

# Exploring transfer learning for self-driving car dataset



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#### 1. Introduction

A core subject in the self-driving cars domain is how to use images taken in real-time to best steer a vehicle in a road. In this context, how to encode an image as a feature vector is a crucial step. To obtain a good performance with an end-to-end learning approach, it is mandatory to have a large dataset of this domain. However, domain-related datasets are not always available in a good amount nor easily collected. Learning from small datasets can be achieved with transfer learning.

Transfer learning is a framework that allows knowledge transfer in a way that the training domain and feature space for a given task in a model may be different from the testing domain or task for this same model. One approach to transfer learning is to take pretrained CNNs and remove the last fully-connected layer, working as a fixed feature extractor. The resulting image embedding can be used as input of different machine learning algorithms.

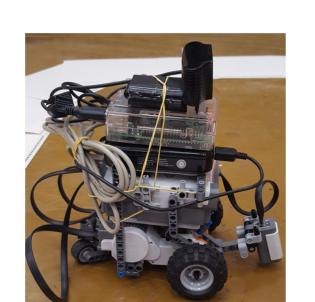
#### Research Questions:

- How powerful can pretrained CNNs be in a complete new domain of which they were trained?
- Is it possible to achieve similar accuracy of end-to-end models using transfer learning to generate image embeddings?

## 2. Learning Task and Dataset

#### Self-driving car dataset:

- Raspberry Pi 3 with a camera mounted on a Lego Mindstorms NXT robot car
- images recorded while taking laps at an oval track
- 70,000 data points
- 3 categories ('left', 'forward', 'right')
- $45 \times 80 \times 3$



RC car



Track



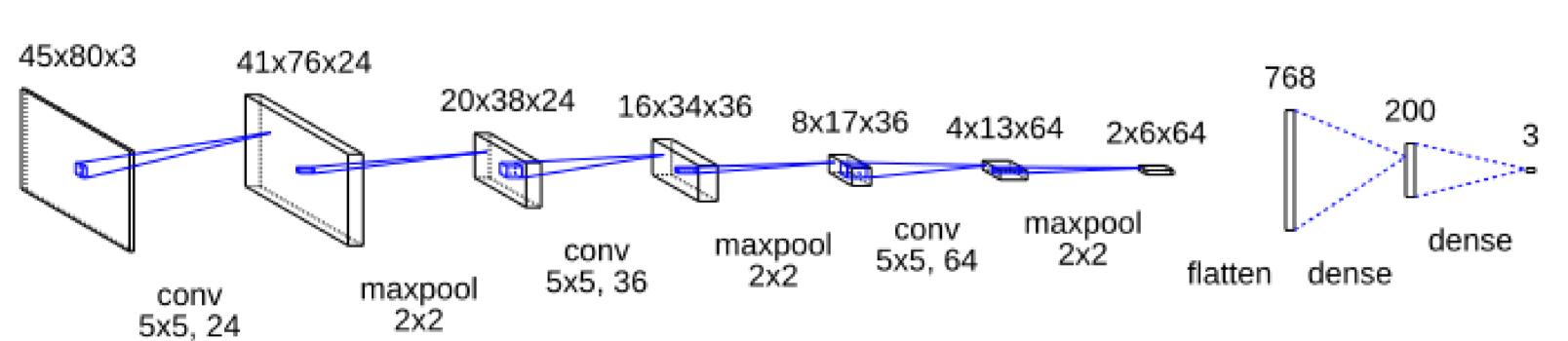


forward



right

**Task:** Road Following - Given an image, in real-time, send a discrete control command to the vehicle.



Baseline - Proposed CNN architecture

## 3. VGG-16

- Input size  $224 \times 224$  RGB images
- 16 standard convolutional layers
- $3 \times 3$  filters

## 4. Xception

- Input size  $299 \times 299$  RGB images
- Depthwise separable convolutions instead of standard convolutions
- 36 convolutional layers
- Smaller memory footprint

#### 5. MobileNet

- Input size  $224 \times 224$  RGB images
- Built on top of Xception network
- Possible to shrink model through width and resolution multipliers hyperparameters

### Contact & References



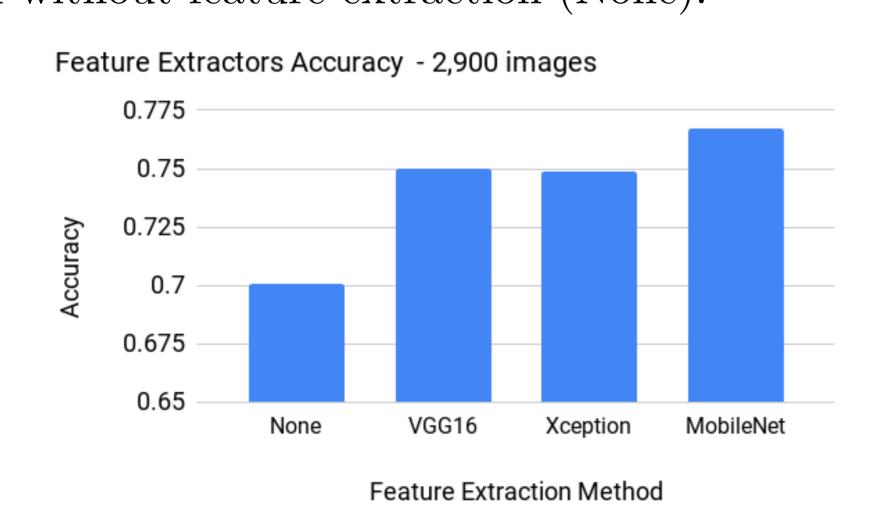
## 6. Results

Results from training simple multilayer perceptrons on different image embbedings compared to models trained in an end-to-end fashion (highlighted in red).

Embedding	Architecture	Input features	Training instances	Accuracy
VGG-16	[200, 3]	4,096	2,900	0.797
MobileNet	[200, 3]	1,024	2,900	0.784
Xception	[200, 3]	2,048	2,900	0.785
Flattening	[200, 3]	10,800	56,000	0.773
Raw image	[(24, 5), (36, 5), (64, 5), 200, 3]	768	56,000	0.800

#### 7. Results II

Accuracy evaluation of feature extraction methods and without feature extraction (None).



#### 8. Discussion & Future Work

#### Conclusion

- Empirically, transfer learning yields good results on feature extraction in a unique domain.
- It was possible to achieve similar results of deep models trained in a classic fashion using only 5% of the training dataset in a transfer learning framework.

#### Future Work

- Implement layer visualization techniques on the pretrained models to gain better insights on their hidden layers.
- Explore different transfer learning approaches based in CNNs to self-driving car tasks.