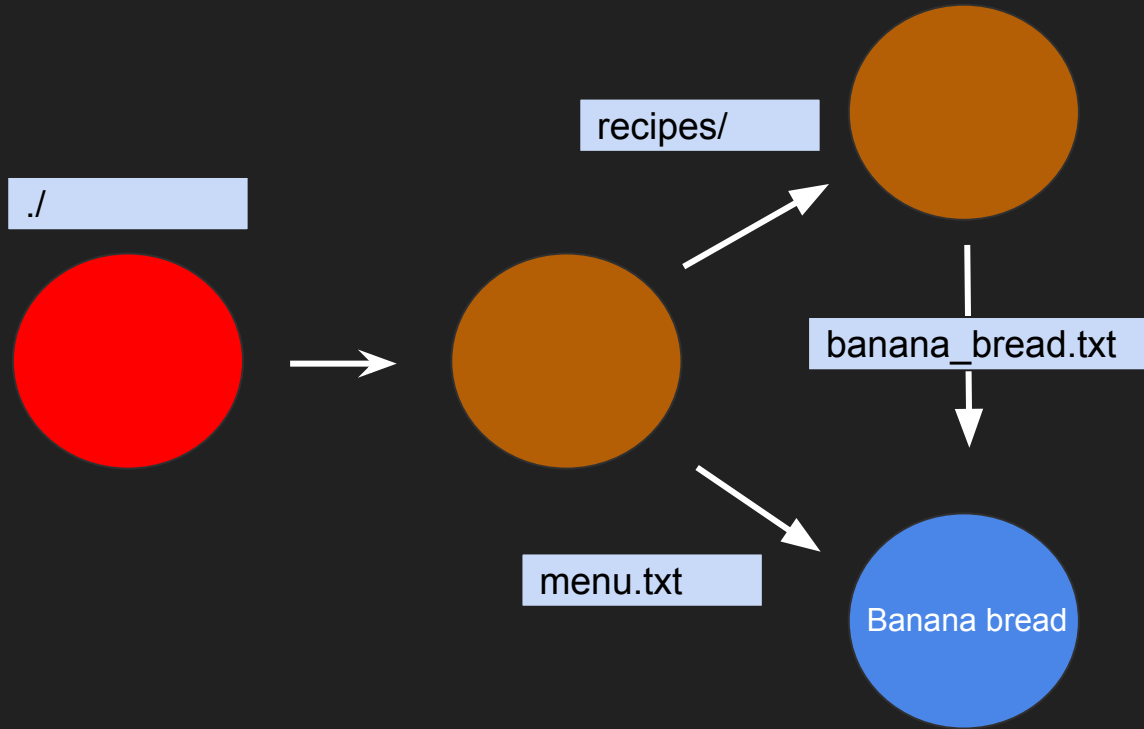
Git is a  
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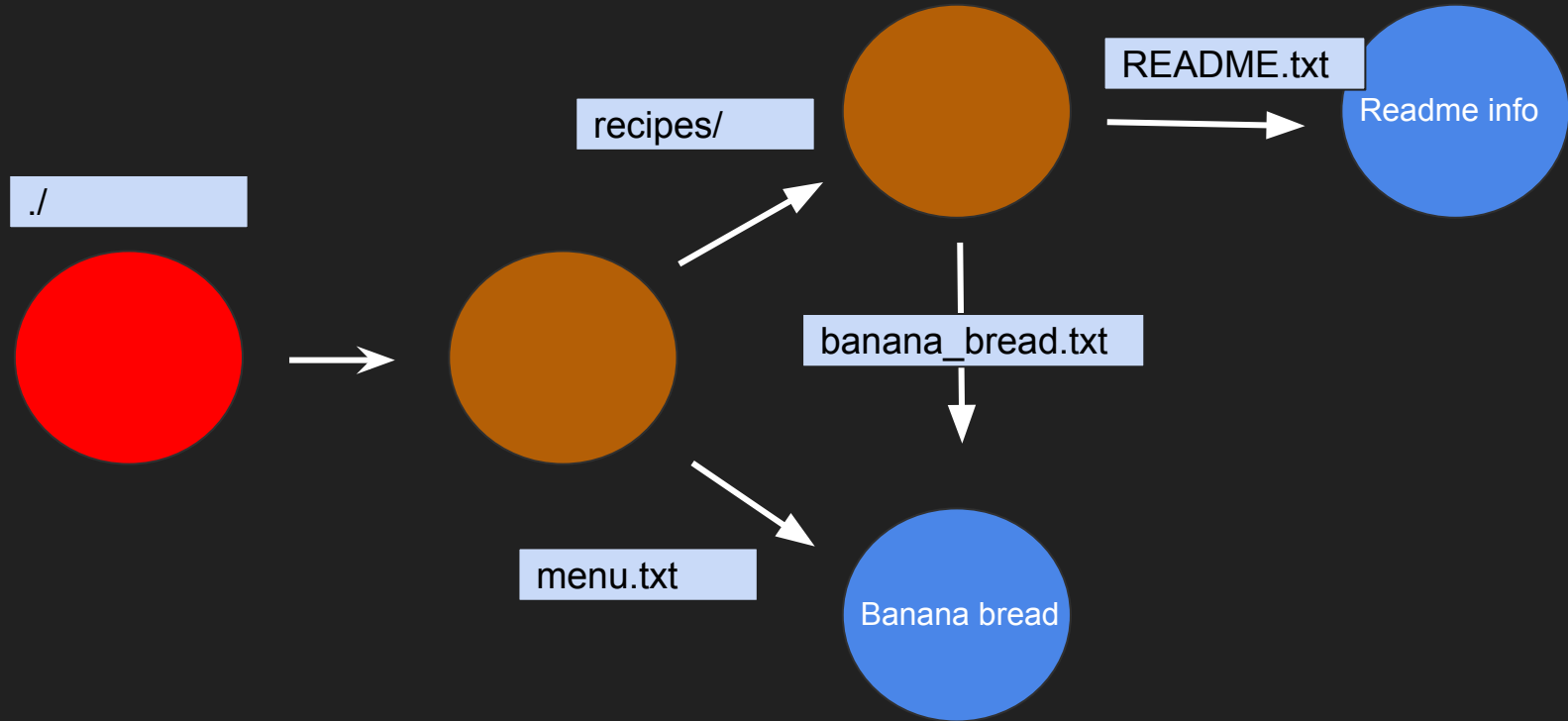
# Dissecting .git

- Look into object folder of .git
- Blob of content
- How tree reference blob
- Blob of efficiency

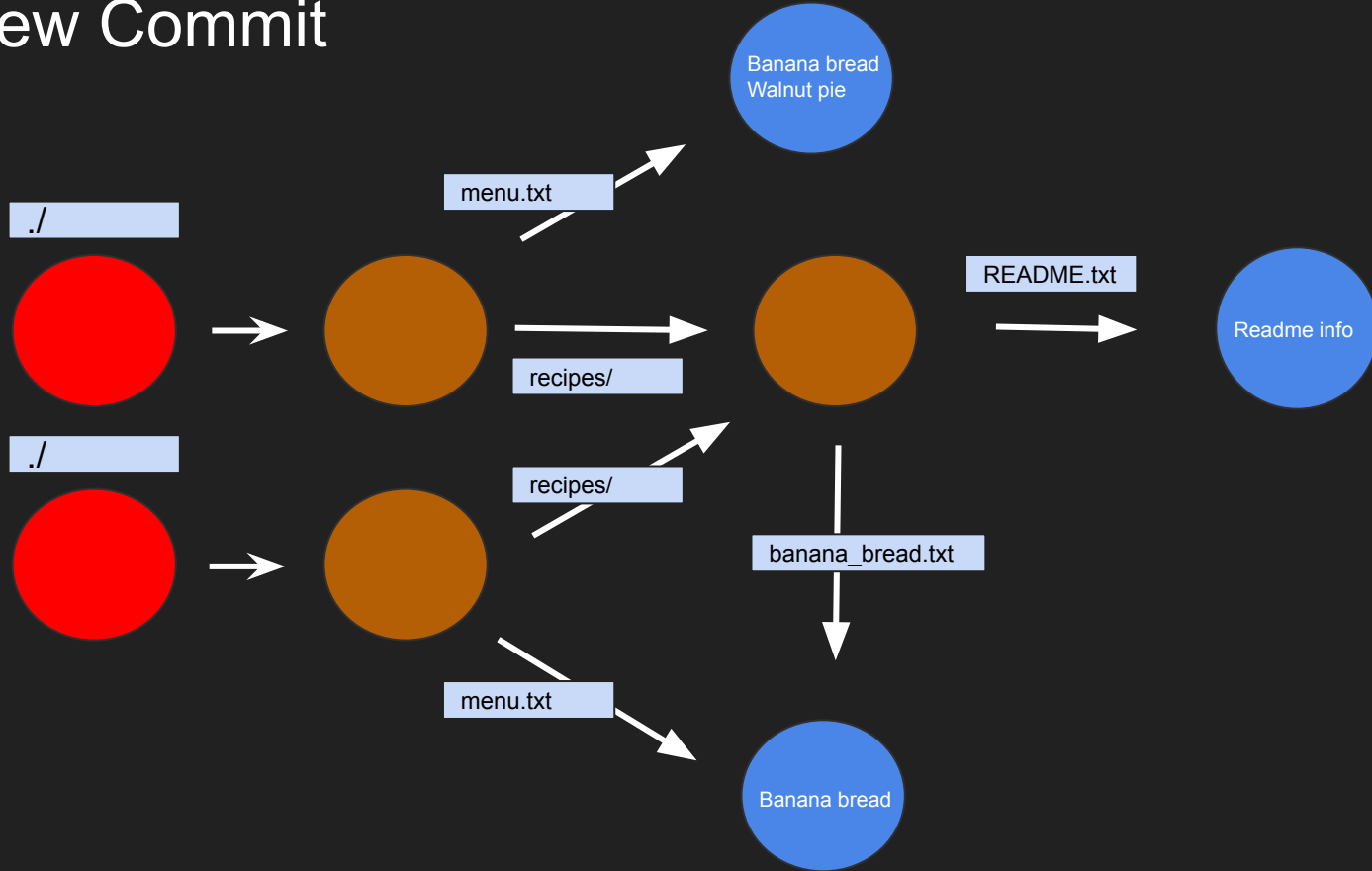
# Tree



add ReadMe.txt

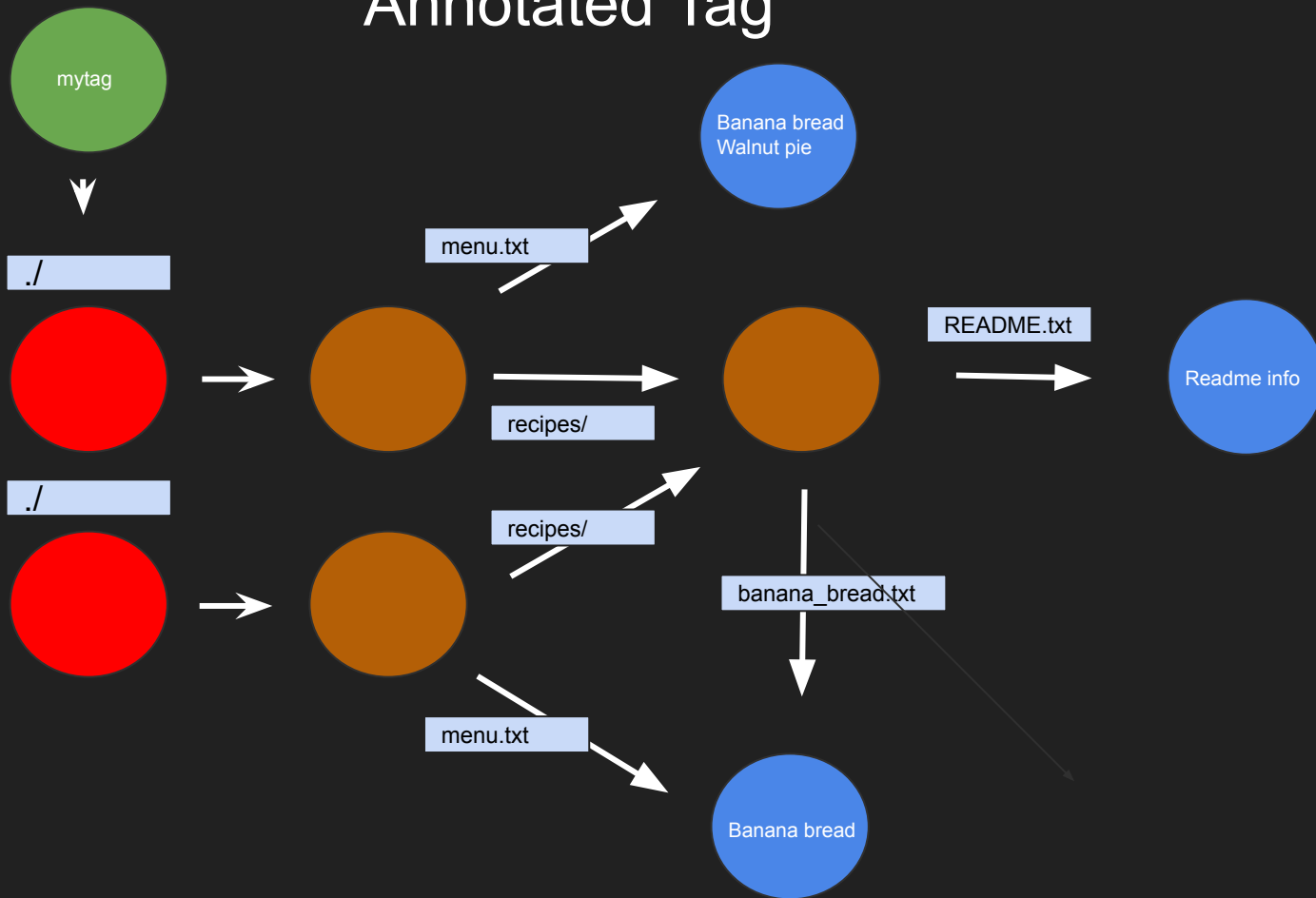


# Add new Commit





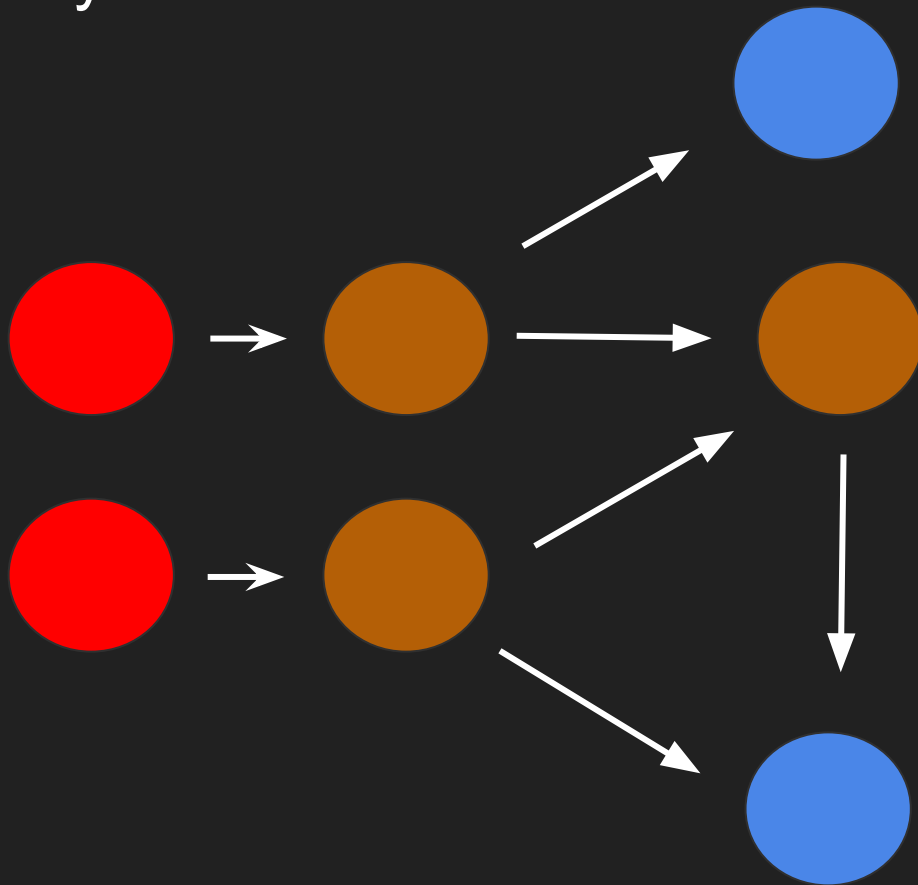
# Annotated Tag

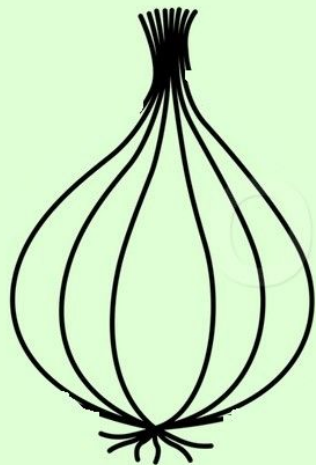


# Basic components of git

1. blob
2. tree
3. Commits
4. Annotated Tags

Git Really is



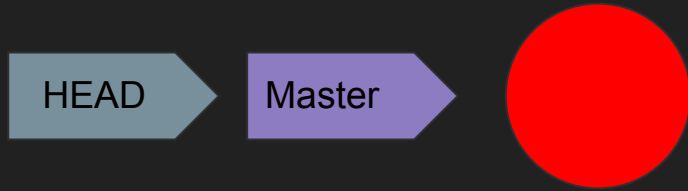


Git is a  
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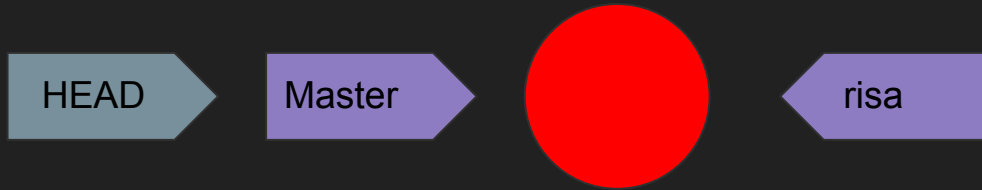
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# Git is a version control system

- A branch is just a reference to a commit



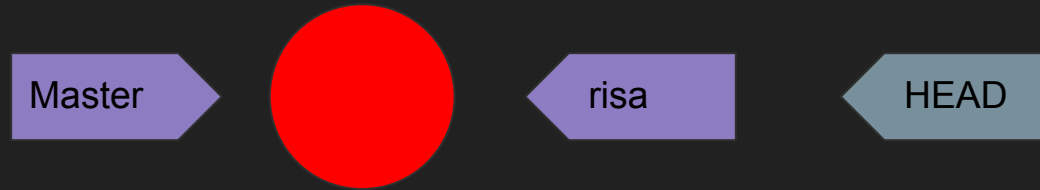
# Branching



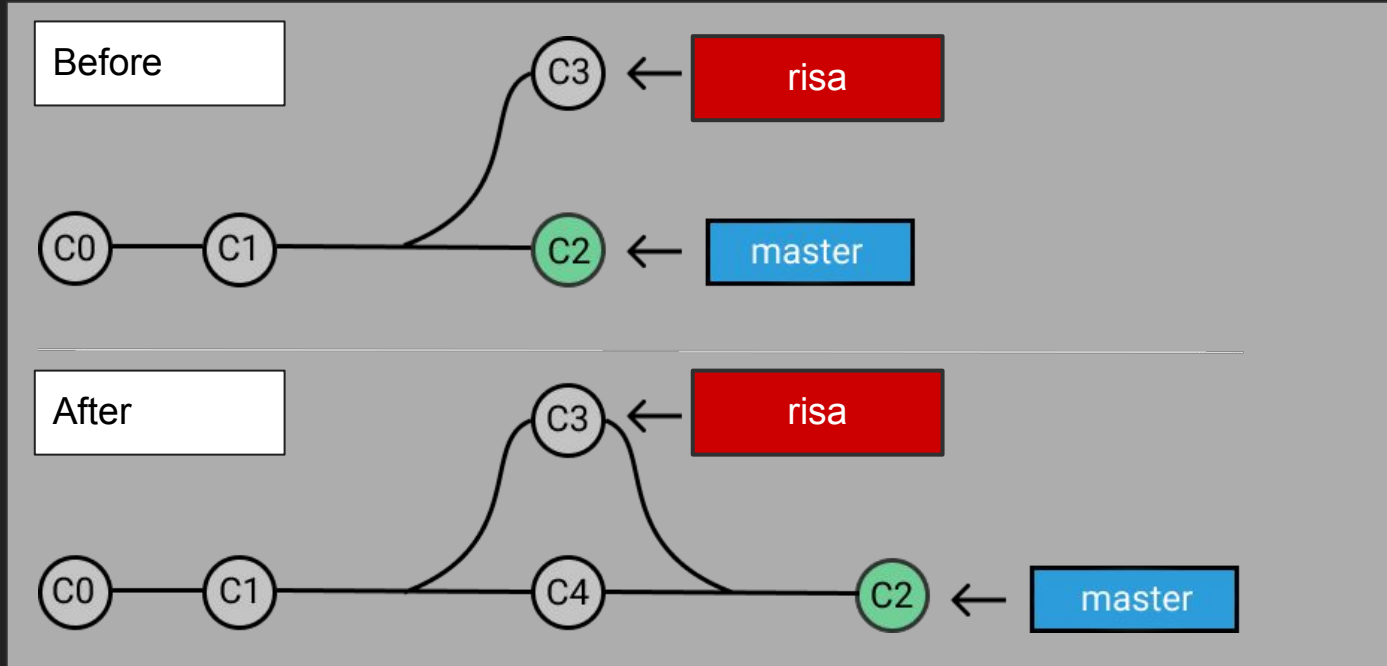
HEAD

# Checkout

Moving Head to referencing to a branch or commit



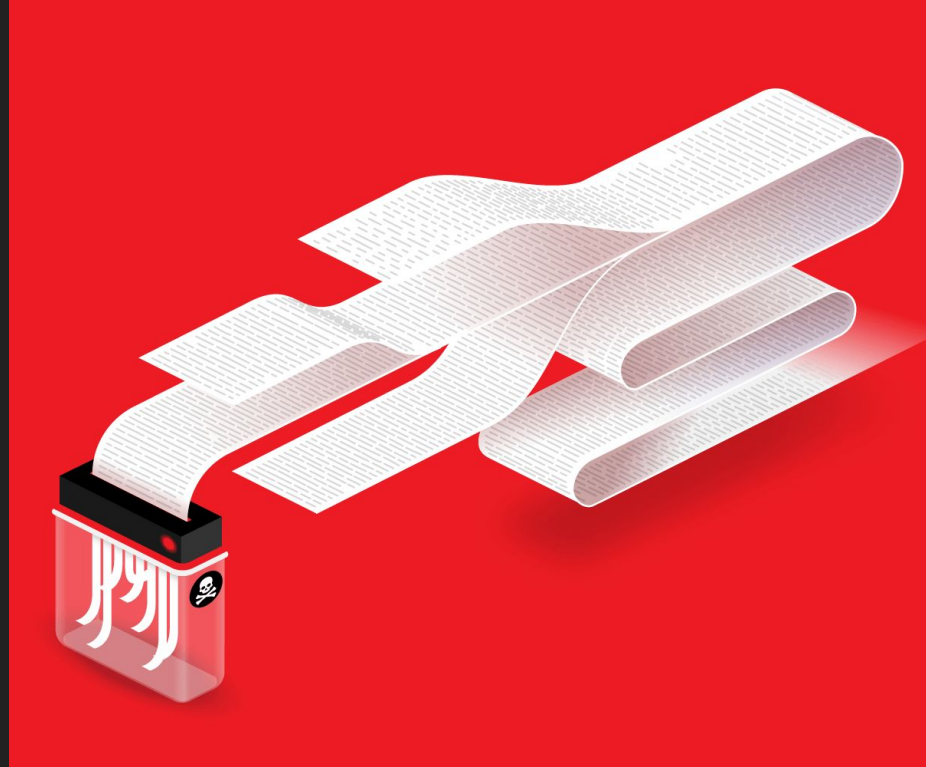
# Merging



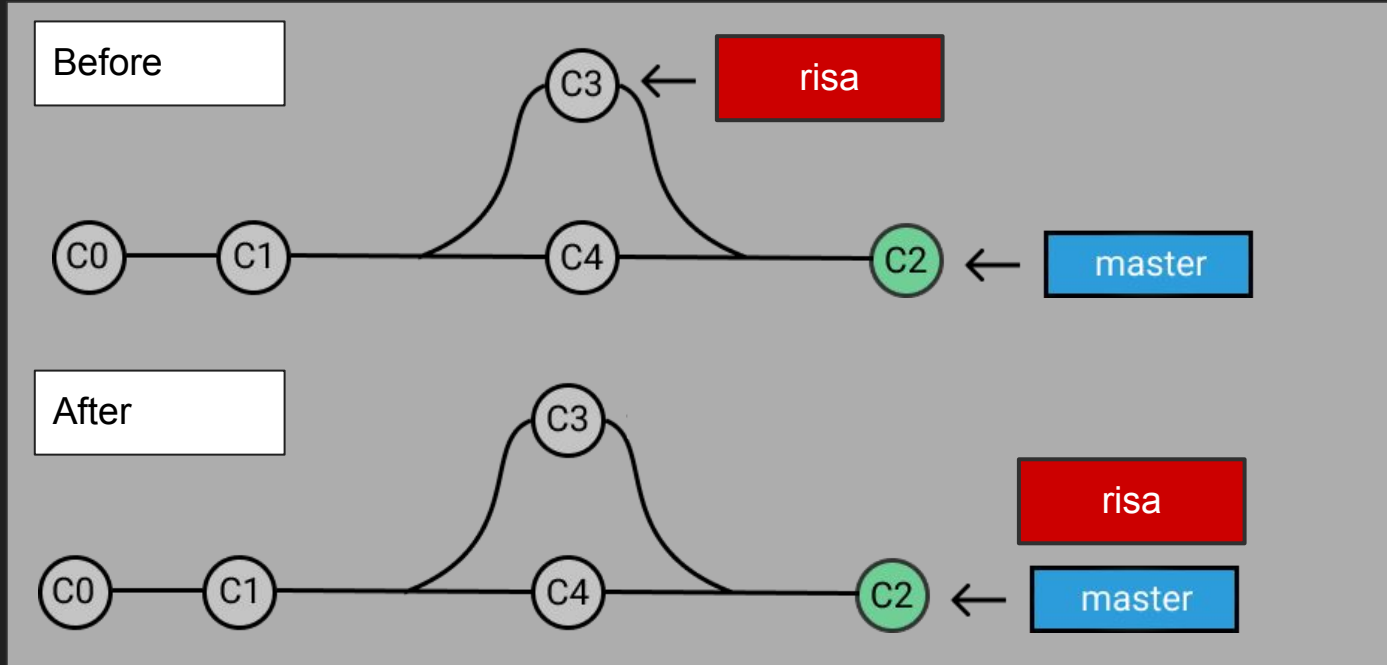


# Git Doesn't care about your work directory

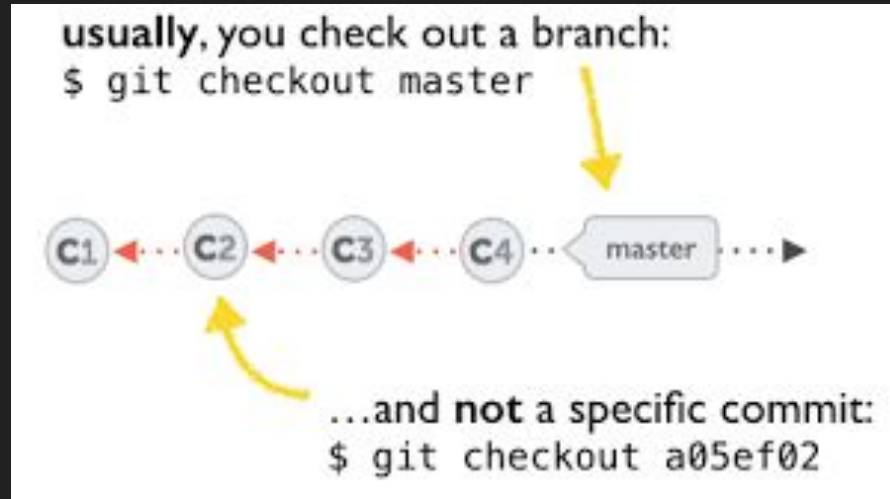
- git will remind but always be careful



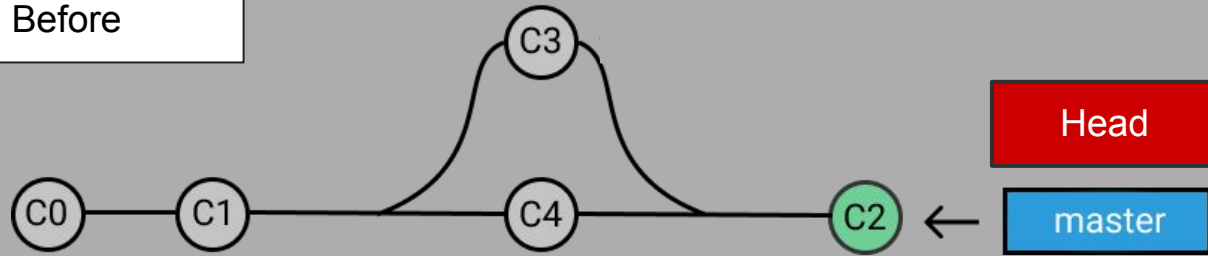
# Fast-forward : Efficiency of git



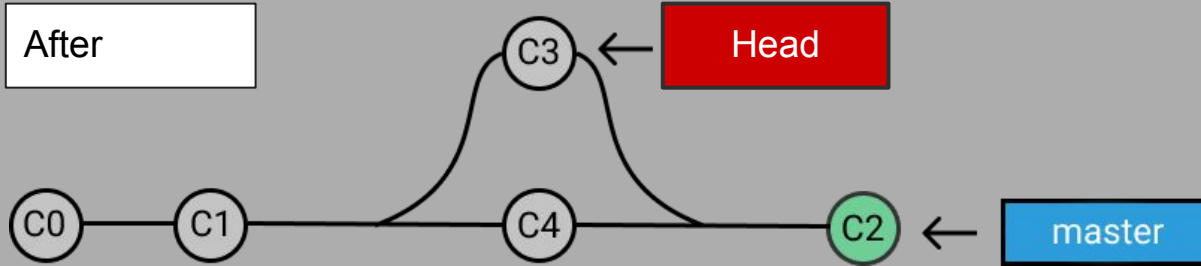
# Checkout a commit



Before



After



# Detached Head



## At this level

- Don't worry about tree and blob (git got your back)
- As long your history is correct you will be fine

# The Git object Model rules

1. The current branch tracks new commits
2. When you move to another commit, Git updates your working directory
3. Unreachable objects are recycle

# Break and try

## Revert time exercise.

### Step 1: setting up your repository with a python "MissNum.py" file.

(1) write a python function that find a missing number in a list

```
ex:
iter = [0,1,2,4,5,6]
miss = miss_num_func(iter)
print(miss) # 3
```

(2) add and commit the changes

### Step 2: Make some changes to "MissNum.py" file.

(1) write a python function that find missing numbers in a list

```
ex:
iter = [0,1,2,4,5,6,8,9]
miss = miss_num_func(iter)
for i in miss:
    print(i) # 3 7
```

(2) add and commit the changes after editing MissNum.py

### Step 3: Reverting to step one and change file name.

(1) Check out Step 1

(2) Change the file name of MissNum.py to MissNum\_2.py or cp.

### Step 4: Create a new branch with reverted time step three.

(1) Make a new branch with name: reverttime

### Step 5: Merge branches

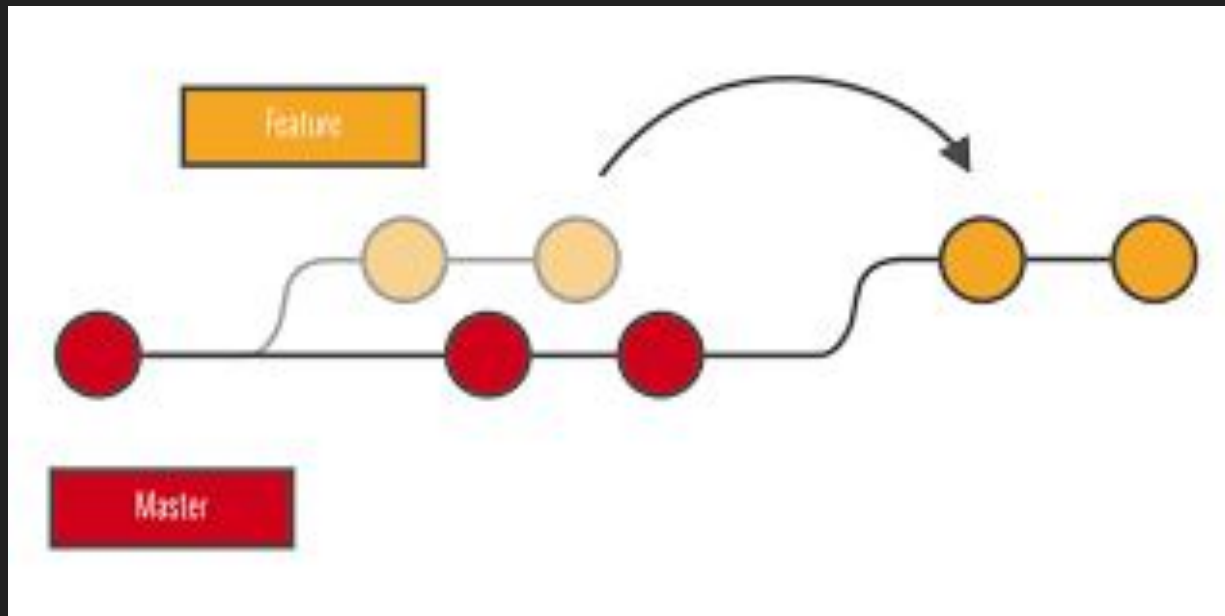
(1) Merge reverttime with master

## Results:

**Master with MissNum.py and  
MissNum\_2**



# Rebasing



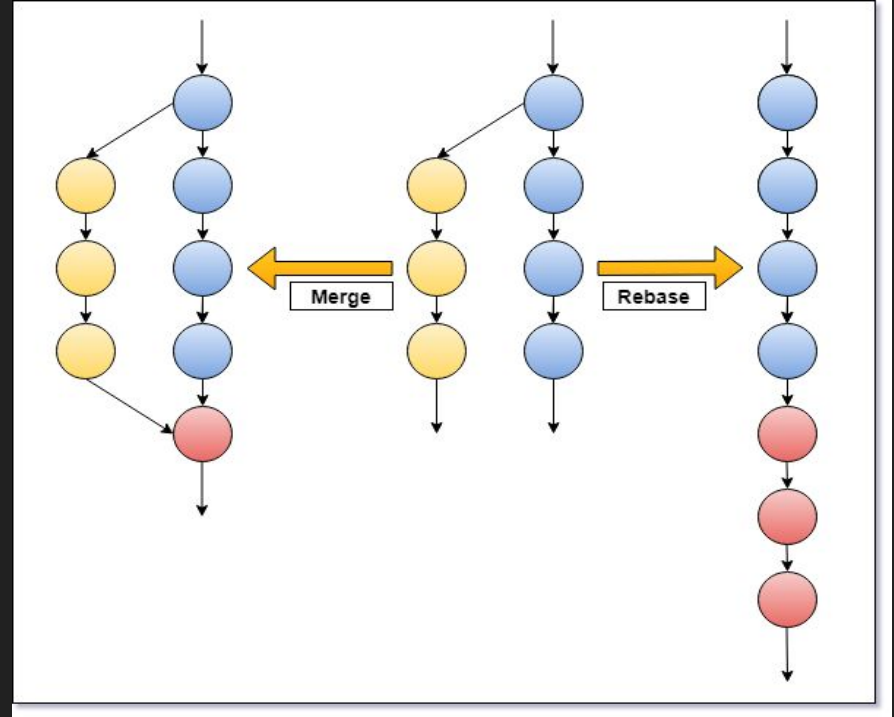
# An illusion of movement

- New data with new commit, except the parent..
- Leaving the old commit behind.
- No worries taking up space, it will be recycled

# Difference between merge and Rebase

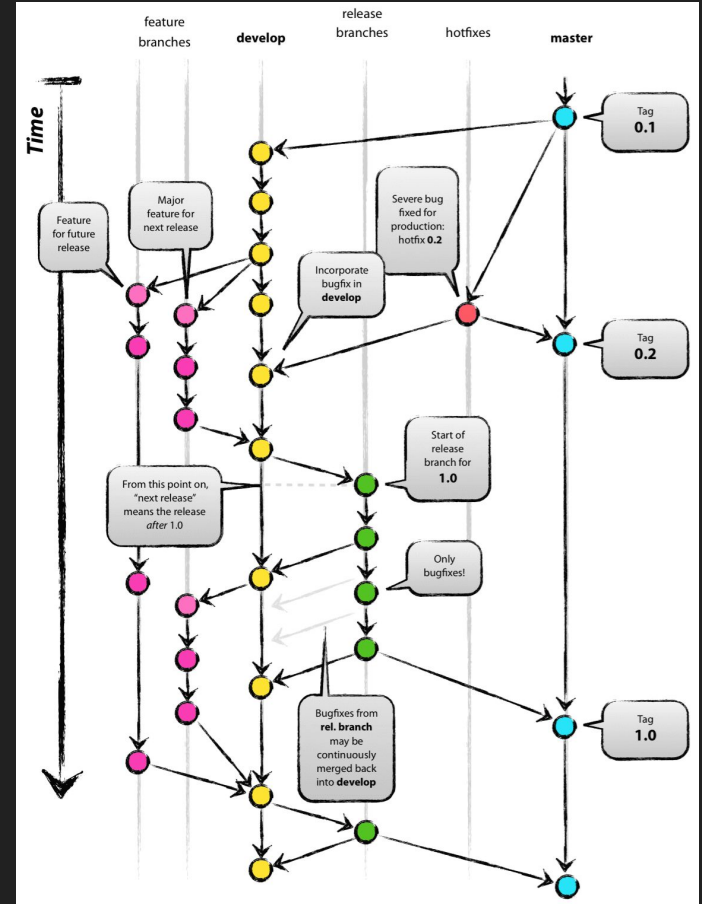
Rebase:

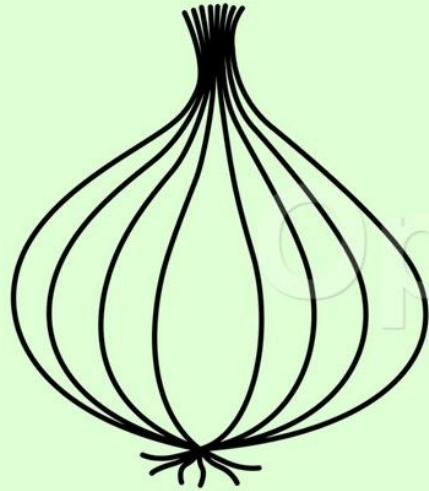
- Keep the history clean and linear
- but can be misleading



When in doubt, Just Merge

# Git is a revision control system



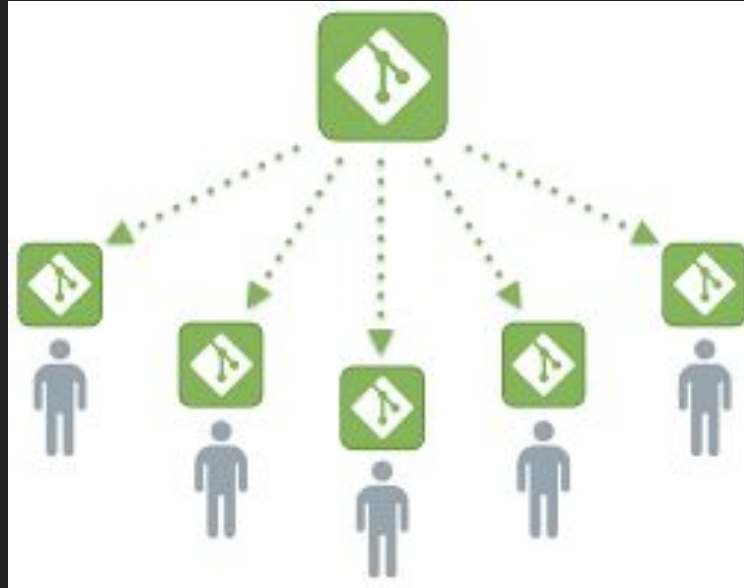


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# Relation among network of repository



## Between repository

- A remote branch is just a reference to commit, just like a local branch
- The missing "remote branches" are compacted in packed-refs



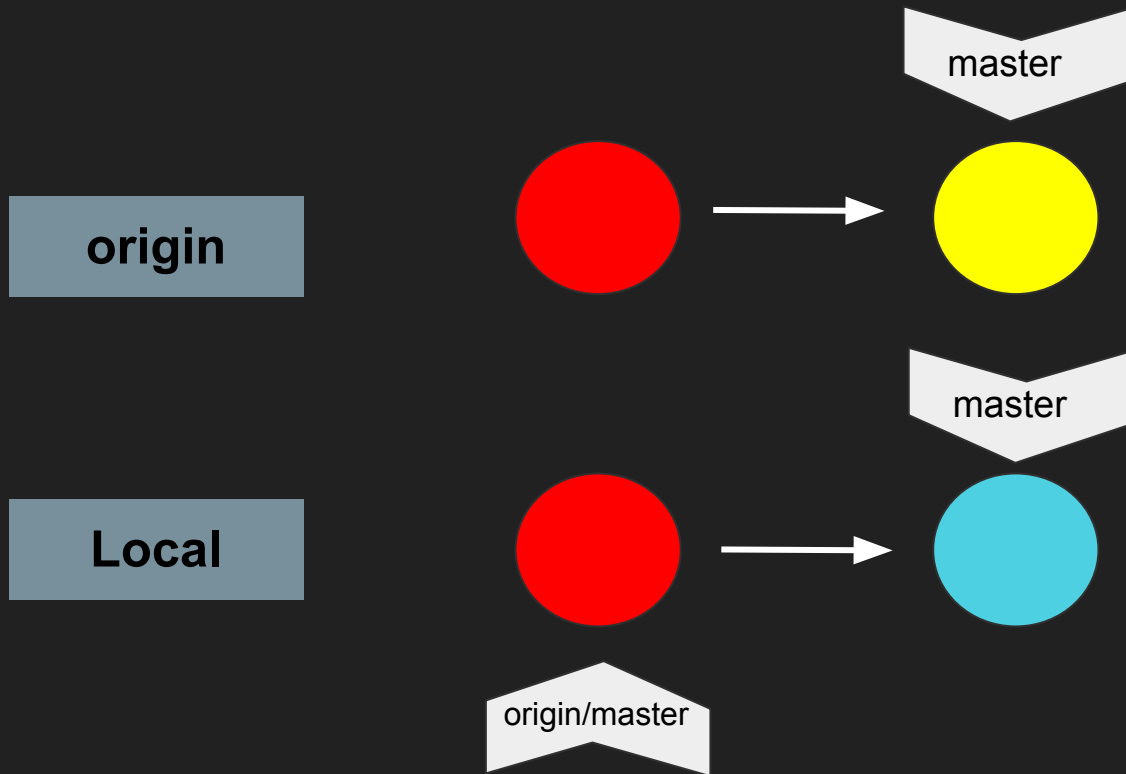
# synchronizing between remote repositories

- force method
- fetch or pull method

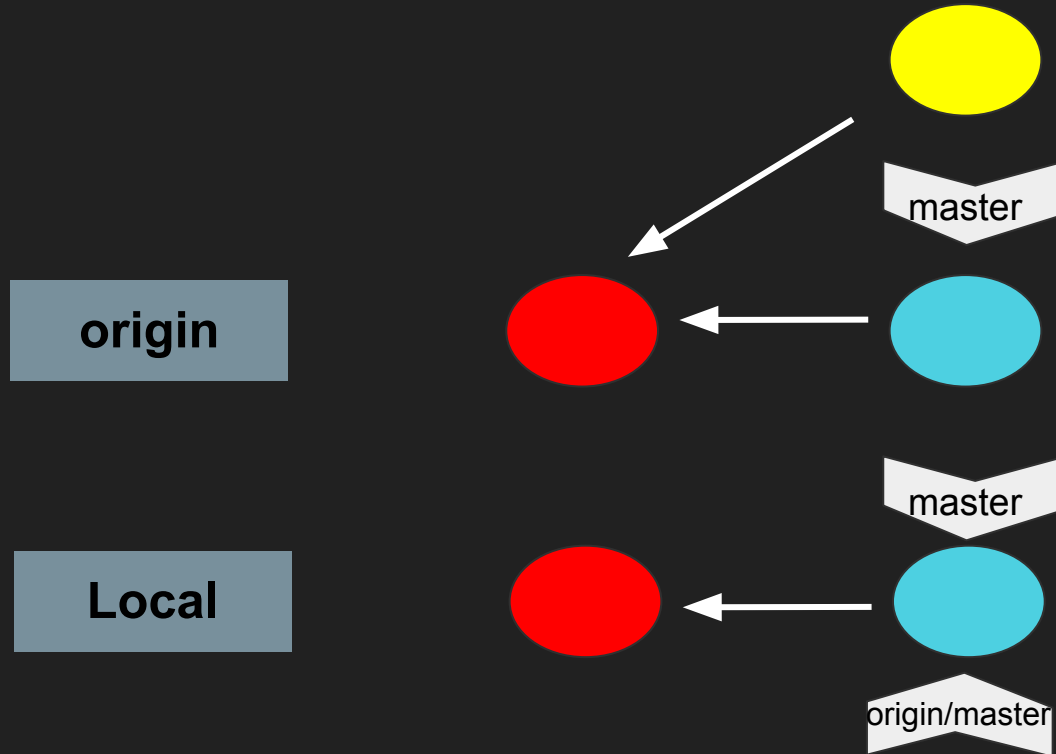
# Force method



# What Happen



git push -f



# Trouble!!

**In case of fire** 

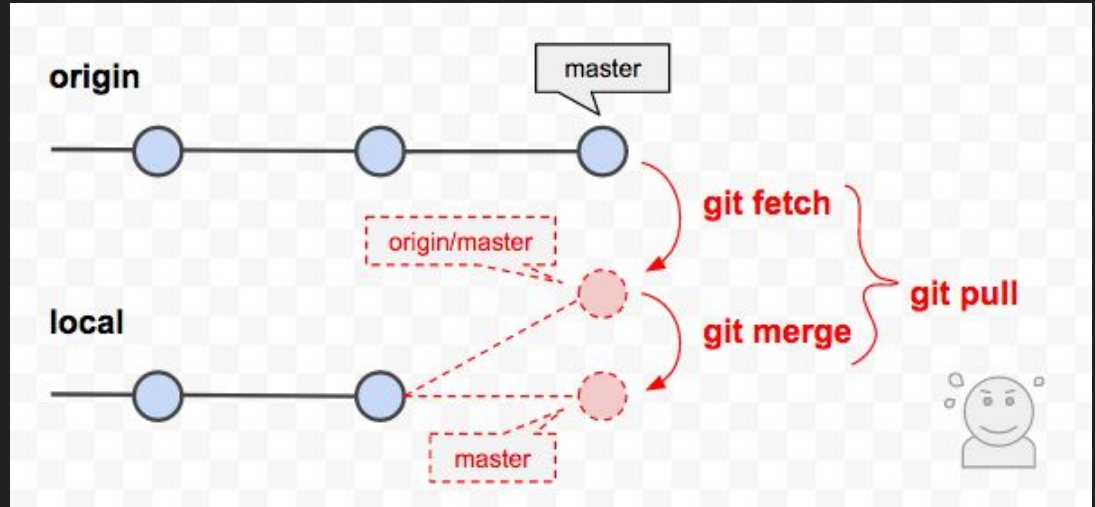
 1. git commit

 2. git push

 3. leave building

# git fetch / pull method then push

- fetch or pull first
- solve conflict
- push





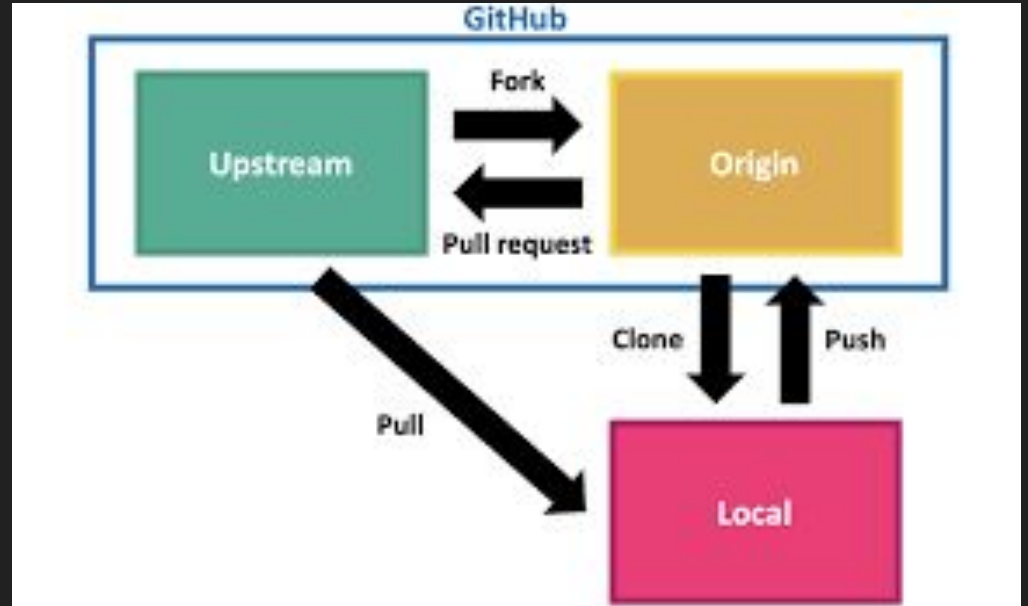
**GIT PULL UPSTREAM  
MASTER**



**GIT PUSH ORIGIN MASTER**

# Github conventions

- Forking
- synchronize with upstream







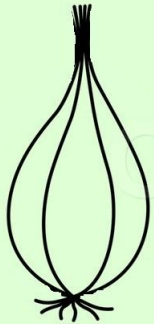
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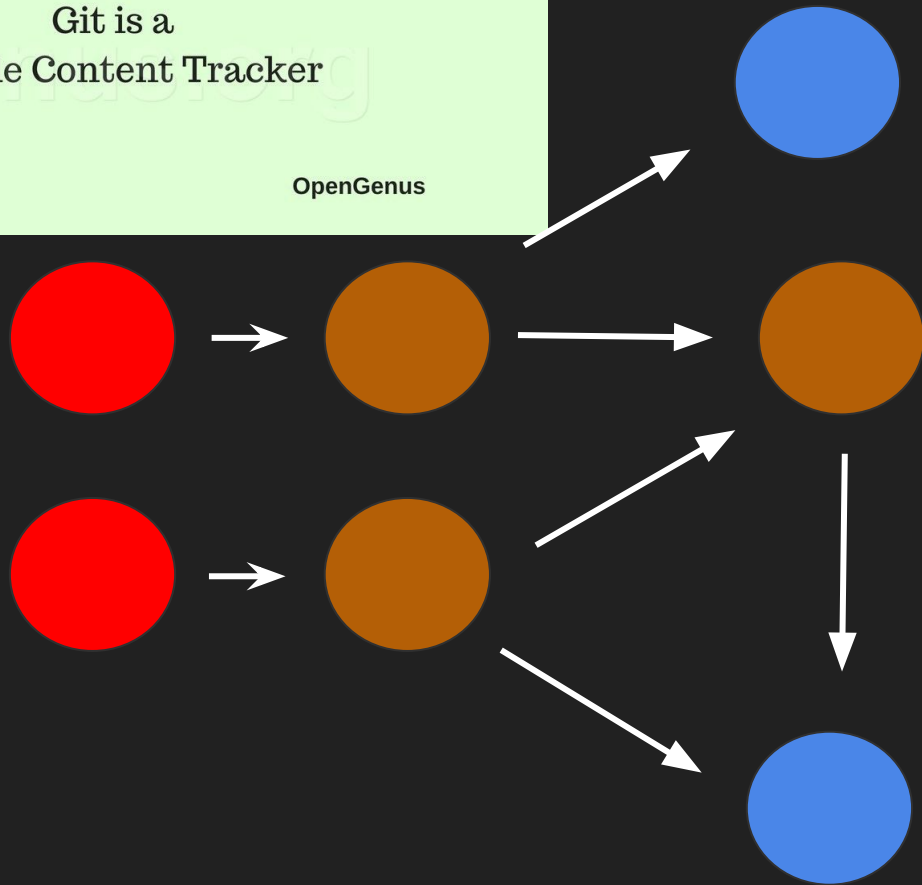


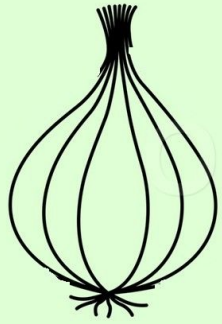
6ee3af491710caada52faf3b89b16d85786249a2



# Git is a Simple Content Tracker

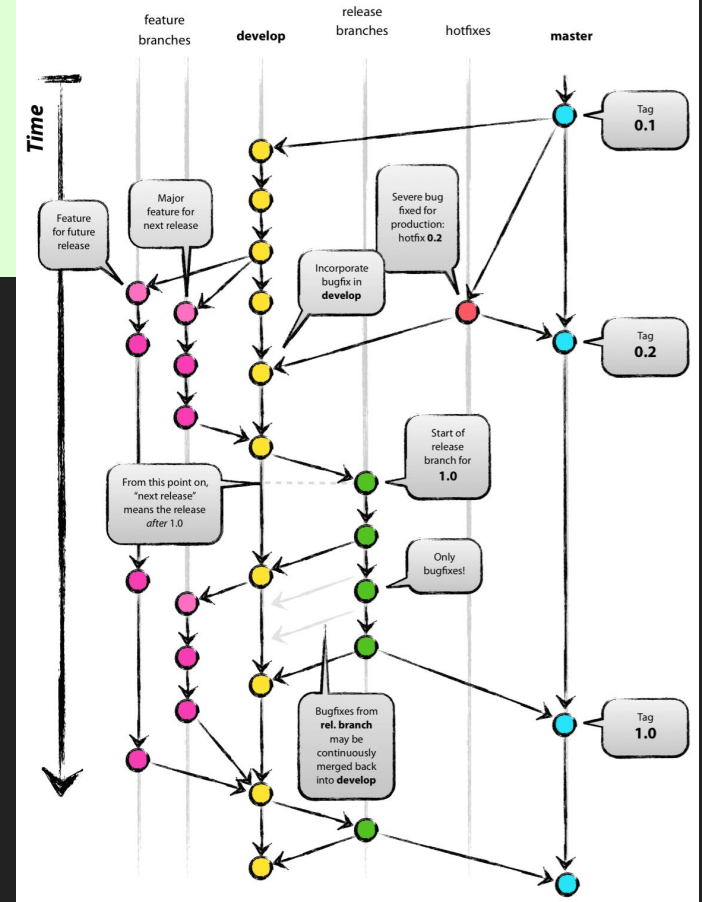
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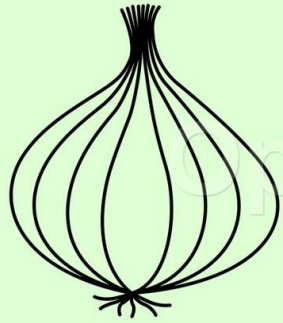




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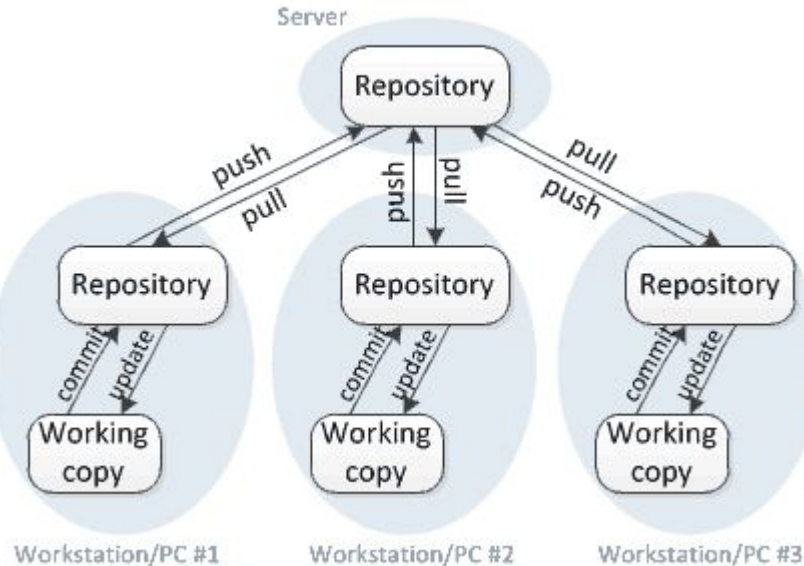




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## Distributed version control



# Thanks!!



# References

This course is highly inspired by Paolo Perrotta's "How git works" course

Free online reference:

git internal:

<https://git-scm.com/book/en/v2/Git-Internals-Git-Objects>

<https://realpython.com/python-git-github-intro/#aside-what-is-a-sha>

<https://www.youtube.com/watch?v=P6jD966jzlk>

Onion model:

<https://iq.opengenus.org/git-is-an-onion/>