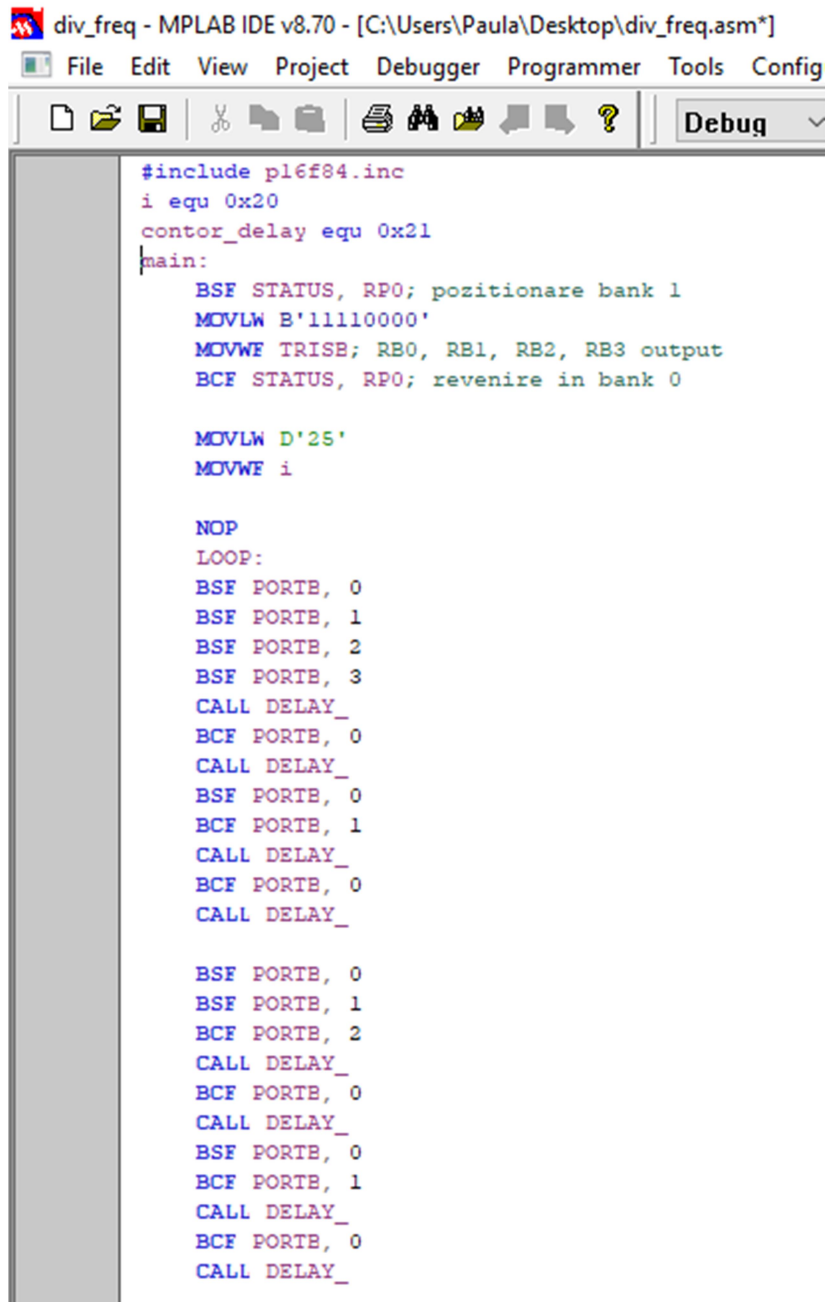
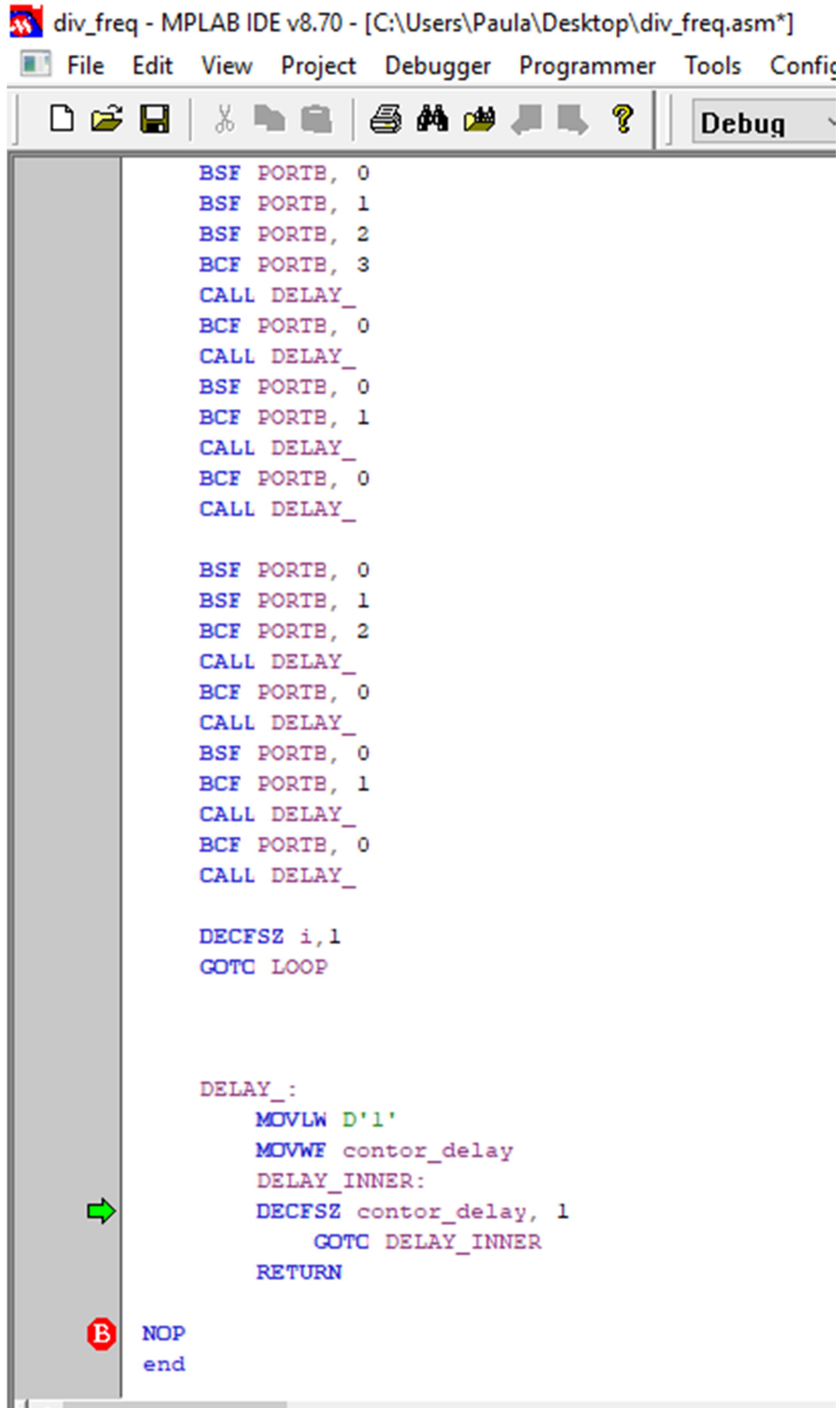


Sa se genereze un divizor de frecventa



```
div_freq - MPLAB IDE v8.70 - [C:\Users\Paula\Desktop\div_freq.asm*]  
File Edit View Project Debugger Programmer Tools Config  
Debug  
  
#include p16f84.inc  
i equ 0x20  
contor_delay equ 0x21  
main:  
    BSF STATUS, RP0; pozitionare bank 1  
    MOVLW B'11110000'  
    MOVWF TRISB; RB0, RB1, RB2, RB3 output  
    BCF STATUS, RP0; revenire in bank 0  
  
    MOVLW D'25'  
    MOVWF i  
  
    NOP  
    LOOP:  
        BSF PORTE, 0  
        BSF PORTE, 1  
        BSF PORTE, 2  
        BSF PORTE, 3  
        CALL DELAY_  
        BCF PORTE, 0  
        CALL DELAY_  
        BSF PORTE, 0  
        BCF PORTE, 1  
        CALL DELAY_  
        BCF PORTE, 0  
        CALL DELAY_  
  
        BSF PORTE, 0  
        BSF PORTE, 1  
        BCF PORTE, 2  
        CALL DELAY_  
        BCF PORTE, 0  
        CALL DELAY_  
        BSF PORTE, 0  
        BCF PORTE, 1  
        CALL DELAY_  
        BCF PORTE, 0  
        CALL DELAY_  

```



div_freq - MPLAB IDE v8.70 - [C:\Users\Paula\Desktop\div_freq.asm*]

File Edit View Project Debugger Programmer Tools Config

Debug

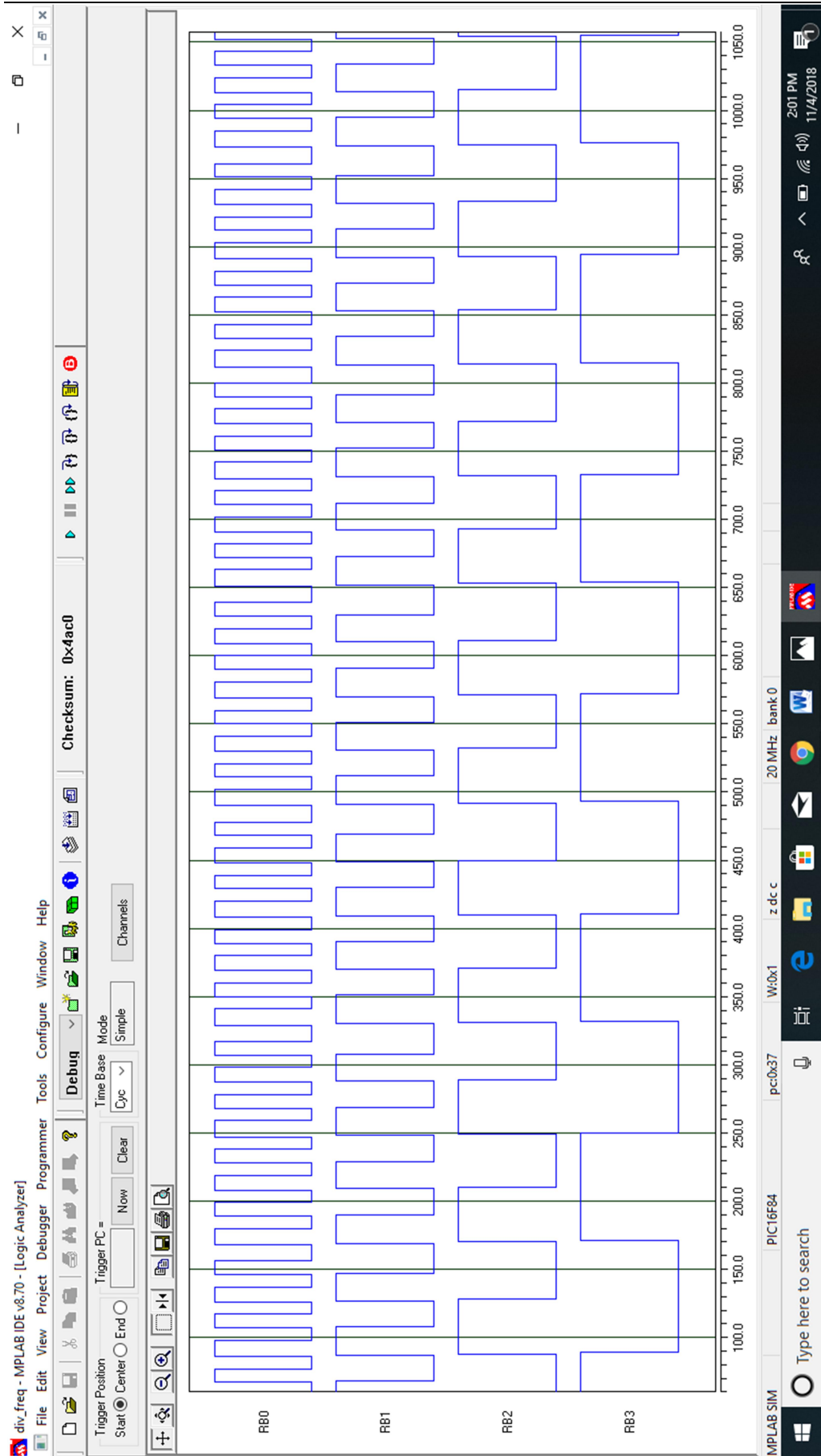
```
BSF PORTB, 0
BSF PORTB, 1
BSF PORTB, 2
BCF PORTB, 3
CALL DELAY_
BCF PORTB, 0
CALL DELAY_
BSF PORTB, 0
BCF PORTB, 1
CALL DELAY_
BCF PORTB, 0
CALL DELAY_

BSF PORTB, 0
BSF PORTB, 1
BCF PORTB, 2
CALL DELAY_
BCF PORTB, 0
CALL DELAY_
BSF PORTB, 0
BCF PORTB, 1
CALL DELAY_
BCF PORTB, 0
CALL DELAY_

DECFSZ i, 1
GOTO LOOP

DELAY_:
    MOVLW D'1'
    MOVWF contor_delay
    DELAY_INNER:
    DECFSZ contor_delay, 1
        GOTO DELAY_INNER
    RETURN

NOP
end
```



Alta metoda:

```
C:\Users\Paula\Desktop\t3mm.asm

#include p16f84.inc
main:
    BSF STATUS, RP0;
    MOVLW D'0'
    MOVWF TRISE; PB output
    BCF STATUS, RP0;

    MOVLW D'128'
    MOVWF PORTB
    LOOP:
        DECFSZ PORTB
        GOTO LOOP
    NOP
end
```

