Basic React Concepts

https://reactjs.org/

1 JSX

- · User defined component must be capitalized
- · Any JavaScript expression can be used as property
- · Any JavaScript expression can be used as a child element, as long as it is enclosed in
- · boolean, null, and undefined are valid child components, but will be ignored when rendering
- <React.Fragment></React.Fragment> used to group components together without DOM element; the only allowed attribute is key
- <></> the short version for React.Fragment, but it is missing the key attribute
- · List elements should use keys to uniquely identify one element
- · Html elements can be used as child element
 - properties and attributes, including event handlers, should be camelCased;
 - any standard or custom DOM attributes are fully supported
 - The value attribute is useful for building controlled components and is supported by <input>, <select> and <textarea> components.
- · Conditional rendering

```
{[condition] && [ReactNode]} // [ReactNode] will be rendered only if [condition] is truthy
```

2 COMPONENTS EXAMPLES

```
const SimpleComponent: VFC<{ name: string }> = ({ name }) => <Row>{name}</Row>;

const ComponentWithChildren: FC<{ name: string }> = ({ name, children }) => <Row>{name} {children}</Row>;

const ComponentWithChildrenWithProps: VFC<{ name: string, children?: (props: { name: string }) => ReactNode | undefined }> =
   ({ children, ...props }) => {
    return <Row> {children && children(props)} </Row>;
   };
```

3 USESTATE HOOK

```
const [count, setCount] = useState(0);
setCount(10);//sets the variable count to 10
setCount(prevCount => prevCount + 1);//increases count by 1
```

4 USEEFFECT HOOK

```
useEffect(() => {
    // code to perform
    // Specify how to clean up after this effect:
    return () => {
        // clean up code
    };
}(, dependencies));
```

- The optional list of dependencies determines which variables need to change s.t. the effect runs; otherwise the effect will be skipped at rendering.
 - If dependencies is an empty array, the effect will be called only once.
- If the dependencies parameter is missing, the effect will be called on every rendering