Paul Struble

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Education / Skills

University of California, Berkeley

Cumulative GPA: 3.736

May **2026**

Computer Science (BA) Data Science (BA)

Technical Skills

Languages: Python • Java • JavaScript • HTML/CSS • SQL • C • RISC-V

Development: Git • Docker • Node.js • Express.js • PostgreSQL • AWS • REST APIs • Unit Testing

Data Science: Pandas • NumPy • Matplotlib • scikit-learn • Jupyter Notebooks

Coursework

Data Structures • Algorithms • Databases • Data Science • Artificial Intelligence • Computer Hardware

Discrete Math • Probability • Linear Algebra • Vector Calculus

Experience

Full-Stack Web Development

July 2024

paulstruble.dev

- Built a responsive portfolio website with HTML/CSS/JavaScript
- Implemented a simple node.js RESTful API backend with express
- Designed custom JavaScript frontend components from scratch
- Containerized with Docker and deployed with AWS

Software Engineering

May - June 2024

bWork

- Developed a web scraper in Python to collect UC Berkeley maintenance data
- Extracted data 1.1 million data points with Selenium and BeautifulSoup4
- Scraped and wrote 750,000+ work orders and 400,000+ requests to a PostgreSQL database
- Implemented multiprocessing to achieve 10x efficiency gains

Projects

Home Price Predictor

A linear regression ML model to predict home prices in Cook County

- Python
- Pandas
- NumPy
- scikit-learn
- Matplotlib

CS61KaChow

A **low-level optimization** of a basic convolution function focused on high efficiency

- Pure C
- SIMD (x86)
- Multithreading
- Multiprocessing

Build Your Own World

A procedurally-generated, interactive, multiplayer video game styled after old-school RPGs and rendered in real time

- Java
- Princeton StdDraw
- OOP

CS61CPU

A functional **RISC-V CPU** built from scratch using simulated logic gates and circuits

- Logisim Evolution
- RISC-V Assembly
- Datapath pipelining
- Modular design